

CISCO *Live!*

Let's go



The bridge to possible

The New, Encrypted Protocol Stack

and how to deal with it

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BRKSPM-2024

Agenda

- The New Internet
- The New IP protocol stack & New Traffic Behaviour
- What's left?

In memory of
and based on the
brilliant work of
Mark Gallagher

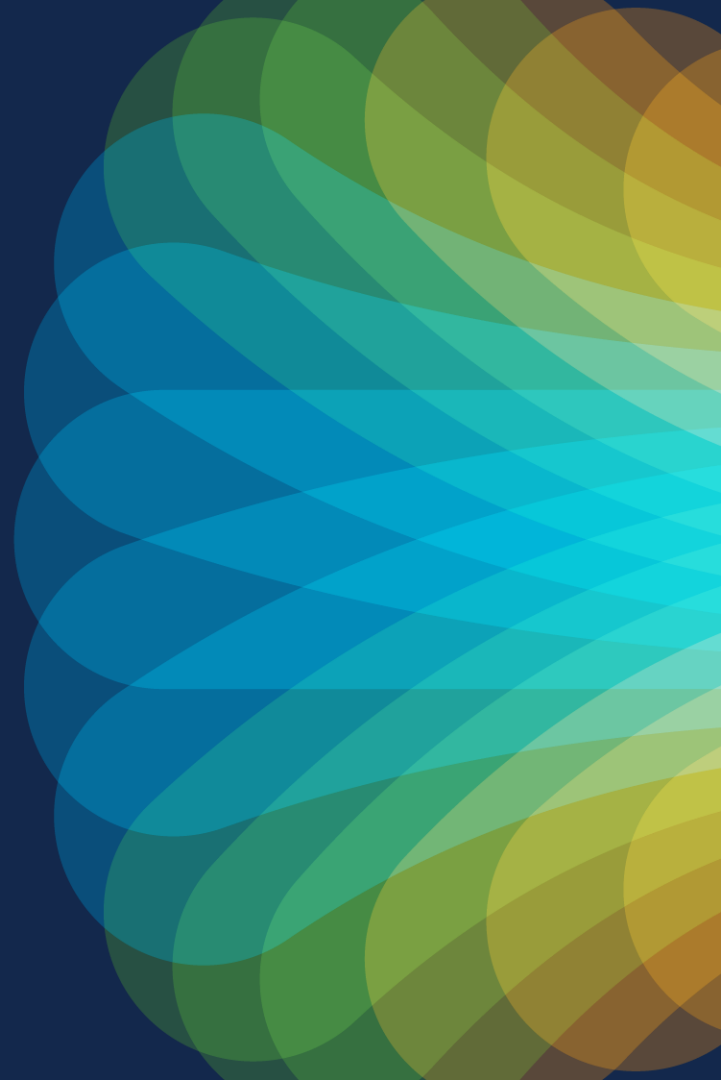
14/09/1966-17/09/2021



Networking
QoE
Queueing
DPI eSNI
DOH IP DNS
IETF TCP/IP
Google HTTP/3
ECH TCP Traffic
QUIC Visibility UDP

The New Internet

CISCO *Live!*



The Internet Reality – circa 2020 – Major US Carrier

>90% of
Volume: encrypted



>70% of
Volume: to Cloud

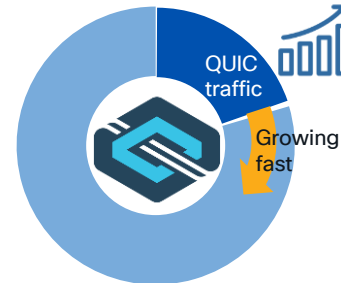


10 Cloud sites
“Elephant destinations”
not “Elephant flows”

~50% of
Flows: DNS



>20% of
Traffic: QUIC



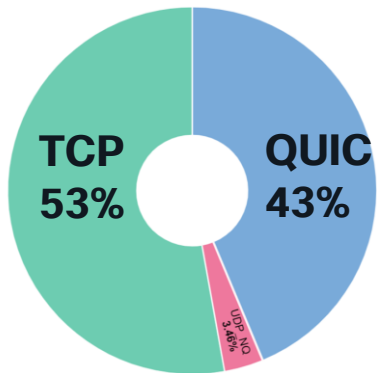
Many small flows
Micro-sessions

- Destination: all-encrypted world
- Cloud: concentrating the Internet

- Content: DNS is the load-balancer
- QUIC: Future Protocol of choice

Fast forward 18 months - Tier-1 EU Mobile Carrier

Overall Volume

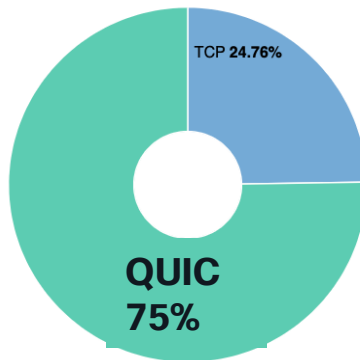


QUIC has doubled in 18 months

QUIC is 43% of total and rising



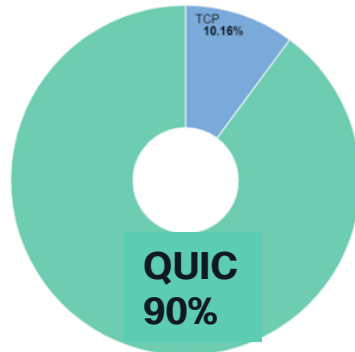
Volume



QUIC is “default”



Volume



Meta has gone full QUIC

(snapshot 11/2/2022)

Network Traffic by Volume and Flows

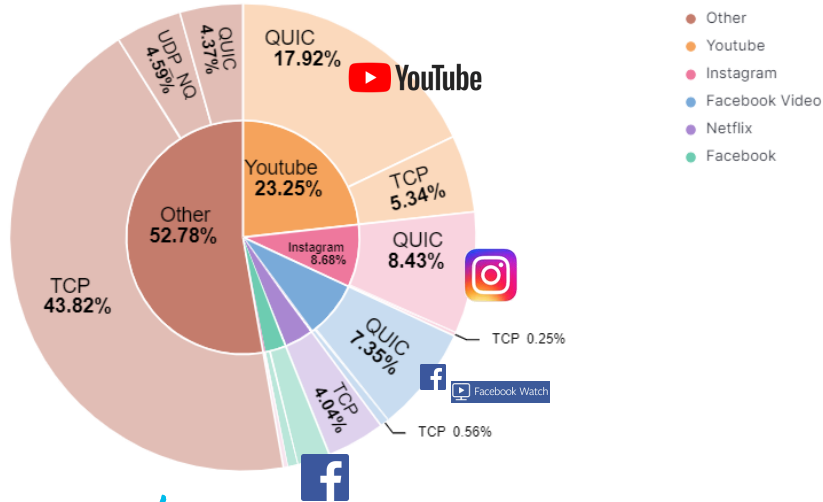
The big flows that matter are predominantly QUIC

Overall Volume by Apps

Big 5 is 48% of traffic

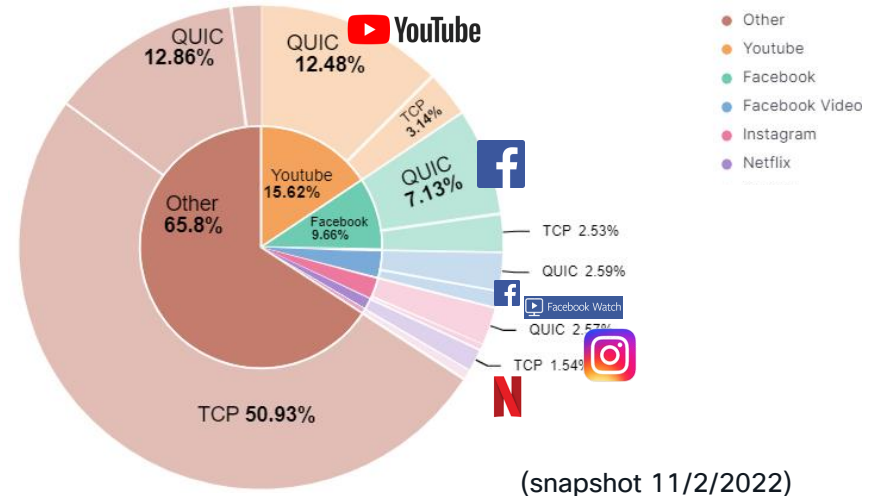
QUIC is 40% of traffic

“other traffic” still largely TCP, QUIC now visible (4.3%).



Total Flows by Apps

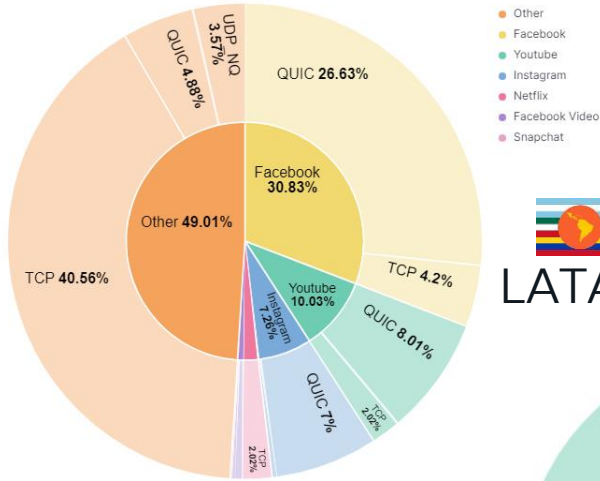
Lots of TCP sessions (likely IOT related, transactional related)
Big 5 APPs QUIC sessions are very targeted and high efficiency (video related behaviour); fewer but higher in volume



(snapshot 11/2/2022)

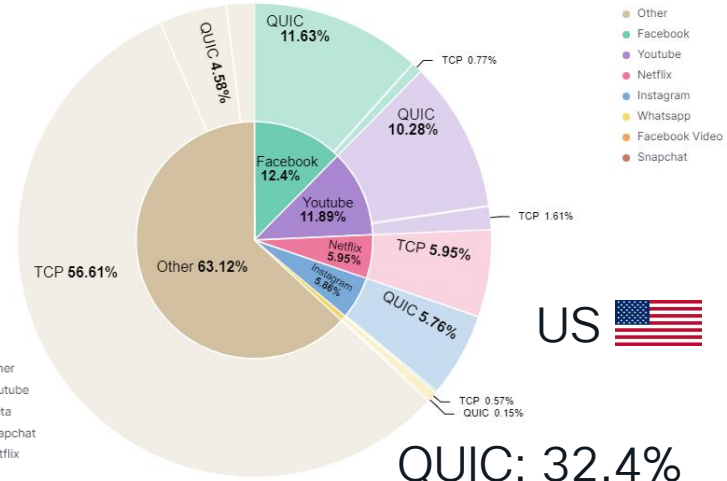
The pattern persists worldwide into 2023

Total Network Data Volume Breakdown

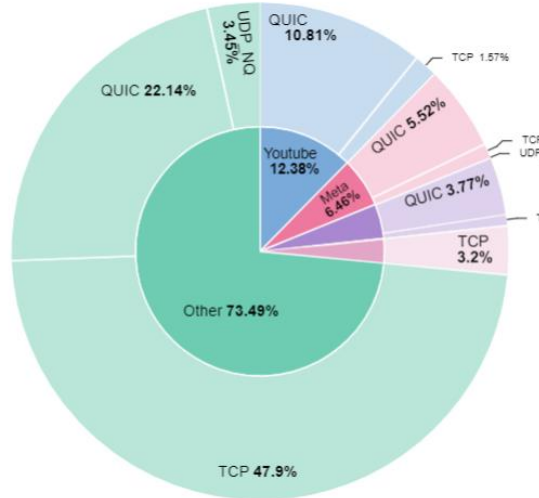


QUIC: 46.52%

Total Network Data Volume Breakdown



QUIC: 32.4%



EU

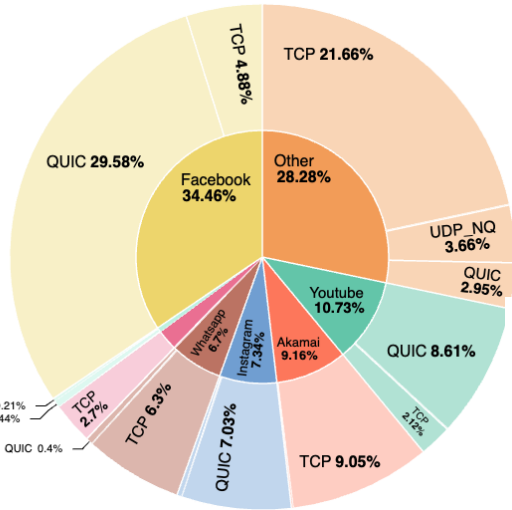


QUIC: 42.24%

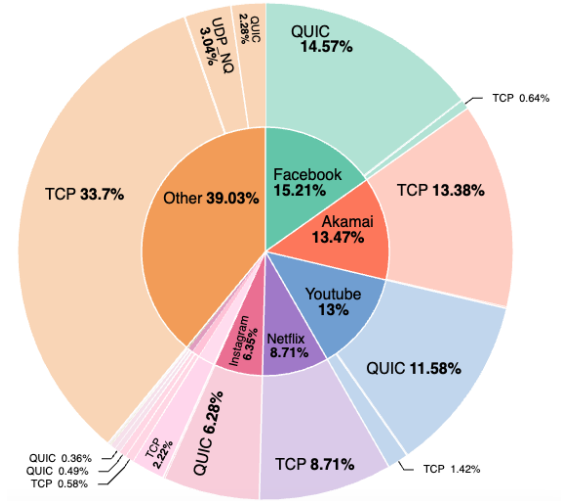
Early 2024 Data: QUIC still going strong



