

Catalyst 9000 Switching QoS Deep Dive

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Cisco Webex App

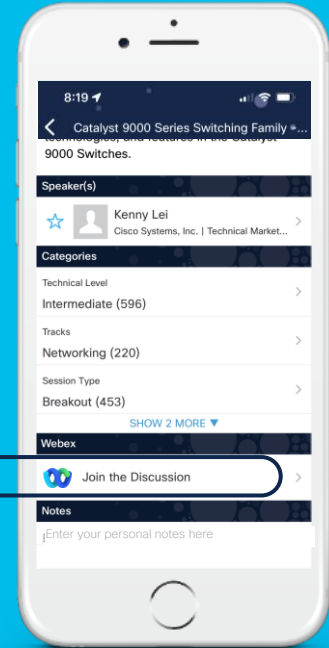
Questions?

Use Cisco Webex App to chat with the speaker after the session

How

- 1 Find this session in the Cisco Live Mobile App
- 2 Click “Join the Discussion”
- 3 Install the Webex App or go directly to the Webex space
- 4 Enter messages/questions in the Webex space

Webex spaces will be moderated until February 24, 2023.





Agenda

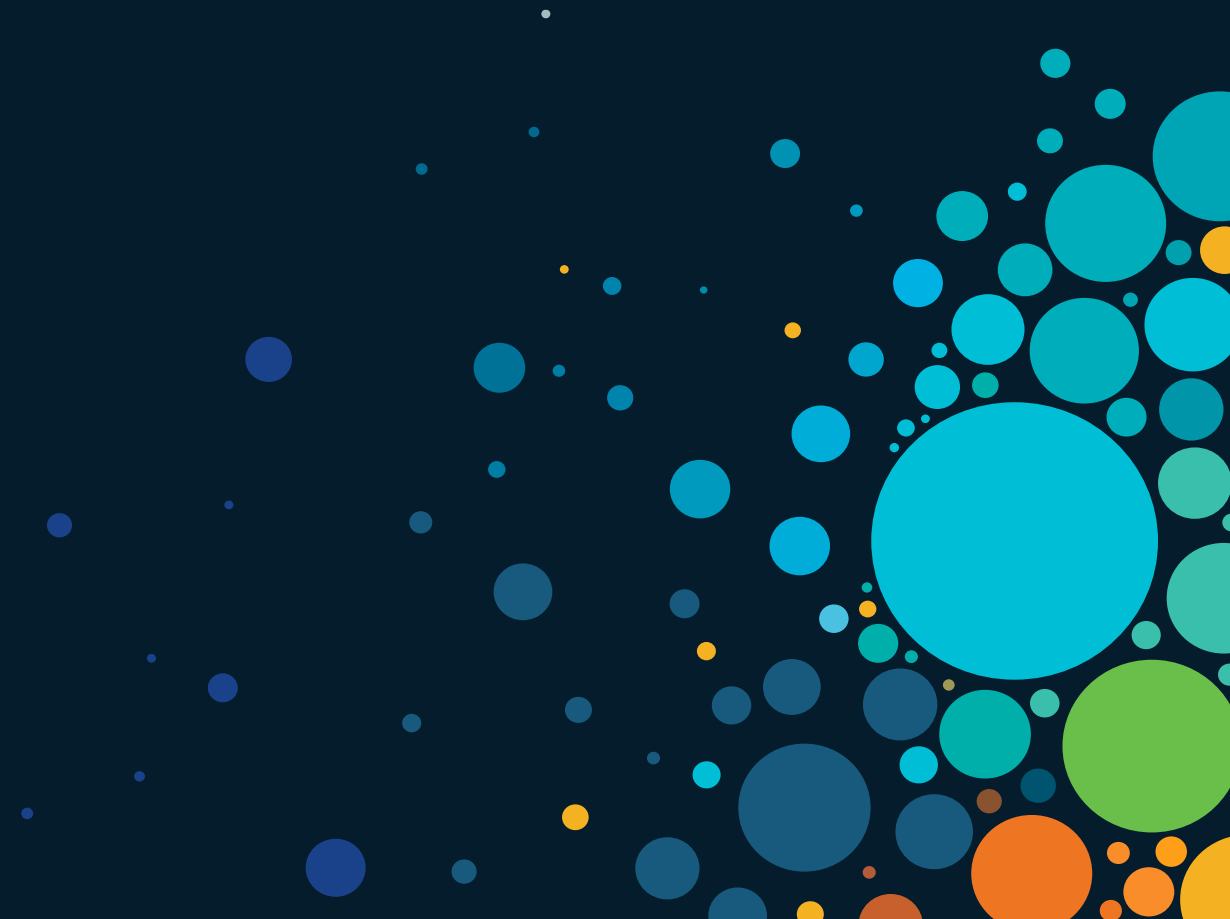
QoS Overview

UADP QoS

Silicon One Q200 QoS

Config migration examples

Overview



Do we need QoS?

User Experience

Guaranteeing voice quality

Bandwidth Savvy Business Applications

protect network infrastructure to deal with abnormal events

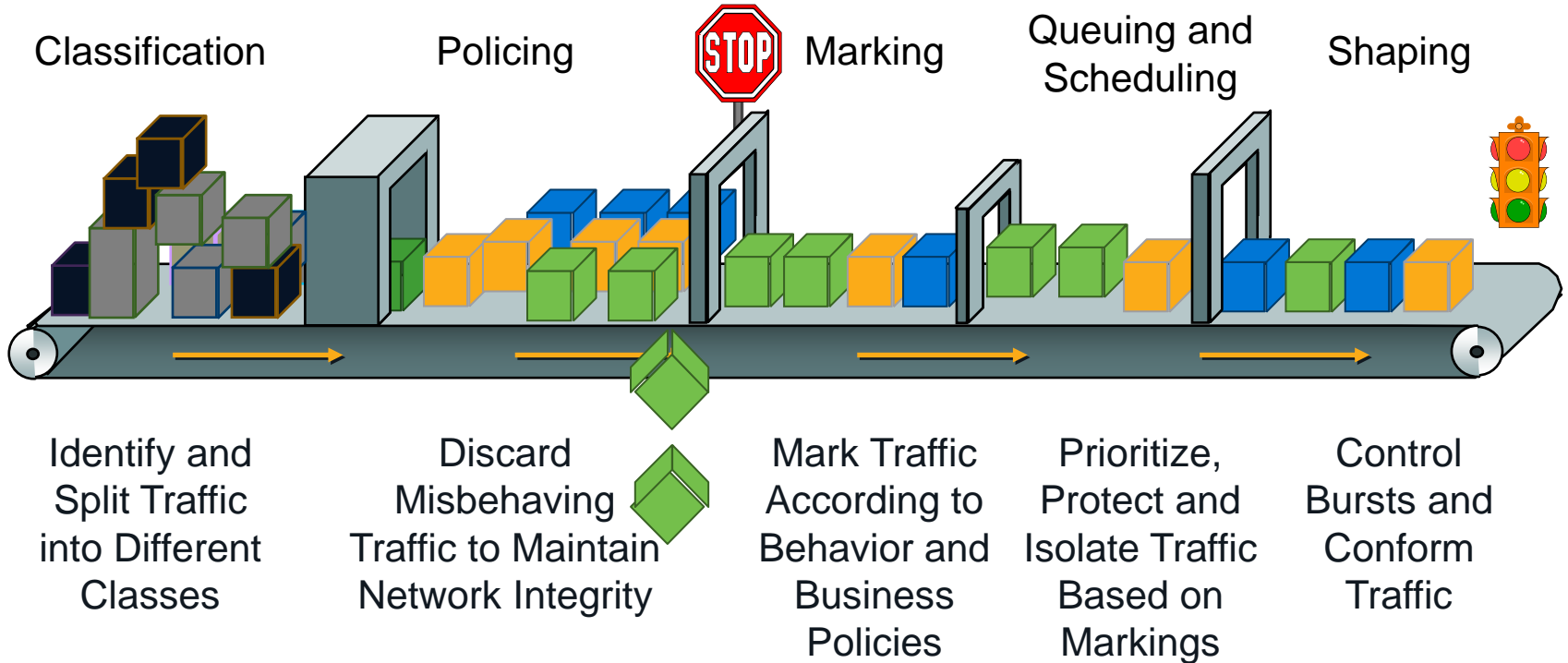
Video Quality

de-prioritizing non-business applications

protecting the control planes

QoS helps define the latency priority for your traffic packets

The QoS Toolset



Modular QoS CLI (MQC)

class-map

What traffic do we care about?

policy-map

What actions do we take on the classes?

service-policy

Where do we apply the policy?

```
class-map match-any Voice
  match dscp ef
class-map match-any Video
  match dscp 34
```

```
Policy-map POLICY-QOS
  class Voice
    priority level 1
  class Video
    set dscp 10
```

```
interface x/y
  service-policy (input/output) POLICY-QOS
```

Catalyst 9000 family of Switches

UADP
2.0x

Catalyst®
9200CX Series



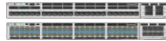
Catalyst
9200 Series



Catalyst
9400 Series



Catalyst
9300X models



Catalyst
9300 Series



Catalyst
9500 Series



UADP
3.0x

Catalyst
9600 Series
with Sup-1



Catalyst
9400X models



Catalyst
9500 High
performance
Series

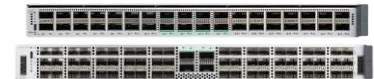


Silicon One
Q200

Catalyst
9600 Series
with Sup-2



Catalyst
9500X Series

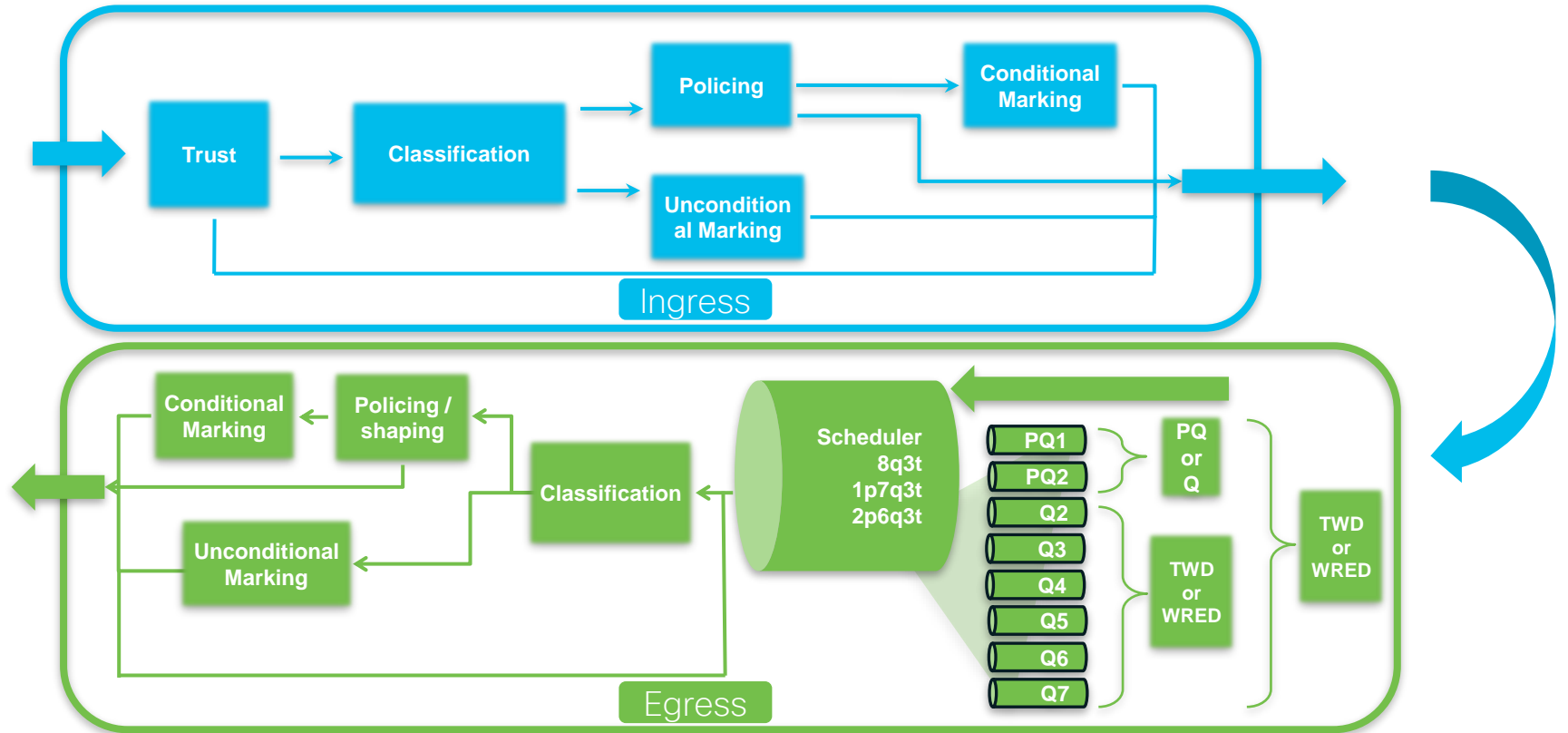


Class-based Weighted Fair Queue (CBWFQ) QoS

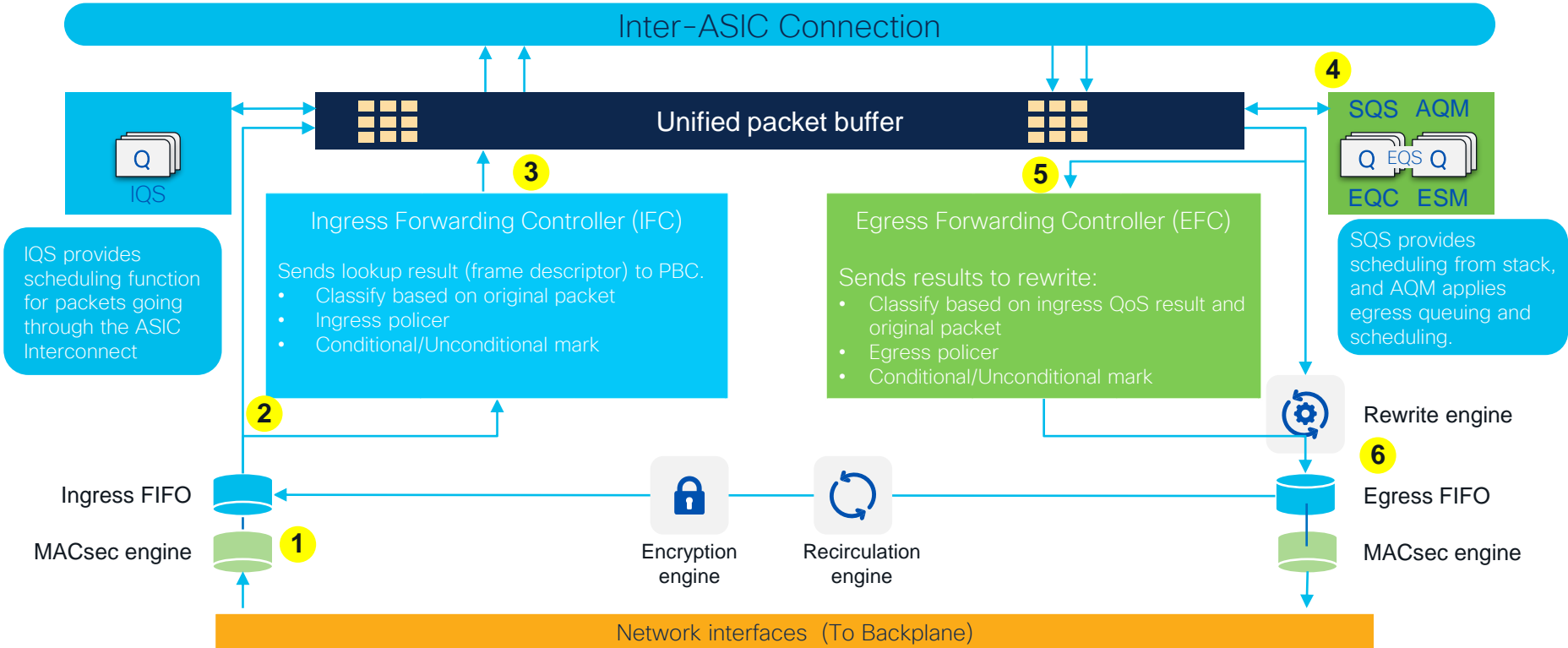
Virtual Output Queue (VoQ) QoS

UADP QoS (CBWFQ)

QoS Fundamental Actions in UADP

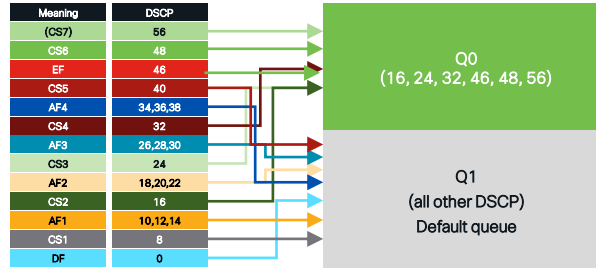


UADP QoS forwarding ingress and egress



UADP QoS Default

- Catalyst 9000 Switches with UADP ASICs
 - QoS enabled
 - All ports trust at layer2 and layer3
 - Two queues (neither set as priority)

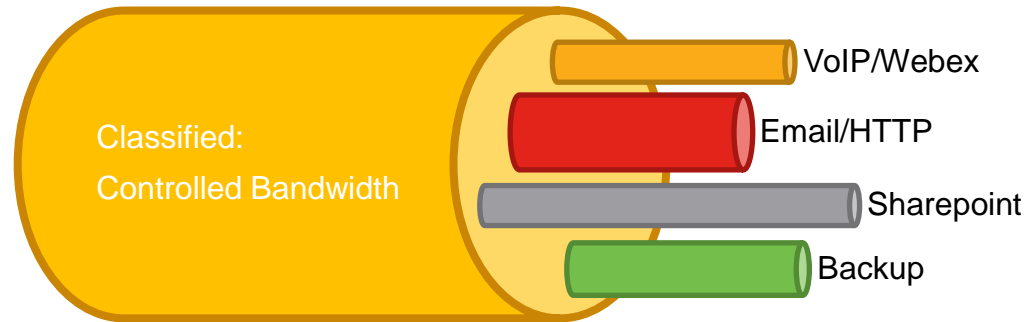


Classification, Marking and Policing

Classification and Marking

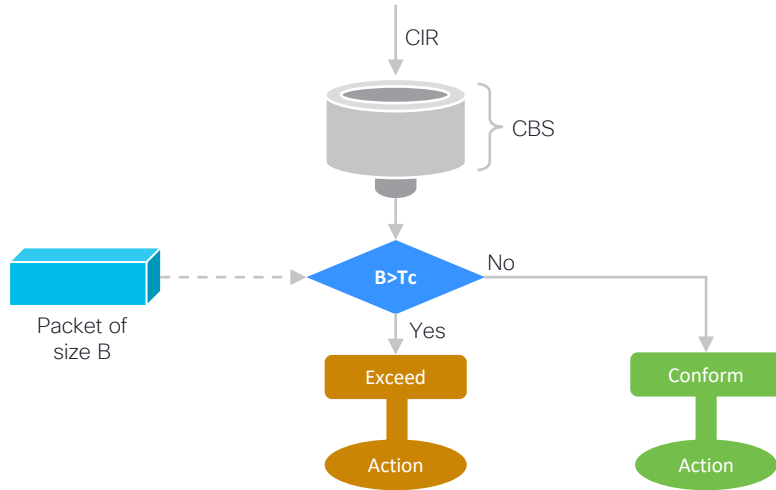
- Identify traffic
 - Access Control Lists (ACLs)
 - DSCP
 - IP precedence
 - CoS
 - QoS Group (local with the switch)
 - EXP (MPLS)
 - Network-Based Application Recognition (NBAR) protocols *
 - VLANs
- Marking
 - Conditional or unconditional
 - Table map (default-class)
 - QoS group (local within switch)

* Access platforms



Policing - Limit the traffic

1 rate 2 color

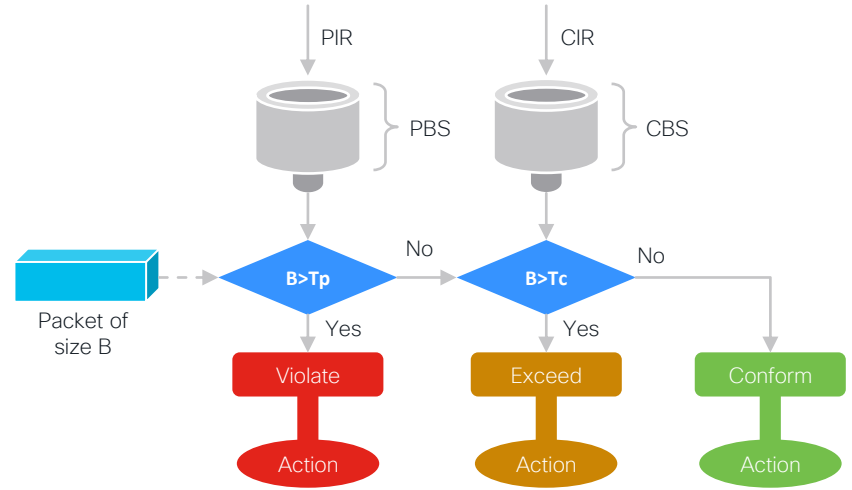


```
police cir 1g bc 3125000  
conform-action set-dscp-transmit af41  
exceed-action drop
```

