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# Troubleshooting Multicast: The "Usual Suspects"

BRKENT-2264

Denise "Fish" Fishburne

Solutions Architect, CCIE #2639, CCDE 2009:0014



#CiscoLive

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# Agenda

- Super Fast Review
- Building the Plumbing for the Multicast
- Multicast Troubleshooting
- Final Troubleshooting Takeaways

# Super Fast Review



# Frequently Used Terms

**ASM** Any Source Multicast

**FHR** First Hop Router

**SSM** Source Specific Multicast

**LHR** Last Hop Router

**MDT** Multicast Distribution Tree

**IR** Intermediate Router

**RP** Rendezvous Point

**DR** Designated Router

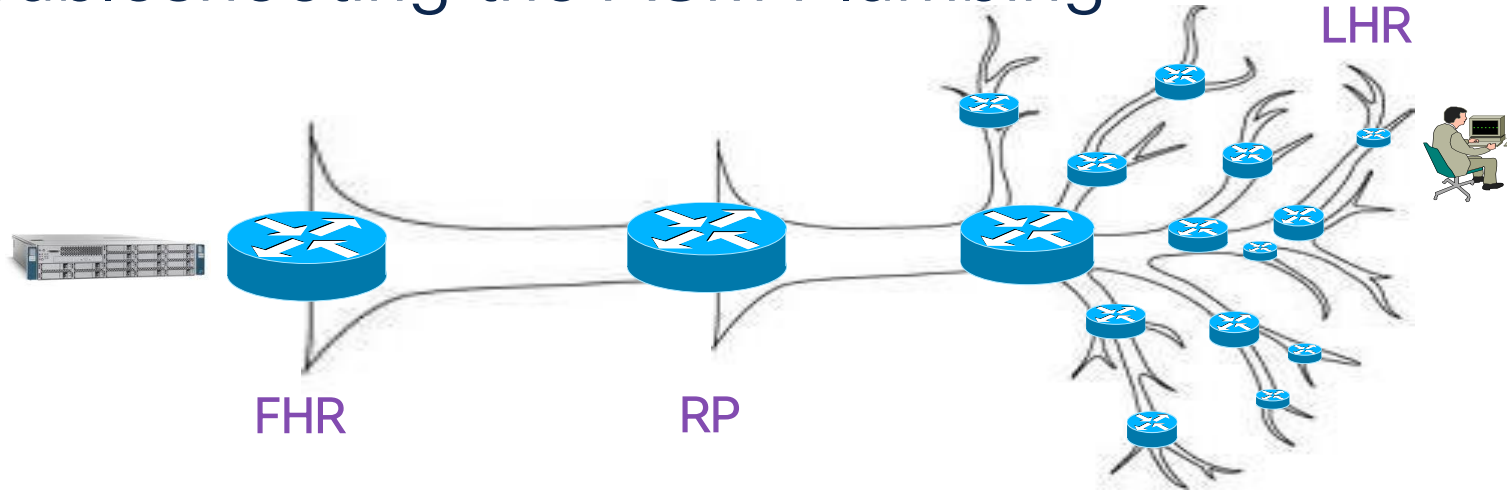
**IGMP** Internet Group Management Protocol

**PIM** Protocol Independent Multicast

# Frequently Used Terms

- Any Source Multicast (**ASM**)
  - Original (Classic) PIM-SM
  - Supports both Shared and Source Trees
- Source Specific Multicast (**SSM**)
  - a.k.a. Single Source Multicast
  - Supports only Source Trees