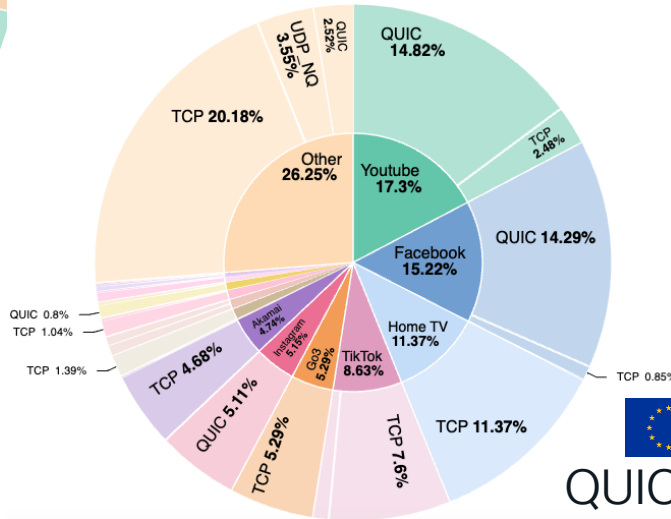
LATAM



QUIC: 47.31%



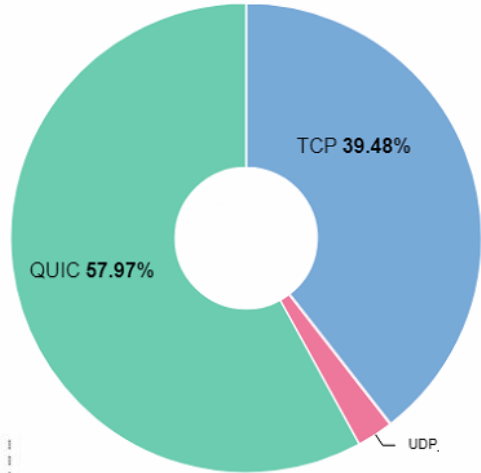
QUIC: 41.5%



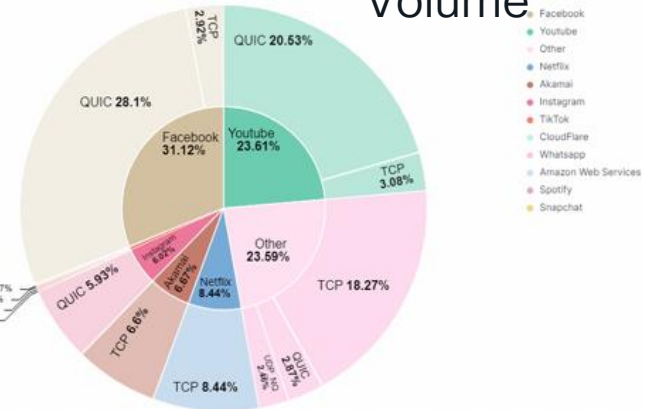
QUIC: 41.98%

2024 APJC New Measurements

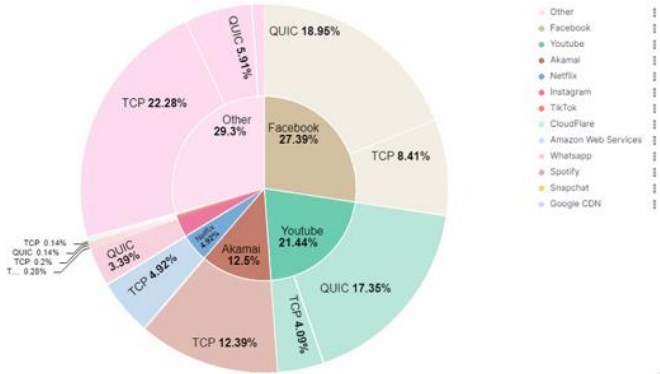
QUIC Volume:
57.97%



37% is Meta
“Meta Addiction”
Volume 😊



Flows:
QUIC: 46.12%
TCP: 52.7%

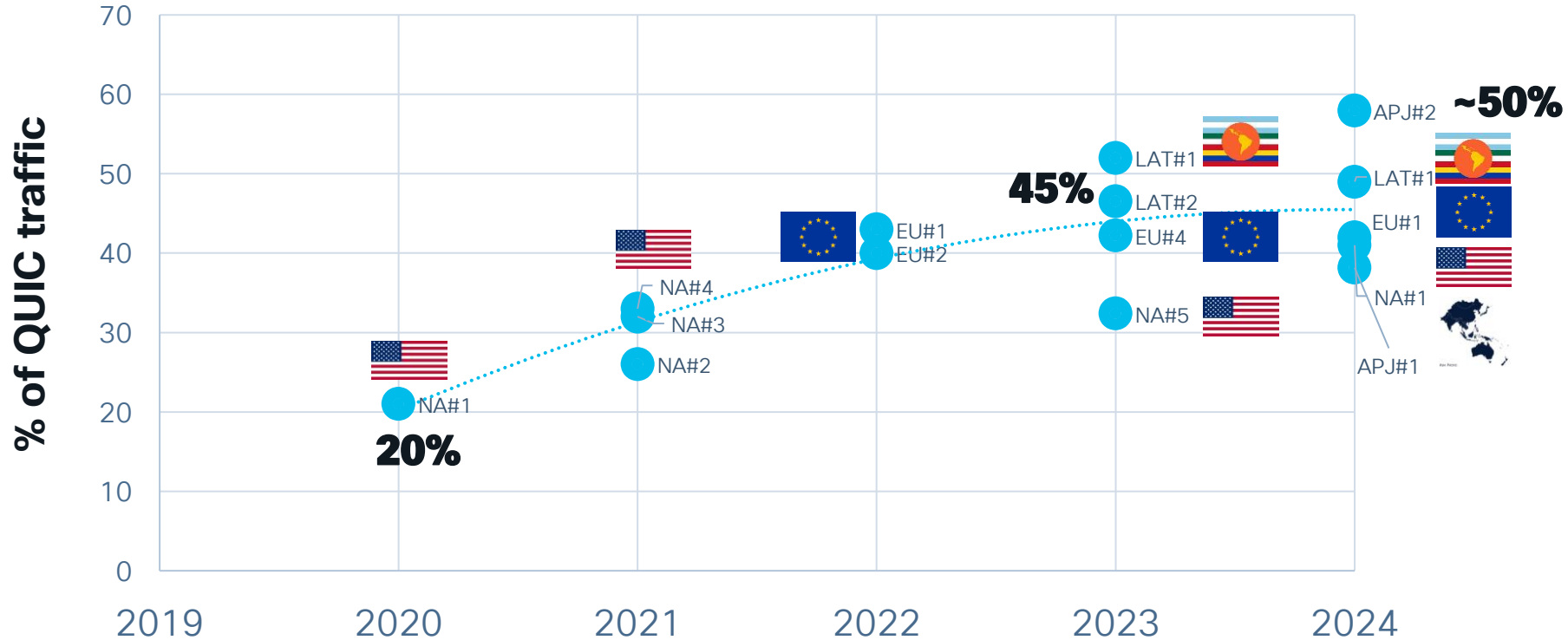


#Flows

QUIC is growing across the world

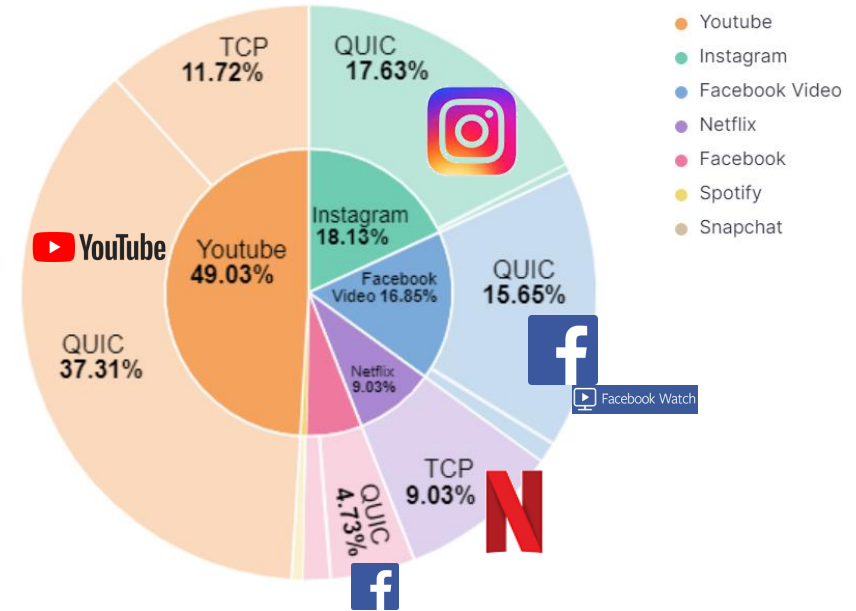
various snapshots – Approaching 50% WW

QUIC traffic evolution data 2020-2024



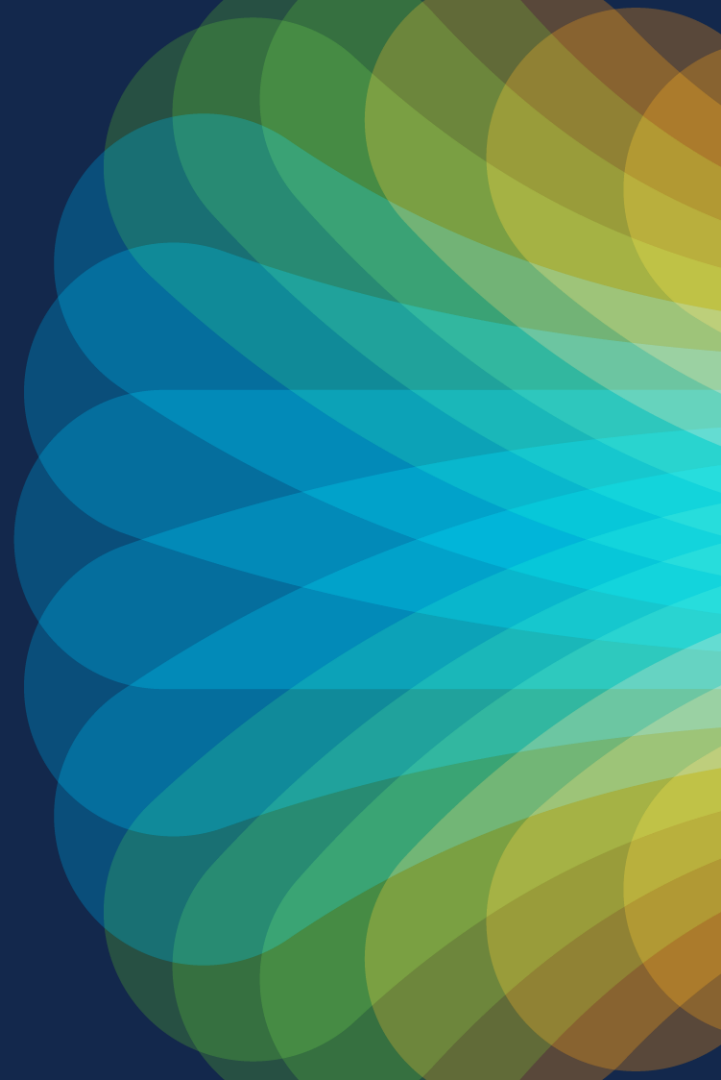
Top 5 Apps – QUIC is dominant

80/20 rule now



The New IP stack

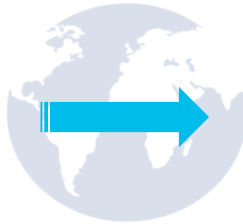
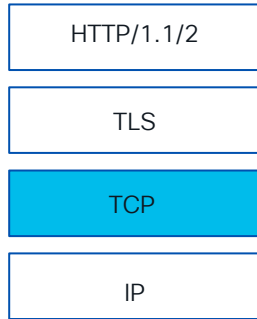
New Stack, New Behaviour



An application driven global transition

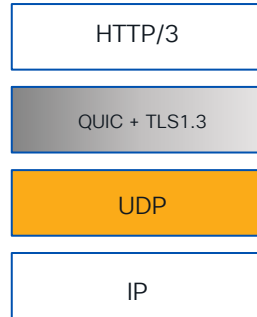
HTTP/3 Stack = UDP+QUIC+TLS

Old App Stack



New App Stack

QUIC - RFC 9000
HTTP/3 - RFC9114



DoH

DoT - RFC7858
DoH - RFC8484



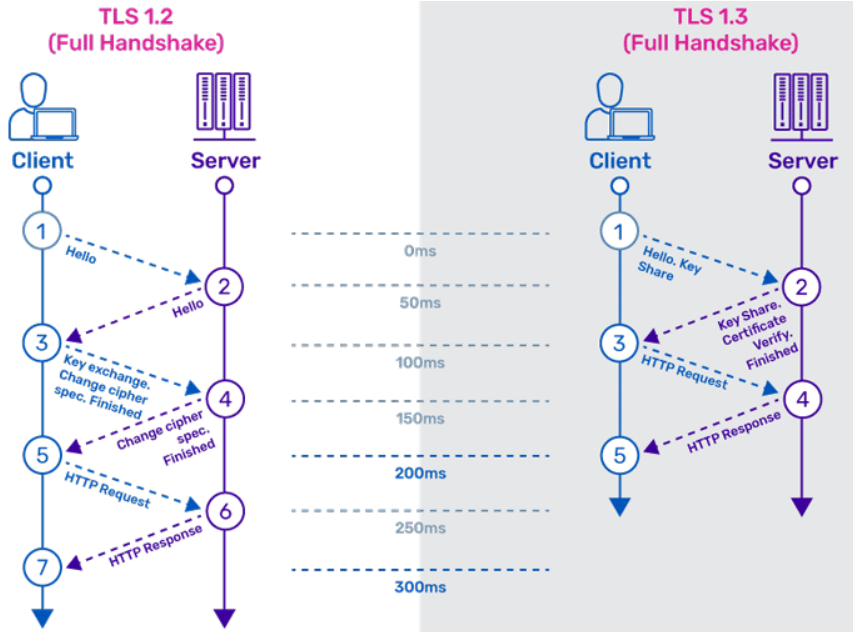
eSNI / ECH

RFC8744



Large Scale Adoption

IETF RFC 8446 – Underpins all others

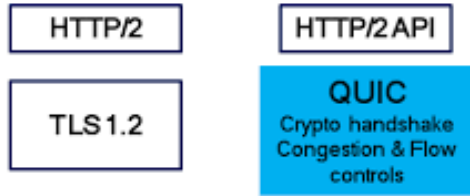


A Faster TLS Handshake

- Simpler, Stronger Cipher Suites
 - No Compromised algorithms
 - Only PFS (Perfect Forward Secrecy)
 - No Renegotiation
- 0-RTT (returning user to server)
 - Ideal for Mobile connections
 - No RSA (or other) Static Keys
 - PSK (pre-shared key) for 0-RTT – session resumption

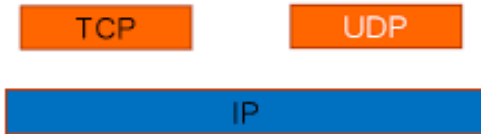
IETF RFC 9000 – The new “TCP”

Optimised for RPC

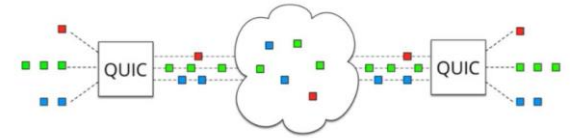
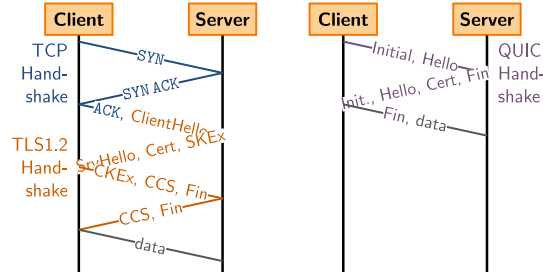


Application level (user space)

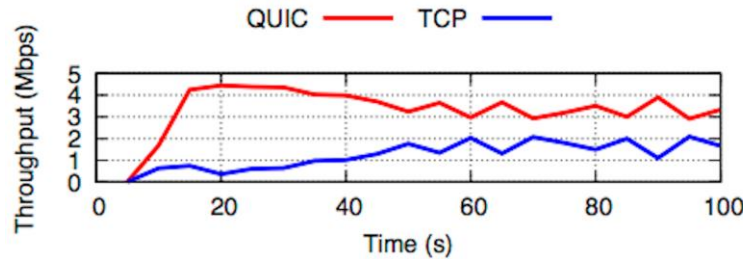
OS kernel level



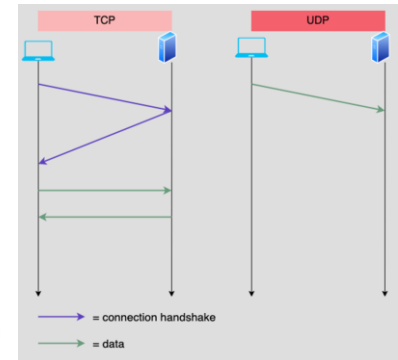
User Space
TLS 1.3 Encrypted



Deliver at all cost
(Multiplex, no-HOL)