CIR - Committed Information Rate
PIR - Peak Information Rate

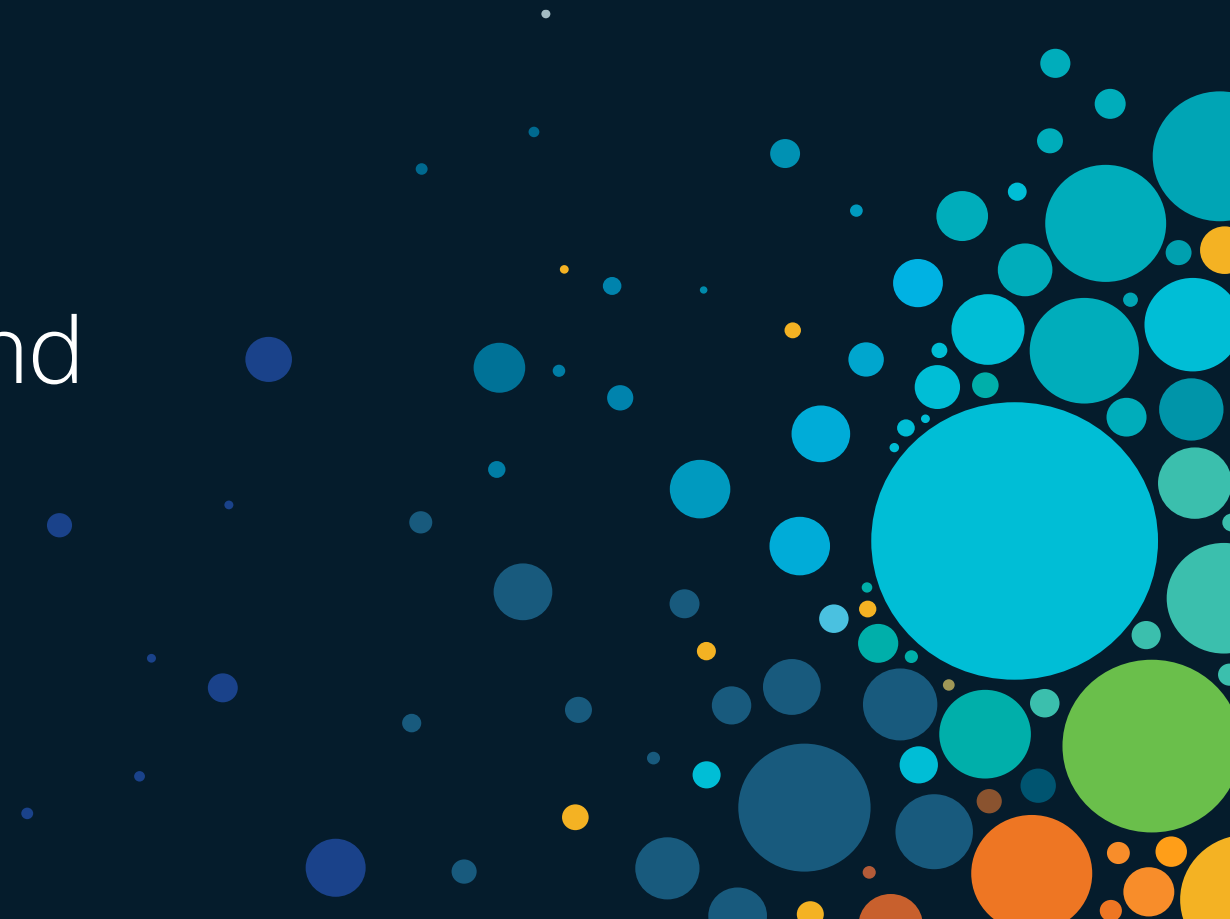
PBS- Peak Burst Size
CBS - Committed Burst Size

2 rate 3 color



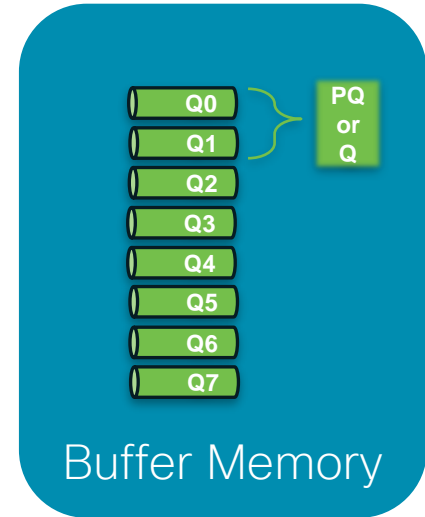
```
police cir percent 10 pir percent 50  
conform-action transmit  
exceed-action set-dscp-transmit dscp table MARKDOWN  
violate-action drop
```

Queueing, Scheduling and Shaping



Queueing

- Separate the traffic into the queues
- Traffic in different queue can be treated differently
- Up-to 8 queues per interface, 2 of which can be priority-queues (PQ).
- Both priority-queues are strict priority queues.
- Policer or a shaper on the priority queue will limit the traffic to the configured value regardless of the traffic level on other queues.

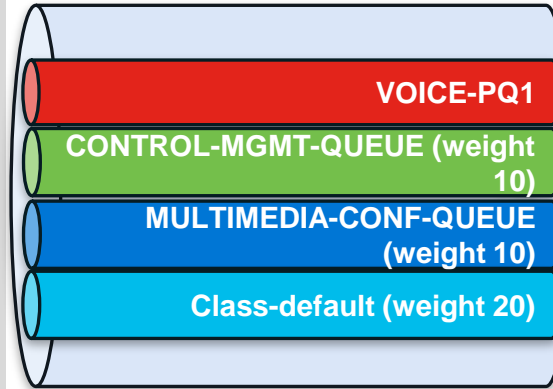


Queueing Terminology

1P3Q Example

Policy Map Configuration

```
policy-map 2P6Q3T
class VOICE-PQ1
  priority level 1
class CONTROL-MGMT-QUEUE
  bandwidth remaining percent 10
class MULTIMEDIA-CONF-QUEUE
  bandwidth remaining percent 10
class class-default
  bandwidth remaining percent 20
```



Strict Priority

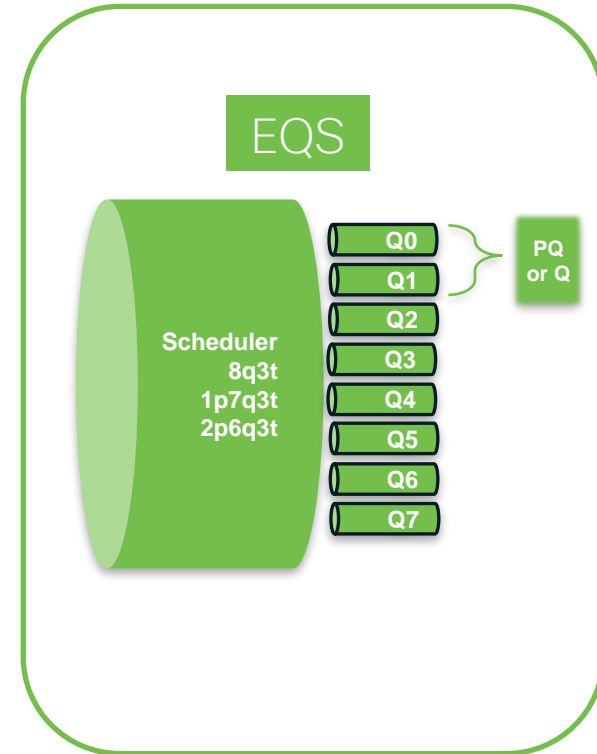
Traffic in priority queue will always be sent out. Normal queues will be allowed to send traffic only when priority queue is empty.

Scheduler permits class-default to forward traffic twice as often as the other queues

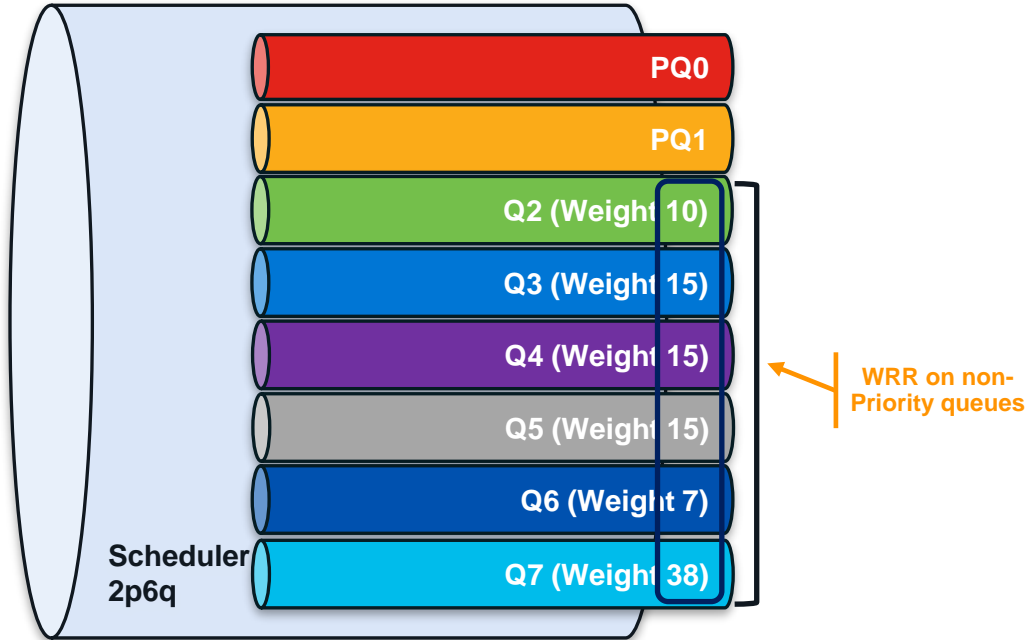
WRR

Scheduling - UADP

- Scheduling defines the order of transmission of traffic out of the queues
- Different type of queues are served differently
 - Strict priority queues
 - Always serviced first
 - With 2 PQs, level1 over level 2
 - Normal queues
 - Served only after priority queues are empty
 - Use Weighted Round Robin (WRR) for scheduling
- WRR serves normal queue based on the weight and packet size
- Egress Queue System (EQS) is the component on the UADP ASIC responsible for the scheduling



Scheduling - Example



Policy Map Configuration

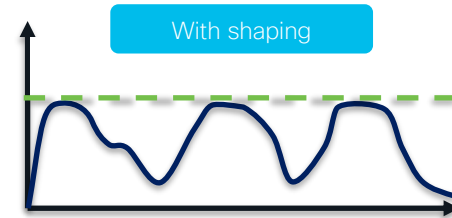
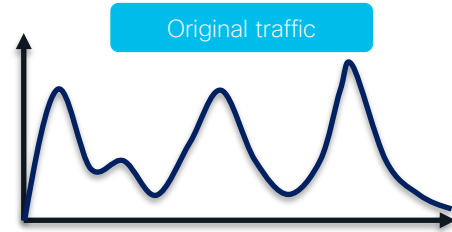
```
policy-map 2P6Q3T
  class VOICE-PQ1
    priority level 1
  class VIDEO-PQ2
    priority level 2
  class CONTROL-MGMT-QUEUE
    bandwidth remaining percent 10
  class MULTIMEDIA-CONFERENCING-QUEUE
    bandwidth remaining percent 15
  class MULTIMEDIA-STREAMING-QUEUE
    bandwidth remaining percent 15
  class TRANSACTIONAL-DATA-QUEUE
    bandwidth remaining percent 15
  class SCAVENGER-BULK-DATA-QUEUE
    bandwidth remaining percent 7
  class class-default
    bandwidth remaining percent 38
```

Shaping

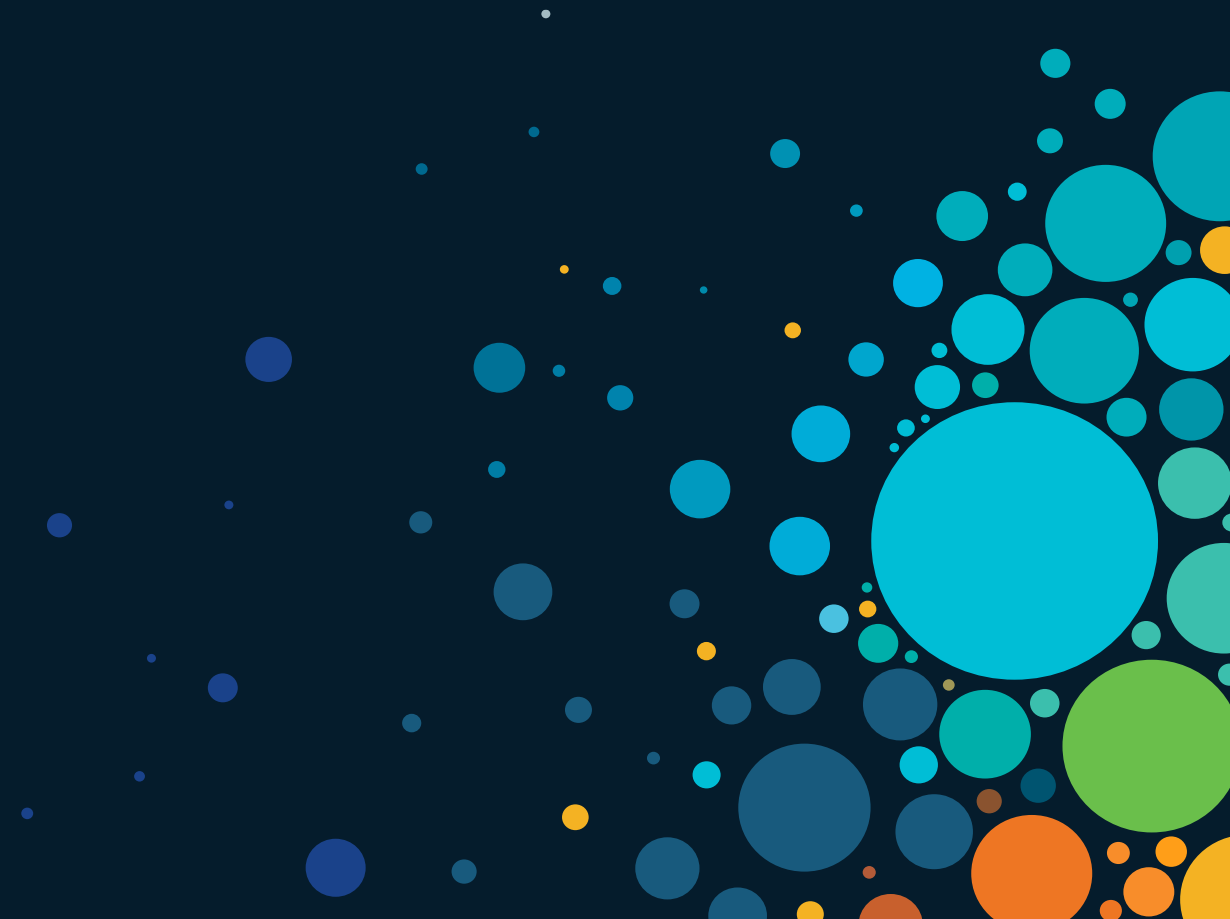
- Smooth out traffic peaks, microburst, with preserving traffic
- Control traffic rate to the desired value with buffering.
- Usually in the egress direction

Shaping Example

```
policy-map Shaper
  class Transactions
    shape average percent 30
```

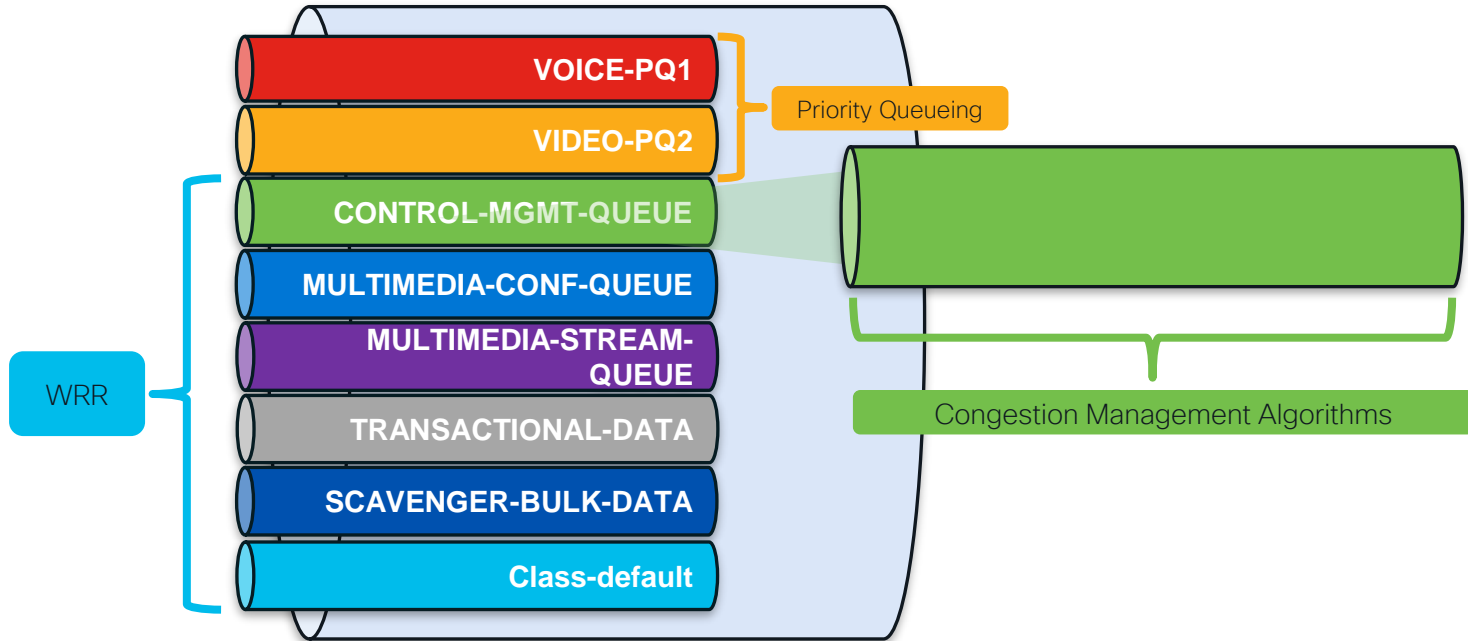


UADP Congestion Management



Where do we need congestion management?