# Troubleshooting the ASM Plumbing



MDTs Built Backwards Towards Root



Traffic

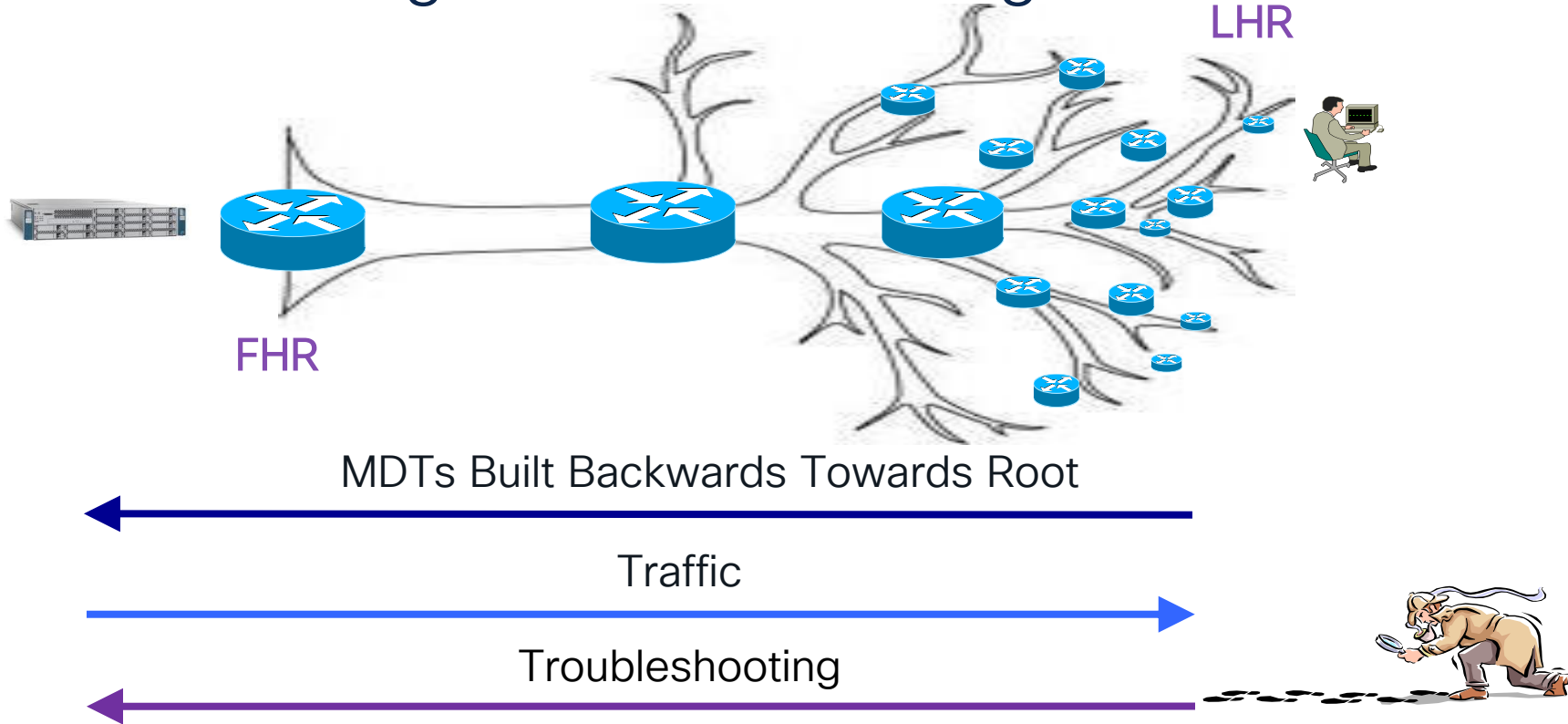


Troubleshooting



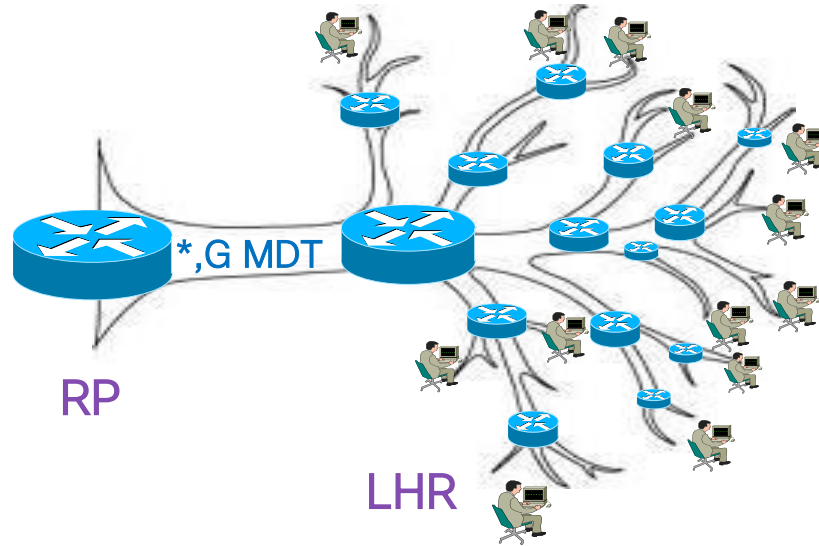


# Troubleshooting the SSM Plumbing



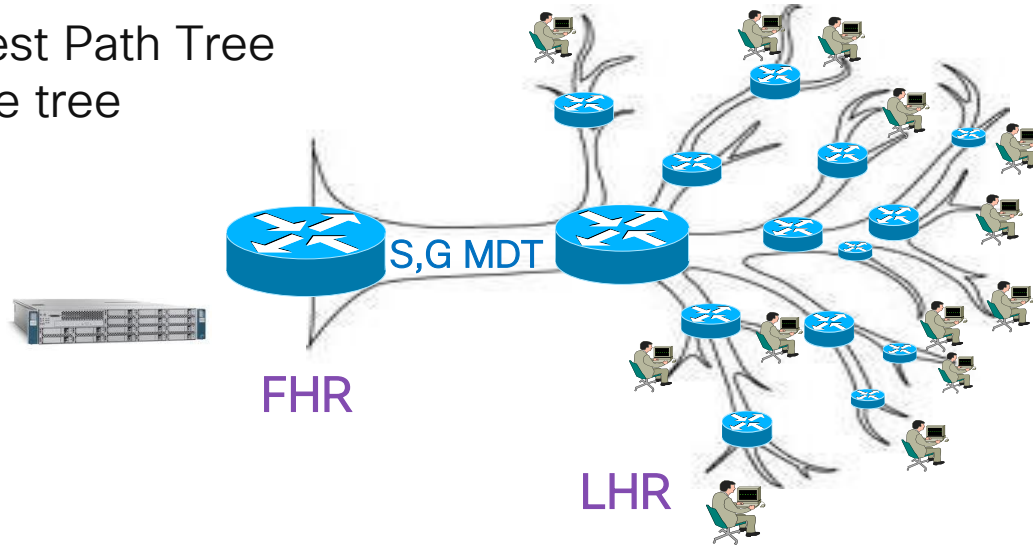
# Frequently Used Terms

(\*,G) = \*,G  
= Shared Tree  
= RP tree



# Frequently Used Terms

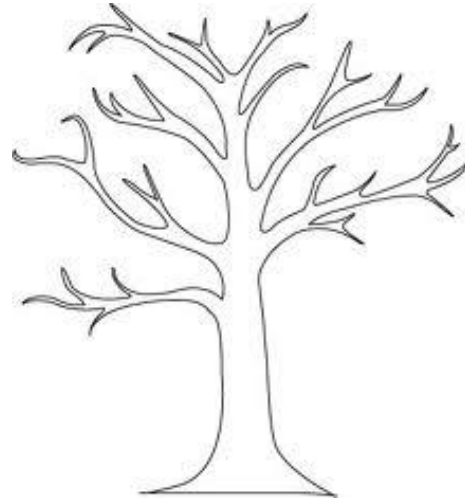
(S,G) = S,G  
= Shortest Path Tree  
= Source tree



# Frequently Used Terms

$(*,G)$  =  $*,G$   
= Shared Tree  
= RP tree

$(S,G)$  =  $S,G$   
= Source Tree  
= Shortest Path Tree



*The Root of the  $(*,G)$  Tree is =*

*RP*

*The Root of the  $(S,G)$  Tree? =*

*Source*

# Frequently Used Terms

IIF Incoming Interface

Interface towards the root of the tree

OIL Outgoing Interface List

Interfaces that have received PIM Joins or IGMP membership requests

IIF of the (\*,G) Tree point towards

RP

IIF of the (S,G) Tree point towards?

Source

\*,G

R5#*show ip mroute 239.1.1.1*

*\*,G* → (\*, 239.1.1.1), 01:33:55/00:02:13, *RP* → RP 2.2.2.2, *flags* → flags: SJC  
*IIF* → Incoming interface: GigabitEthernet1/0/2, RPF nbr 10.4.5.4  
*OIL* → Outgoing interface list:  
GigabitEthernet1/0/5, Forward/Sparse, 01:33:55/00:02:13 *RPF nbr* →

# Building the Plumbing

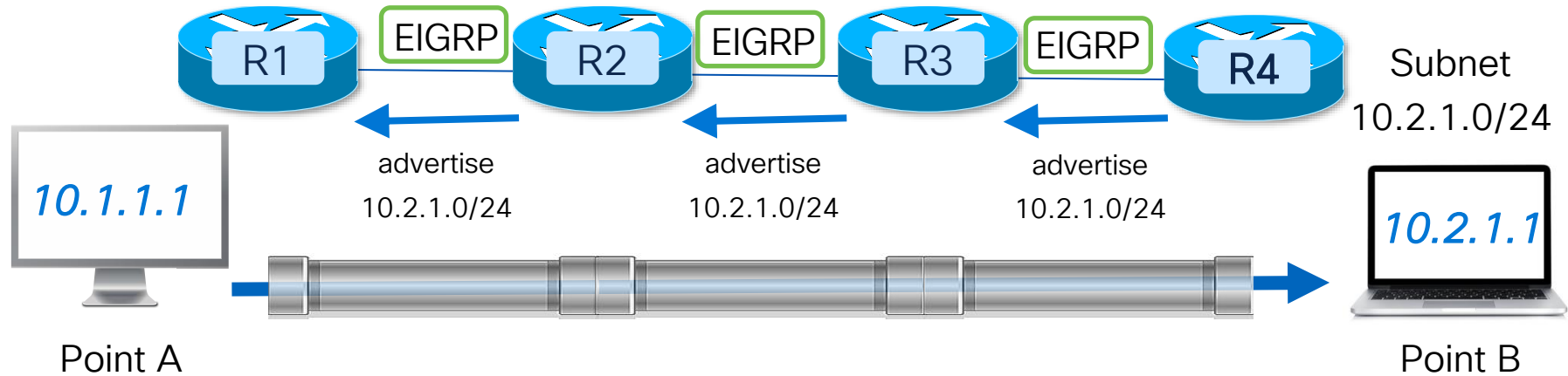


*“In solving a problem of this sort, the grand thing is to be able to reason backward. That is a very useful accomplishment, and a very easy one, but people do not practice it much.”*

Sherlock Holmes



# Building the Plumbing for Unicast Traffic: Unicast Routing



  
Ping 10.2.1.1

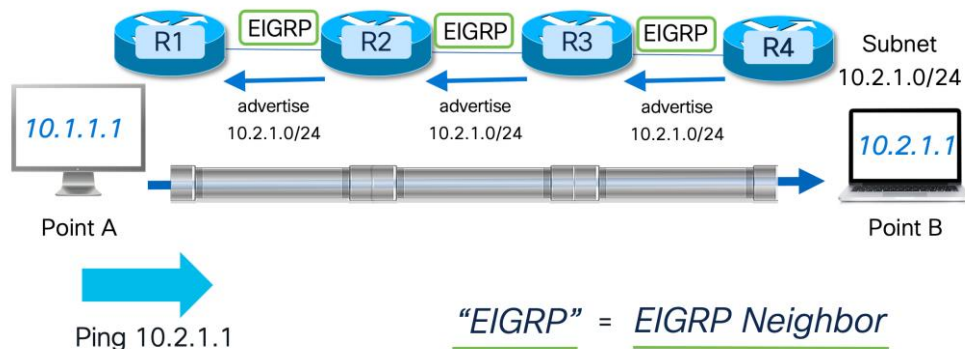
*"EIGRP"* = *EIGRP Neighbor*

# Building the Plumbing for Unicast Traffic: Unicast Routing

## “Usual Suspects”



- Missing piece of plumbing (no EIGRP nbr)
- Subnets on the Interfaces on routers towards the 10.1.1.0/24 and 10.2.1.0/24 not “included” in routing. Not getting advertised
- Lack of knowledge somewhere in plumbing of Where is the Subnet? (RIB) or What is the Next Hop IP address to get to the subnet?