Fast of the blocks

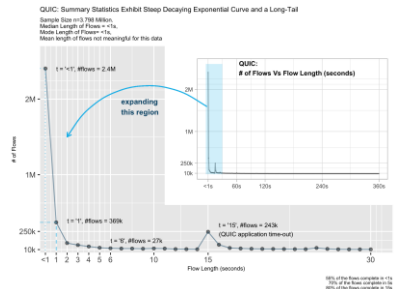


UDP is “fire and forget”
App controls the rest

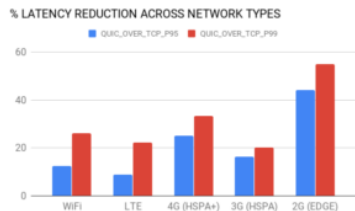


Moves Control of the User Experience to the App

Apps do not play nice – they will deliver over everyone else



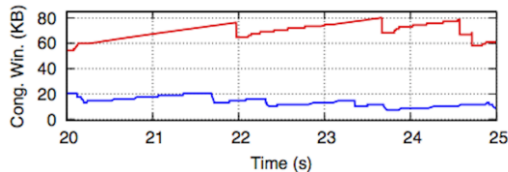
70% of interactions complete in <5s**



The poorer the network, the better the improvement*



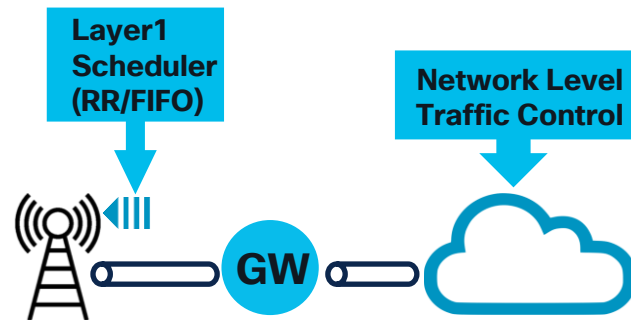
Scenario	Flow	Avg. throughput (std. dev.)
QUIC vs. TCP	QUIC	2.71 (0.46)
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QUIC vs. TCPx2	QUIC	2.8 (1.16)
	TCP 1	0.7 (0.21)
	TCP 2	0.96 (0.3)
QUIC vs. TCPx4	QUIC	2.75 (1.2)
	TCP 1	0.45 (0.14)
	TCP 2	0.36 (0.09)
	TCP 3	0.41 (0.11)
	TCP 4	0.45 (0.13)



QUIC is “Unfair”***

Impacted Areas

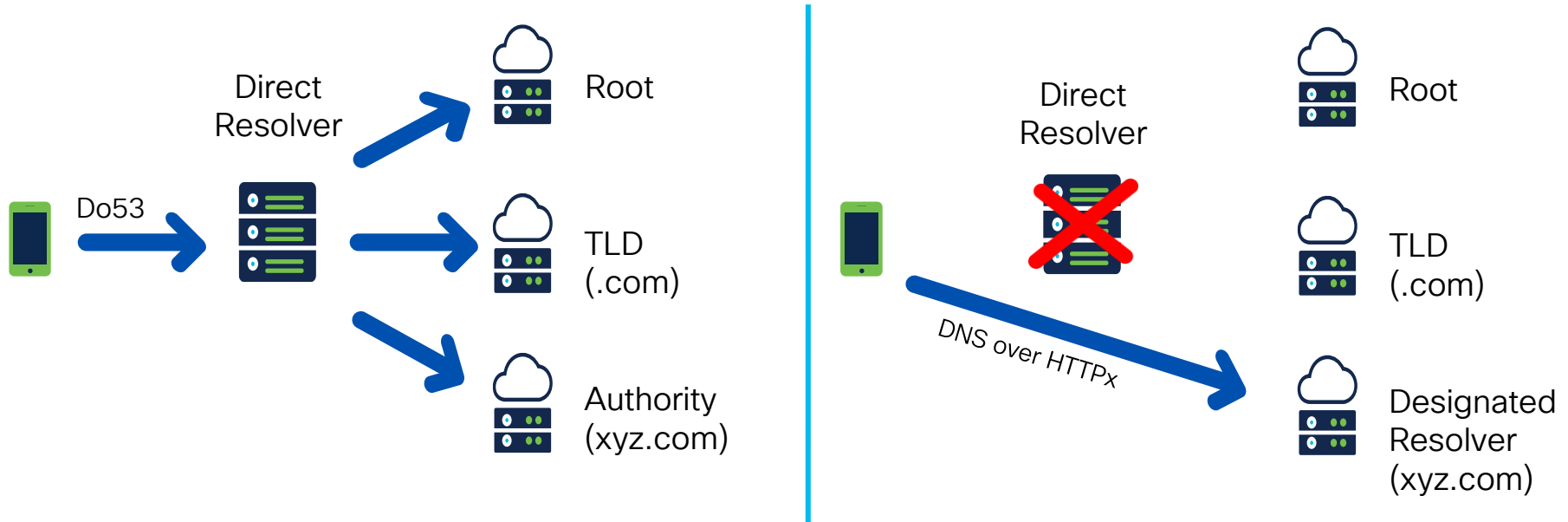
(e.g. wireless access)



*uber engineering;**Cisco Analysis, cust.data;***APNIC study

Secure DNS – Domain lookup Privacy by default

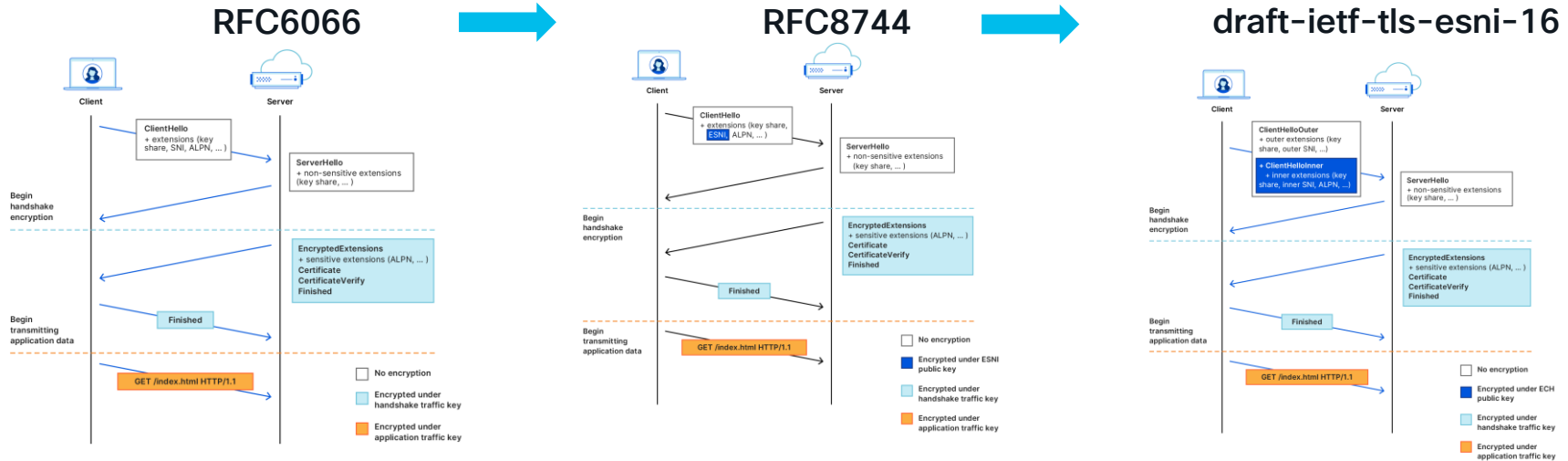
DoH - RFC8484 is becoming mainstream



From: DNS Hierarchy + cleartext fields

To: DNS (direct) Connect + ciphered fields
+ DNS is controlled by Applications

Hiding the destination completely - eSNI & ECH

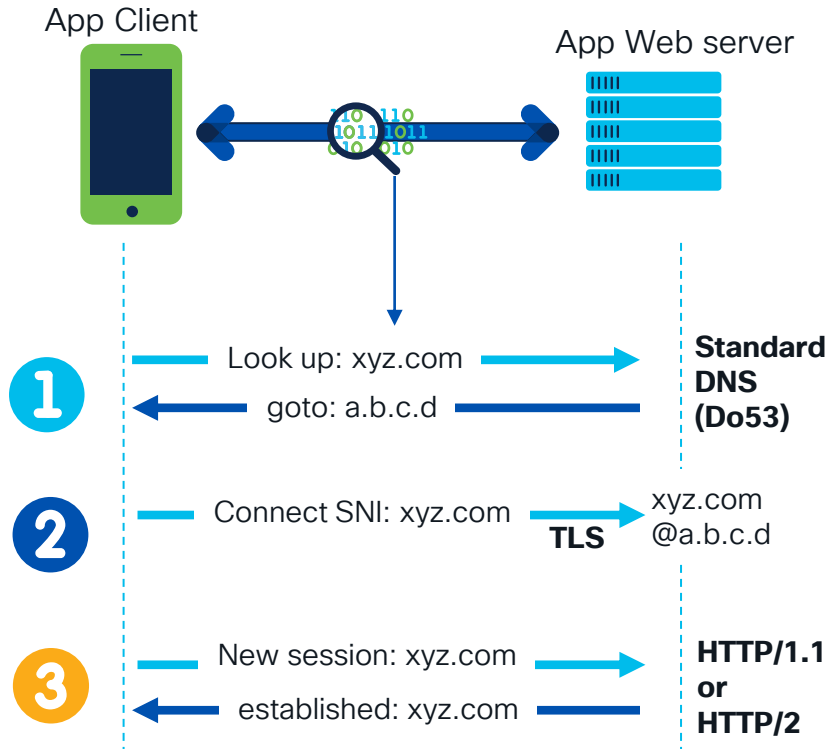


Classic SNI
Destination & Capabilities in the clear

eSNI
*Destination leaked via DNS
ALPN* still in the clear*

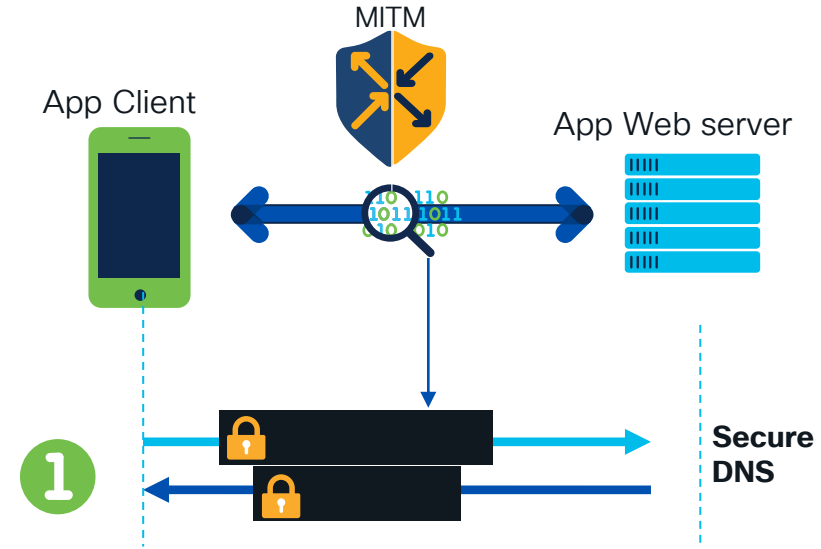
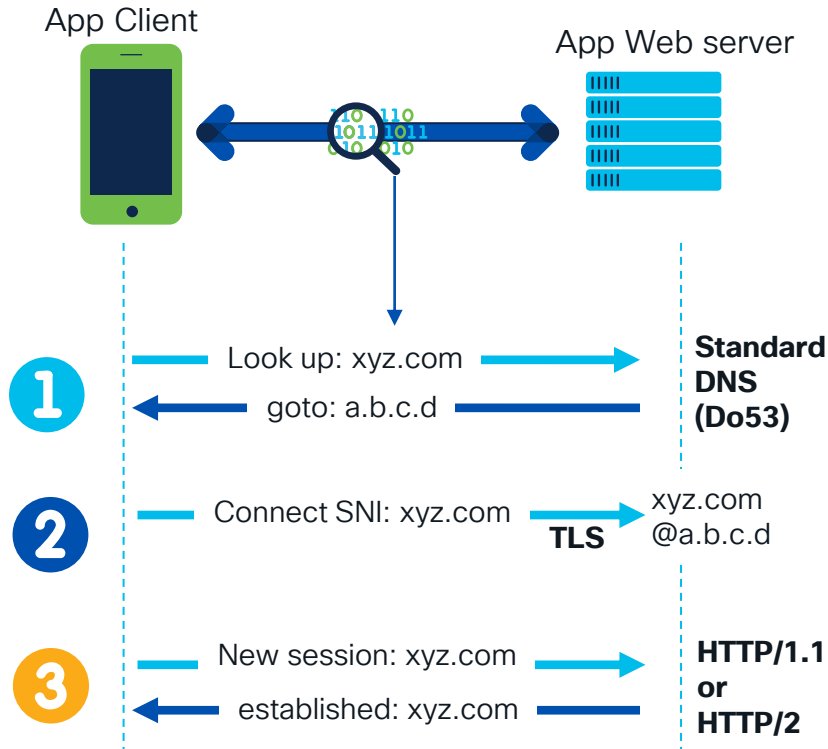
ECH
*Only CDN address visible - DoH
SNI & Capabilities fully encrypted*