2P6Q3T Example



UADP - Congestion Management

Weighted Tail Drop (WTD)

- Default
- For non-priority queues
- Up to 3 thresholds per queue, one threshold per QoS tag
- Each queue need to use same QoS tag type

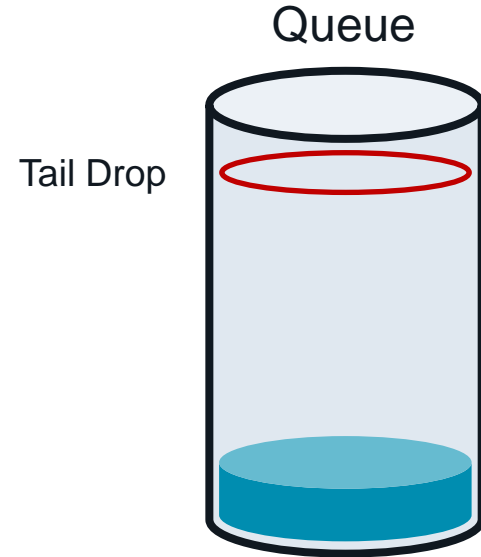
Weighted Random Early Detection (WRED)

- For non-priority queues
- Up to 4 queues with UADP 2.0X and up to 8 queues with UADP 3.0X
- Up to 3 threshold pairs per queue
- Each queue need to same QoS tag type

Weighted -> Multiple pair of thresholds

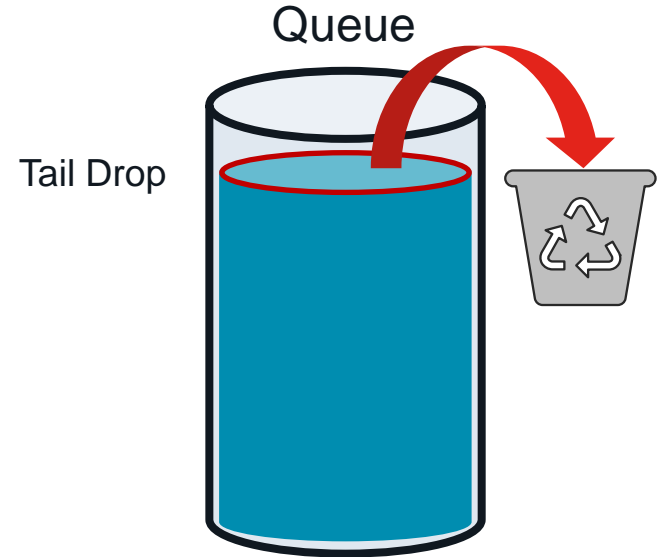
Congestion Management Tools

- Tail Drop (TD)
 - Drop packets at tail of the queue
 - Single threshold per queue

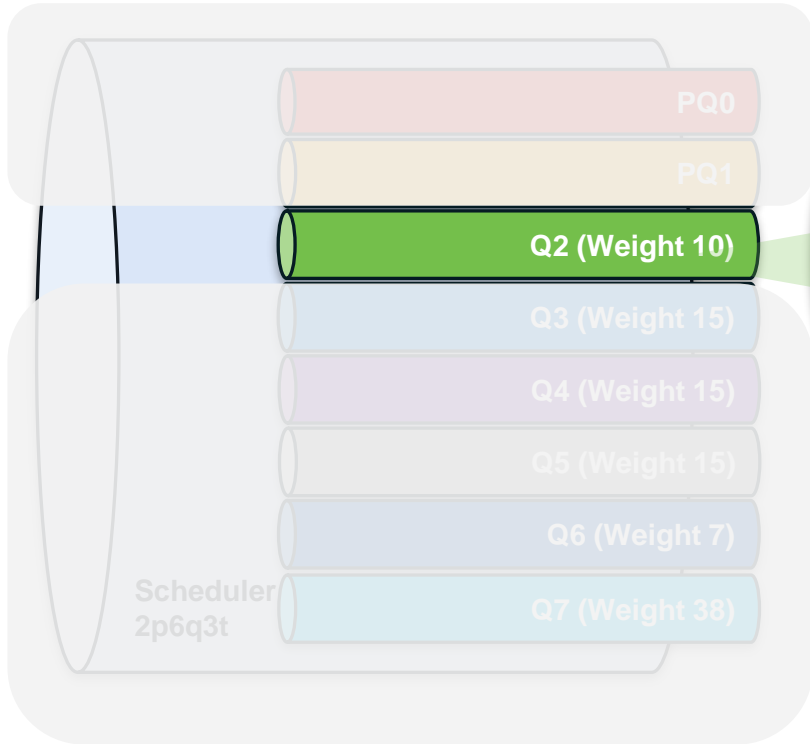


Congestion Management Tools

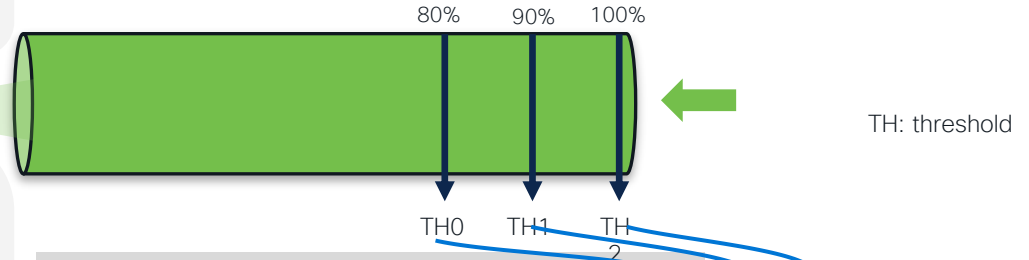
- Tail Drop (TD)
 - Drop packets at tail of the queue
 - Single threshold per queue



WTD - UADP Example



Three thresholds to conditionally drop specific traffic in the event of congestion

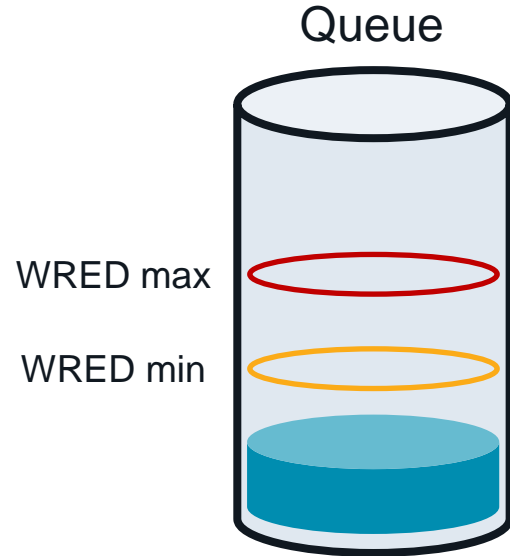


Policy Map Configuration

```
policy-map 2P6Q3T
class DATA-QUEUE
queue-limit dscp values af13 percent 80
queue-limit dscp values af12 percent 90
queue-limit dscp values af11 percent 100
```

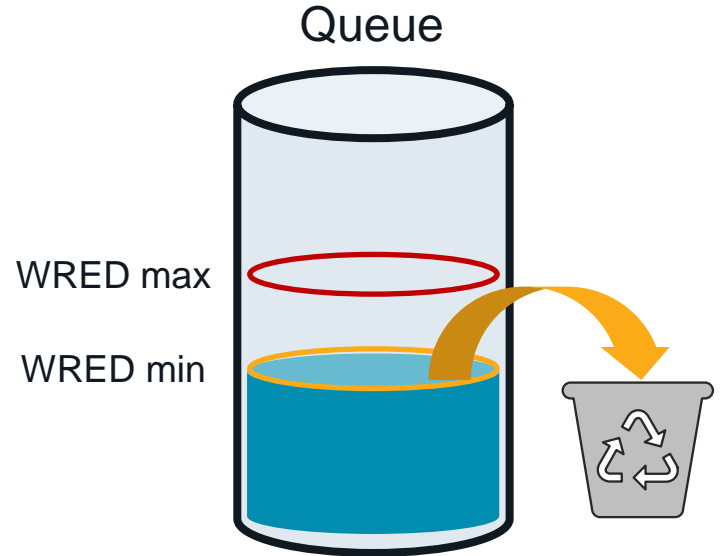
Congestion Management Tools

- Tail Drop (TD)
 - Drop packets at tail of the queue
 - Single threshold per queue
- Weighted Random Early Drop (WRED)
 - One or more thresholds per queue
 - Threshold associated with priority
 - Buffer usage below threshold no affect



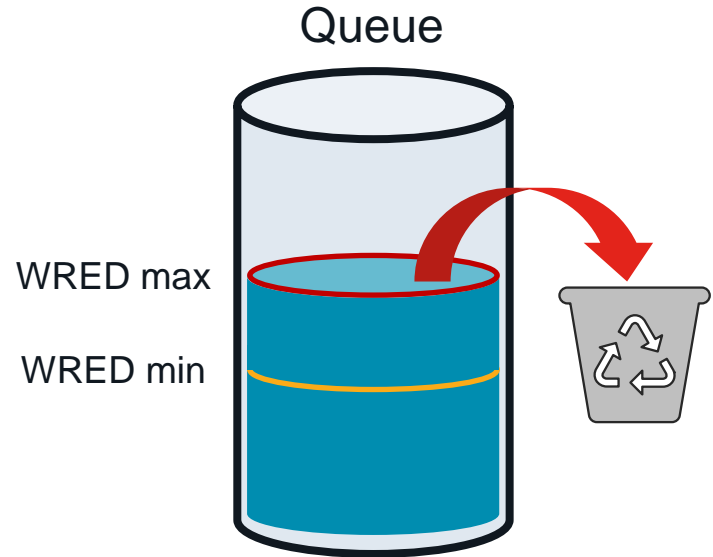
Congestion Management Tools

- Tail Drop (TD)
 - Drop packets at tail of the queue
 - Single threshold per queue
- Weighted Random Early Drop (WRED)
 - One or more thresholds per queue
 - Threshold associated with priority
 - Buffer usage below threshold no affect
 - Buffer usage over min threshold = random drops



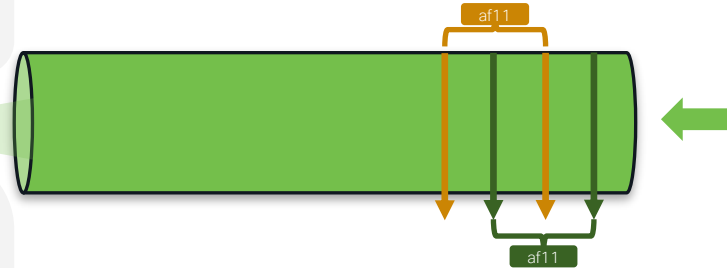
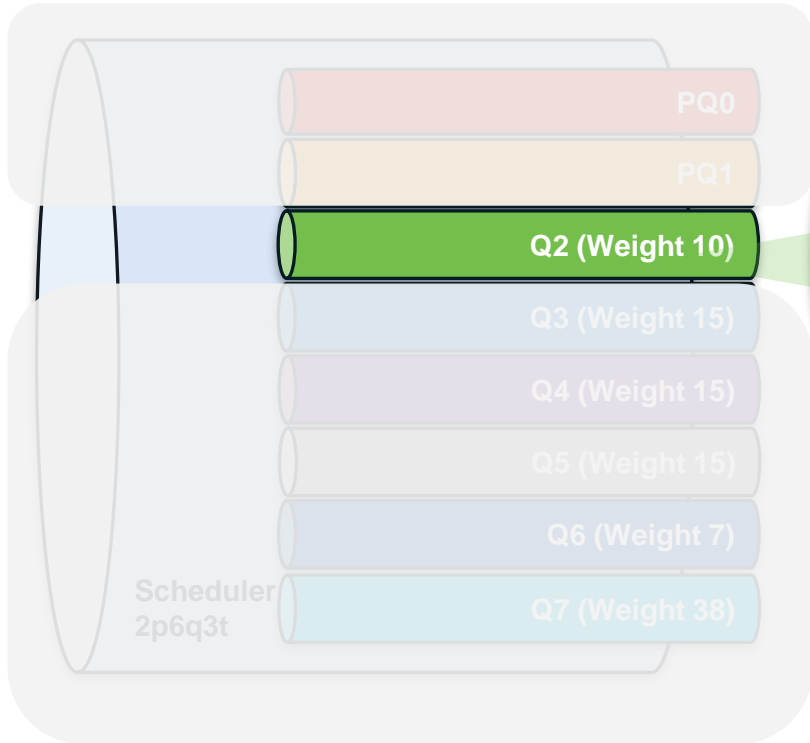
Congestion Management Tools

- Tail Drop (TD)
 - Drop packets at **tail of the queue**
 - **Single threshold** per queue
- Weighted Random Early Drop (WRED)
 - One or more thresholds per queue
 - Threshold associated with priority
 - Buffer usage below threshold no affect
 - Buffer usage over **min threshold** = random drops
 - Buffer usage over **max threshold** = all traffic drop



WRED – UADP Example

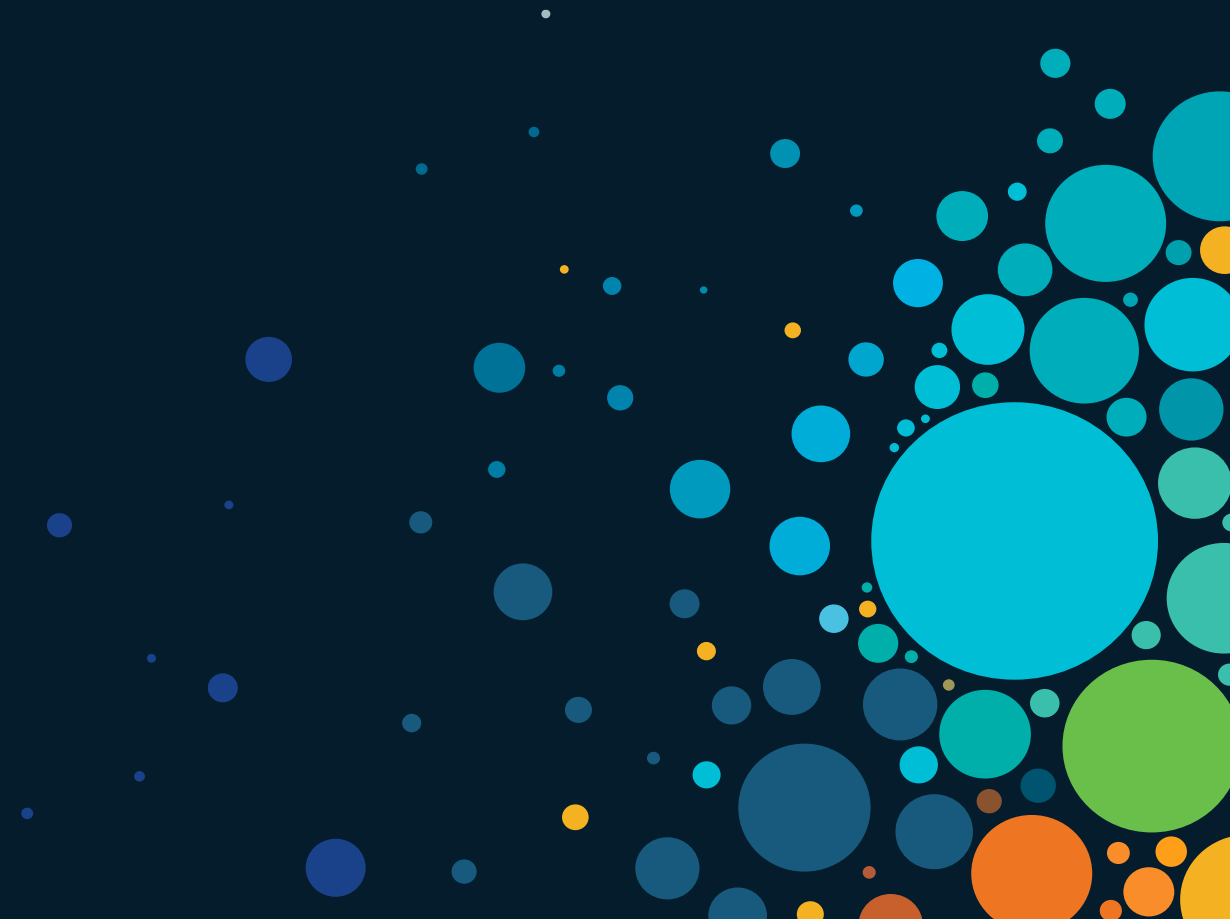
- Shown two pairs of WRED thresholds
- UADP supports up to 3 pairs of thresholds



Policy Map Configuration

```
policy-map 2P6Q3T
class DATA-QUEUE
bandwidth remaining percent <number>
queue-buffers ratio <number>
random-detect dscp-based
random-detect dscp af11 percent 70 90
random-detect dscp af12 percent 60 80
```

Buffers



Buffers

- Allocation
 - Dedicated and shared: use dedicated first then shared
 - Dynamic Threshold Scale (DTS): Algorithm to managed the shared buffer

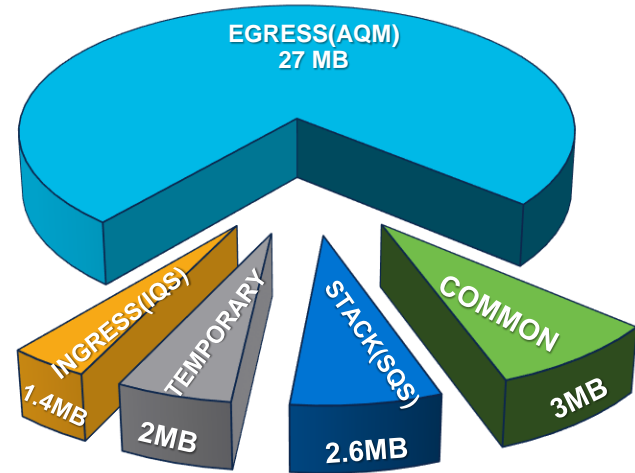
Dedicated

- Allocated to each port on boot.
- Cannot be dynamically changed/edited

Shared

- Dynamically assigned to ports for burst absorption.
- Returned to common pool when not in use.

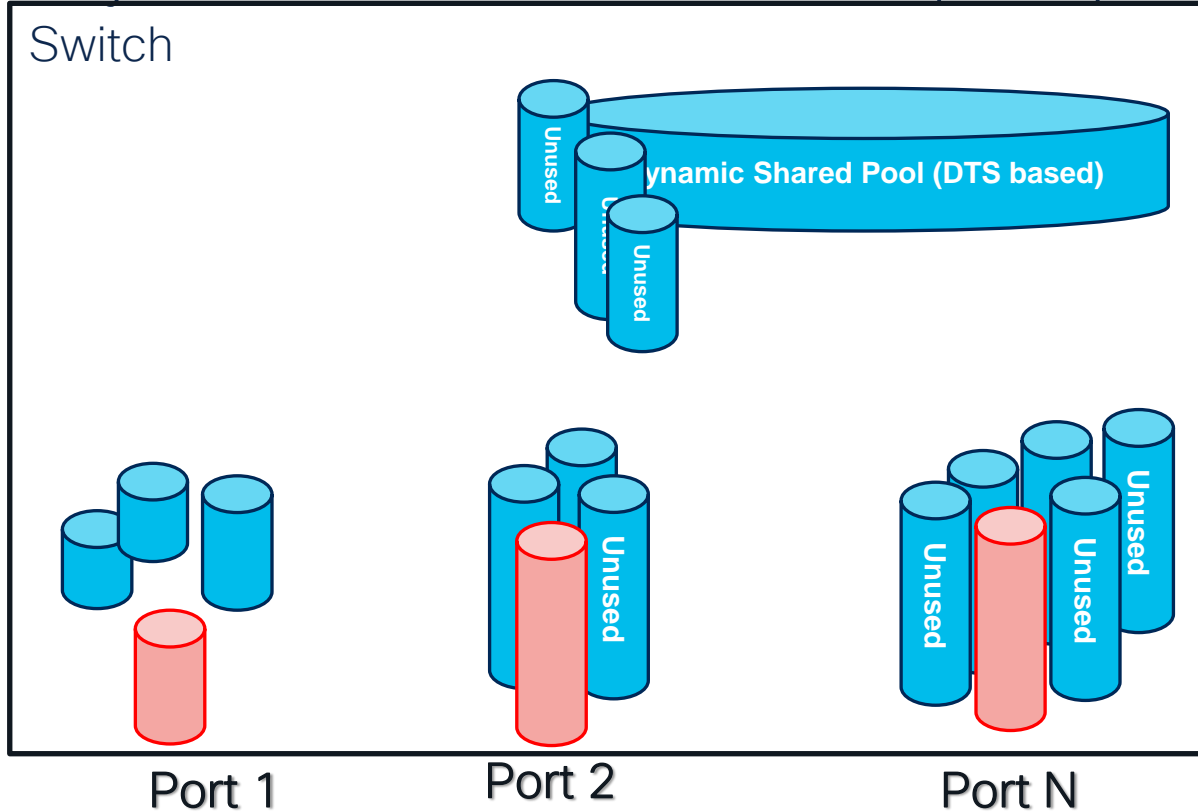
- UADP 3.0 specific
 - Buffer can be shared across two cores
 - “qos share-buffer” to enable the unified buffer



UADP 3.0

Dynamic Threshold Scale (DTS)

Switch

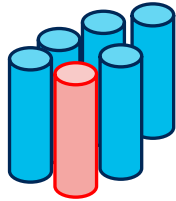


- Shared buffer is good for burst absorption.
- Dedicated buffer is good for predicated performance for each port.
- Buffer management is flexible: Dedicated plus shared.
- Configurable dedicated threshold per port/queue
- Configurable global maximum shared threshold
- Automatically adjusted depends on the available shared pool

The famous softmax multiplier

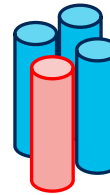
What does it do?