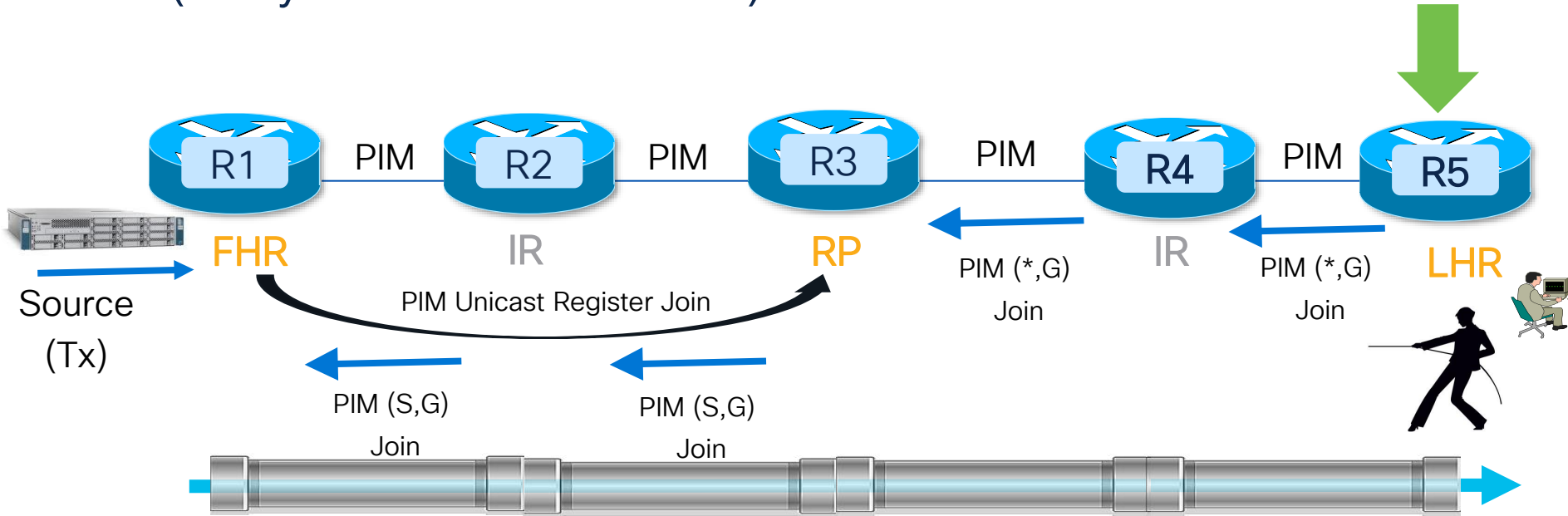


### Generic usual Suspects

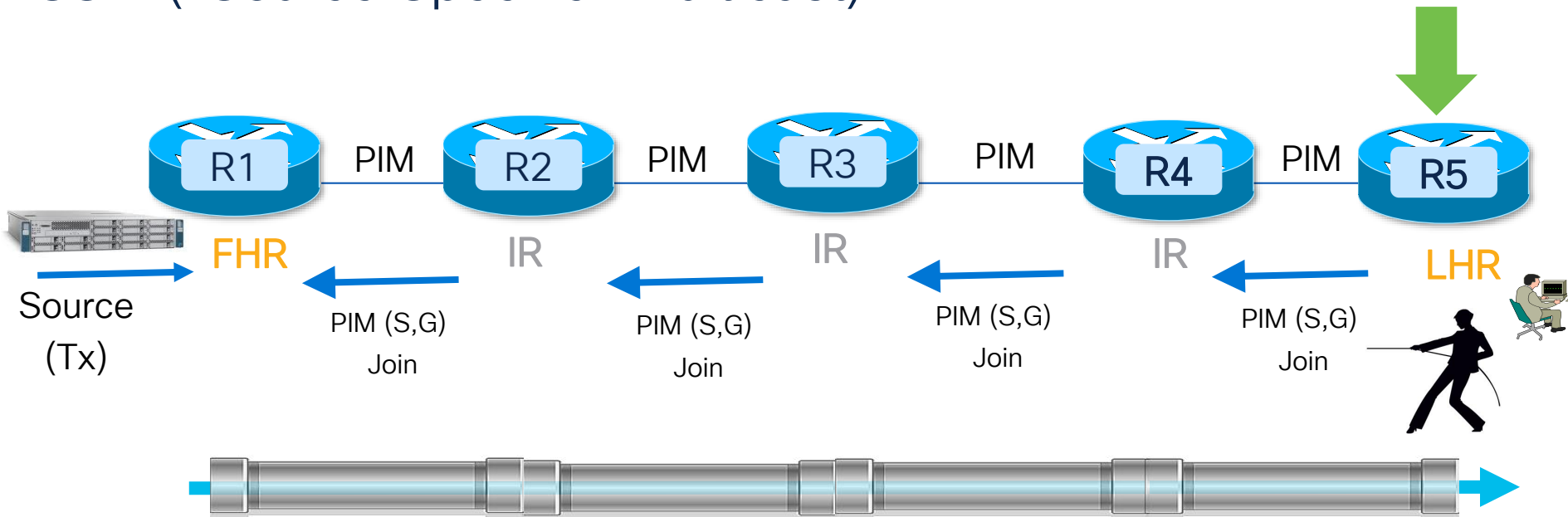
- Layer 1
- Layer 2
- Access-lists
- Firewalls

“EIGRP” = EIGRP Neighbor

# Building the Plumbing for Multicast Traffic: ASM (“Any Source” Multicast)



# Building the Plumbing for Multicast Traffic: SSM (“Source Specific” Multicast)



# Building the Plumbing for Multicast Traffic: Multicast Routing

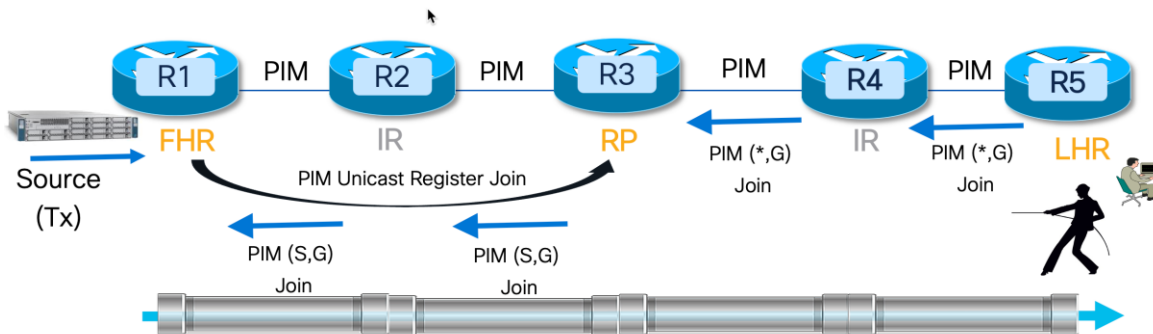
## “Usual Suspects”



- Missing piece of plumbing (no PIM nbr)
- Missing “pull” from Receiver (no IGMP/MLD request to join a group)
- Interfaces on routers towards the Source or Receiver not “included” in multicast routing.  
Missing multicast config on interface
- Lack of knowledge somewhere in plumbing of WHO is the Root? Where is the Root? Or “What is the PIM RPF Neighbor toward the root?”

### Generic usual Suspects

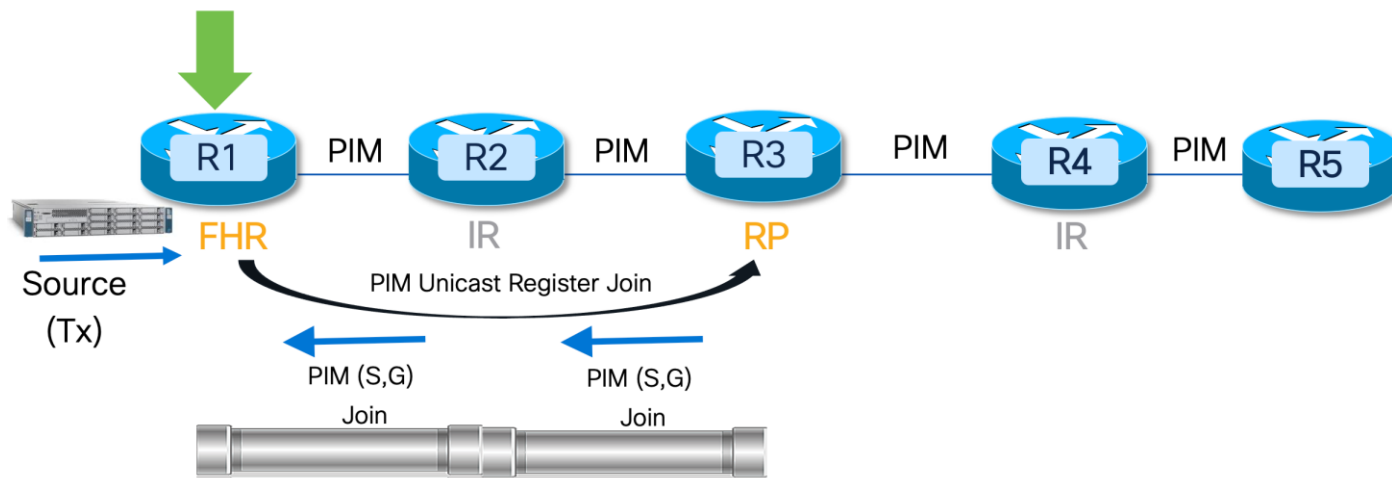
- Layer 1
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# Building the Plumbing for Multicast Traffic: Multicast Routing

## “Usual Suspects”

- Missing “pull” from Receiver (no IGMP/MLD request to join a group)

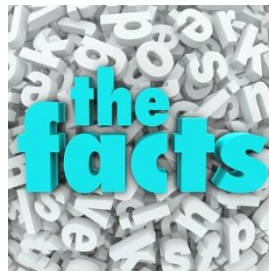


# Multicast Troubleshooting Methodology



# Troubleshooting Toolbox

## Facts to Remember



- Multicast Routing must be enabled globally
- PIM must be enabled on the interfaces for PIM neighbors to form
- Multicast Trees get built backwards towards the root
- Multicast traffic in ASM and SSM are triggered via a “pull”
- High on the “food chain” dependent on routing working and PIM working





# Troubleshooting Toolbox

## Questions to Remember



- ☐ Who is the root?
- ☐ Where is the root?
- ☐ What is the PIM RPF neighbor towards the root?