Bringing this all together



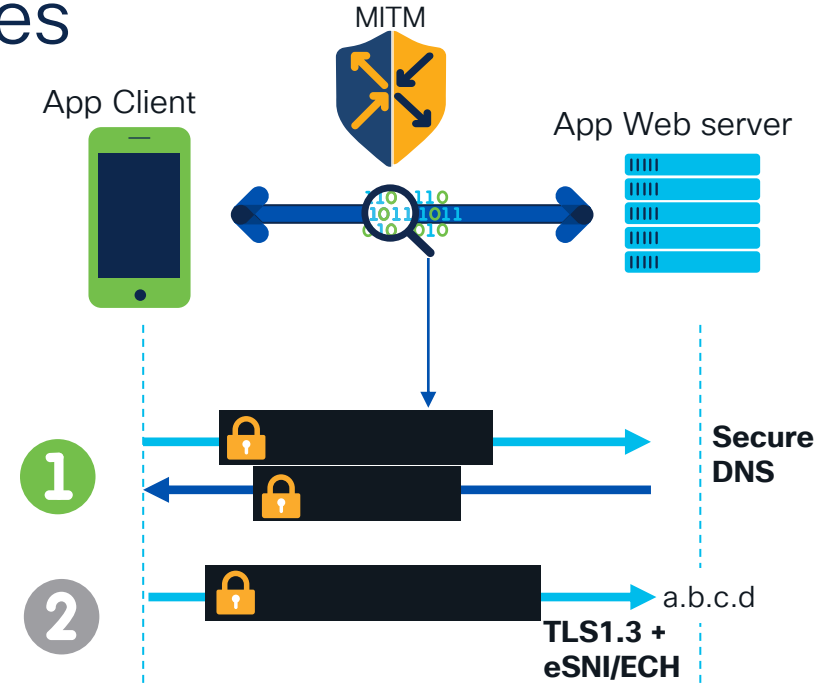
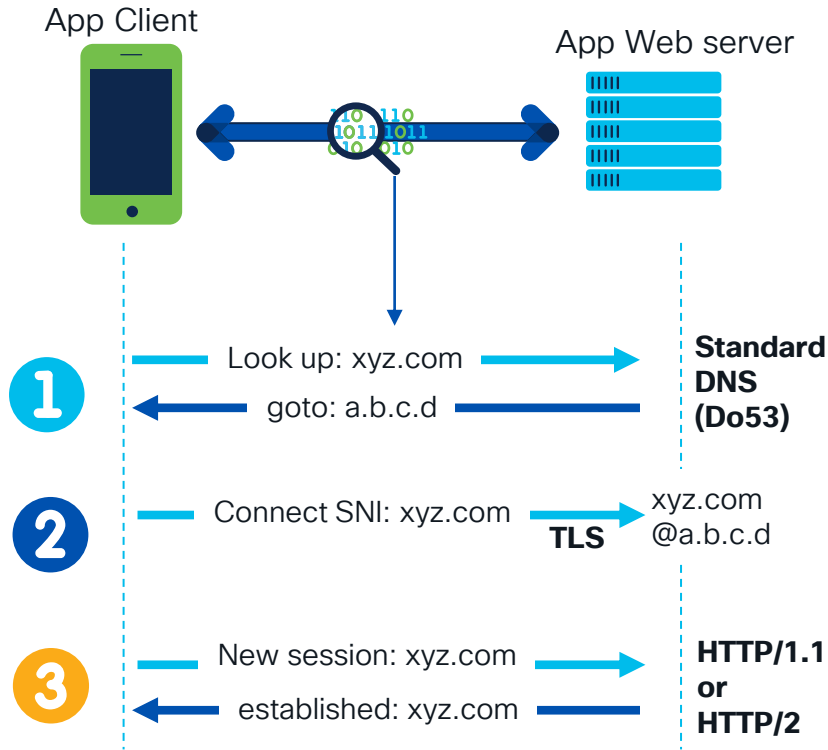
- ✓ Well-understood protocol stack
- ✓ Foundation of **all** web traffic
- ✓ Adopted by Applications
- ✓ Globally scaled

First, encrypt DNS



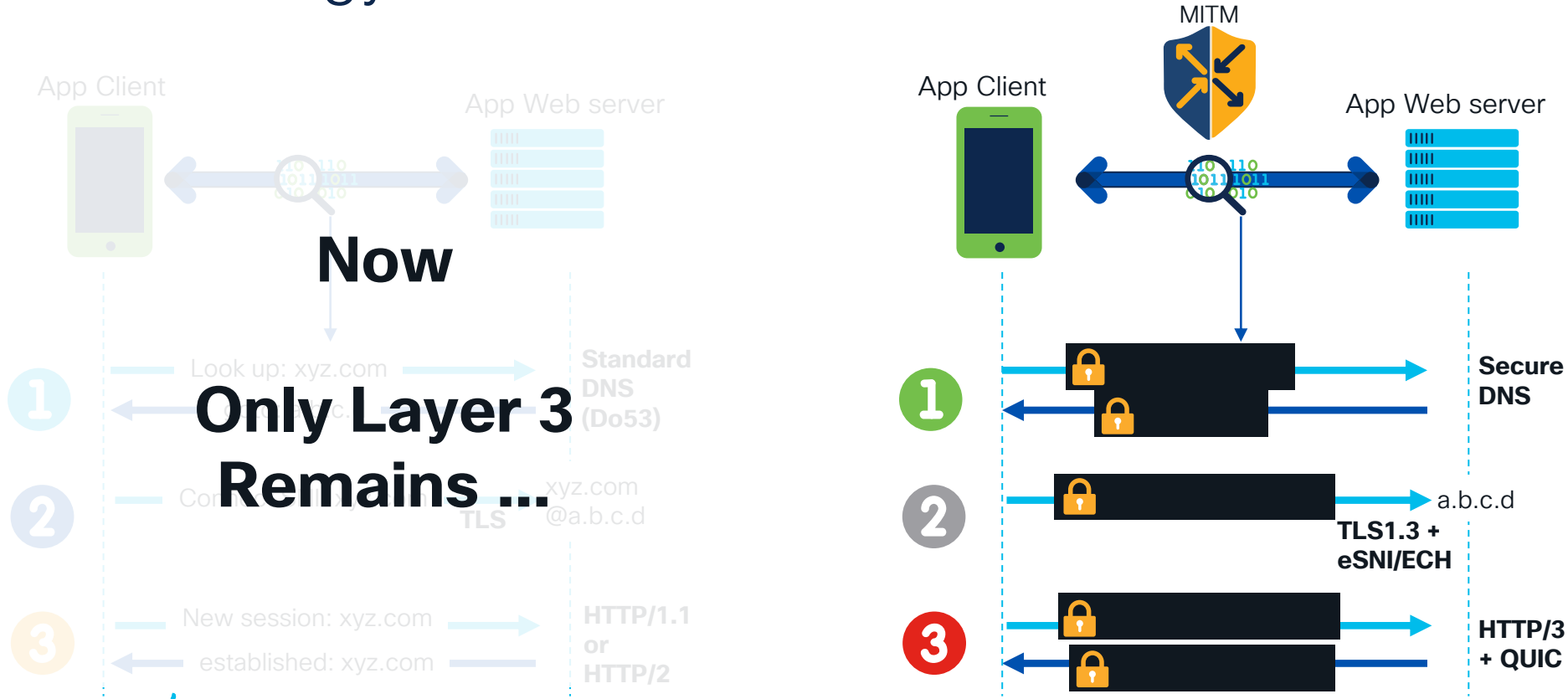
Need TLS and HTTP inspection to recover information

Second, use TLS 1.3 Features



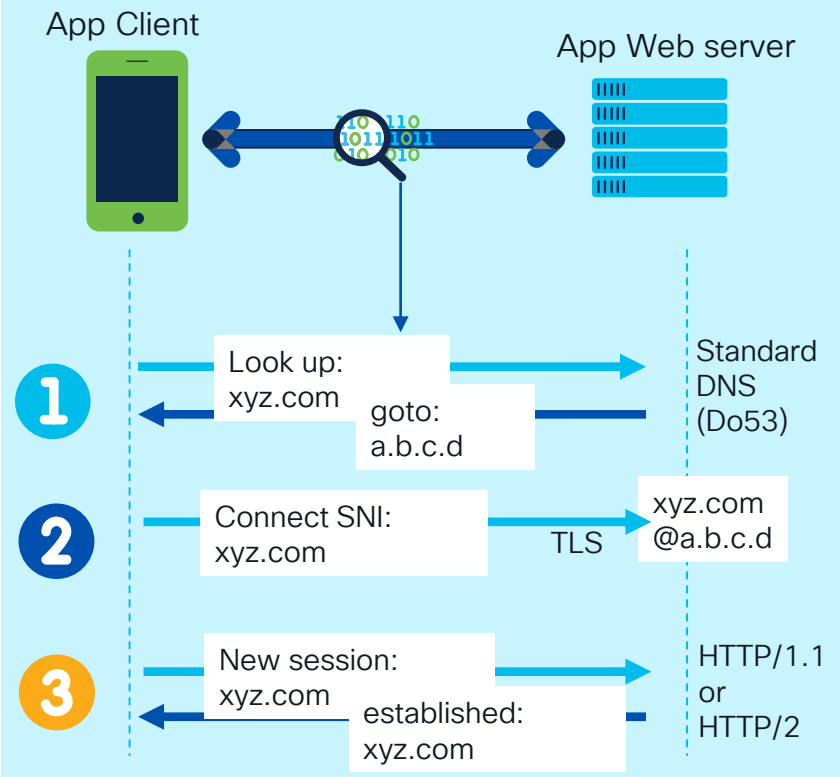
Session setup encrypted but session patterns can provide insights

Finally, HTTP/3 and QUIC multi-session technology

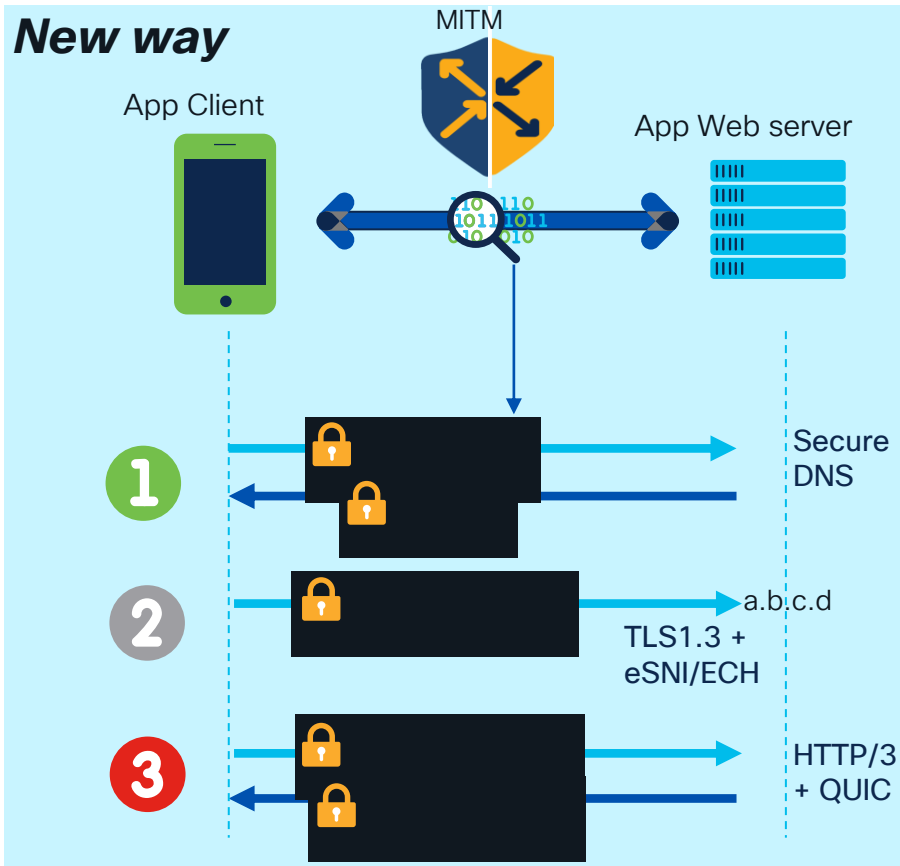


Visibility is lost

Old way



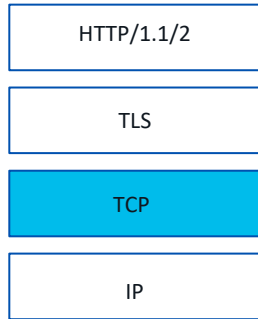
New way



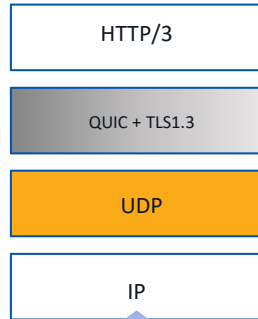
DPI is gone

HTTP/3 Stack = UDP+QUIC+TLS+H3+DoH+eSNI/ECH

Old App Stack



New App Stack



- Improved Security
- Multi-session
- Improved QoE
- APP friendly design



DoH

DoT - RFC7858
DoH - RFC8484

*Application Controlled
DNS
DNS Traffic not observable*

Google & CloudFlare serve 50% of global DNS requests
Both support DoH
All major OSs & Browsers support DoH (Firefox Defaults for US to CloudFlare)



eSNI / ECH

RFC8744

*Target Domain is
opaque /
unobservable*



Large Scale Adoption

cisco *Live!*

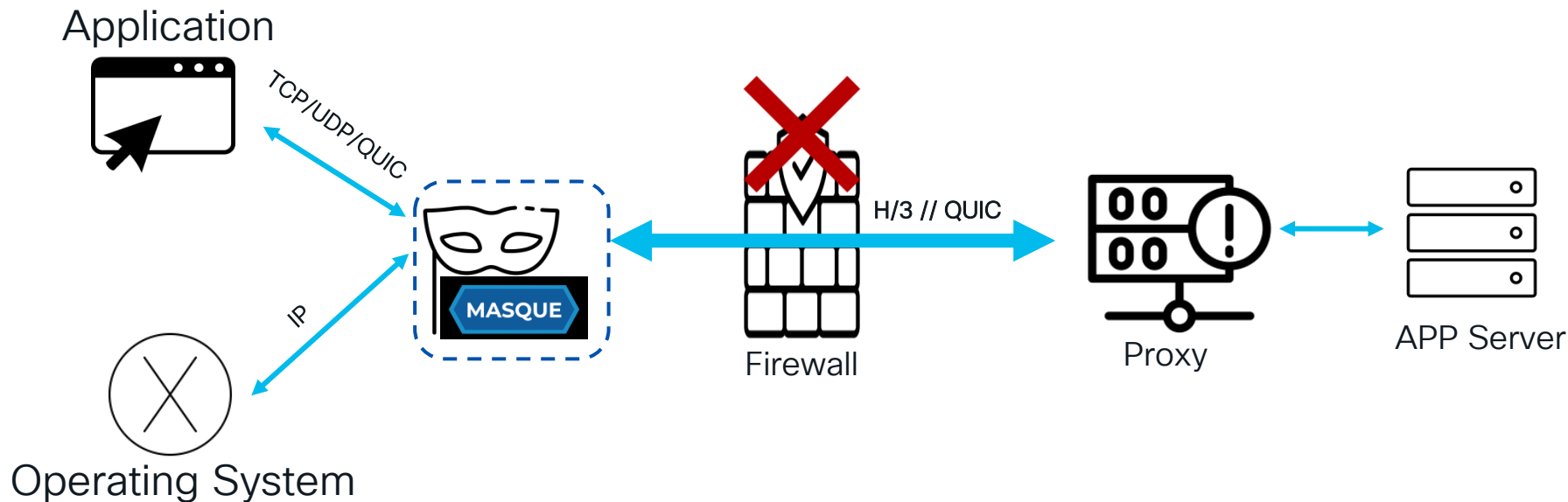


But there is
more...



Tunneling is the new normal for APPs

also: welcome to a new threat vector (exfiltration tool?)

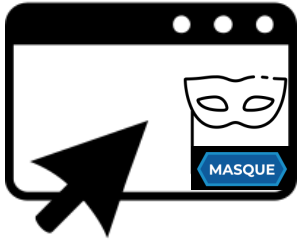


MASQUE

Multiplexed Application Substrate over QUIC Encryption

Goal is to develop mechanism(s) that allow configuring and concurrently running multiple proxied stream- and datagram-based flows inside an HTTP connection.