- `qos queue-softmax-multiplier #####`



Higher softmax

- Higher burst absorption by individual ports
- Lower concurrent burst spread across ports



Lower softmax

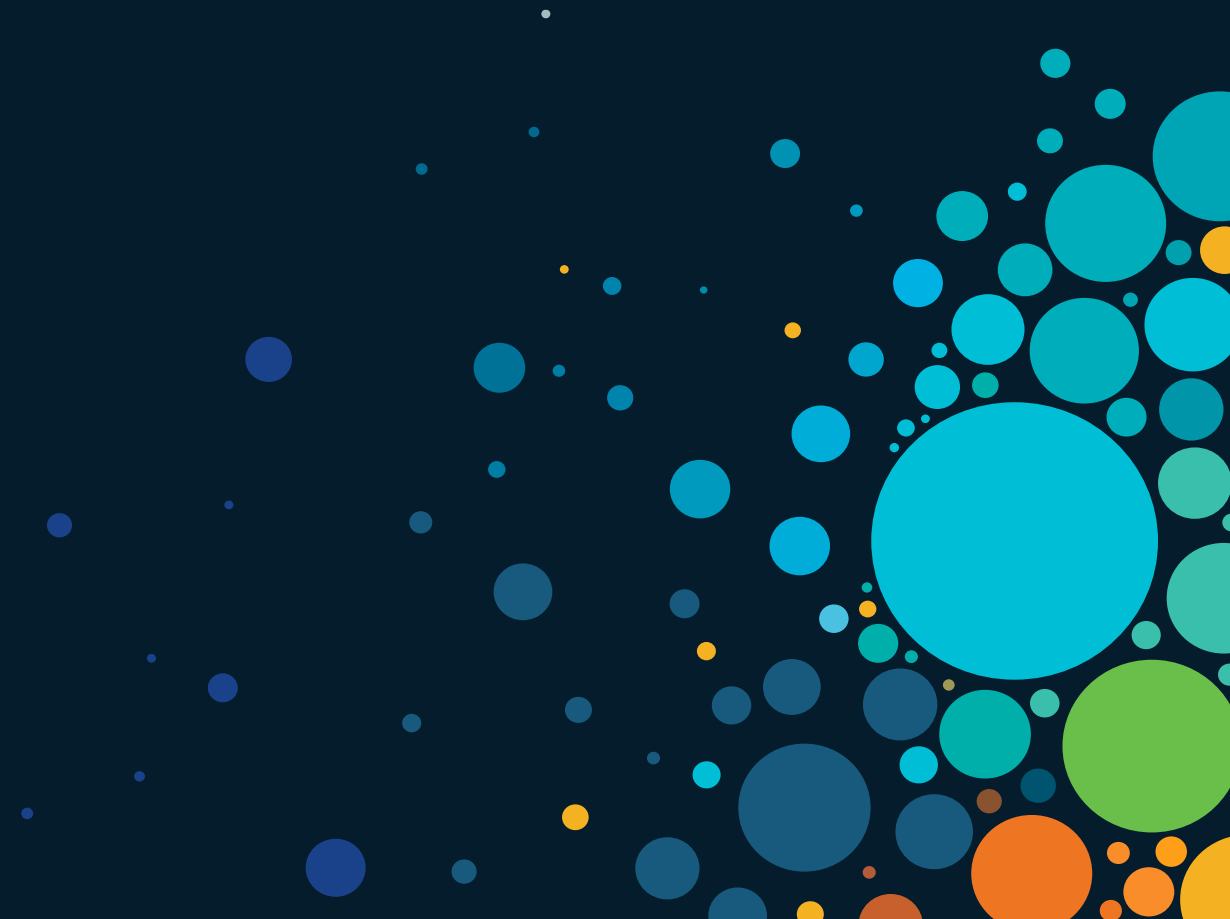
- Lower burst absorption by individual ports
- Higher concurrent burst spread across ports

UADP 2.0 Max value of 1200

UADP 3.0 Max 1200 by default and up to 4800 with shared buffer

Unused buffers are returned to the shared pool. No impact from maxing out the softmax multiplier

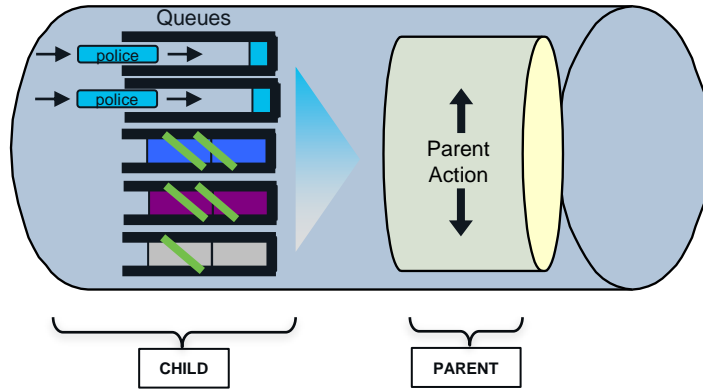
HQoS



UADP Hierarchical QoS (HQoS)

HQoS (two-level hierarchy) allows you to perform the following functions:

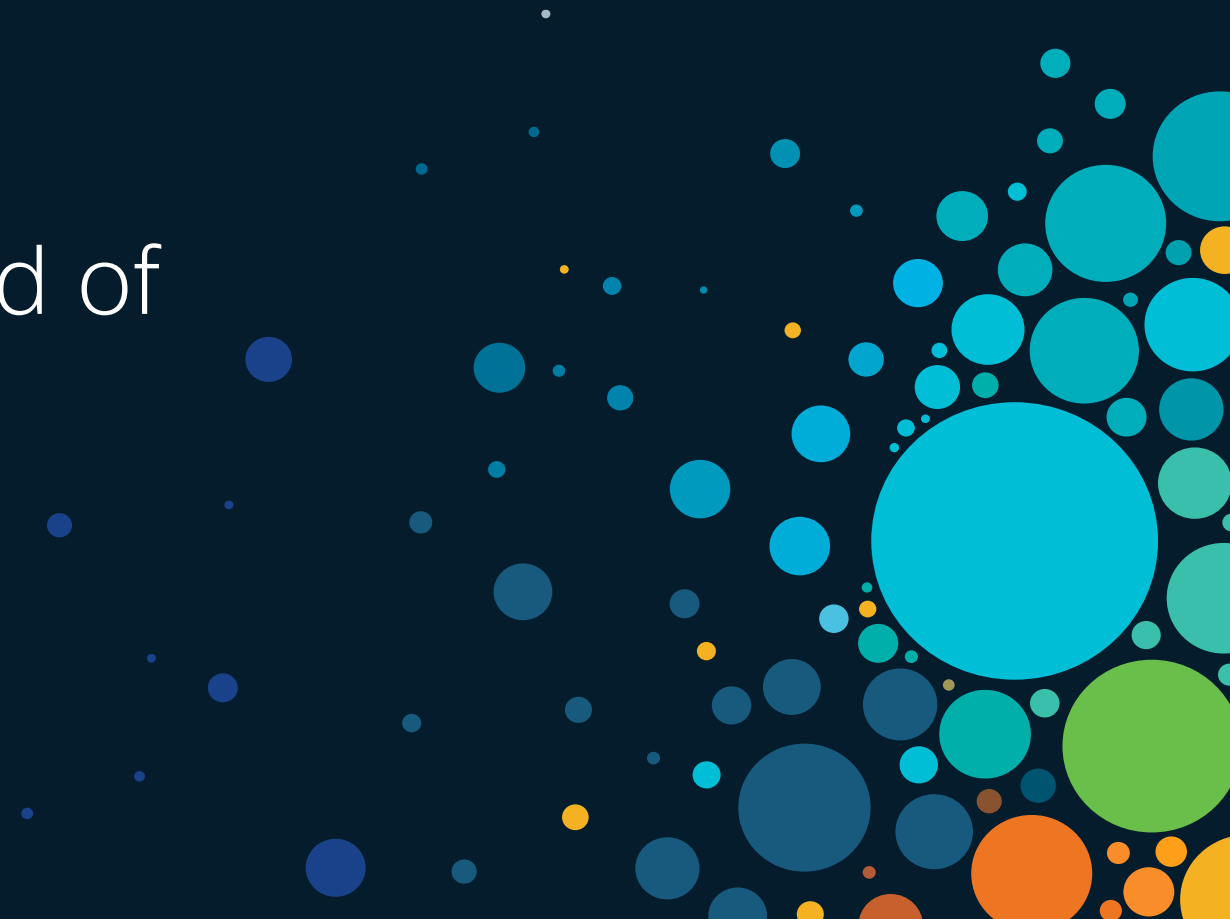
- Classification
- Policing
- Shaping



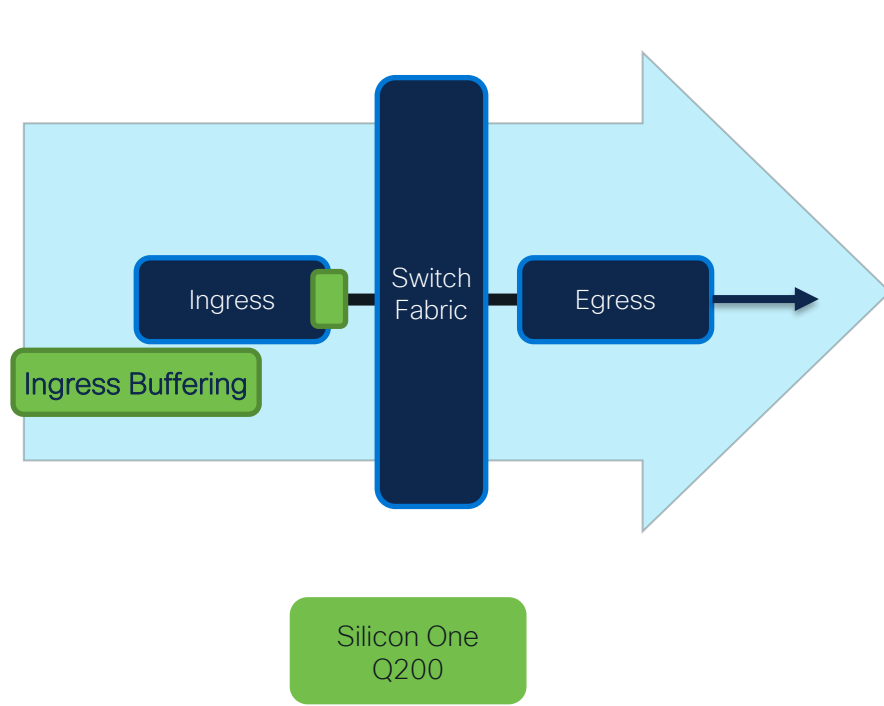
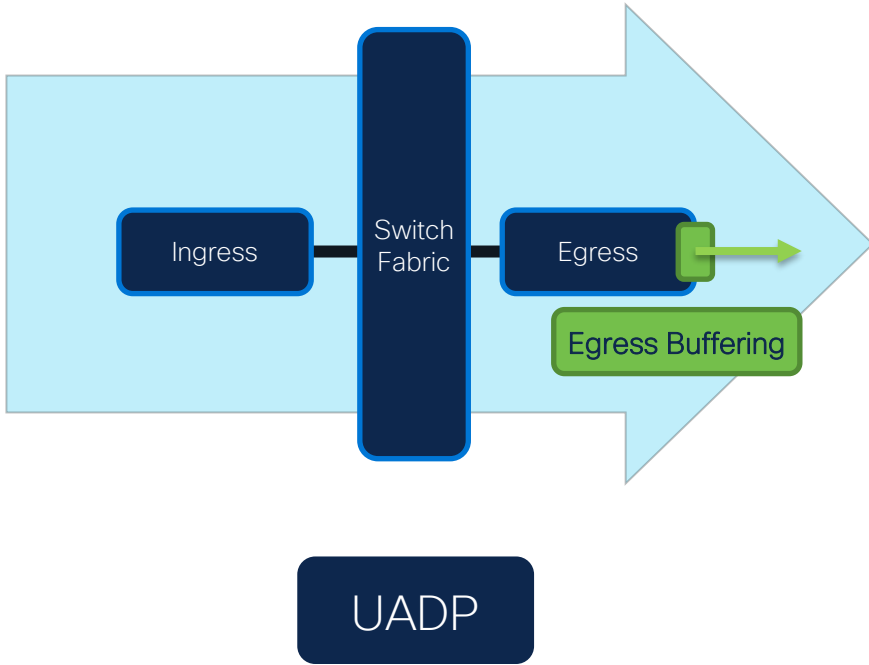
Child Policy	Parent Policy
Classification + Policing	Shaping
	Marking
Classification + Marking	Policing
	Shaping

Silicon One Q200 QoS (VoQ)

VoQ and Head of Line Blocking (HoL)

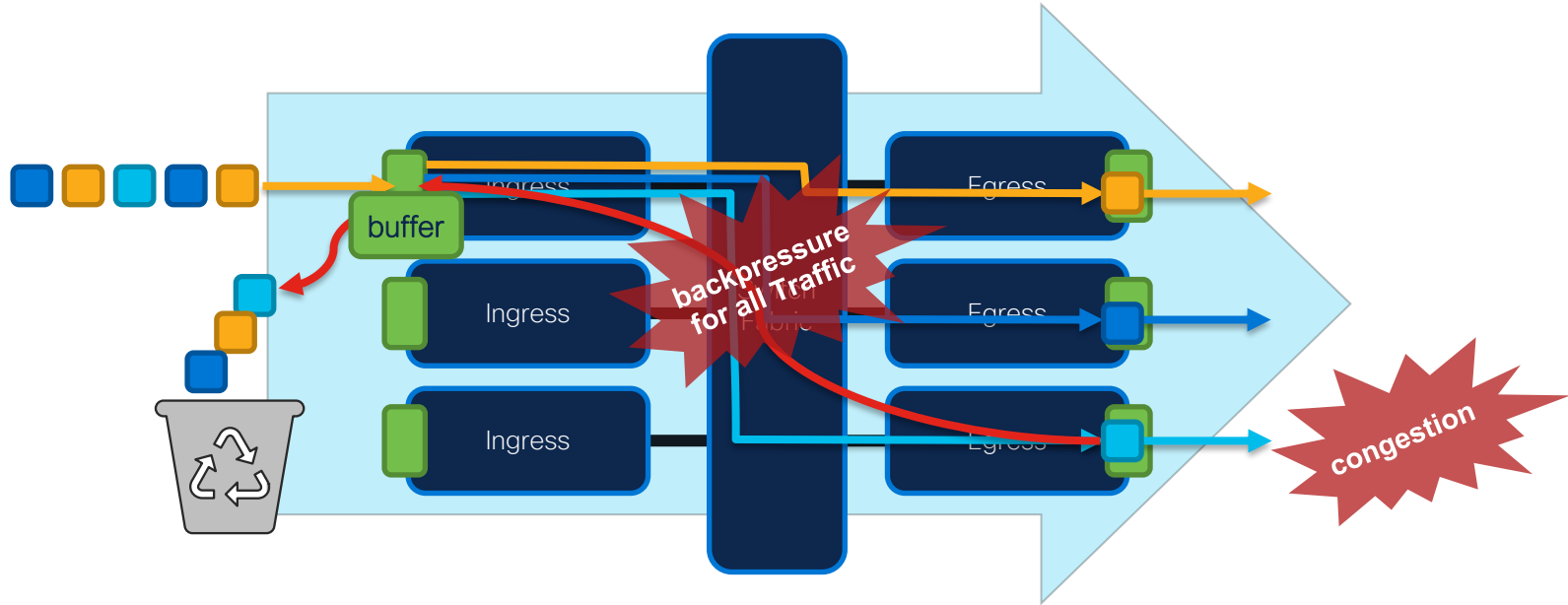


Buffer types – Silicon One vs UADP



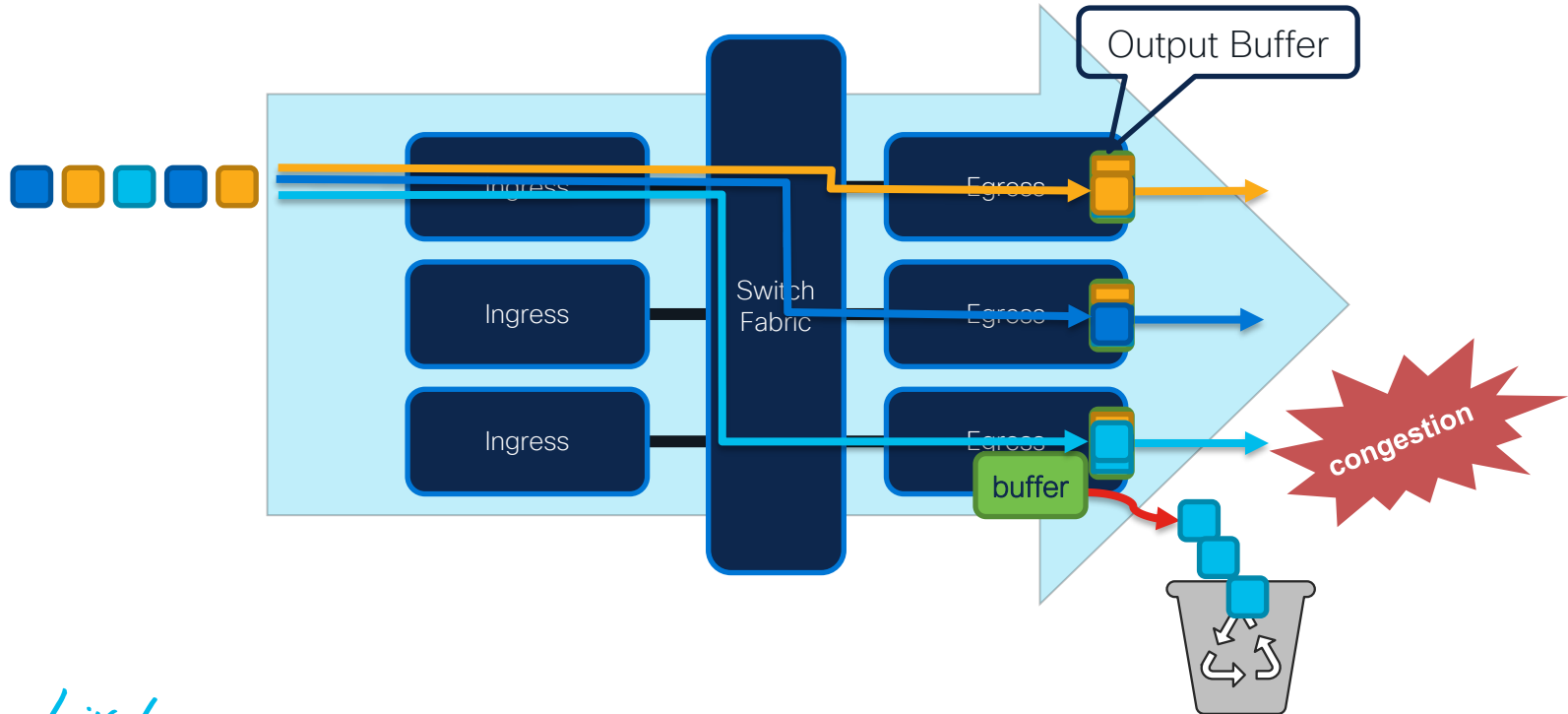
Ingress buffering – Head of Line Blocking

What is the Problem?