# Troubleshooting Toolbox Checklist



- ☐ IGMP Membership Report Received by LHR (IPv4)
- ☐ MLD Membership Report Received by LHR (IPv6)
- ☐ “WHO” is the root?
  - Knowledge of who the RP is for that multicast group
- ☐ “WHERE” is the root?
  - Check routing... check routing... check routing
- ☐ “WHAT” is the PIM RPF neighbor towards the root?
  - Do you have a PIM neighbor?

# Troubleshooting Toolbox

## “Go To” Commands

```
show ip mroute  
show ip mroute count
```

```
show ip pim neighbor  
show ip pim interface
```

```
show ip igmp group
```

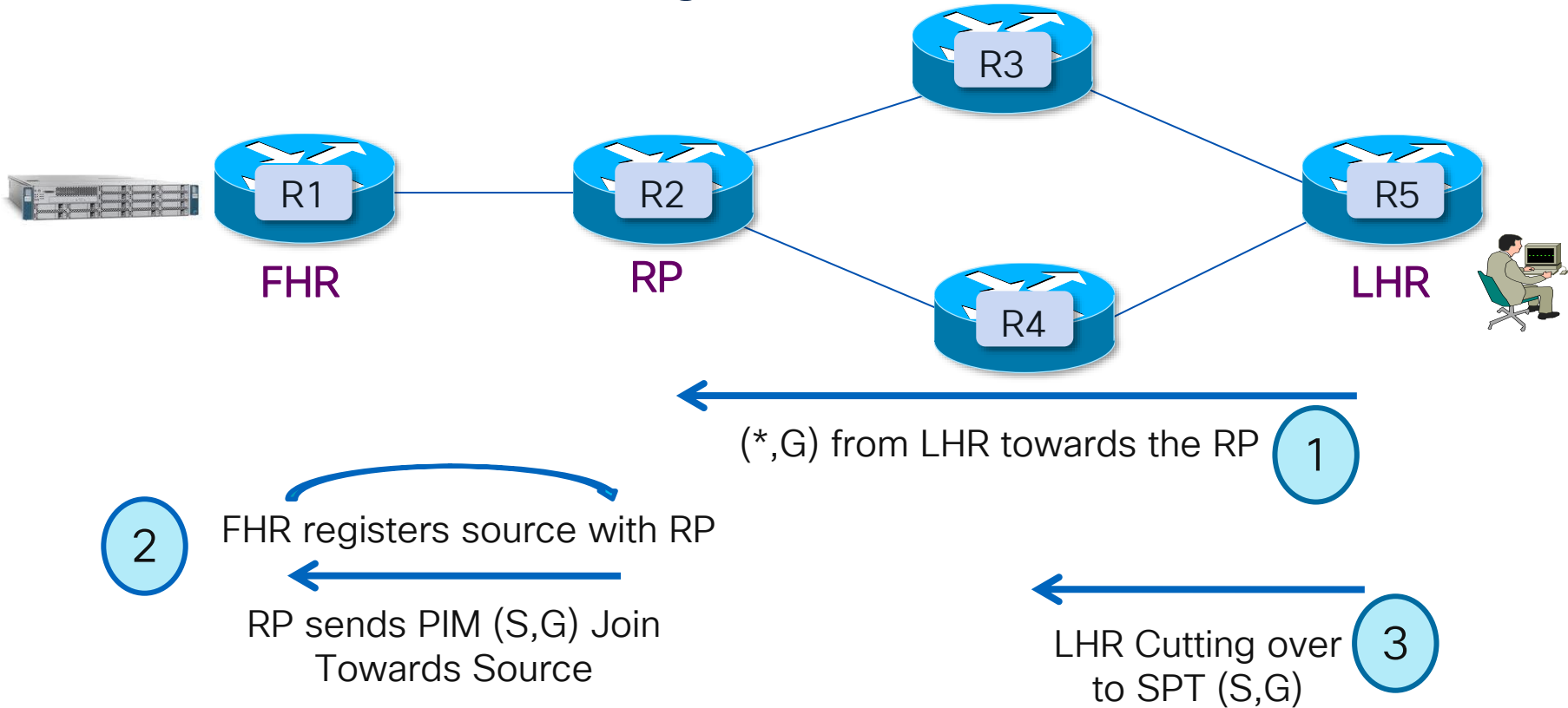
```
show ip pim rp [group]  
show ip pim rp mapping [group]  
show ip rpf [address]
```