Options for Masque



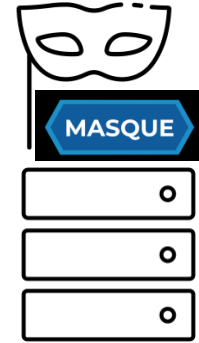
Inside the App



Inside the O/S



Client to O/S



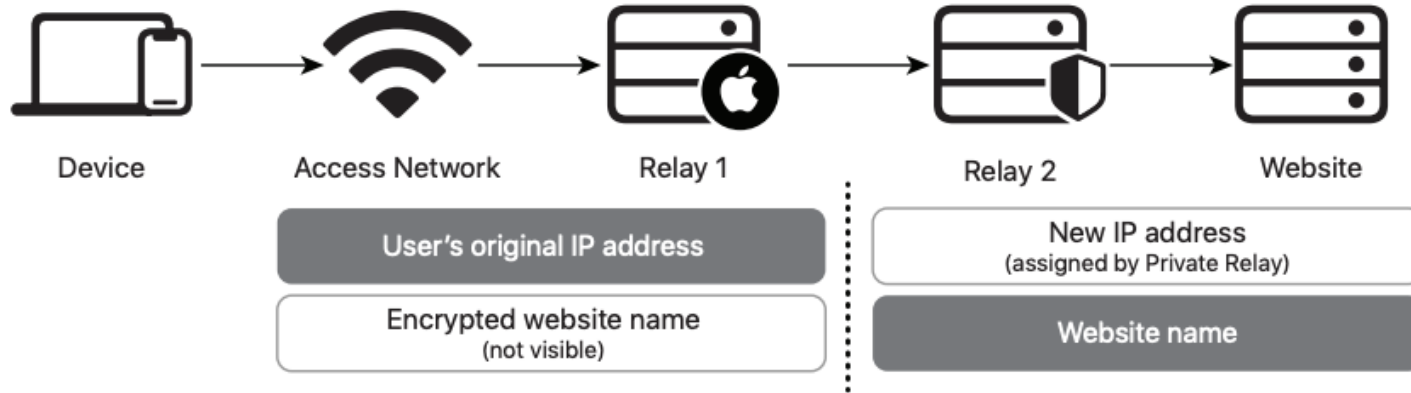
Network Appliance
(tunnel IP)

Example:  **CLOUDFLARE**

1.1.1.1

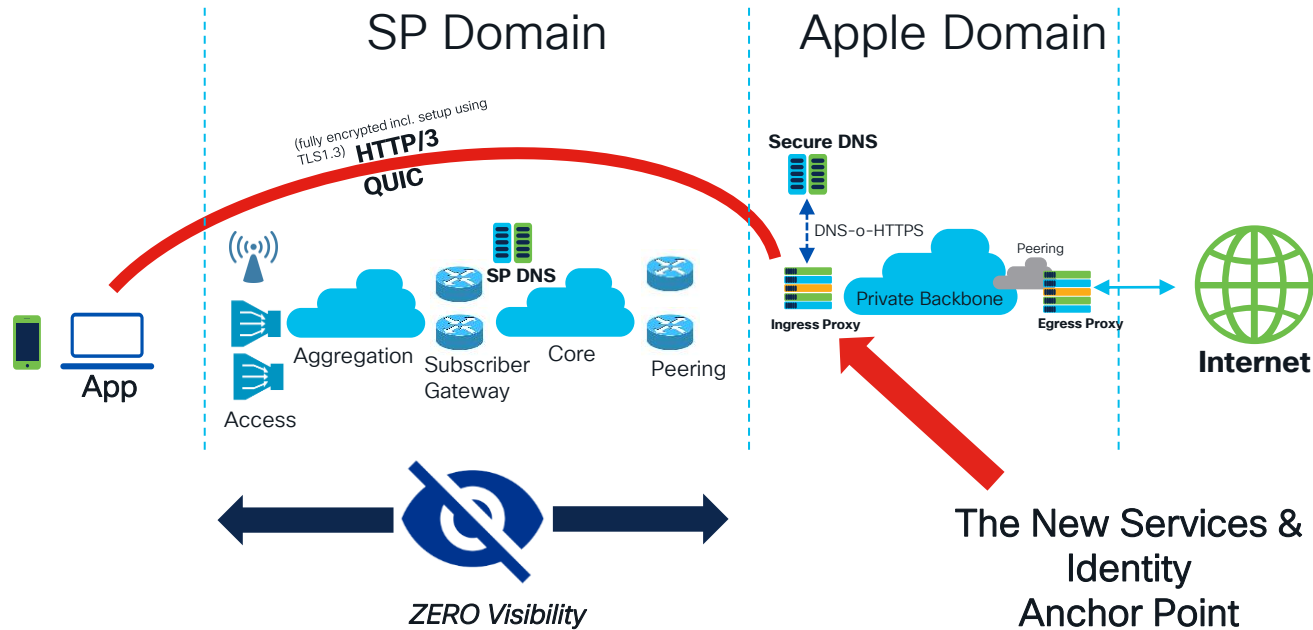
Apple Private Relay: Dual Hop Masque

Private Relay Dual-hop Architecture



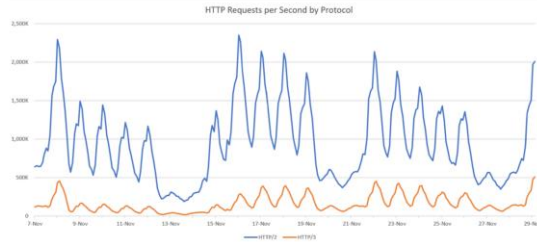
Decoupling users from content

SP Domain has less (or “no”) insights on traffic

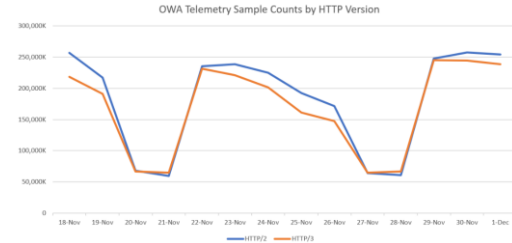


QUIC at MSFT*

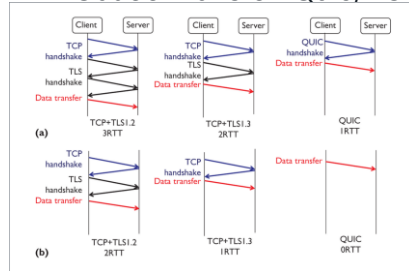
- 70% of worldwide front-end servers deployed latest Windows Server with HTTP/3 support
- Chart below shows all EXO H2/H3 usage; including browser, mobile and desktop clients



Easy to adopt



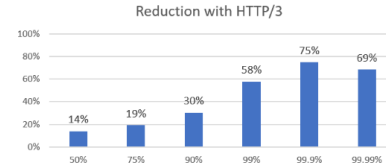
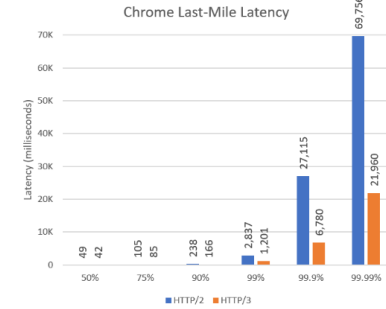
Outlook runs on Quic/H3



SMBoQUIC – No VPN



Pervasive across Products



Outlook web access **actually** runs better using H/3

* Source: EPIQ 2012, Nick banks, MSFT

QUIC/H3/DoH stack is in business

The logo for Fastly, featuring the word "fastly" in a red, lowercase, sans-serif font with a registered trademark symbol.The logo for Cloudflare, consisting of the word "CLOUDFLARE" in a black, uppercase, sans-serif font next to an orange icon of three stylized clouds.The logo for Akamai, featuring a blue and white stylized wave icon to the left of the word "Akamai" in an orange, italicized, sans-serif font.The Google logo, the word "Google" in its multi-colored, sans-serif font.The Microsoft logo, a four-colored square icon (red, green, blue, yellow) to the left of the word "Microsoft" in a gray, sans-serif font.The AWS logo, the letters "aws" in a black, lowercase, sans-serif font with a curved orange arrow underneath.The YouTube logo, the word "YouTube" in a white, sans-serif font on a red rounded rectangle background.

Content Delivery

Security

Privacy

Loadbalancing

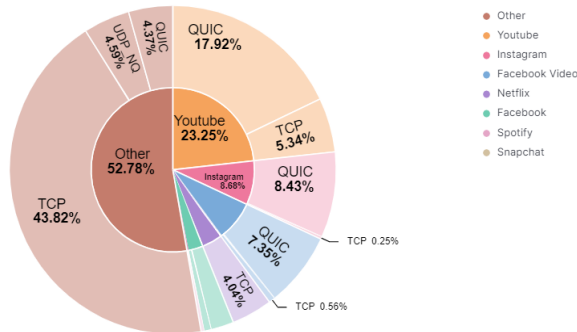
App Infrastructure

App Experience

Net Neutrality has effectively been subverted

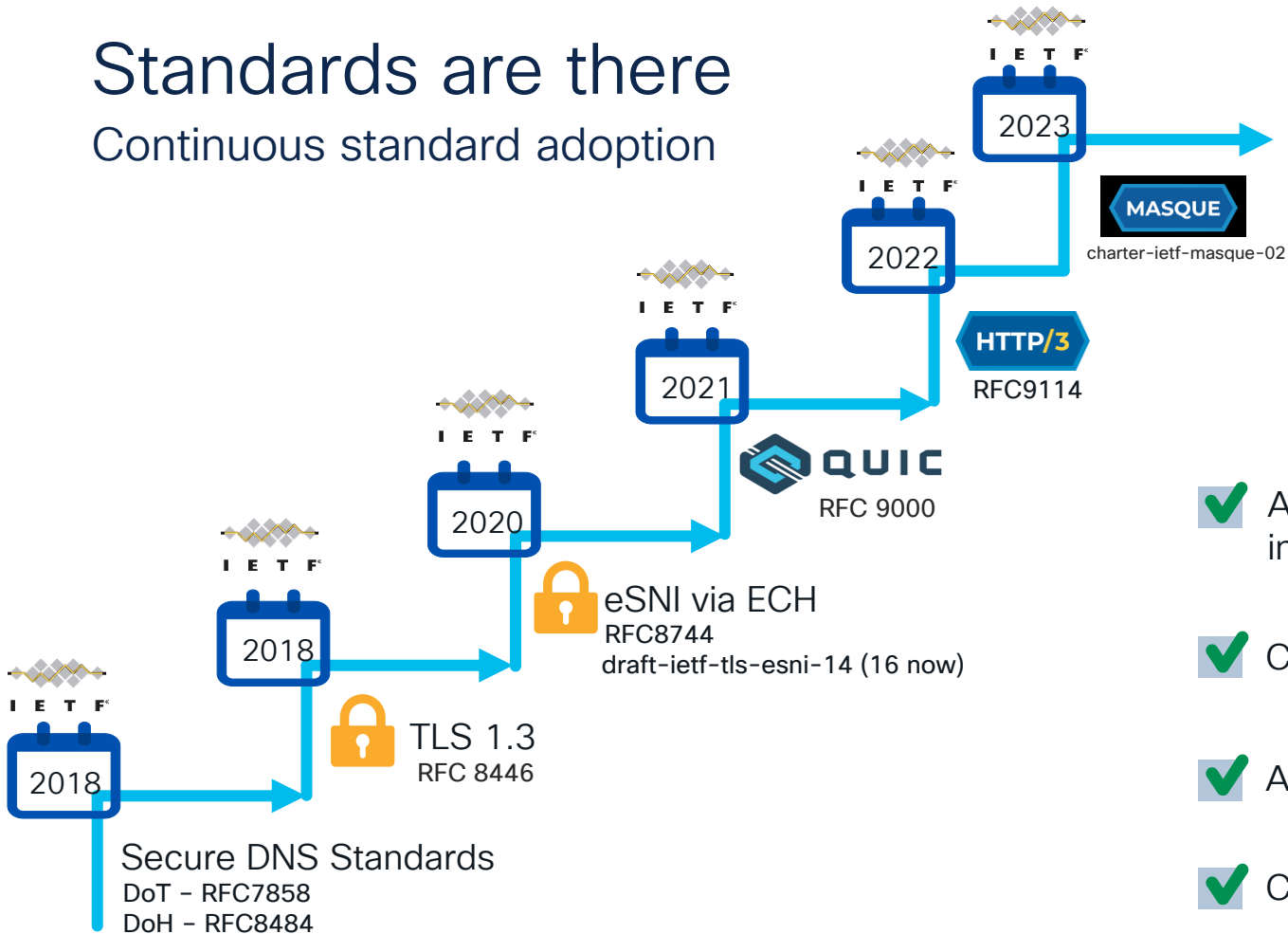
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	TCP 1	0.45 (0.14)
	TCP 2	0.36 (0.09)
	TCP 3	0.41 (0.11)
	TCP 4	0.45 (0.13)

- Net Neutrality implicit assumption is that during network congestion the network will impartially impact all flows – **and that all flows will respond in the same way (TCP assumption)**
- App owned flow control breaks this assumption conclusively
- Therefore ~50% of the traffic in the internet is no longer conformant to neutrality principles









Standards are there


Continuous standard adoption



✓ At scale,
in production

✓ Client     

✓ Application 

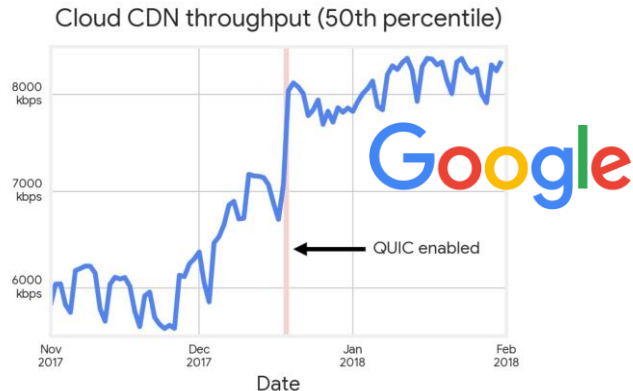
✓ Cloud 

The consumers are observing benefits

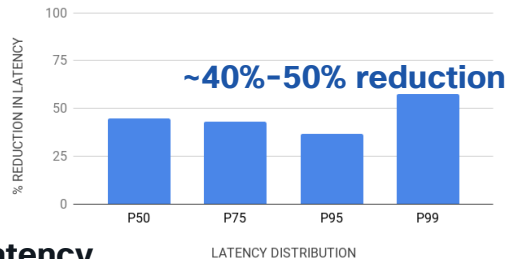
QoE Drives QUIC Adoption



**1.8B Daily Active Users – 3B Monthly
QUIC and H/3 are protocols of choice***

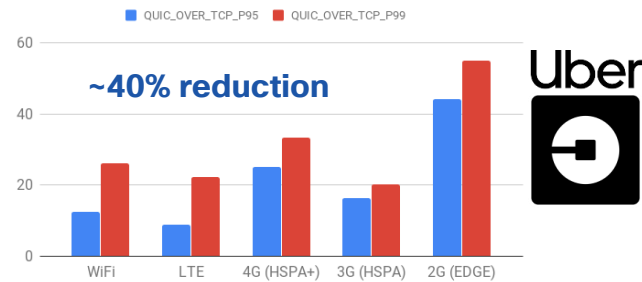


Google CDN Performance increase



**Latency
reduced significantly****

% LATENCY REDUCTION ACROSS NETWORK TYPES



The more fragile the network, the more QUIC excels**

*source Facebook engineering

** source Uber engineering

SP Services Portfolio needs assessment

(non-exhaustive list)