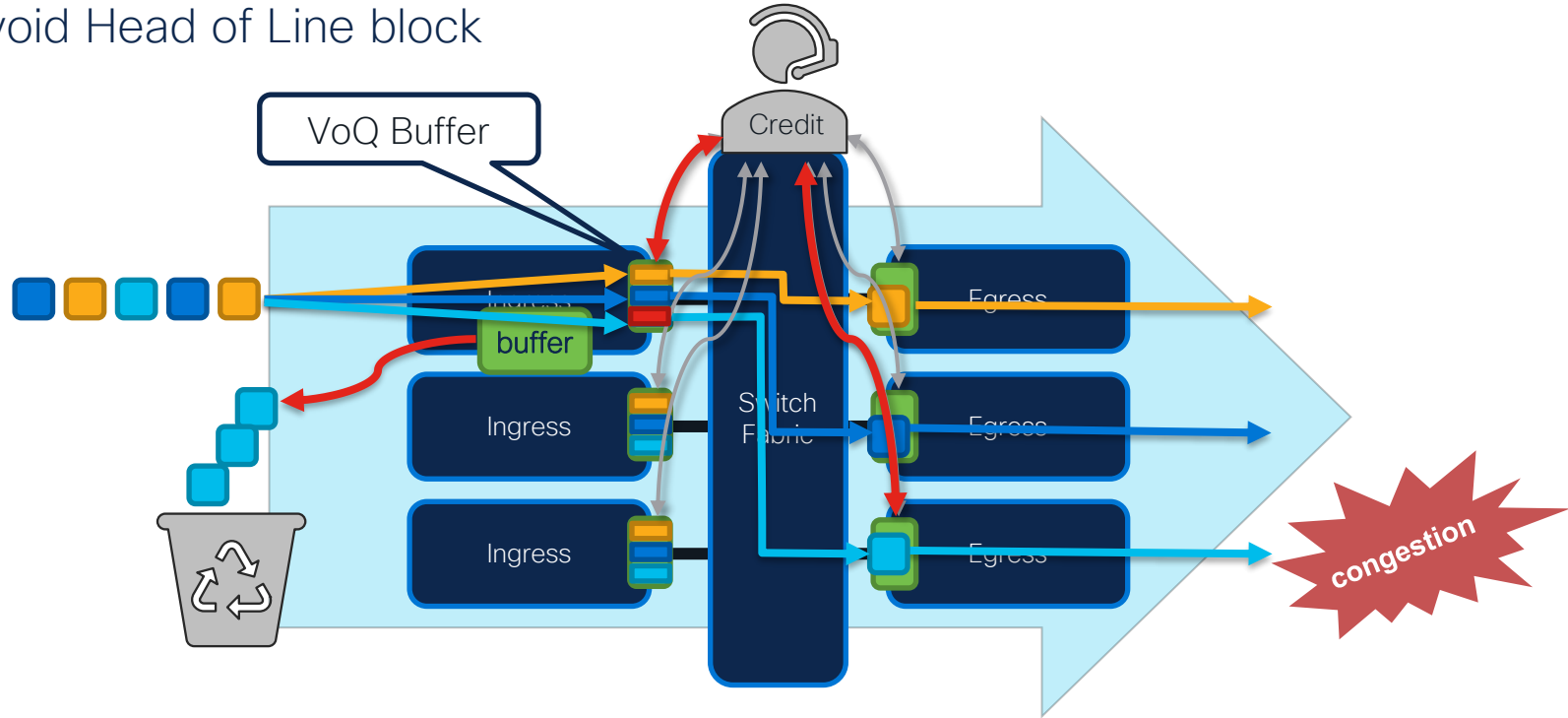
Egress buffering - UADP

Avoid Head of Line Blocking



Virtual Output Queuing – Silicon One ASIC

Avoid Head of Line block

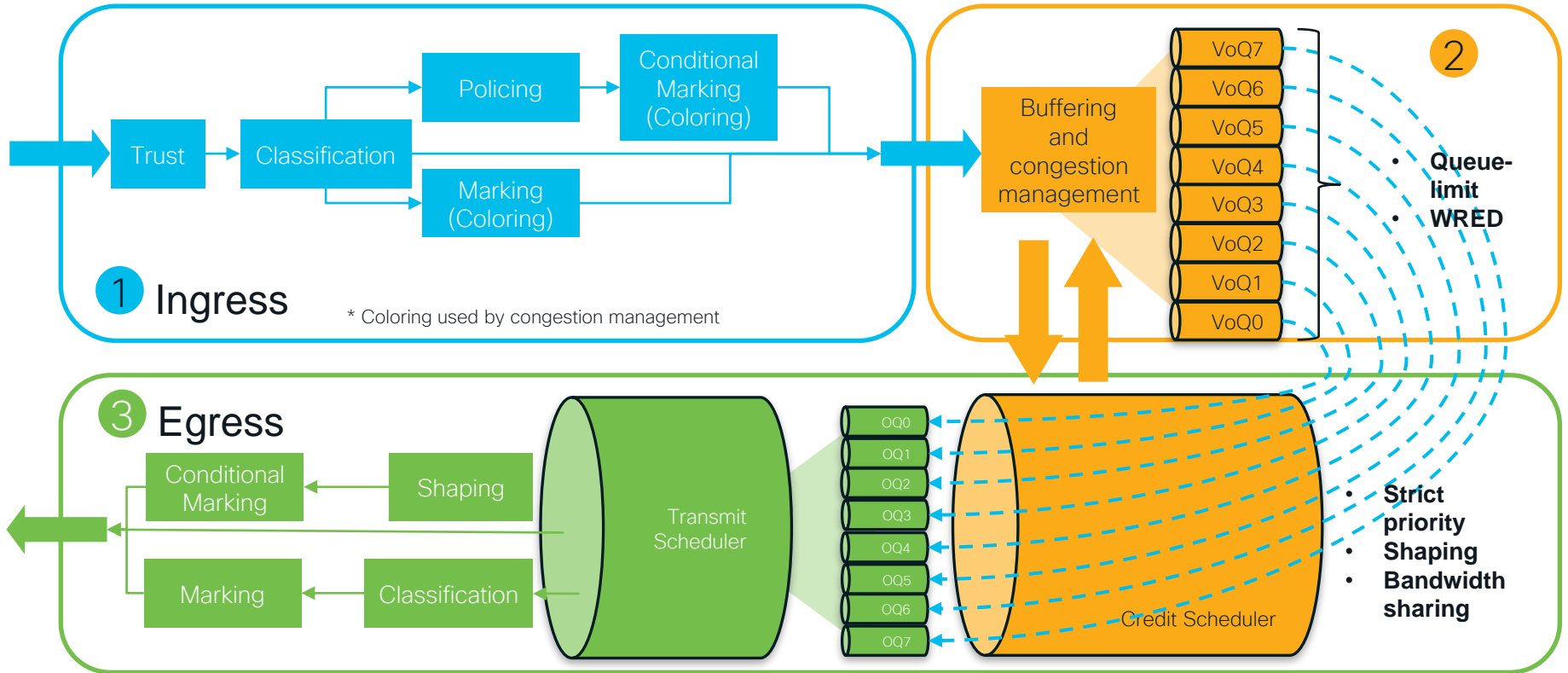


Silicon One QoS Overview



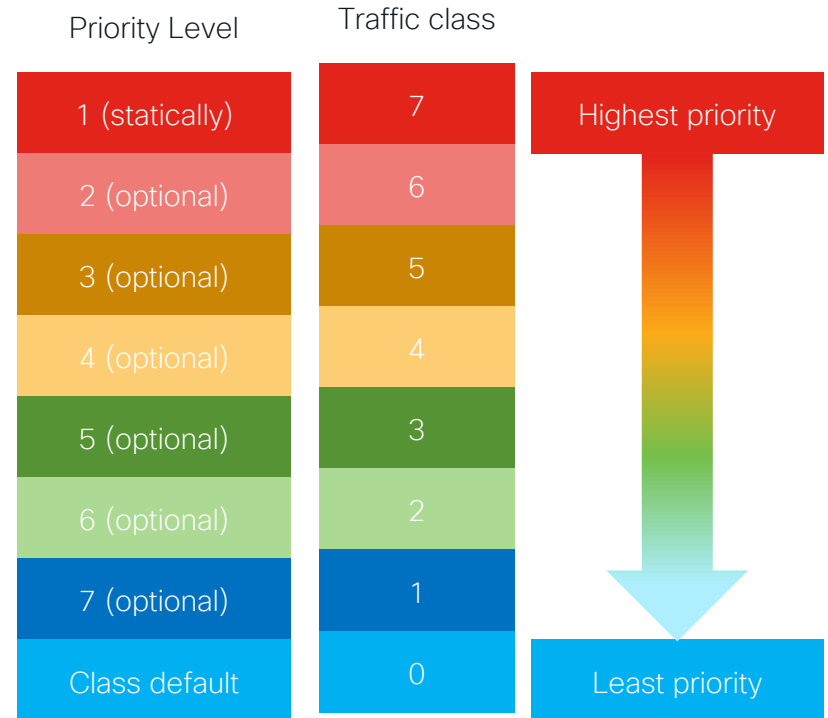
Silicon One

Features Mapping

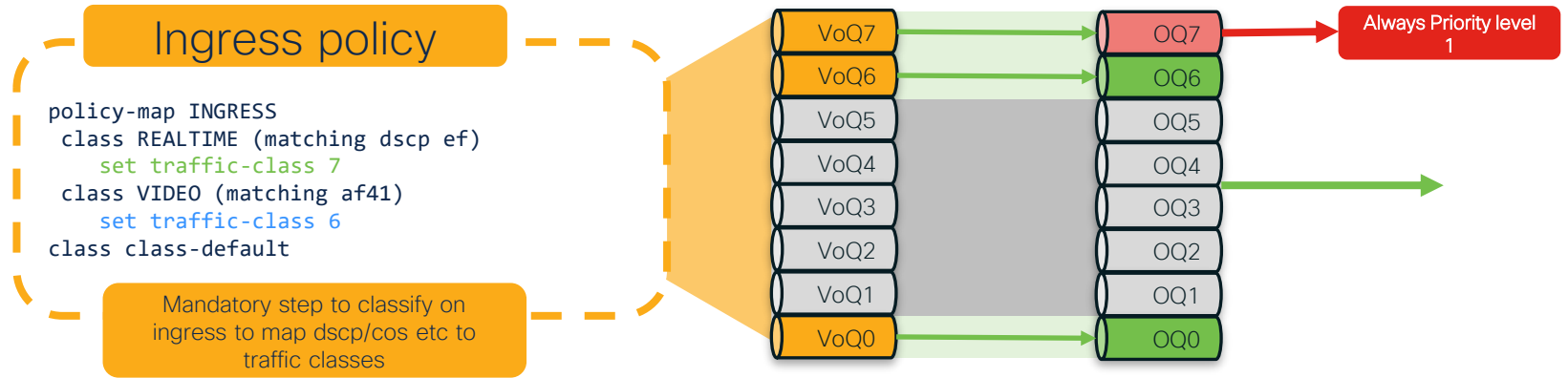


Traffic class

- S1 ASIC uses traffic classes to map traffic to different queues. **"traffic-class"** is local significant to the switch only
- 3-bit field => 8 values, traffic-class <0 - 7>
- Traffic-class 0 - lowest priority (maps to class-default); traffic-class 7 - highest priority (traffic-class 1 to 6 can be non-priority)
- **Ingress policies** classify packets to specific traffic classes
- Class-maps in **egress queuing policy** can **only** match traffic-class

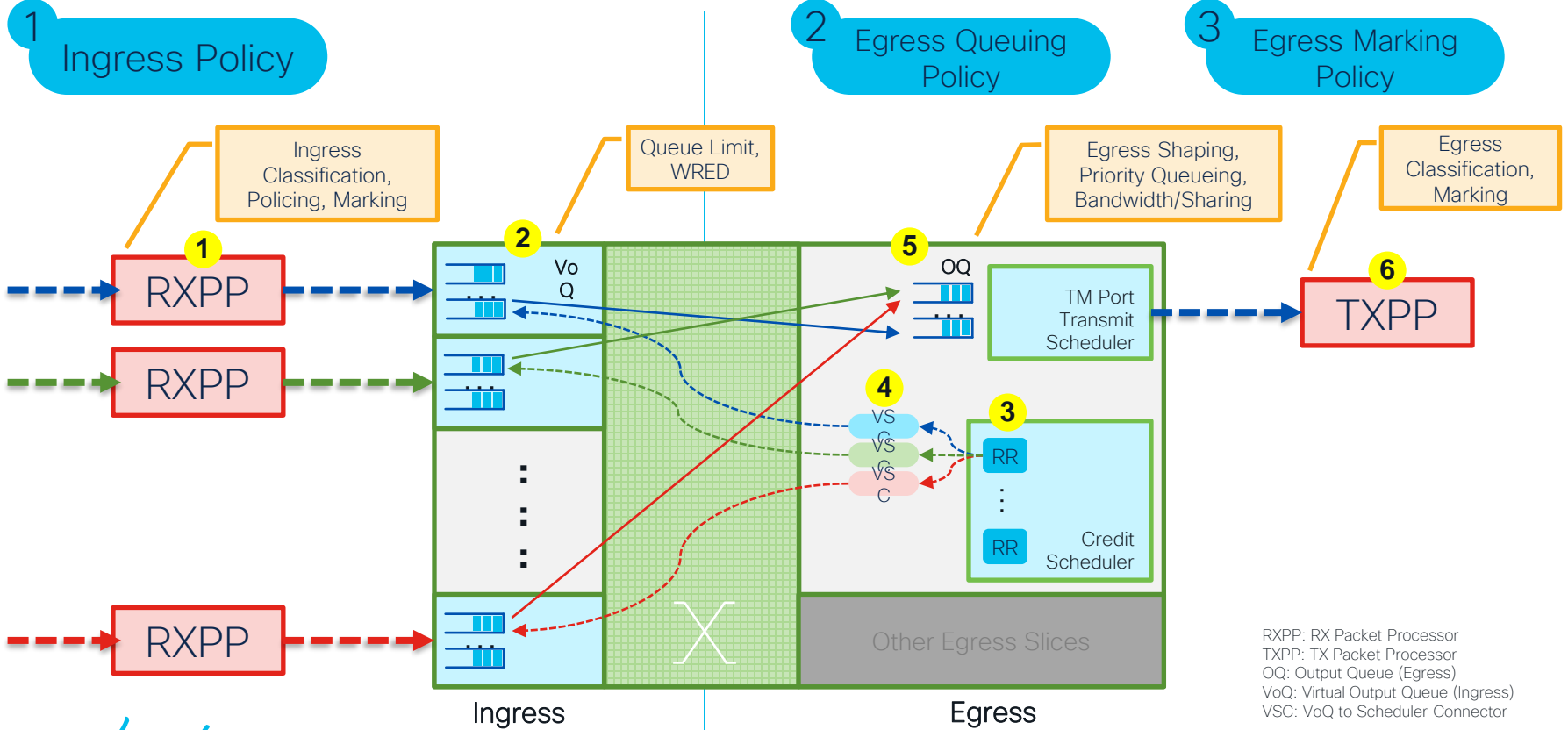


Traffic class to VoQ mapping



- Ingress policy determines how many VoQ are enabled.
- Each VoQ has a 1:1 mapping with corresponding OQ.

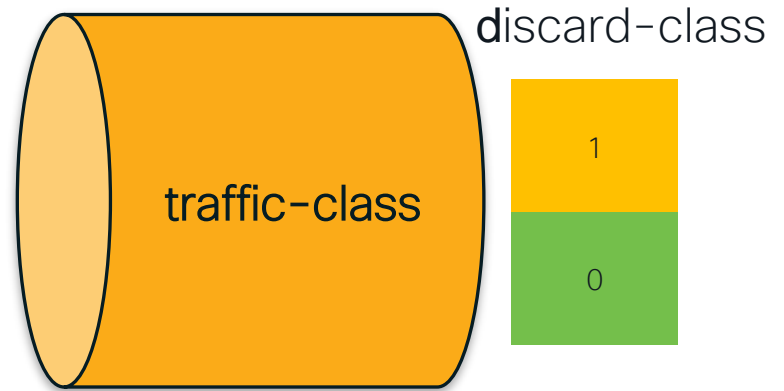
Silicon One ASIC mapping



RXPP: RX Packet Processor
 TXPP: TX Packet Processor
 OQ: Output Queue (Egress)
 VoQ: Virtual Output Queue (Ingress)
 VSC: VoQ to Scheduler Connector

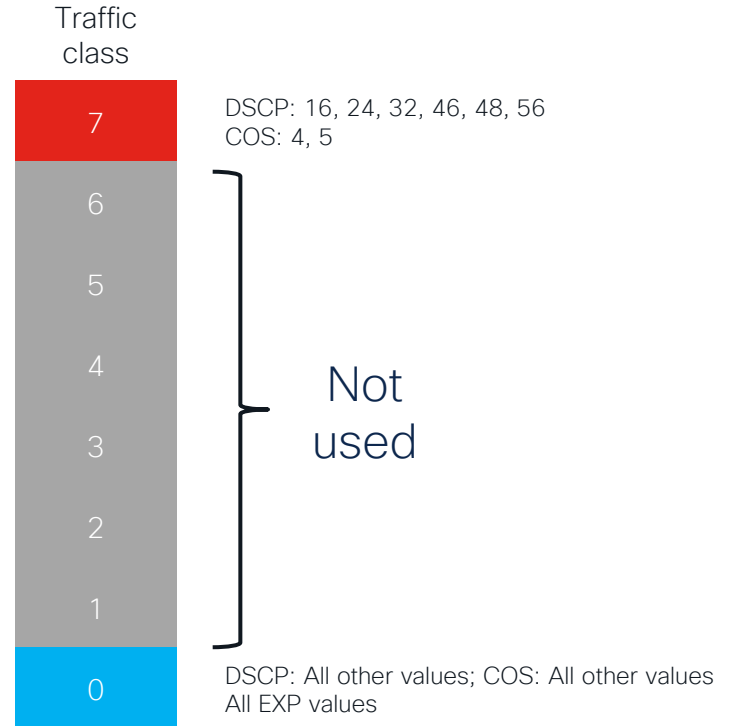
Traffic color – discard-class

- S1 ASIC uses traffic color to assign priority for packets within a traffic-class. "discard-class" is local significant to the switch only
- 1-bit field => 2 values.
- discard-class < 0- 1 > (0 – green, 1 – yellow)
- **Ingress policies** can color the packet unconditionally or conditionally with a policer
- Default traffic color is 0 (green)
- Yellow (marked with 1) packet will be dropped first in event of congestion

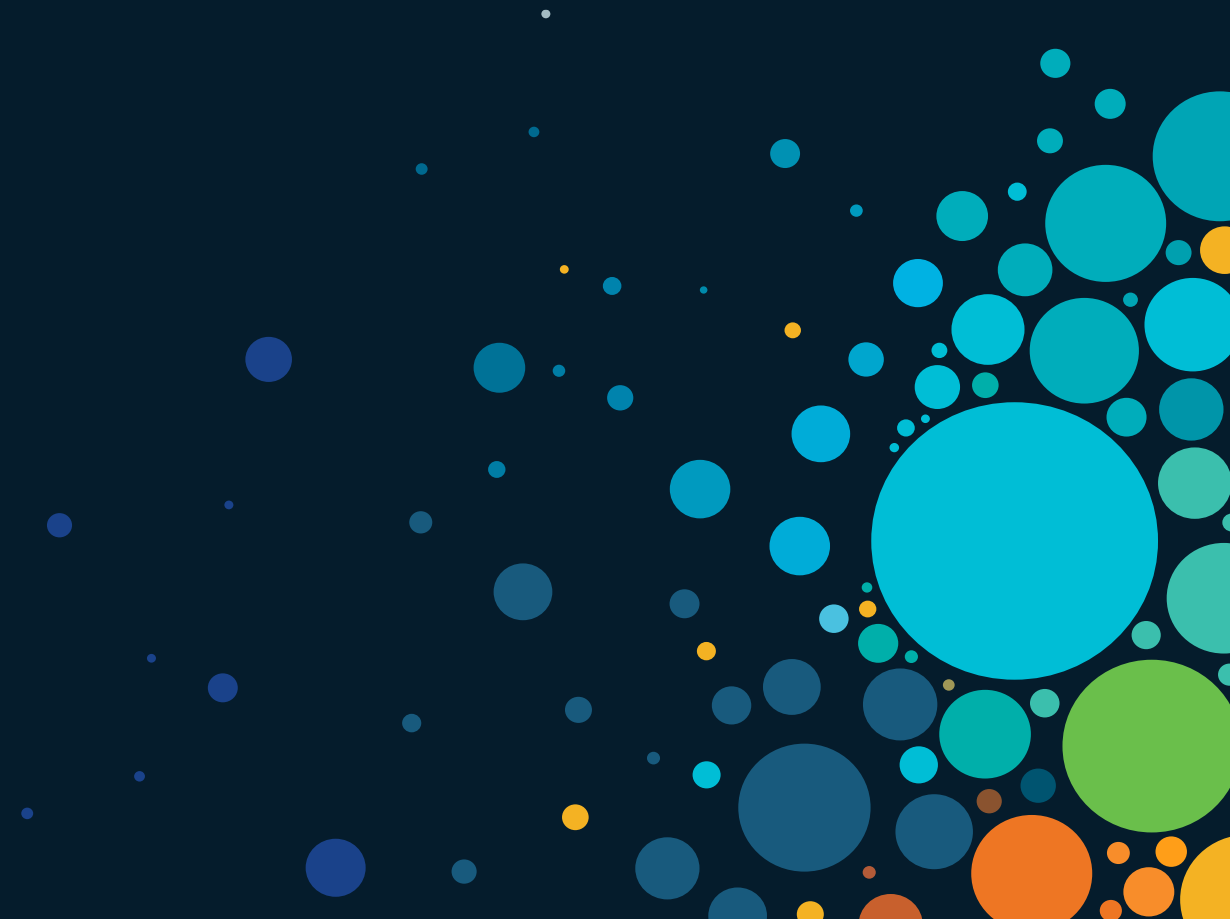


Silicon One Q200 QoS Default

- QoS enabled
- All ports trust at layer2 and layer3
- Two queues (traffic-class 7 and traffic-class 0, traffic-class 7 is priority level 1)