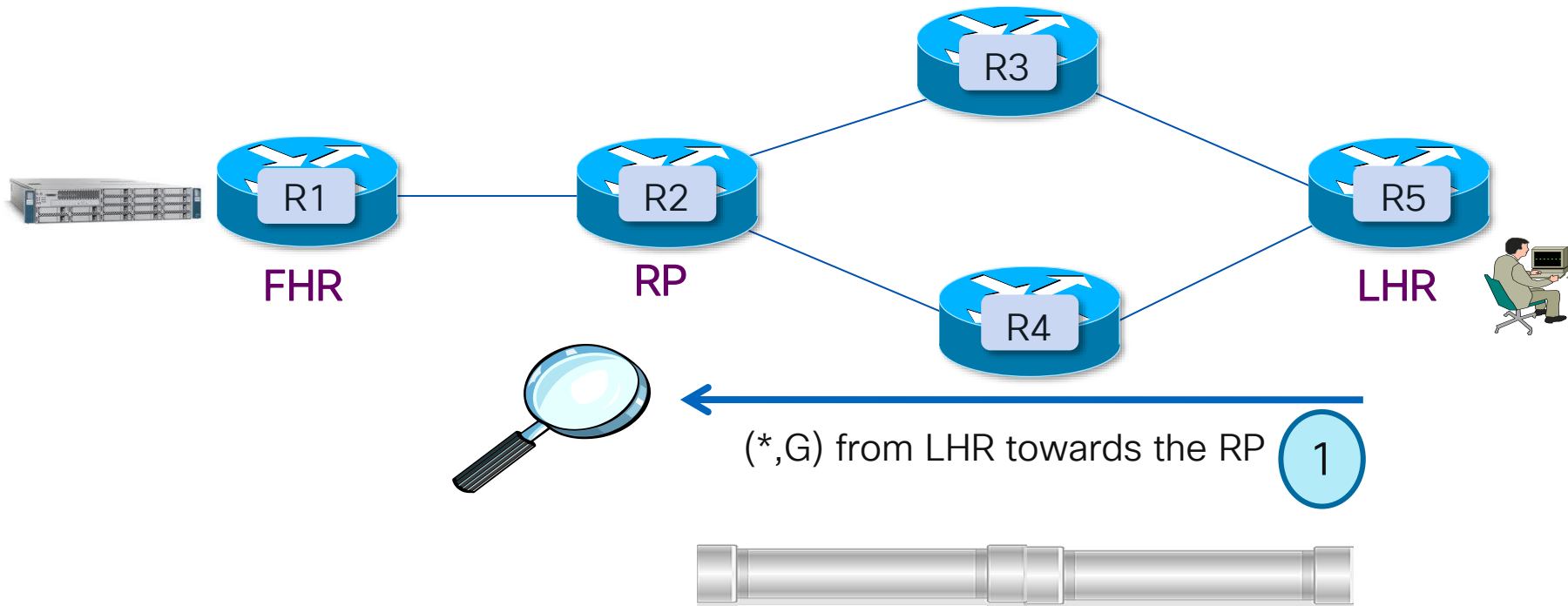
# ASM Troubleshooting



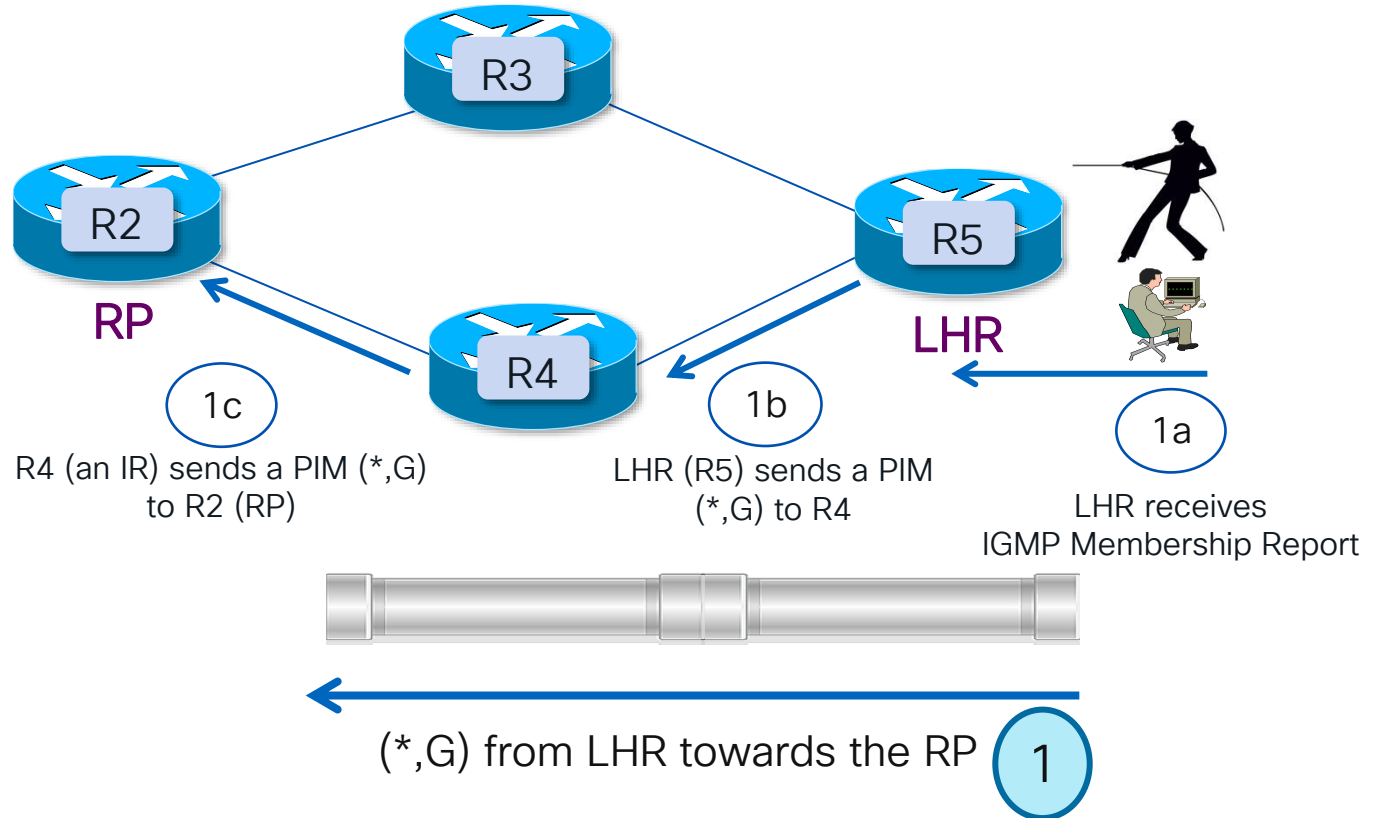
# ASM Troubleshooting



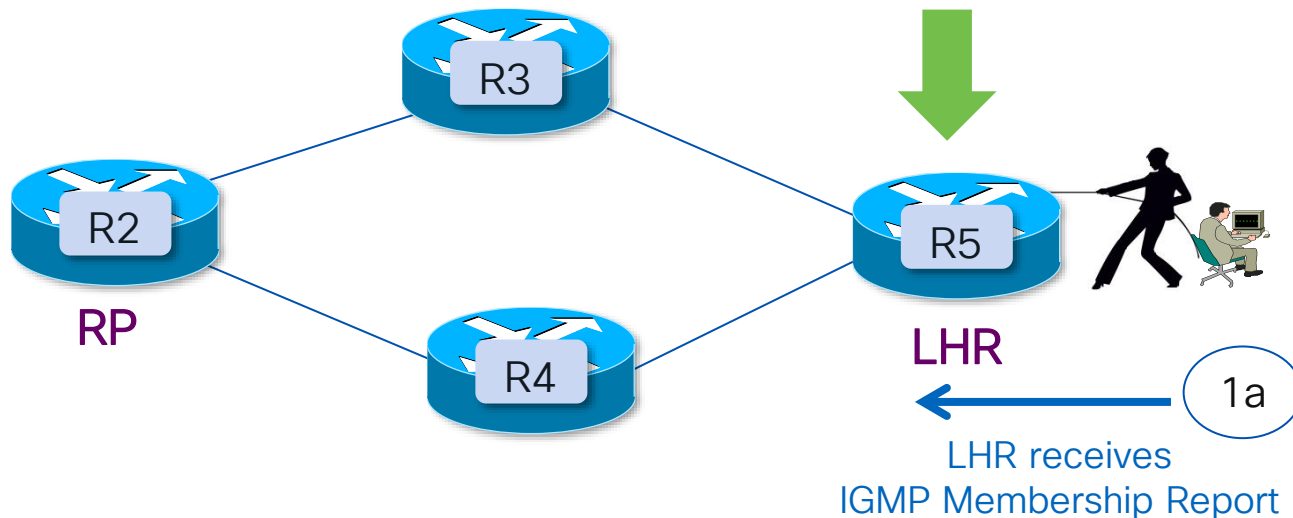
# ASM Troubleshooting Shared Tree



# ASM Troubleshooting: Shared Tree



# ASM Troubleshooting: Shared Tree

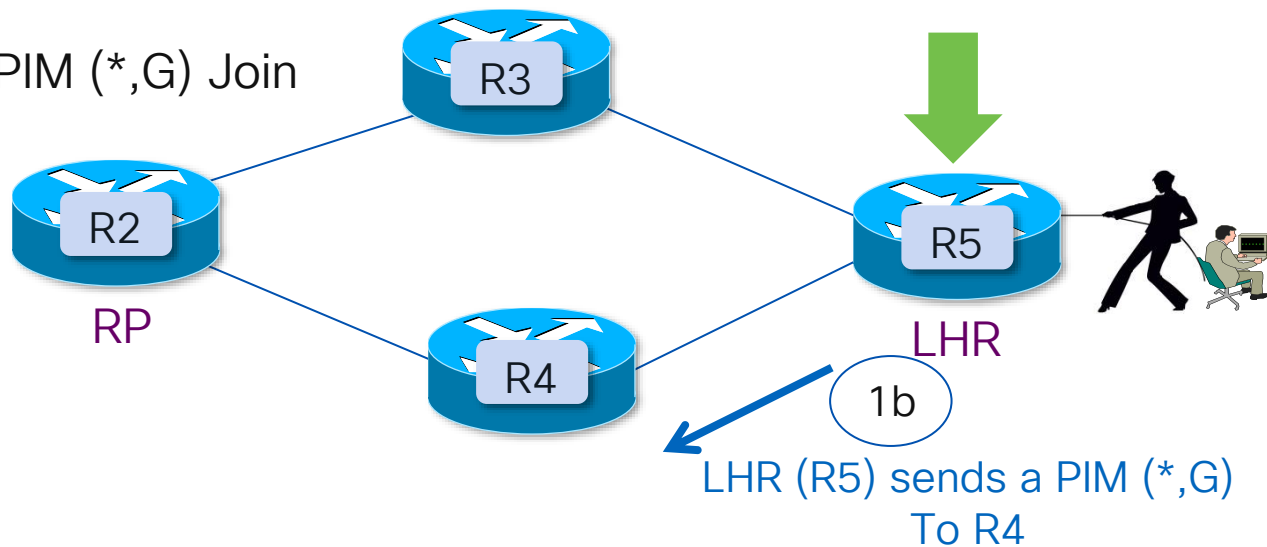


- ☐ IGMP Membership Report Received by LHR
- ☐ “WHO:” R5 (LHR) knows who the RP is for this group
- ☐ “WHERE:” R5 (LHR) knows where (RIB) the RP is
- ☐ “WHAT:” R5 (LHR) has a PIM Neighbor to send the PIM (\*,G) Join to