Differentiated Billing

- ➔ *Zero rated Apps*
- ➔ *App aware service*



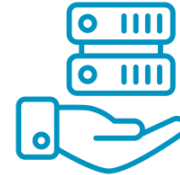
Regulated Services

- ➔ *Site blocking*
- ➔ *Traffic intercept*



Traffic Management

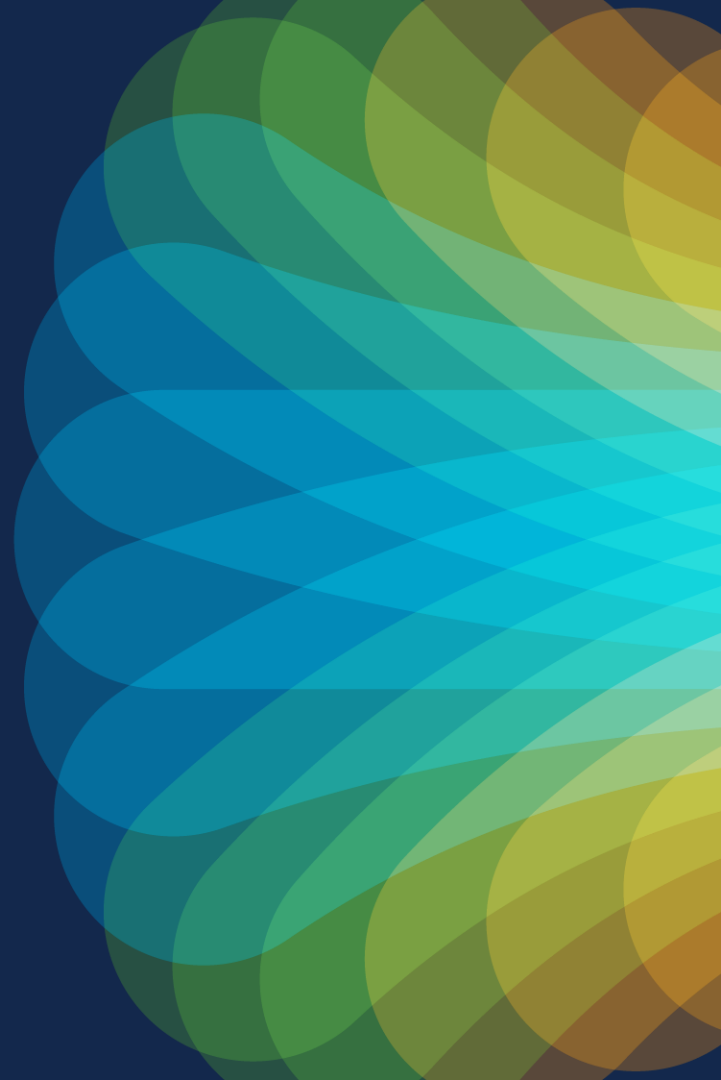
- ➔ *Peering*
- ➔ *Optimal interconnect*



Business Services

- ➔ *VPN*
- ➔ *Security*

So what is left?



Customers are looking for solutions

Example Use Cases Asked



Manage video downloads vs video streaming, downloads being the priority

DPI won't work anymore in QUIC
Recognise type of flow and act accordingly



Manage Snap video vs Snap apps

Same problem

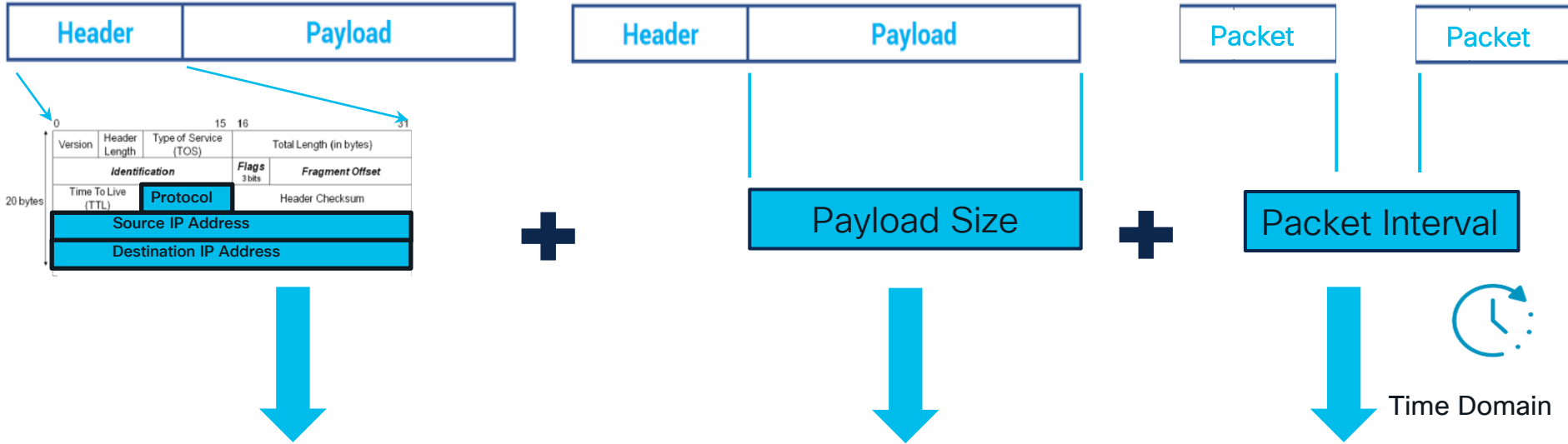


Account for encrypted traffic in terms of source/destination



More generically: Identify and manage QUIC flows; mitigate impact on Radio; optimise against industry metrics; future-proof network smarts

There is some information that will not go away

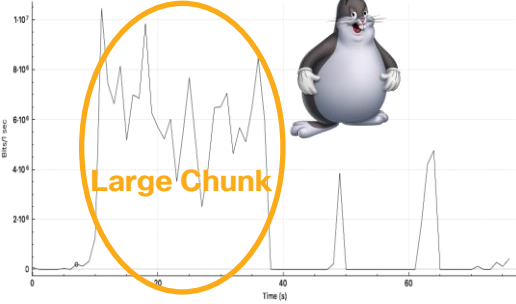


CDN Information

Traffic Volume in Time Information

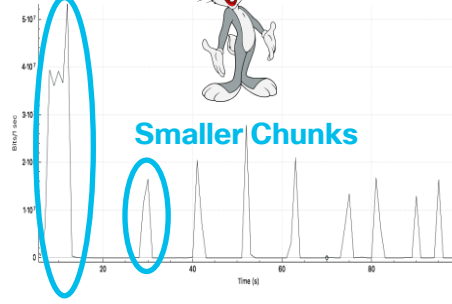
App (e.g. Video) Behavior varies by protocol and use case

TCP Video Stream Detection



TCP based ABR video players prefer larger, sustained downloads due to high cost of establishing the TCP session and reducing time spent in TCP slow start. Often use HTTP/2 connection. (DASH/HLS) to fix HOL.

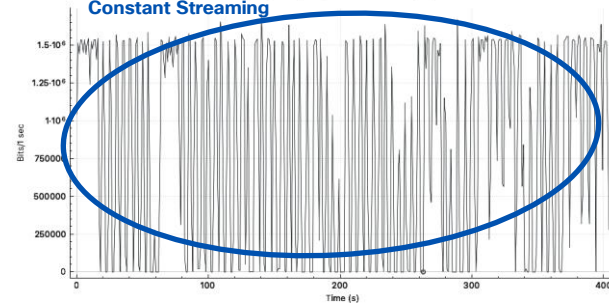
QUIC Video Stream Detection



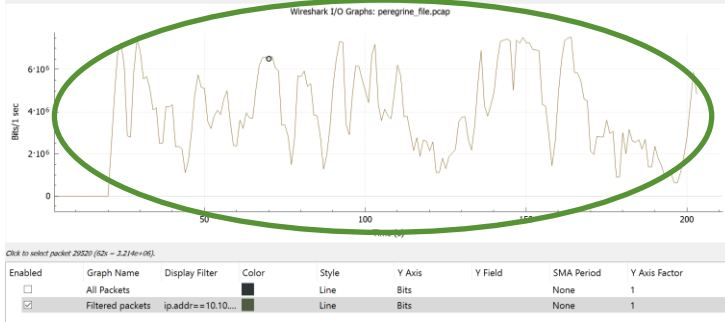
QUIC based ABR video players prefer requesting video in smaller chunks.

Multiple QUIC Streams in many cases to (different)

UDP Video Live Stream Detection



UDP based video players are extremely reliant on consistent network performance. Small buffer, sustained T'put
Applications: YouTube Live, WebEx, Microsoft Teams, Zoom



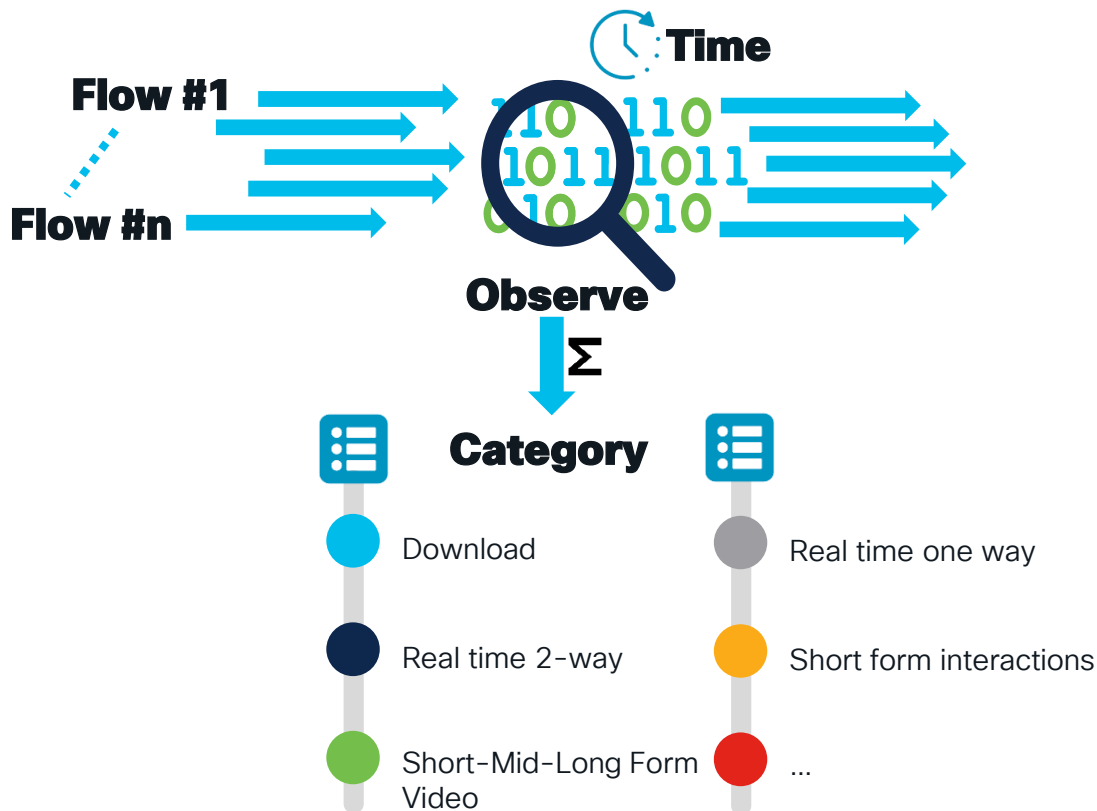
Download Stream Detection





Time Domain Flow recognition

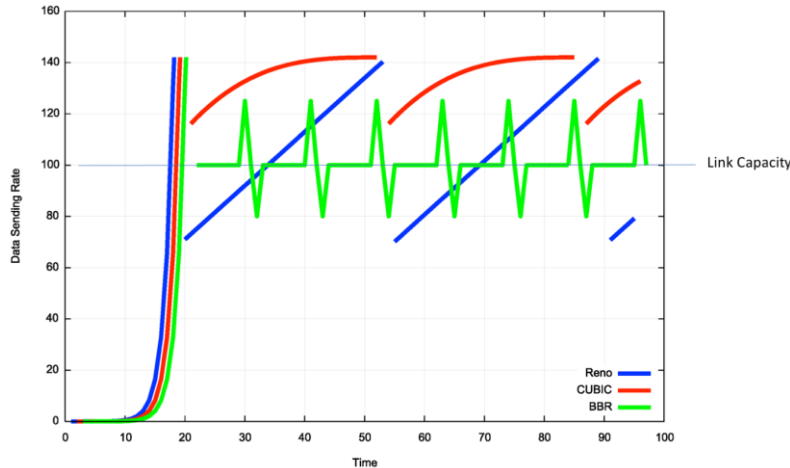
- Observe all flows
- Profile per flow (Time domain matched)
- In real time
- The resulting profile will allow to distinguish the nature of the flow
 - Content Download
 - (x-Form) Streaming content
 - Real time 2 way communication
 - Video/non-video
 - Short lived flows



Inferring Traffic Behaviour (e.g. congestion)

- Different congestion algo's have different behaviour
- Time-domain observation + anomaly detection -> congestion inference

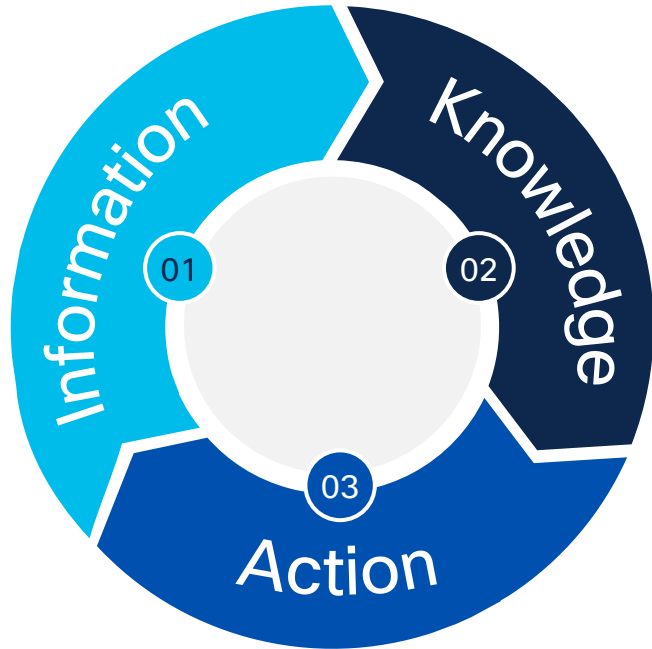
Reno vs CUBIC vs BBR behaviour*



- Assessment of various flows in parallel
- Understand Protocol behaviour: congested or not
- This serves as input for Policy Application

* <https://blog.apnic.net/2017/05/09/bbr-new-kid-tcp-block/>

Correlation with other network data



Information

01

- Power consumption
- IP traffic flows
- User data (Profile, KPI, SLA)
- Access data

Knowledge

02

- Correlate IP traffic to users
- Correlate IP traffic to power consumers
- Understand capacity of consumers
- Geo distribution of consumption