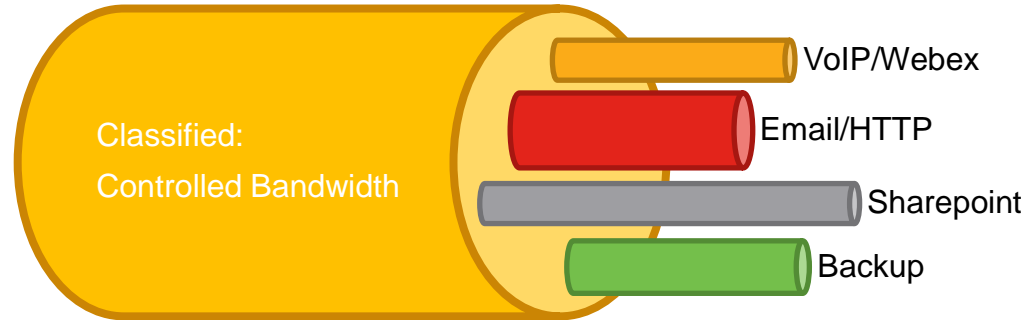


Classification, Marking and Policing



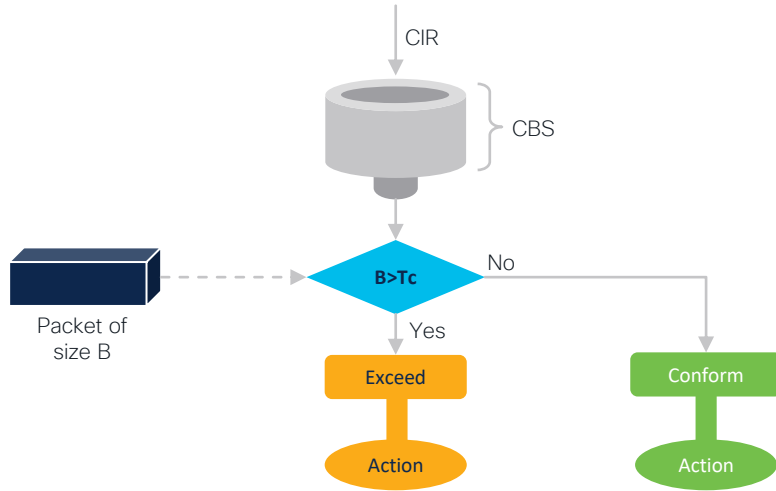
Classification and Marking

- Identify traffic
 - Access Control Lists (ACLs)
 - DSCP
 - IP precedence
 - CoS
 - QoS Group (local with the switch)
 - EXP (MPLS)
 - VLANs
- Marking (coloring)
 - Conditional or unconditional
 - Table map *
 - QoS group (local within switch)
 - Traffic-class (local within switch)
 - Traffic-color (local within switch)



Policing - Limit the traffic

1 rate 2 color



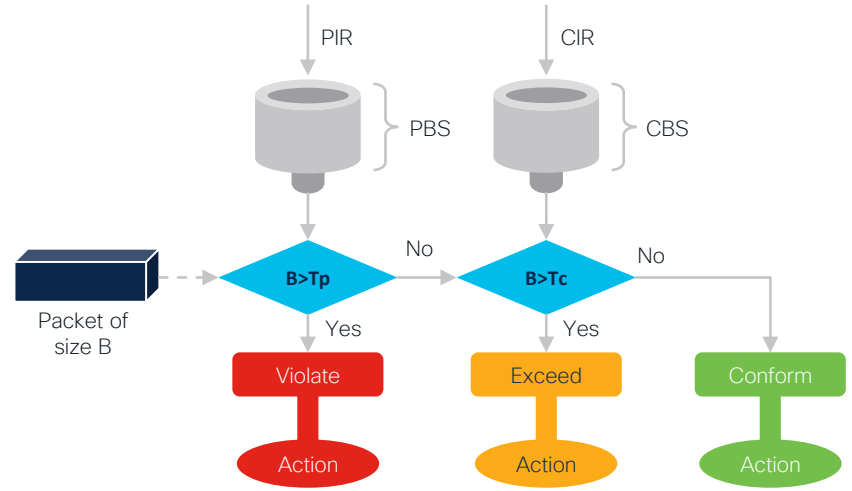
```

police cir 1g
conform-action transmit
exceed-action drop
    
```

CIR - Committed Information Rate
 PIR - Peak Information Rate

PBS- Peak Burst Size
 CBS - Committed Burst Size

2 rate 3 color



```

police cir percent 10 pir percent 50
conform-action transmit
exceed-action set-discard-class-transmit 1
violate-action drop
    
```

Traffic color

Policing and marking/coloring example

Unconditional Traffic Marking/Coloring

```
policy-map ingress-policy
class class-5-green
  set traffic-class 5
class class-5-yellow
  set traffic-class 5
  set discard-class 1
```

Different class-map
Same traffic-class

1R2C Policing:

```
policy-map test-police-1R2C
class dscp1
  set traffic-class 3
  police rate 10g bps
    conform-action transmit
    exceed-action drop
!
```

Conditional Traffic Marking/Coloring

```
policy-map ingress-policy
class class-5
  set traffic-class 5
  police rate 5g bps peak-rate 10g bps
    exceed-action set-discard-class-transmit 1
```

2R3C Policing:

```
policy-map test-police-2R3C
class dscp1
  set traffic-class 3
  police rate 10g bps peak-rate 20g bps
    conform-action transmit
    exceed-action set-discard-class-transmit 1
    violate-action drop
```

Egress Toolset:

Queueing, Shaping and
Scheduling

Queueing

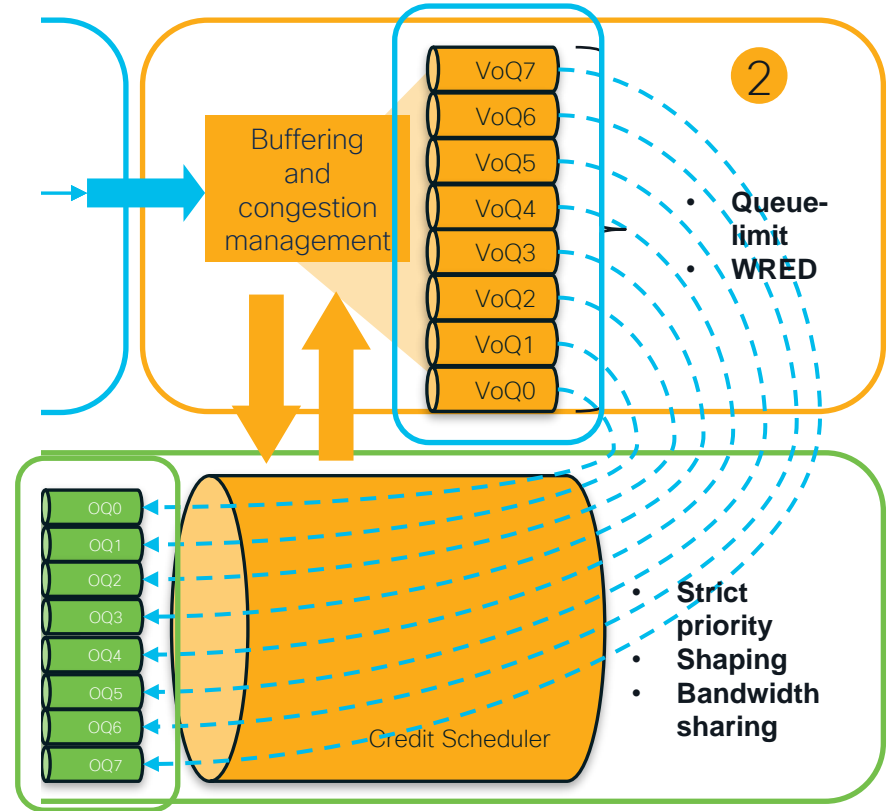
Virtual output Queue (VoQ)

- 8 VoQ on each ingress slices for each interface
- Each traffic-class maps to a VoQ (multiple traffic-classes can map to same VoQ)

- VoQ maps to output Queue.

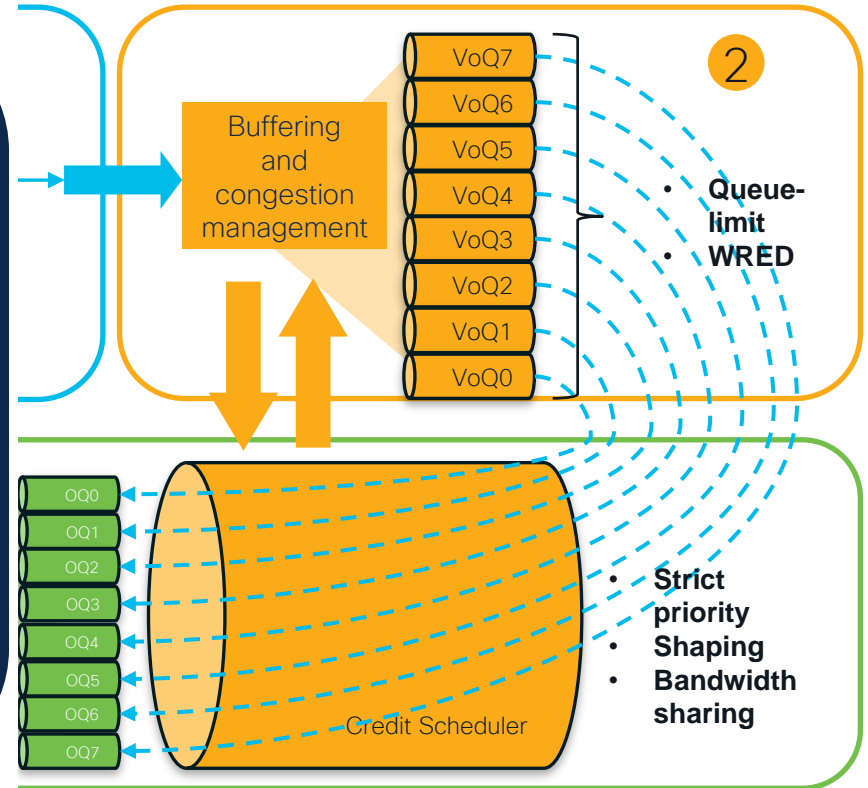
Output Queue

- 8 output queues (egress) for each interface
- Up to 7 strict priorities (level 1 – highest)
- Traffic-class 7 is always priority level 1, priority level is optional for other traffic-classes



Scheduling

- Packet schedule from VoQ to OQ based on a credit scheduling system
- Packets are buffered at ingress (VoQ)
- Different type of queues are served differently
 - Strict priority queues
 - Always serviced first
 - Up to 7 PQs
 - Normal queues (without priority configured)
 - Served only after priority queues are empty
 - Use Weighted Round Robin (WRR) for scheduling



Scheduling - Example

```
class-map match-any tc-7
  match traffic-class 7
class-map match-any tc-6
  match traffic-class 6
...
class-map match-any tc-1
  match traffic-class 1
```

Map traffic to the queues

```
policy-map egress-policy
  class tc-7
    priority-level 1
  class tc-6
    priority-level 2
  class tc-5
    bandwidth remaining ratio 1
  class t-4
    bandwidth remaining ratio 1
  class tc-3
    bandwidth remaining ratio 1
  class tc-2
    bandwidth remaining ratio 1
  class tc-1
    bandwidth remaining ratio 1
  class class-default
    bandwidth remaining ratio 4
```

- Two priority queues here
- Level 1 has the absolutely priority over level 2

- Use “bandwidth remaining ratio” to assign weight
- This example gives a higher weight to class-default and same weight to rest of the queues
- Served round robin around 6 queues if there isn't any traffic on the two PQs

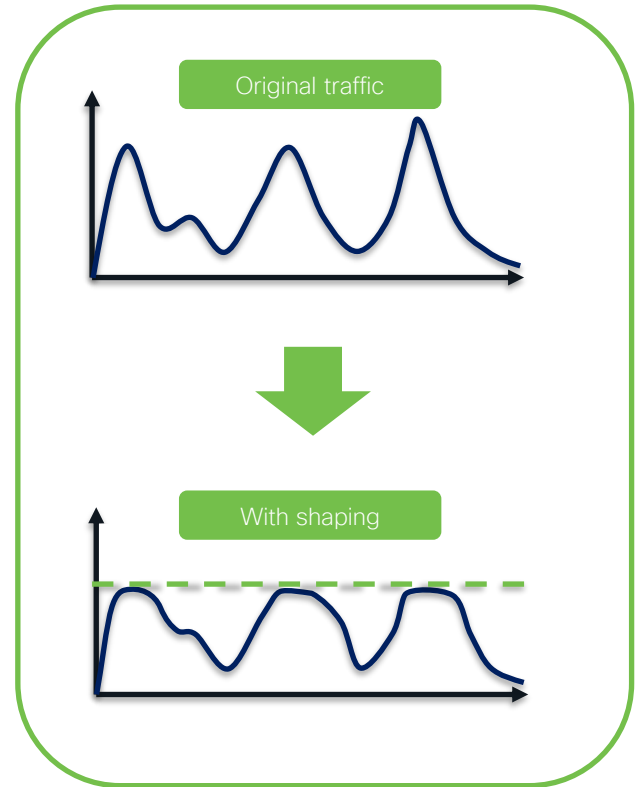
Shaping

- Smooth out traffic peaks, microburst, with preserving traffic
- Control traffic rate to the desired value with buffering.
- Usually in the egress direction
- Can be applied on all classes, regardless of priority level.

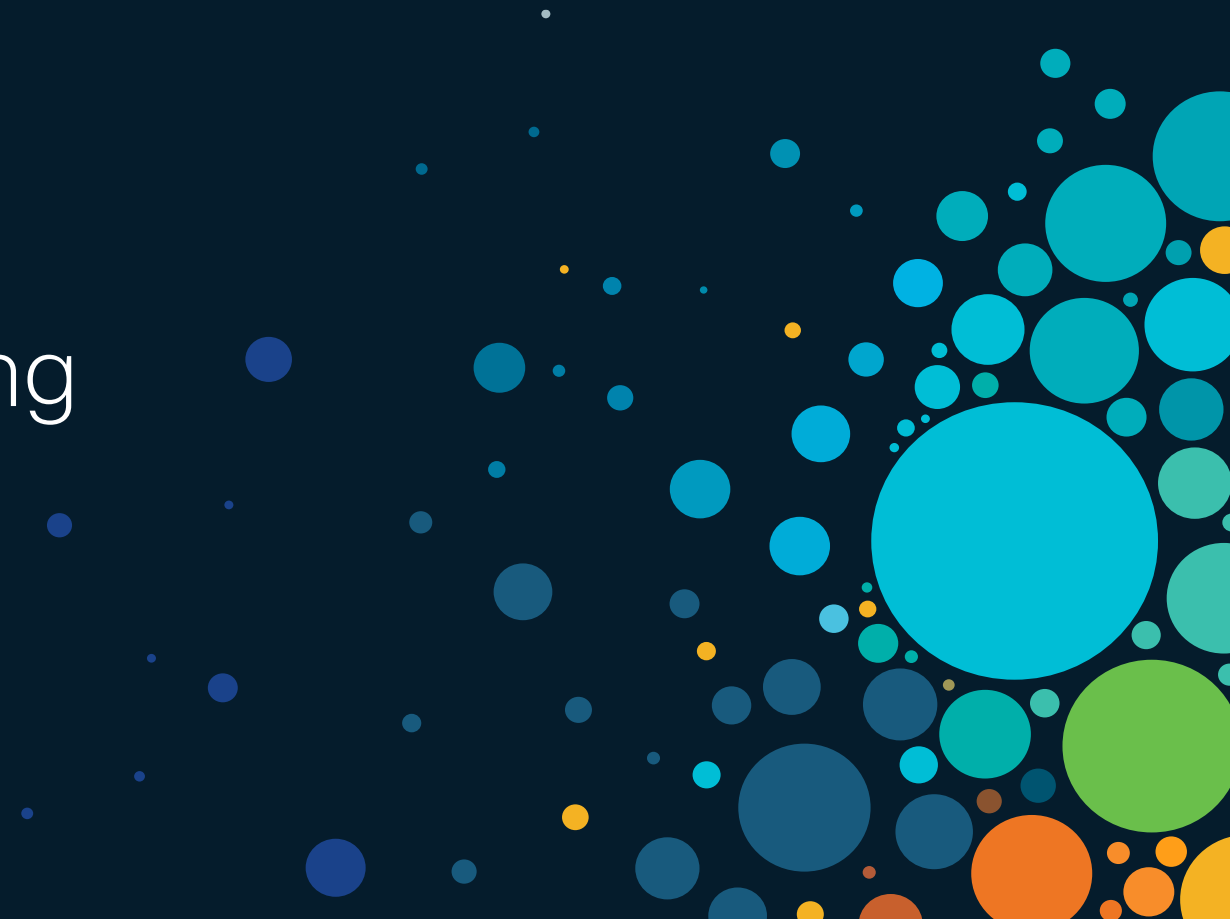
Shaping Example:

```
policy-map type queueing egress-queueing
  class tc7
    priority level 1
    shape average 1g
  class tc6
    priority level 2
    shape average 5g
  ...

  class class-default
    shape average 5g
```



Egress Marking



Egress Marking Policy

```
interface interface <#>  
  service-policy type queueing output test  
  service-policy output egress-map
```

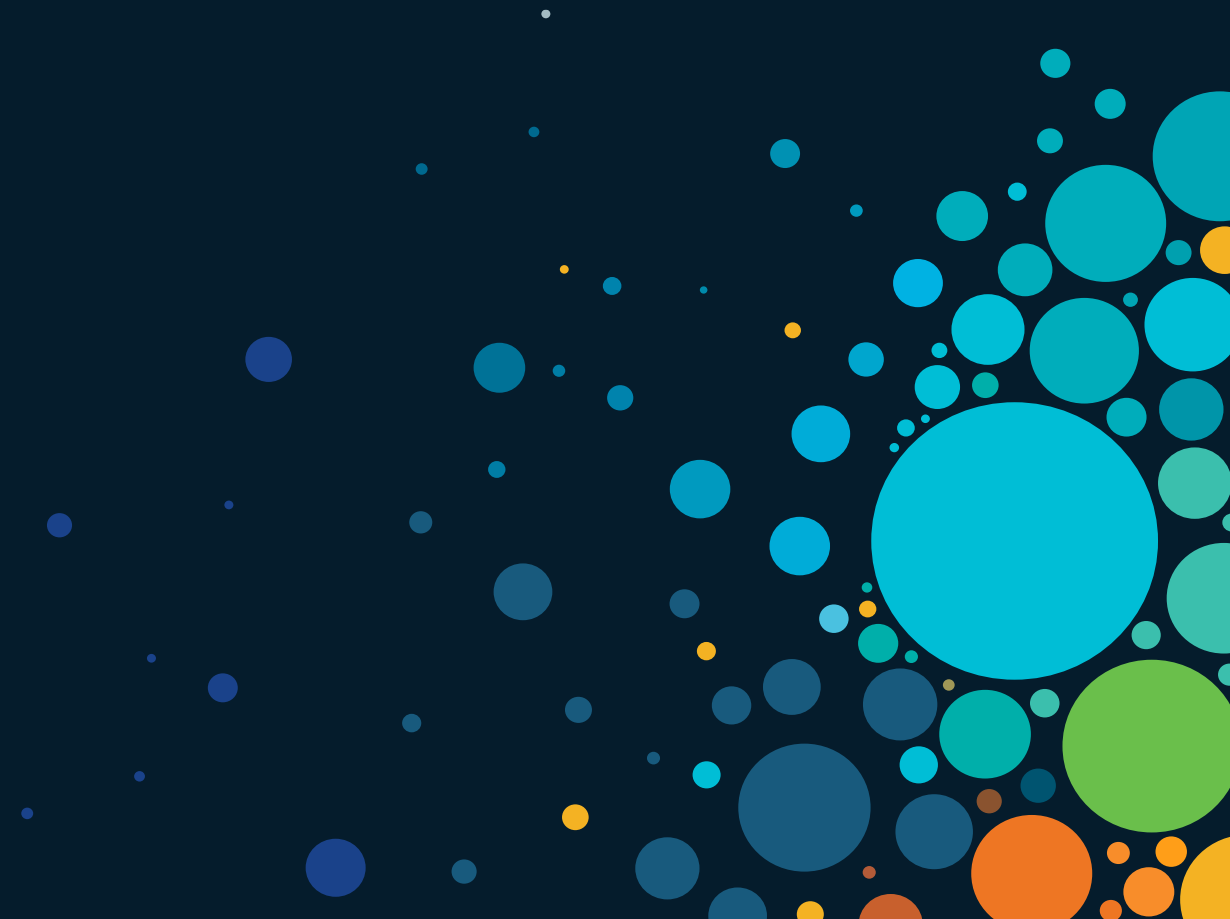
- Can apply two policy-maps on interface. One for queueing and one for marking.
- Marking policy applied after queueing policy

```
class-map match-any dscp-af41  
  match dscp af41  
!  
  
policy-map egress-map  
  class dscp-af41  
    set dscp af31  
!
```

Can match dscp/cos tags directly

Cannot match acl for egress marking

Congestion Management



Silicon One Q200 - Congestion Management

Weighted Tail Drop (WTD)

- Default
- For non-priority queues
- Up to 2 thresholds per queue, one threshold per packet color
- Only packet color-based congestion management supported.

Weighted Random Early Detection (WRED)

- For non-priority queues
- Up to 7 queues (traffic-class 7 always strict priority)
- Up to 2 threshold pairs per queue based on packet color.
- Only packet color-based congestion management supported.