# ASM Troubleshooting: Shared Tree

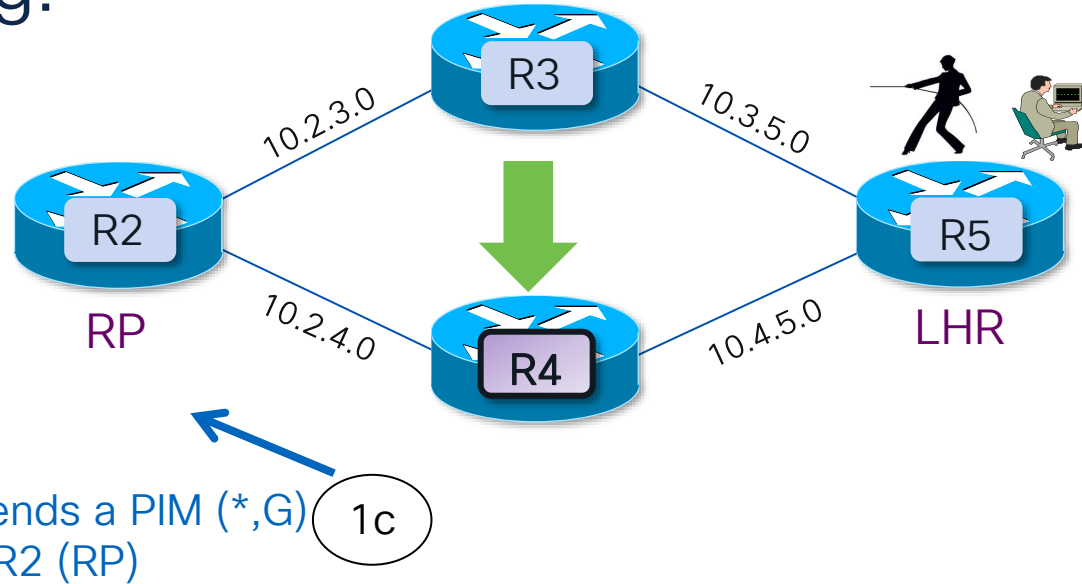
1b LHR Sends PIM (\*,G) Join



- ❑ “WHO:” R5 (LHR) knows who the RP is for this group
- ❑ “WHERE:” R5 (LHR) knows where (RIB) the RP is
- ❑ “WHAT:” R5 (LHR) has a PIM Neighbor to send the PIM (\*,G) Join to

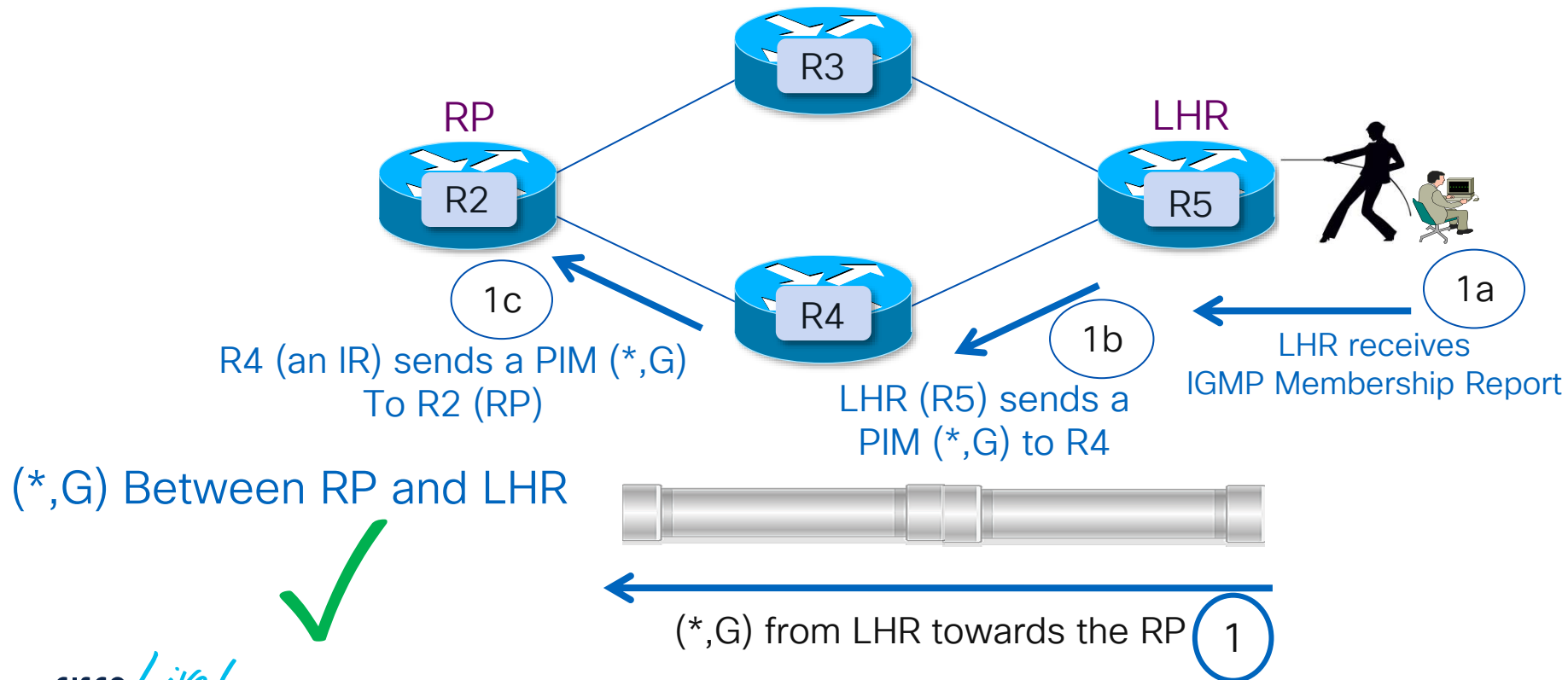
# ASM Troubleshooting: Shared Tree

1c IR Sends PIM (\*,G) Join

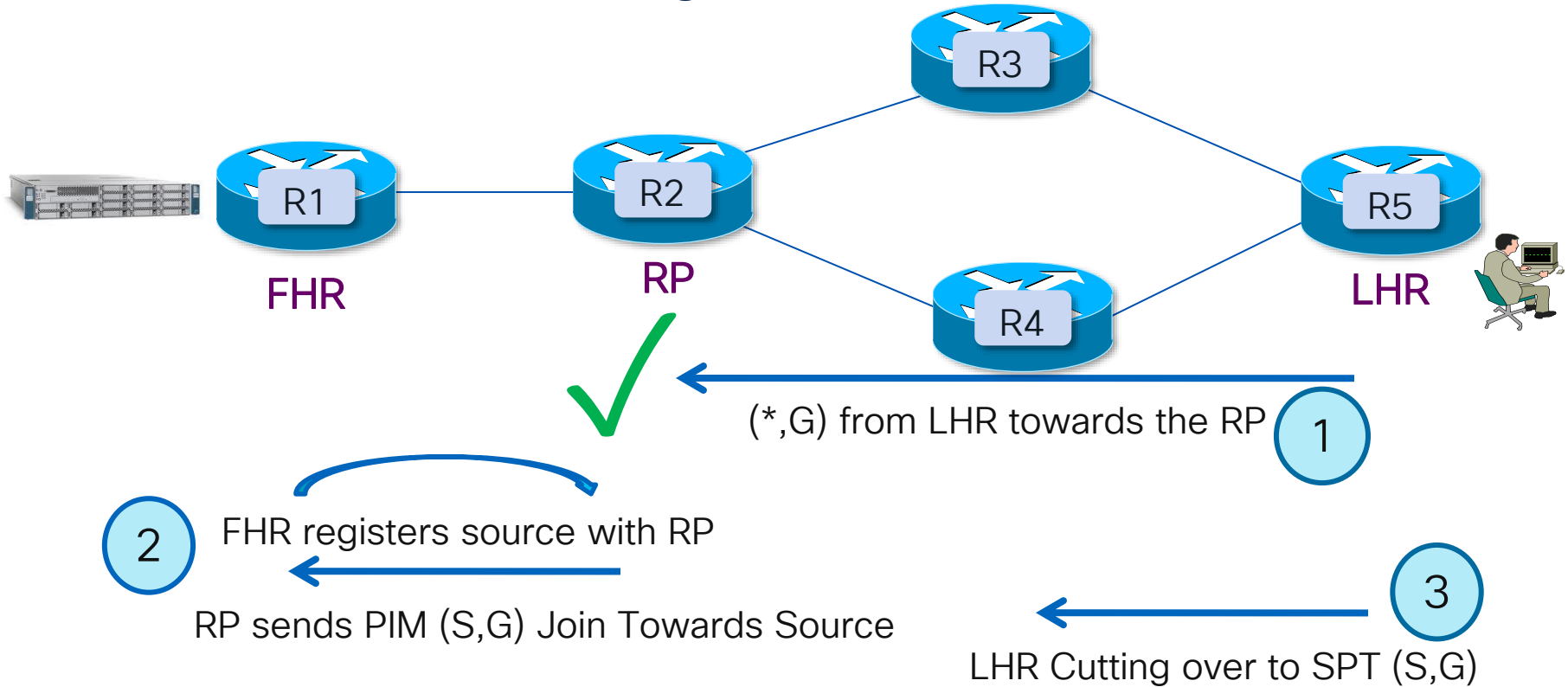


- ❑ “WHO:” R4 (IR) knows who the RP is for this group
- ❑ “WHERE:” R4 (IR) knows where (RIB) the RP is
- ❑ “WHAT:” R4 (IR) has a PIM Neighbor to send the PIM (\*,G) Join to