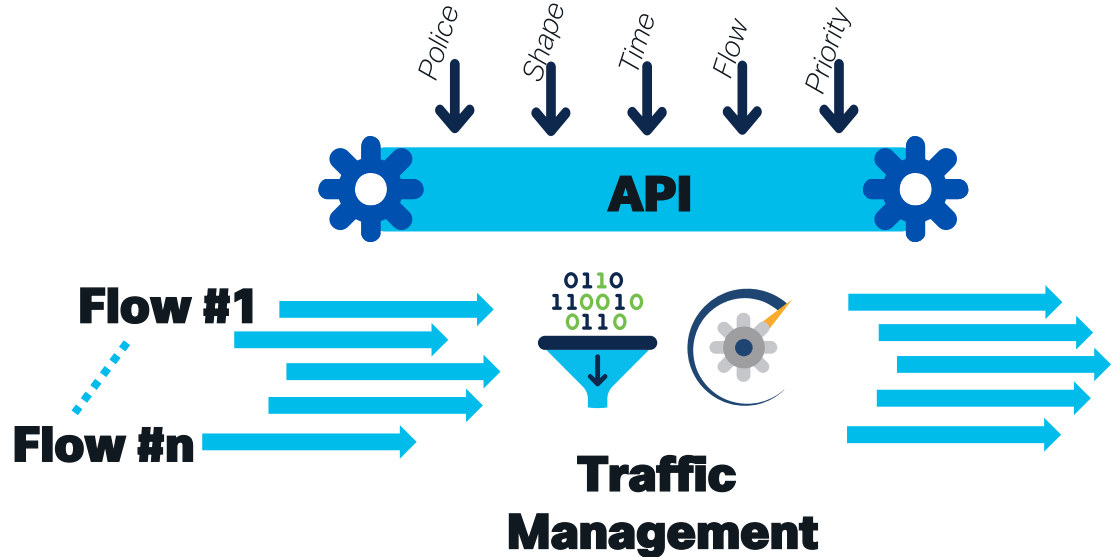
Action

03

- Manage usage of power consumers
- Manage services profile (KPI/SLA)
- Plan and upgrade

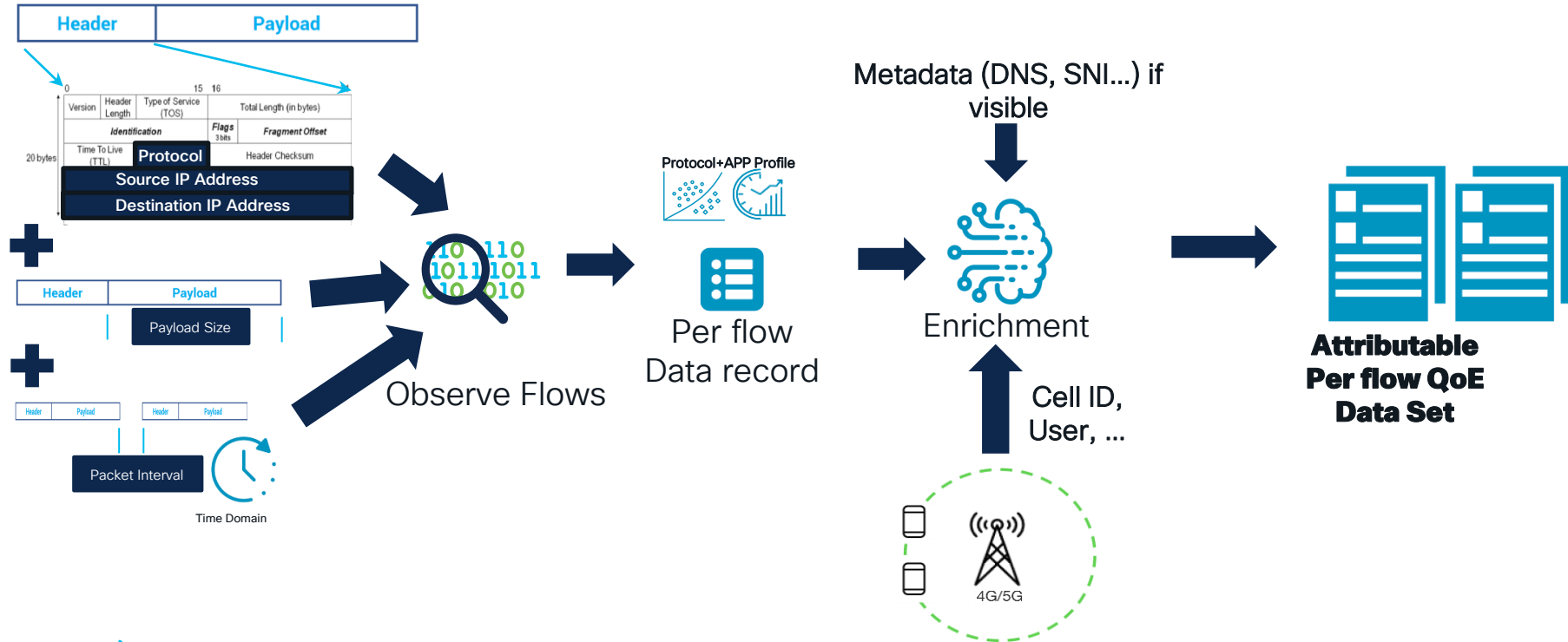
Programmable Traffic Management

- Traffic can be controlled in various ways.
 - Buffer
 - Discard
 - Flow control
 - ...
- e.g. CUTO is a pre-compiled example where the parameters are implicitly configured



Real Data from Real traffic

Basis for building use cases



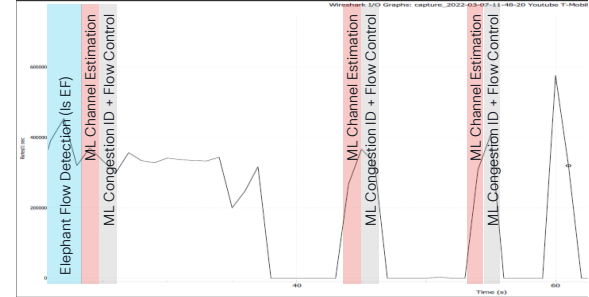
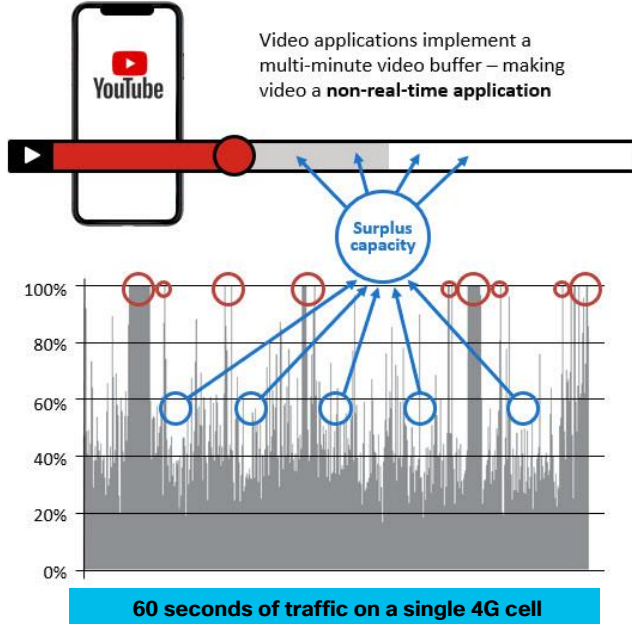
CUTO

User Experience optimisation under congestion

Congestion inference determines which links are congested and which flows are impacted

Elephant Flow Detection identifies which (QUIC or not) Flows can be managed.

Then Machine Learning determines if that Flow is being delivered during congestion (red circle) and require Flow Control or not (blue circle)



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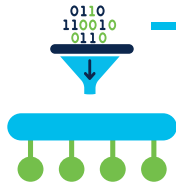
Real World outcome: Tier-1 EU Operator

CUTO use case

Date	Congestion - Carriers					
	Congested Carriers Count			Congested Hours Count		
	EFO Off	EFO On	Percent Change	EFO Off	EFO On	Percent Change
1/17/2022	17	9	-47%	40	16	-60%
1/18/2022	21	10	-52%	57	26	-54%
1/19/2022	27	11	-59%	74	33	-55%
1/20/2022	22	15	-32%	72	46	-36%
1/21/2022	18	11	-39%	68	30	-56%
1/22/2022	23	11	-52%	70	36	-49%
1/23/2022	28	16	-43%	110	57	-48%
Average	22	12	-47%	70	35	-50%



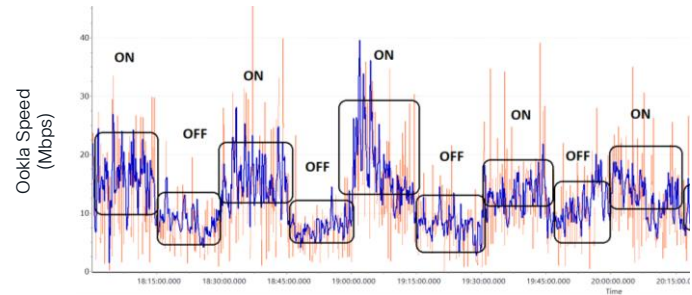
-47%
Frequency
Congestion



-50%
Network
Congestion



90% Speed Test
Improvement

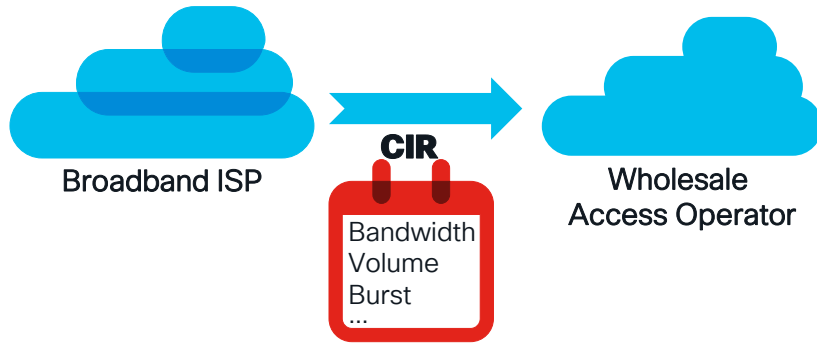


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CUTO* Wireline

Enhanced User Experience within SLA Boundaries

Situation

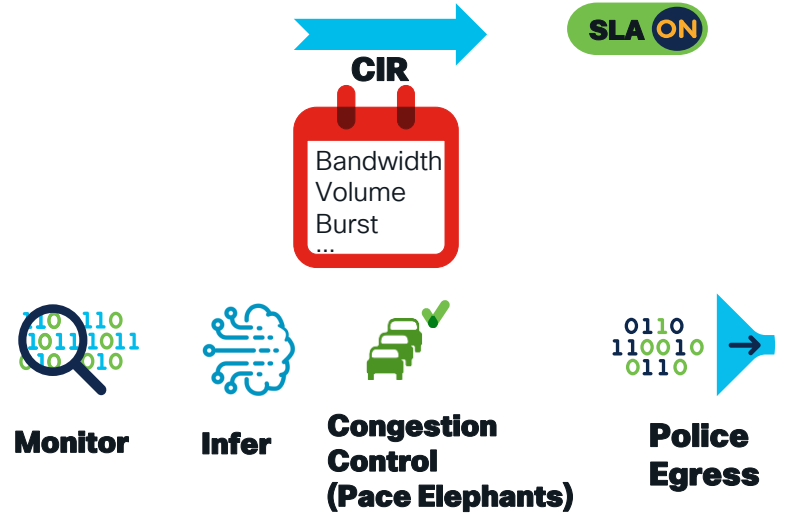


Conform to SLA results in predictable cost ✓

Violate SLA results in additional cost ✗

Indiscriminate Policing leads to bad user experience

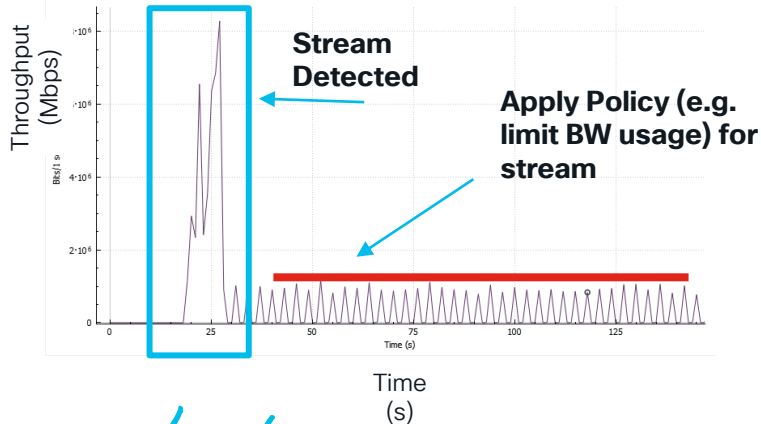
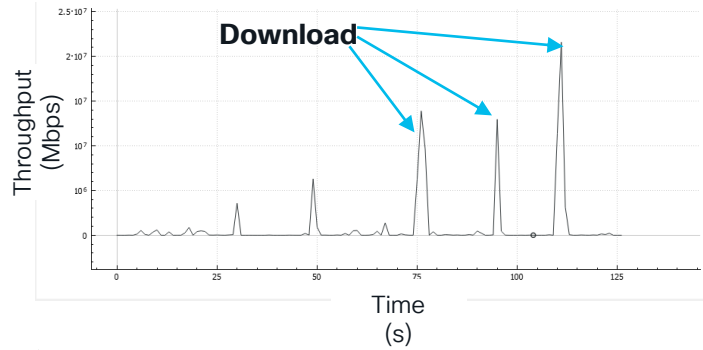
Solution



- ✓ **Conform to SLA**
- ✓ **Ensure QoE for every user**
- ✓ **Fair use capability**

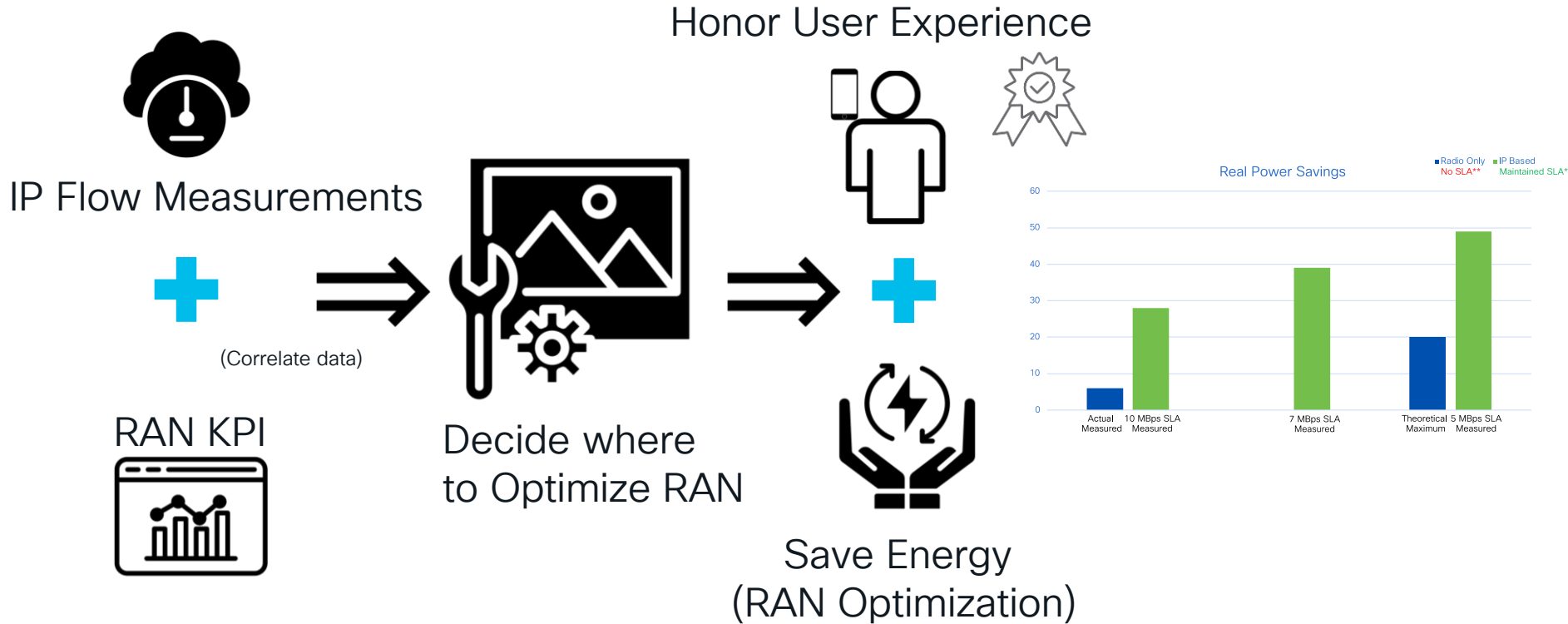
Custom Policy Enforcement

e.g. Differentiate between "download" and "streaming" (within same app)