Weighted -> Multiple pair of thresholds

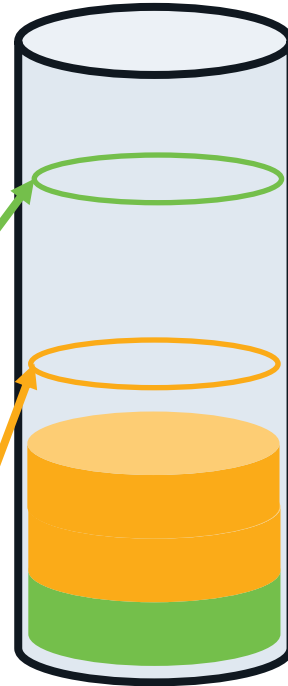
Weighted Tail Drop (WTD)

```
Ingress Policy-map  
policy-map ingress-policy  
  class class-5-green  
    set traffic-class 5  
  class class-5-yellow  
    set traffic-class 5  
    set discard-class 1
```

```
...  
class-map match-any traffic-class-5  
  match traffic-class 5  
...
```

```
Egress Policy-map  
policy-map type queueing queue-policy  
  ...  
  class traffic-class-5  
    queue-limit 100000000 bytes  
    queue-limit discard-class 1 50000000  
  bytes
```

Queue

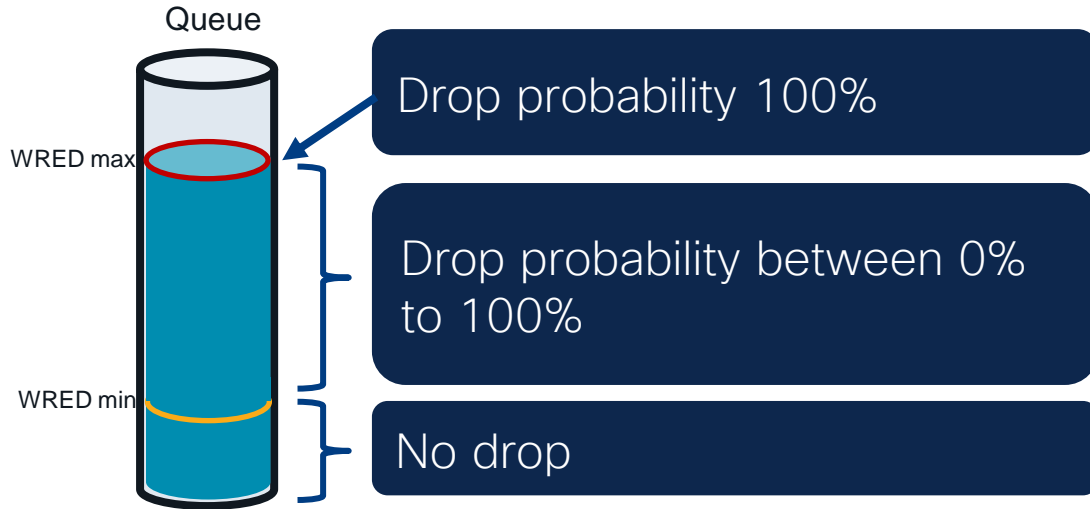


Green traffic will be dropped over this the threshold

Only traffic marked with green would be here
Yellow traffic would be dropped once it is over the yellow threshold

No drop for both Green and Yellow traffic here

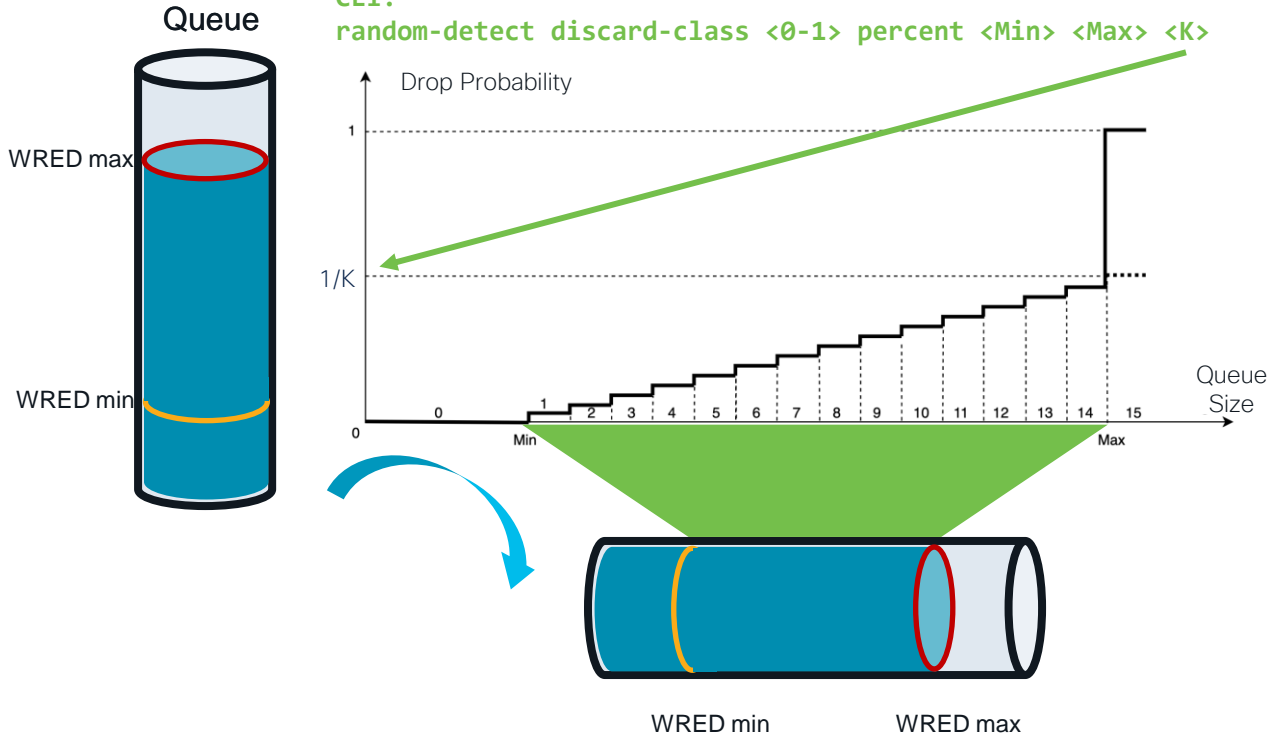
Weighted Random Early Drop (WRED)



WRED – Drop probability

CLI:

```
random-detect discard-class <0-1> percent <Min> <Max> <K>
```



- Drop probability increases as the queue utilization increases
- Silicon One ASIC provides 16 regions (drop probabilities)
- Silicon One ASIC provides a knob to influence the drop probability

WRED – Example

```
Ingress Policy-map  
policy-map ingress-policy  
...  
class class-5-green  
  set traffic-class 5  
class class-5-yellow  
  set traffic-class 5  
  set discard-class 1  
...
```

```
class-map  
class tc5  
  match traffic-class 5  
...
```

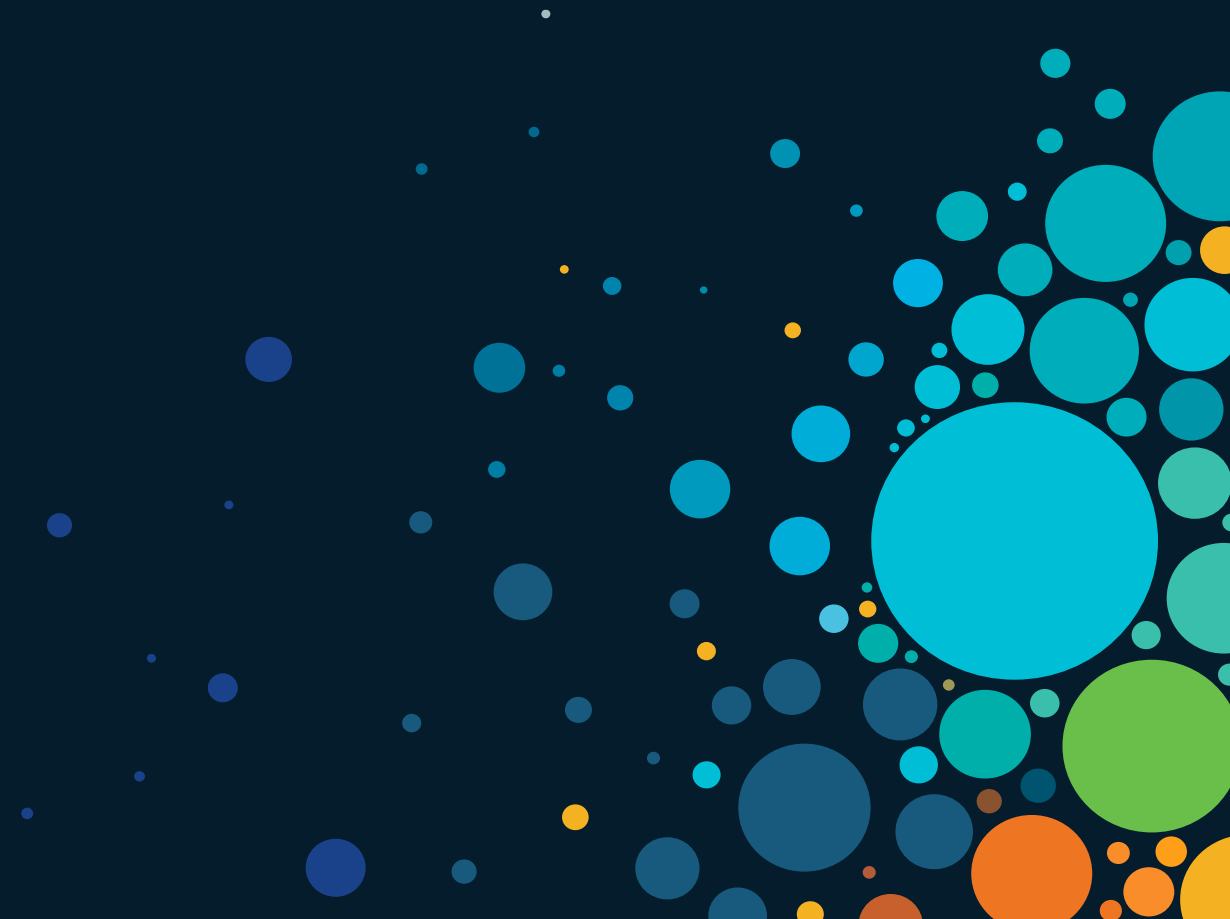
```
Egress Policy-map  
policy-map type queueing queue-policy  
...  
class tc5  
  random-detect discard-class-based  
  random-detect discard-class 0 percent 80 90 5  
  random-detect discard-class 1 percent 40 70 2  
...
```

Ingress policy with marking/coloring of packets

Map the ingress class to one of the traffic-class

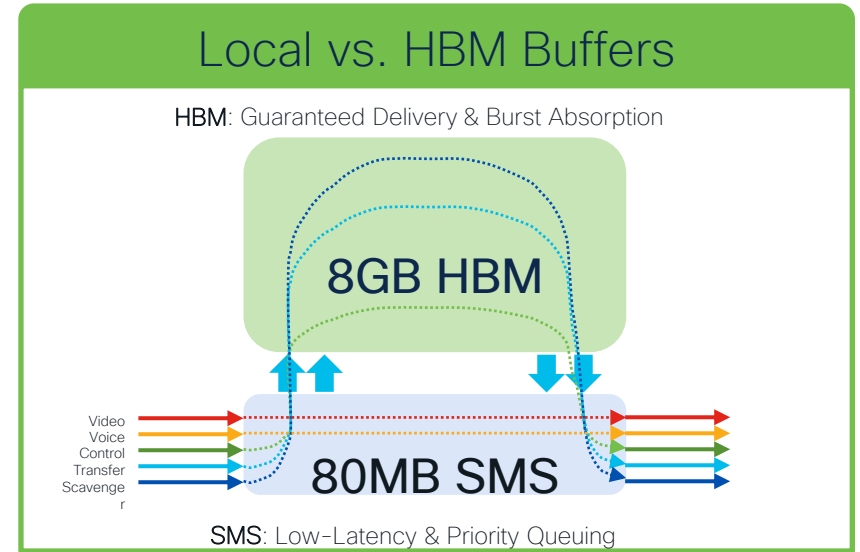
- Green traffic has higher Min and Max threshold comparing to yellow traffic
- Green traffic also has higher forwarding probability (lower drop probability) comparing to yellow traffic

Buffers



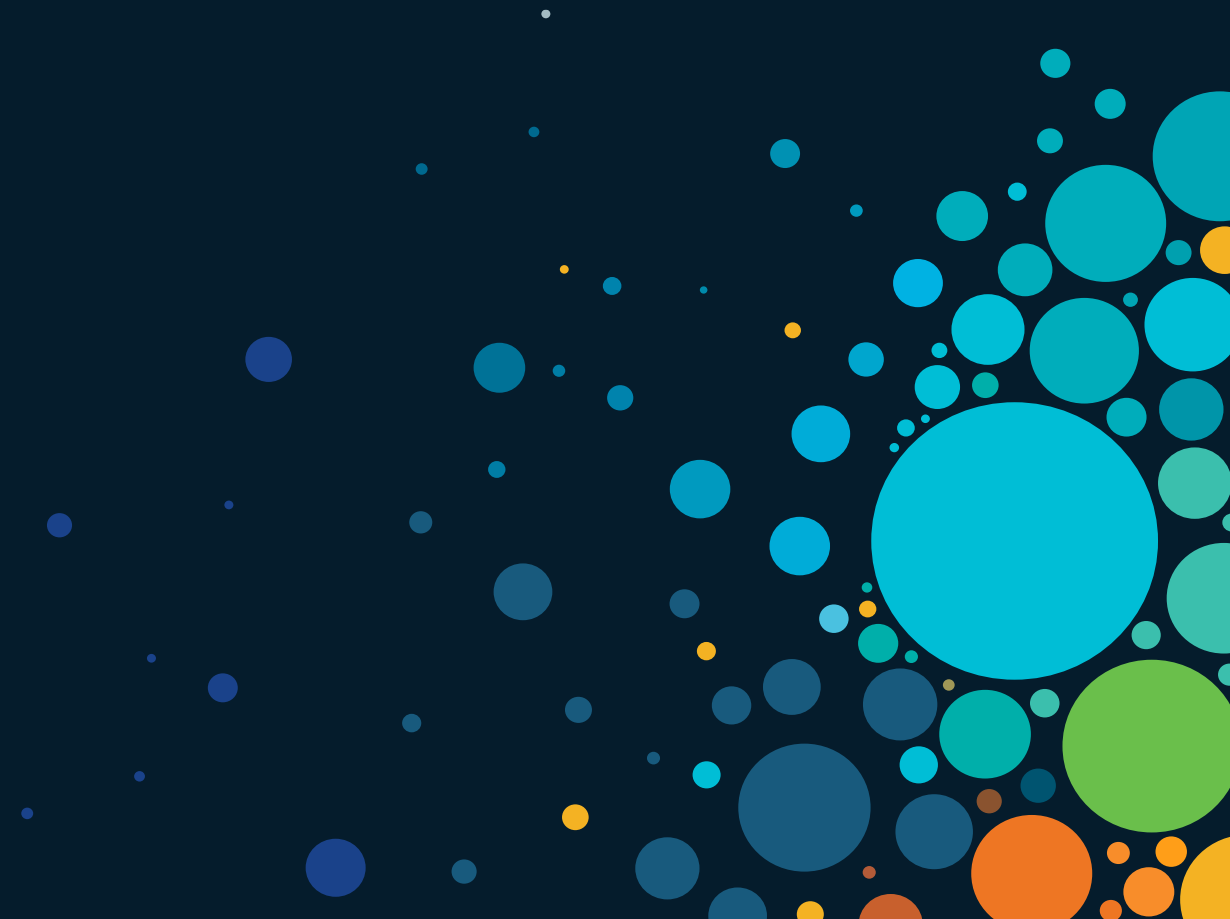
Silicon One Buffers

- Two different buffers to address two different requirements.
 - 80 MB of **Shared Memory Sub-system (SMS)** buffers:
 - Low latency packet queueing (video/voice packets)
 - Shallow specialized pool of buffers for quick queueing.
 - 8 GB of **High Bandwidth Memory (HBM)** buffers:
 - Deep pool of on-demand buffers for guaranteed delivery.
 - Reserve to absorb occasional bursts or address speed over-subscription between ingress and egress.



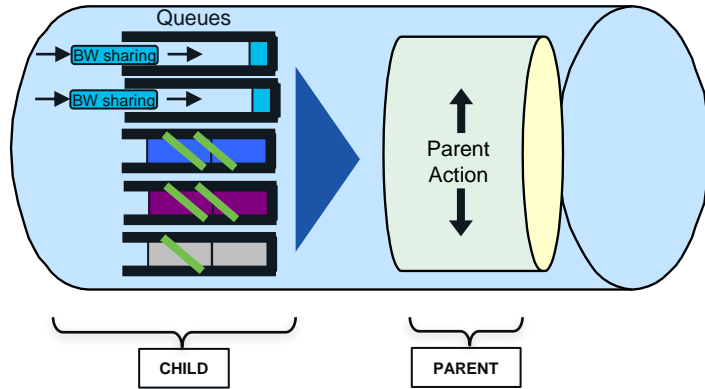
- Packet will always hit the SMS buffers first.
- SMS send the packet to HBM if additional buffers are needed.
- HBM **CANNOT** send the packet to the output queue, it has to be sent to the SMS again to be sent to the egress.

HQoS



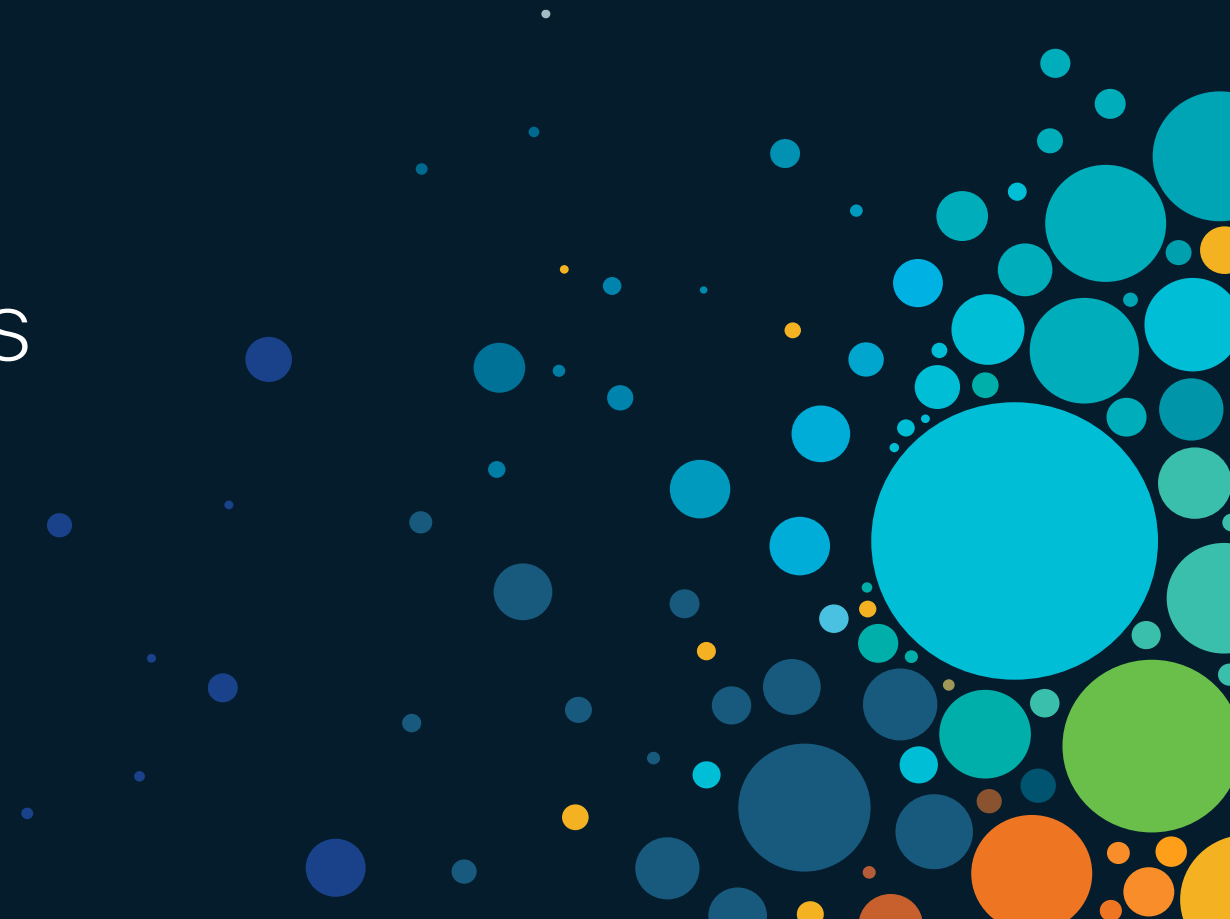
Silicon One Hierarchical QoS (HQoS)

HQoS (two-level hierarchy) allows a parent and child policies on an interface for greater granularity. The Cisco Silicon One supports shaping as parent action.