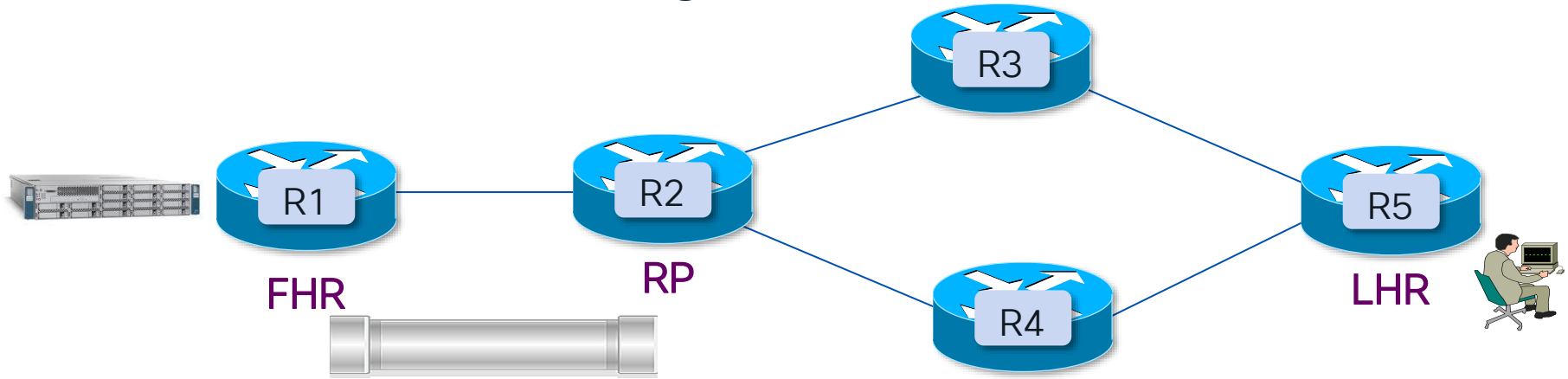
# ASM Troubleshooting: Shared Tree



# ASM Troubleshooting



# ASM Troubleshooting



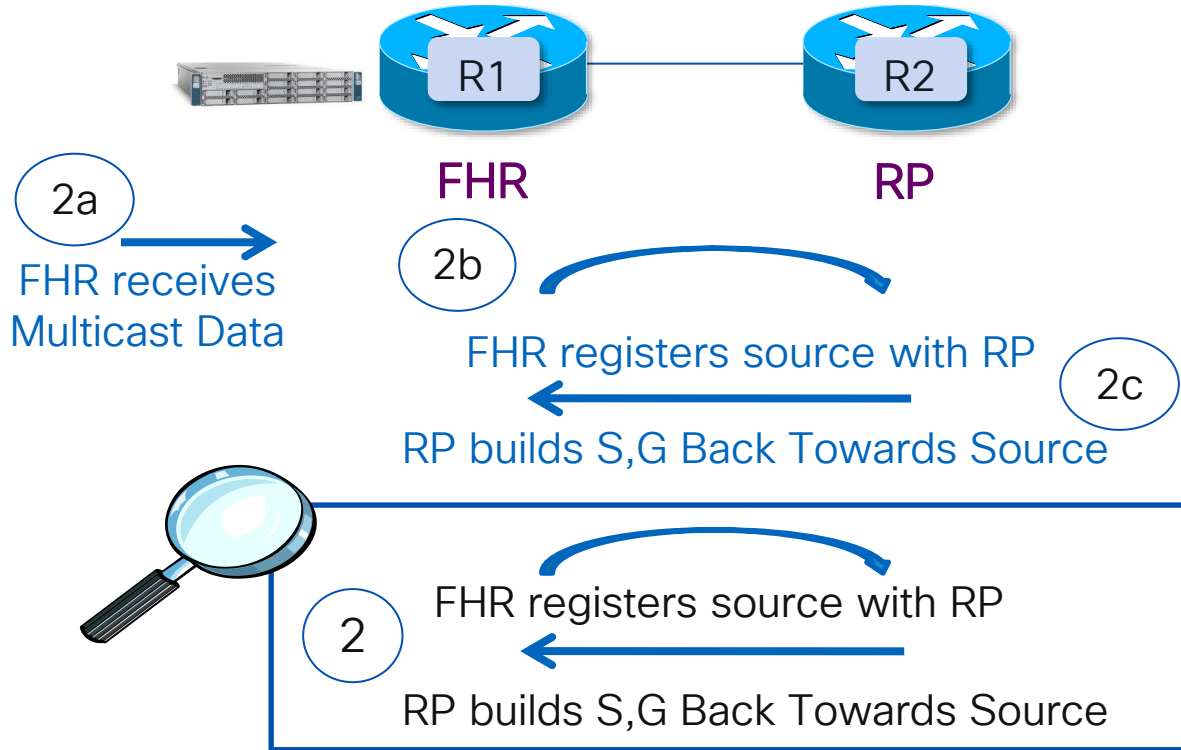
2 FHR registers source with RP

RP sends PIM (S,G) Join Towards Source

(\*,S) LHR towards the RP 1

3 LHR Cutting over to SPT (S,G)

# ASM Troubleshooting: Source Tree



# Registering a Source\*\*\*



Mcast packet is encapsulated into unicast PIM packet:  
Destination IP is the RP.  
PIM header type is Register

gig0 added to the OIL for (S,G)



P sends PIM (S,G) Join Back Towards Source if there is an active shared tree for that G

Mcast packets now get sent out twice:  
1. With Register  
2. Out (S,G)

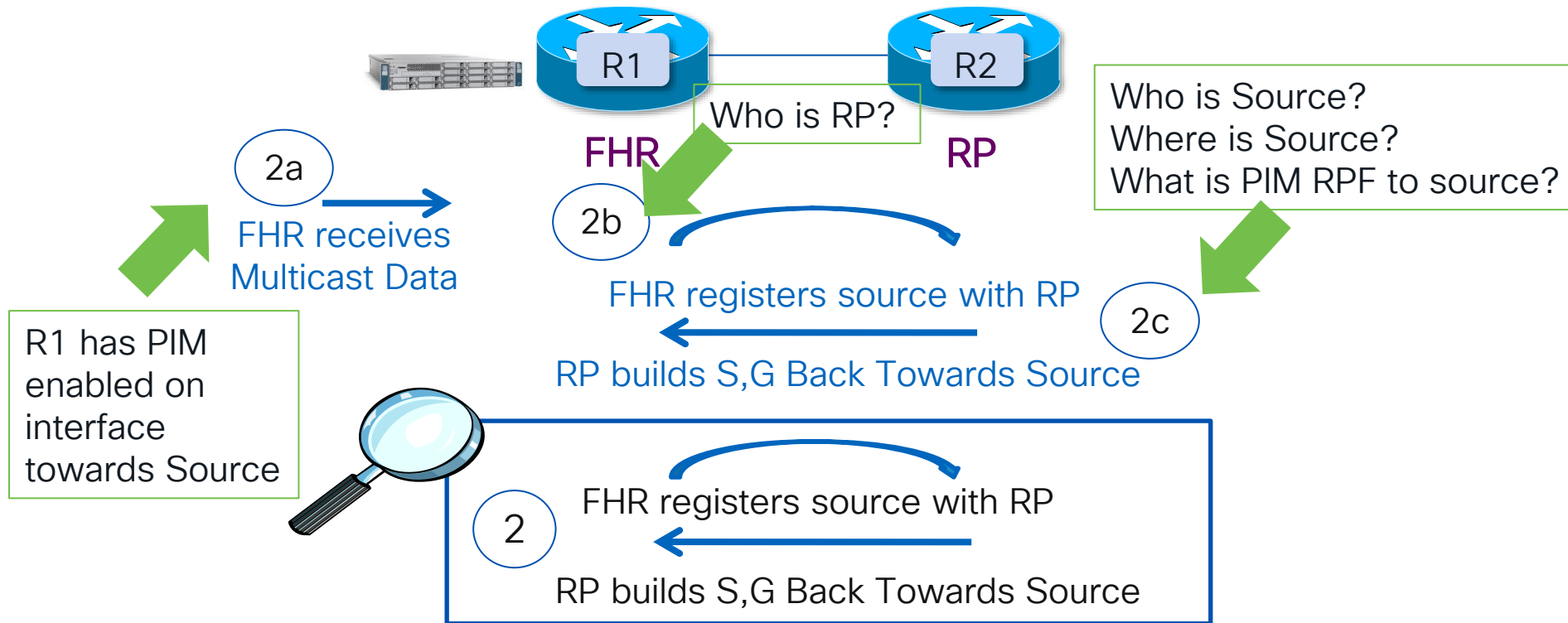


Once the RP sees the packets come in on the (S,G),  
.... it sends a unicast Register Stop