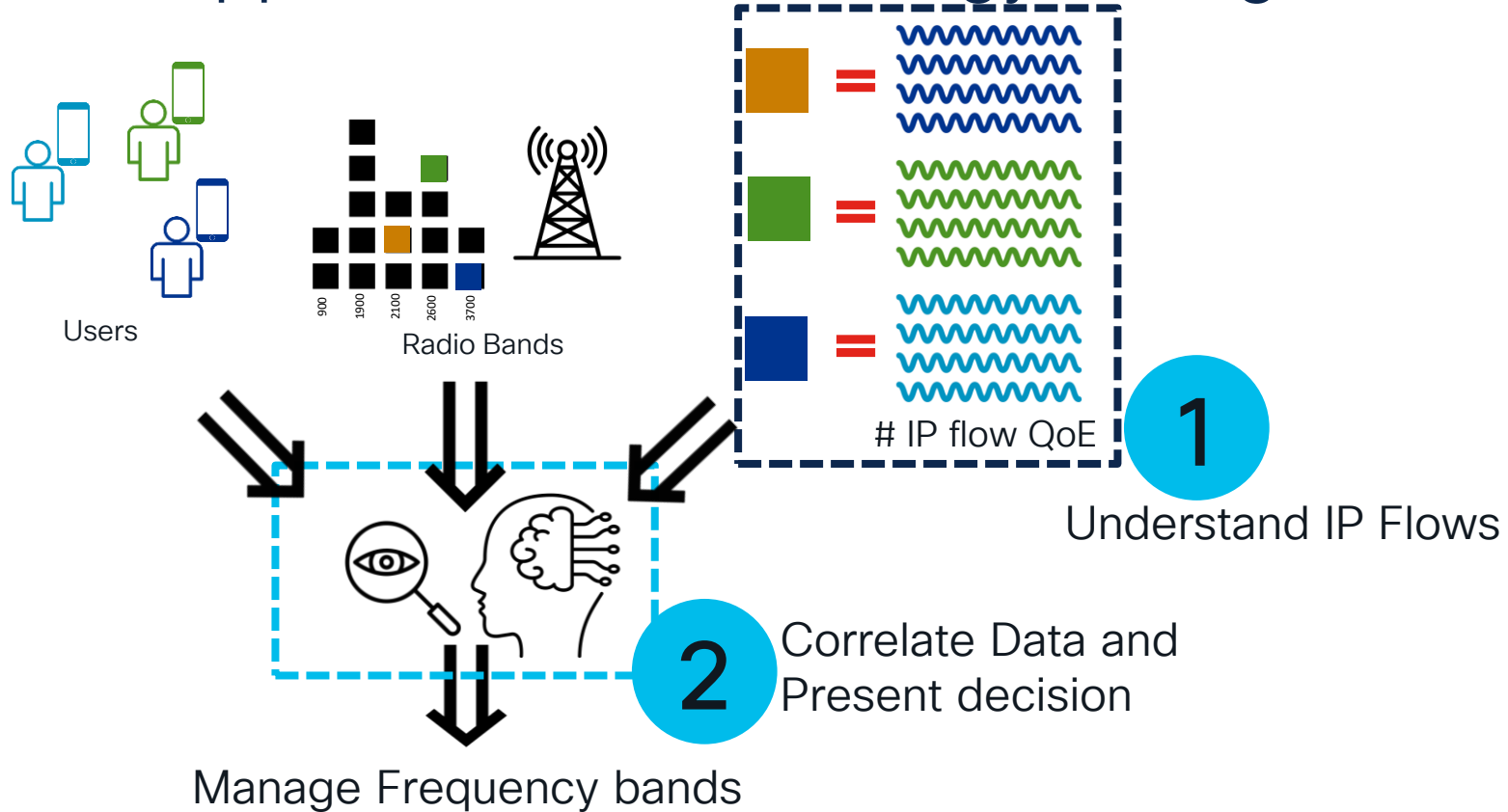


- Same Source/Destination Address
- Differentiate between download versus streaming *on the same SA/DA*
- *Apply Policy per flow type, e.g.*
 - *Download Policy: no action*
 - *Streaming Policy: Limit to set BW profile (police/buffer/...)*

RAN Energy Savings based on IP utilization metrics (BRKSPG-2583)

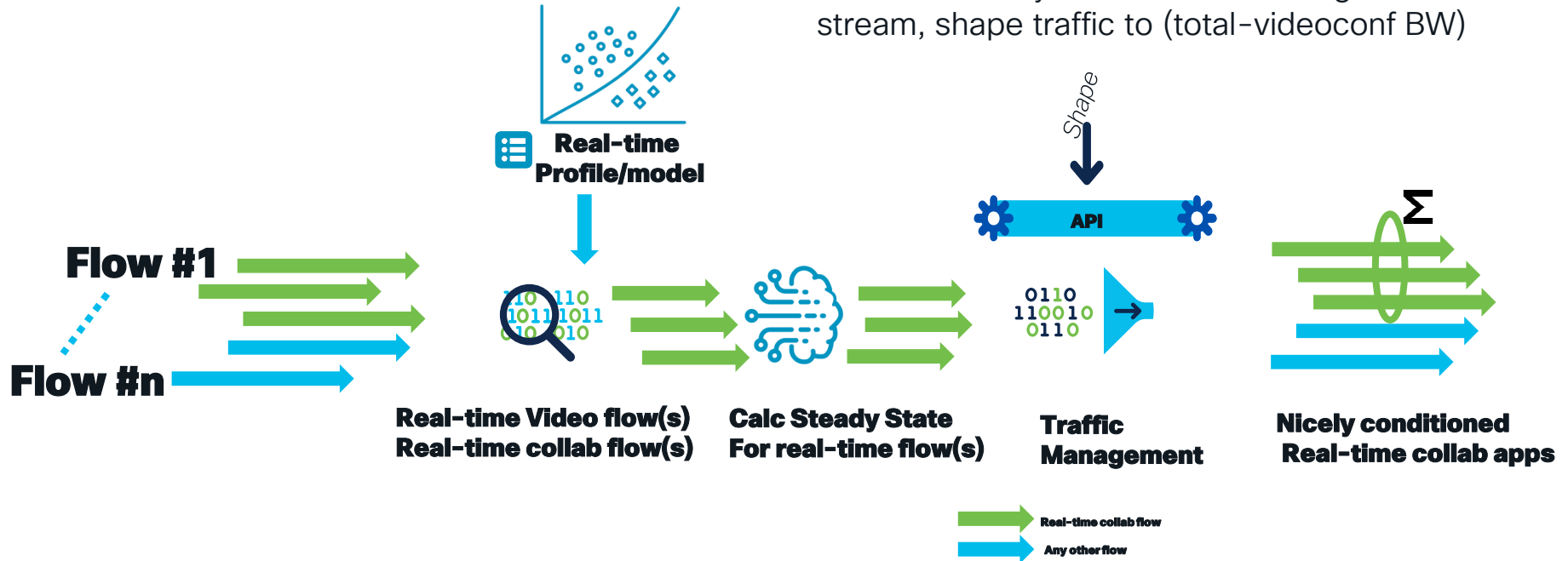


Systematic Approach to Smart Energy Savings



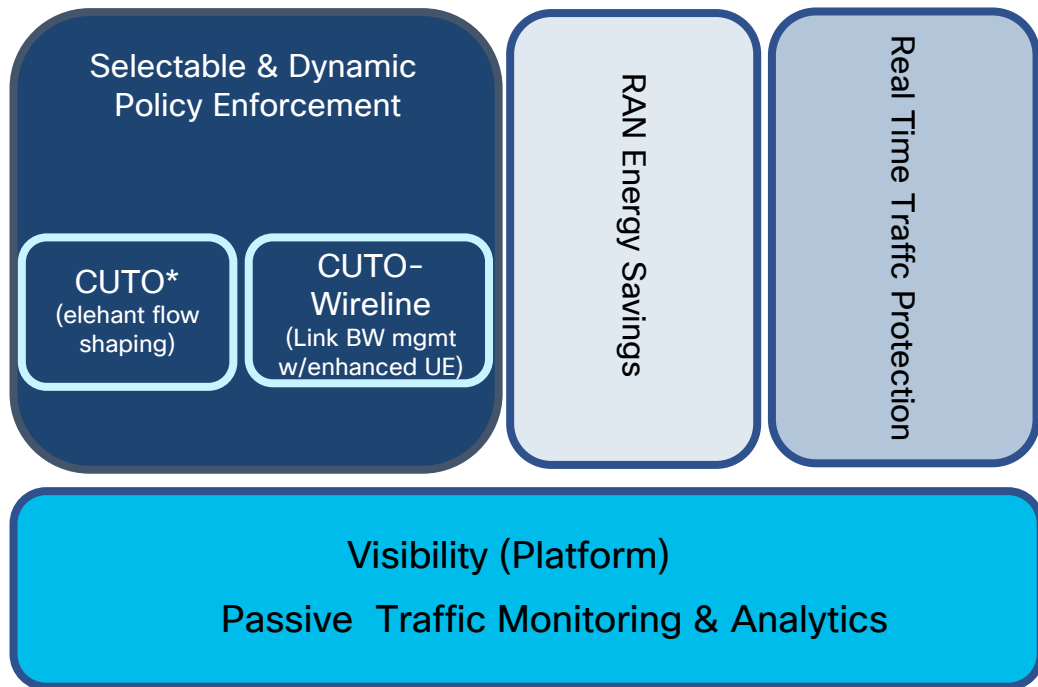
Use Case : Protecting Real-time Traffic

Observe traffic, detect videoconferencing stream, measure steady state Bandwidth usage of video conf stream, shape traffic to (total-videoconf BW)



Use Cases Summary

Non-exhaustive list



*Cisco Ultra Traffic Optimization

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Visibility (Platform)

(Passive) Traffic Monitoring & Analytics
QoE derivation and monitoring

Policy Enforcement Engine

Dynamic Policy Enforcement per
(APN|MSISDN|Link|Base Station|...)

CUTO (Dynamic Congestion Alleviation by Elephant Flow Shaping)
CUTO-Wireline (Interconnect link bandwidth management while maintaining an enhanced User Experience)

Protection for Real-Time Traffic

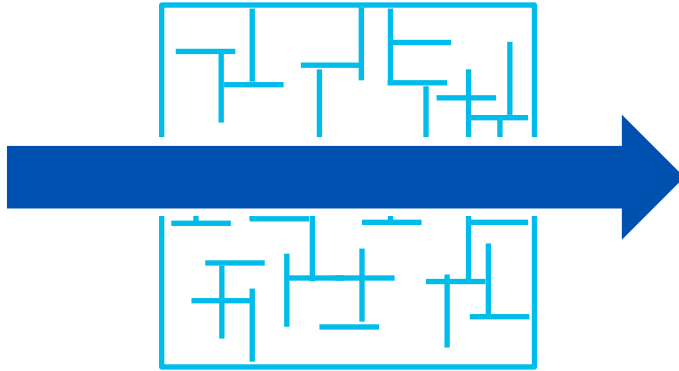
Manage overall link congestion dynamically to protect RTP traffic (videoconf, collaboration, etc)

RAN Energy Savings / Sustainability

Dynamically switching bands on/off at a cell site to match IP based real-time traffic demand & QoE from customers.

Why does this scale

Simple



- I only use state on the important/interesting stuff
 - 20% of the flows generate 80% of the volume

Smart



- I only use state if I need it
 - when there is a reason e.g. congestion

Summary

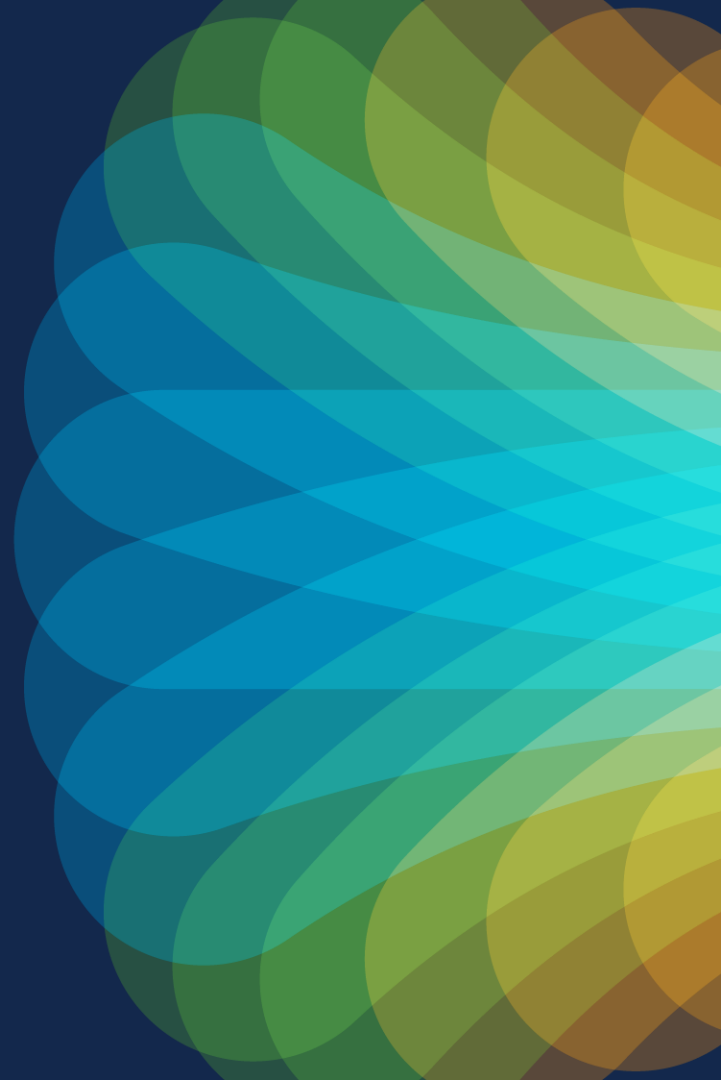
- Traffic is encrypted, application controlled, and obfuscated
- Traditional DPI approaches (w)(d)on't work
- This evolution will affect Service Provider consumer offering policy
- An IP centric approach is feasible and addresses several use cases



The bridge to possible

Thank you

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The Cisco Live! logo features the word "CISCO" in a bold, black, sans-serif font, followed by "Live!" in a black, cursive script font. The background of the entire image is a vibrant, multi-colored abstract pattern of overlapping, wavy bands in shades of red, orange, yellow, green, and blue, creating a sense of motion and energy.

CISCO *Live!*

Let's go