Child Action	Parent Action
Bandwidth sharing + Priority	Shaping

Silicon One vs UADP QoS



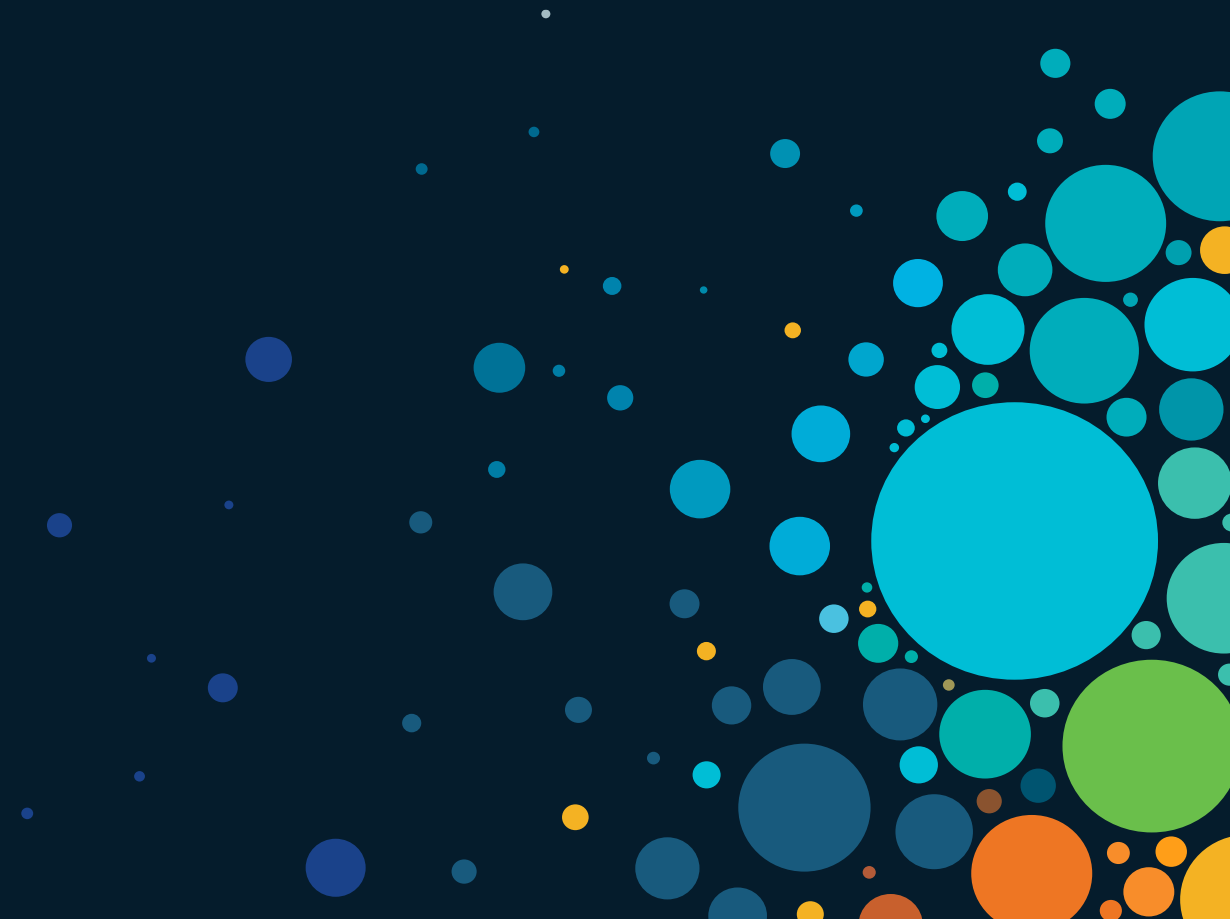
QoS tools on UADP and Silicon One ASICs 1/2

Features	UADP ASIC	Silicon One ASIC (Q200)
Trust	Trust all ports by default	Trust all ports by default
Classification	Based on Packet header and ACL for both ingress and egress	Based on packet header and ACL for ingress Based on packet header for egress. Must classify to traffic-classes at ingress.
Marking	Header, Table-map, QoS-Group for ingress Header and table-map for egress	Header, Table-map, QoS-group, traffic-class, discard-class for ingress Header and table-map for egress
Policing	Both ingress and egress	Ingress only

QoS tools on UADP and Silicon One ASICs 2/2

Features	UADP ASIC	Silicon One ASIC (Q200)
Queueing	Based on header or QoS group Bandwidth and Bandwidth remaining	Based on traffic-class Bandwidth remaining
Buffering	Dedicated and shared buffer with DTS	SMS: Low-latency & priority queueing HBM: Guaranteed Delivery & Burst Absorption
Shaping	Egress	Egress
Congestion Management	WTD: three thresholds per class WRED: three thresholds' pairs per class	WTD: two threshold per class WRED: two thresholds' pairs per class

QoS Config Migration



Config Migration steps

1 Define the problem/behavior addressed with QoS.

Simply copy-pasting existing configs between platform families will always throw errors due to differences in syntax and supported actions between platforms.

2 How many times do you want to split your traffic – Upto 8 queues possible with our ASIC

Its often not as much as you think you need. Broad generalized splits often are more efficient than granular splits

3 Do you want multiple strict priority classes?

Know what strict means. All traffic coming into it will be serviced at the expense of other classes.

4 Define traffic shaping/policing or sharing between queues.

Police/shape priority queues. Use weights to control bandwidth sharing with remaining queues

5 Do you want differential priority for packets within same class? – Use WTD or WRED

Advanced configuration options, not required for most use cases.

Config Migration from 6k to UADP

MLS configs

Catalyst 6K MLS config

```
!
mls qos
!
interface TenGigabitEthernet2/14
 platform qos queue-mode mode-dscp
 wrr-queue bandwidth 20 1 14 10 15 2 3
 priority-queue queue-limit 20
 wrr-queue dscp-map 1 1 0 1 2 3 4 5 6 7
 wrr-queue dscp-map 2 1 8 14 32 35 36 37 38
 wrr-queue dscp-map 3 1 10 22 24 30 49 50 51
 52
 wrr-queue dscp-map 4 1 16 18
 wrr-queue dscp-map 5 1 26
 wrr-queue dscp-map 6 1 48 56
 wrr-queue dscp-map 7 1 34
```

1 Enable QoS Globally

2 Use DSCP mapping to different classes/queues

3 1 priority queue

4 7 normal queues
WRR and the weights

Config Migration from 6k to UADP

MLS configs

Catalyst 6K MLS config

```
!  
mls qos  
!  
interface TenGigabitEthernet2/14  
  platform qos queue-mode mode-dscp  
  wrr-queue bandwidth 20 1 14 10 15 2 3  
  priority-queue queue-limit 20  
  wrr-queue dscp-map 1 1 0 1 2 3 4 5 6 7  
  wrr-queue dscp-map 2 1 8 14 32 35 36 37 38  
  wrr-queue dscp-map 3 1 10 22 24 30 49 50 51  
  52  
  wrr-queue dscp-map 4 1 16 18  
  wrr-queue dscp-map 5 1 26  
  wrr-queue dscp-map 6 1 48 56  
  wrr-queue dscp-map 7 1 34
```

- 1 Enable QoS Globally
- 2 Use DSCP mapping to different classes/queues
- 3 1 priority queue
- 4 7 normal queues WRR and the weights

Catalyst 9K(UADP) Config

```
class-map match-any queue1  
  match dscp 0 1 2 3 4 5 6 7  
class-map match-any queue2  
  match dscp 8 14 32 35 36 37 38  
class-map match-any queue3  
  match dscp 10 22 24 30 49 50 51 52  
class-map match-any queue4  
  match dscp 16 18  
class-map match-any queue5  
  match dscp 26  
class-map match-any queue6  
  match dscp 48 56  
class-map match-any queue7  
  match dscp 34  
class-map match-any priority  
  match dscp ef  
policy-map egress-queue  
  class priority  
    priority level 1 percent 20  
  class queue1  
    bandwidth remaining percent 20  
  class queue2  
    bandwidth remaining percent 1  
  class queue3  
    bandwidth remaining percent 14  
  class queue4  
    bandwidth remaining percent 10  
  class queue5  
    bandwidth remaining percent 15  
  class queue6  
    bandwidth remaining percent 2  
  class queue7  
    bandwidth remaining percent 3
```

* Consider weight as interface speed can be much higher now

Config Migration from 6k to UADP

MQC Configs

Catalyst 6K Configuration

```
class-map type lan-queuing match-all REALTIME
match dscp ef
class-map type lan-queuing match-all NETWORK_CONTROL
match dscp cs6 cs7
class-map type lan-queuing match-all VIDEO
match dscp cs3 af31 af32 af33
```

```
policy-map type lan-queuing CAMPUS_EGRESS_6800_POLICY
class type lan-queuing REALTIME
priority level 1
```

```
class type lan-queuing NETWORK_CONTROL
bandwidth remaining percent 10
class type lan-queuing VIDEO
bandwidth remaining percent 20
class class-default
random-detect dscp-based
random-detect dscp af11 percent 80 100
```

```
Interface gig1/0/1
service-policy type lan-queuing output
CAMPUS_EGRESS_6800_POLICY
```

- 1 Use DSCP mapping to different classes/queues
- 2 1 priority queue
- 3 3 normal queues
WRR on non-default queue
WRED for class-default

Config Migration from 6k to UADP

MQC Configs

Catalyst 6K Configuration

```
class-map type lan-queuing match-all REALTIME
match dscp ef
class-map type lan-queuing match-all NETWORK_CONTROL
match dscp cs6 cs7
class-map type lan-queuing match-all VIDEO
match dscp cs3 af31 af32 af33

policy-map type lan-queuing CAMPUS_EGRESS_6800_POLICY
class type lan-queuing REALTIME
priority level 1
class type lan-queuing NETWORK_CONTROL
bandwidth remaining percent 10
class type lan-queuing VIDEO
bandwidth remaining percent 20
class class-default
random-detect dscp-based
random-detect dscp af11 percent 80 100

Interface gig1/0/1
service-policy type lan-queuing output
CAMPUS_EGRESS_6800_POLICY
```

1 Use DSCP mapping to different classes/queues

2 1 priority queue

3 3 normal queues
WRR on non-default queue
WRED for class-default

Catalyst 9K Configuration

```
class-map match-any REALTIME
match dscp ef
class-map match-any NETWORK_CONTROL
match dscp cs6 cs7
class-map match-any VIDEO
match dscp cs3 af31 af32 af33

policy-map CAMPUS_EGRESS_POLICY
class type REALTIME
priority level 1
class type NETWORK_CONTROL
bandwidth remaining percent 10
class type VIDEO
bandwidth remaining percent 20
class class-default
random-detect dscp-based
random-detect dscp af11 percent 80 100

Interface gig1/0/1
service-policy output CAMPUS_EGRESS_POLICY
```


Migration from Catalyst 6K to Silicon One Q200

Catalyst 6K Configuration

```
class-map type lan-queuing match-all REALTIME
  match dscp ef
class-map type lan-queuing match-all NETWORK_CONTROL
  match dscp cs6 cs7
class-map type lan-queuing match-all VIDEO
  match dscp cs3 af31 af32 af33
...
policy-map type lan-queuing CAMPUS_EGRESS_6800_POLICY
  class type lan-queuing REALTIME
    priority level 1
  class type lan-queuing NETWORK_CONTROL
    bandwidth remaining percent 10
  class type lan-queuing VIDEO
    bandwidth remaining percent 20
  class class-default
    random-detect dscp-based
    random-detect dscp af11 percent 80 100
```

1. Classified Based on DSCP value
2. 4 classes (3 defined + default)

3. 4 queues
4. 1 priority queue
5. Scheduling is WRR with “bandwidth remaining”
6. Congestion management is WRED with the default class

Config Migration from Catalyst 6K to Silicon One Q200

Catalyst 6K Configuration

```
class-map type lan-queuing match-all REALTIME
  match dscp ef
class-map type lan-queuing match-all NETWORK_CONTROL
  match dscp cs6 cs7
class-map type lan-queuing match-all VIDEO
  match dscp cs3 af31 af32 af33
...
policy-map type lan-queuing CAMPUS_EGRESS_6800_POLICY
  class type lan-queuing REALTIME
    priority level 1
  class type lan-queuing NETWORK_CONTROL
    bandwidth remaining percent 10
  class type lan-queuing VIDEO
    bandwidth remaining percent 20
  class class-default
    random-detect dscp-based
    random-detect dscp af11 percent 80 100
```



1. Classified Based on DSCP value
2. 4 classes (3 defined + default)
3. 4 queues (traffic-class), traffic-7 is priority level 1

Apply policy on the ingress interface

Catalyst 9K(Q200) Configuration

```
class-map match-all REALTIME
  match dscp ef
class-map match-all NETWORK_CONTROL
  match dscp cs6 cs7
class-map match-all VIDEO
  match dscp cs3 af31 af32 af33
class-map match-all default-green
  match dscp af11

policy-map INGRESS
  class REALTIME
    set traffic-class 7
  class NETWORK_CONTROL
    set traffic-class 6
  class VIDEO
    set traffic-class 5
  class default-green
    set traffic-class 0
  class class-default
    set discard-class 1
```

Note: class-default is always assigned with traffic-class 0

Config Migration from Catalyst 6K to Silicon One Q200

Map the traffic-class marking defined on the ingress

Catalyst 6K Configuration

```
policy-map type lan-queuing CAMPUS_EGRESS_6800_POLICY
  class type lan-queuing REALTIME
    priority level 1
  class type lan-queuing NETWORK_CONTROL
    bandwidth remaining percent 10
  class type lan-queuing VIDEO
    bandwidth remaining percent 20
  class class-default
    random-detect dscp-based
    random-detect dscp af11 percent 80 100
```

3. 1 priority queue
4. Scheduling is WRR with “bandwidth remaining”
5. Congestion management is WRED with the default class

Apply policy on the egress interface

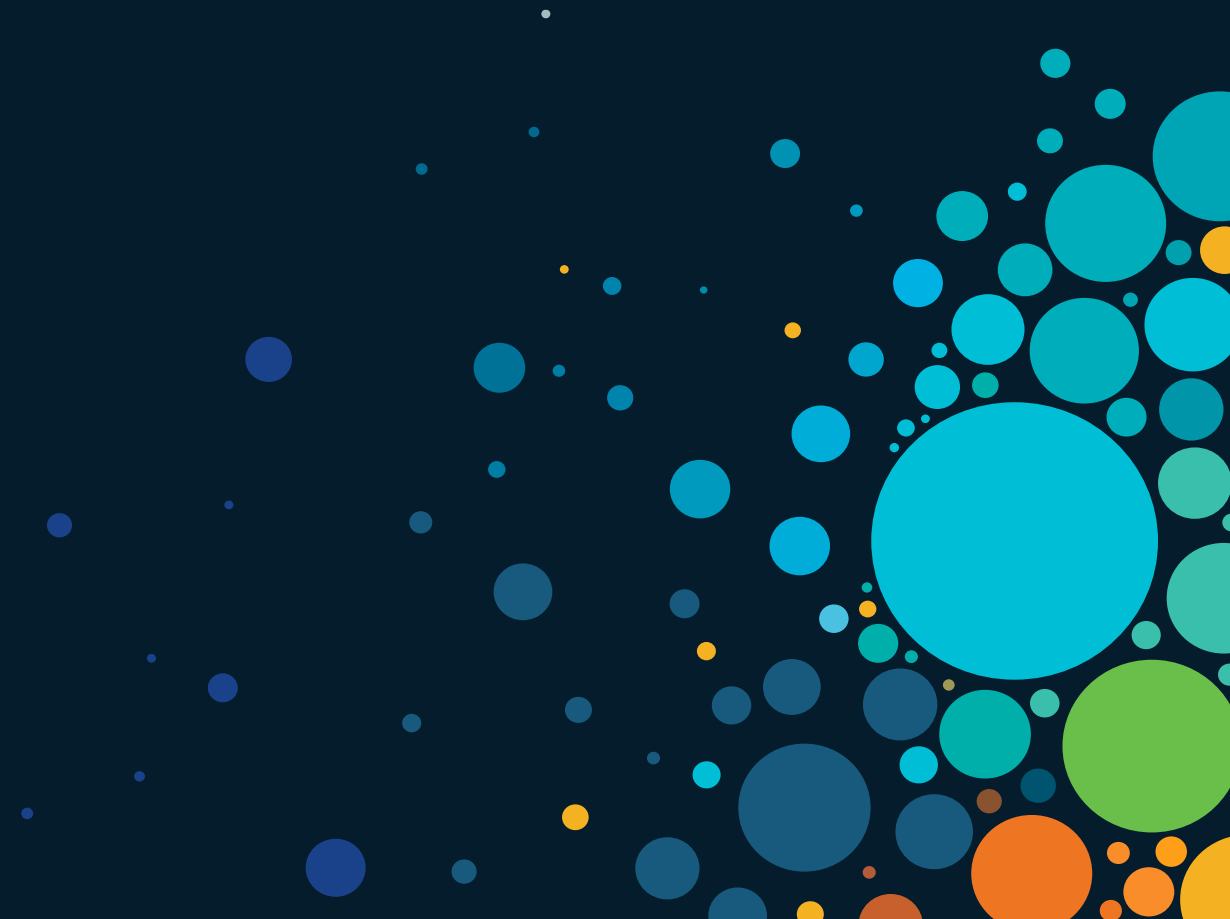
Catalyst 9K(Q200) Configuration

```
class-map tc7
  match traffic-class 7
class-map tc6
  match traffic-class 6
class-map tc5
  match traffic-class 5

policy-map type queuing EGRESS
  class tc7
    priority level 1
  class tc6
    bandwidth remaining ratio 1
  class tc5
    bandwidth remaining ratio 2
  class class-default
    random-detect discard-class-based
    random-detect discard-class 0 percent 80 100
    random-detect discard-class 1 percent 40 100
```

Note: C6K WRED default min is 40, max is 100.

Summary



Do we need QoS?

User Experience

Guaranteeing voice quality

Bandwidth Savvy Business Applications

protect network infrastructure to deal with abnormal events

Video Quality

de-prioritizing non-business applications

protecting the control planes

QoS helps define the latency priority for your traffic packets

Catalyst 9K Switching sessions @ CL23, Amsterdam

Session Title	Session ID	Session Time
Catalyst 9000 Switching Family Architecture	TECARC-2446	Monday, 8:30 AM - 1:00 PM
Designing High Availability for your Network with Resiliency	TECENS-2001	Monday, 8:30 AM - 1:00 PM
Catalyst 9000 Switching Software Innovations and Solutions	TECENS-2618	Monday, 2:00 PM - 6:00 PM
123 - Enterprise Campus Wired Design Fundamentals	BRKENS-1501	Tuesday, 1:30 PM - 2:30 PM
Service Assurance with ThousandEyes on Catalyst 9000	BRKENS-1095	Tuesday, 1:30 PM - 2:30 PM
Catalyst Powered SmartBuildings - Beyond PoE Connectivity	BRKENS-2091	Tuesday, 2:00 PM - 3:00 PM
Designing Highly Available Networks Using Catalyst 9000 Switches	BRKENS-2095	Tuesday, 2:30 PM - 3:30 PM
Catalyst 9000 SiliconOne and IOS XE Architecture and Innovation	BRKARC-2092	Tuesday, 5:00 PM - 6:30 PM
The Catalyst 9000 Switch Family - An Architectural View	BRKARC-2035	Wednesday, 8:30 AM - 10 AM
Migrating Classical Enterprise Campus Networks to VXLAN EVPN Based Networks	BRKENS-3096	Wednesday, 8:30 AM - 10 AM
Catalyst Switching Innovations Lab	LTRENS-2256	Wednesday, 8:30 AM - 12:30 PM
Catalyst 9000 Innovations & Roadmap	CCP-1308	Thursday 2:30 PM - 3:30 PM
BGP EVPN in Enterprise Campus with Catalyst 9000 Switches	BRKENS-2092	Friday, 9 AM - 10:30 AM
Catalyst 9000 Switching QoS Deep Dive	BRKENS-2096	Friday, 12:15 PM - 1:45 PM

Complete your Session Survey

- Please complete your session survey after each session. Your feedback is important.
- Complete a minimum of 4 session surveys and the Overall Conference survey (open from Thursday) to receive your Cisco Live t-shirt.
- All surveys can be taken in the Cisco Events Mobile App or by logging in to the Session Catalog and clicking the "Attendee Dashboard" at



<https://www.ciscolive.com/emea/learn/sessions/session-catalog.html>

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180-day certification prep program with learning and support

Cisco Continuing Education Program

Recertification training options for Cisco certified individuals



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