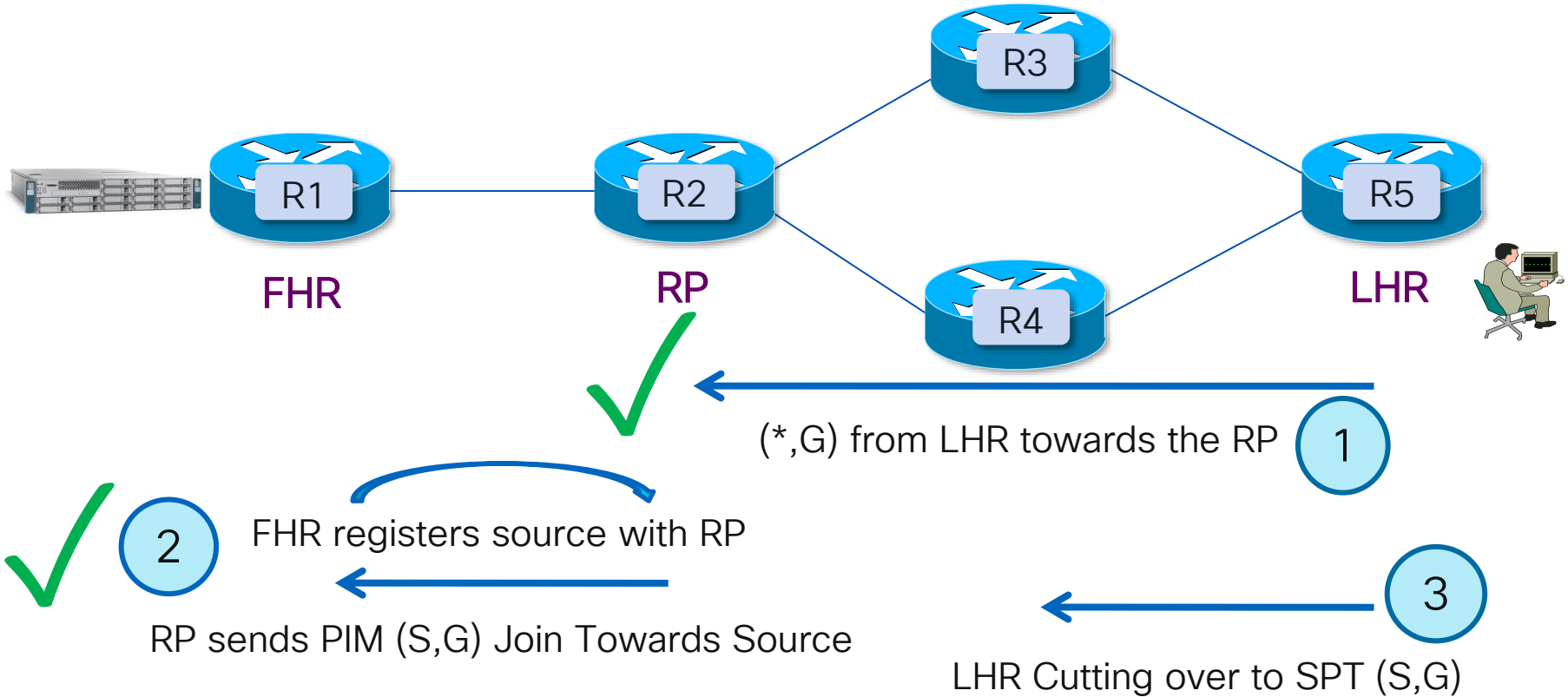
Mcast packets now only out the (S,G) tree

# ASM Troubleshooting: Source Tree





# ASM Troubleshooting

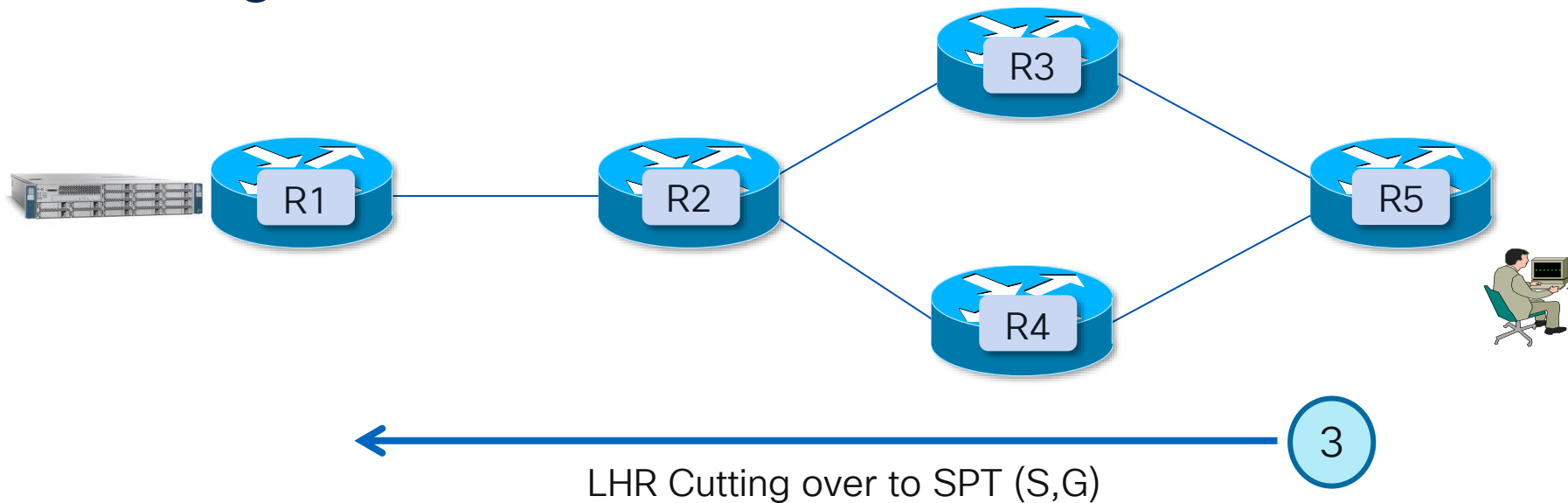


*The default behavior of PIM-SM is that routers with directly connected members will join the shortest path tree as soon as they detect a new multicast source.”*

PIM-SM Frequently Forgotten Fact

# ASM Troubleshooting

## Joining the SPT

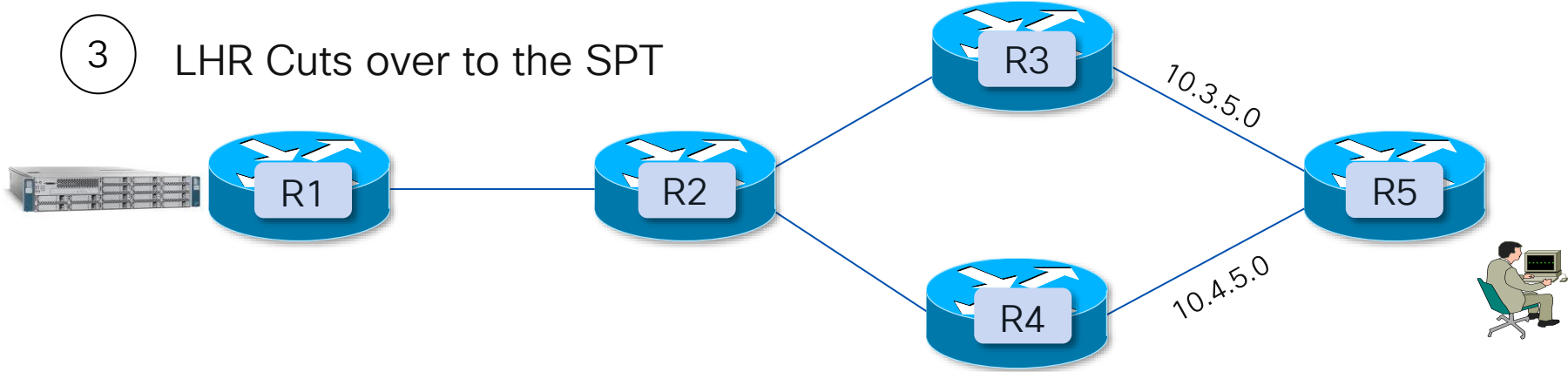


- If SPT Threshold is not infinity (default 0) when the mcast stream comes down the shared tree and into the LHR,
- then the LHR will try to cutover to the shortest path tree

# ASM Troubleshooting

## Joining the SPT

3 LHR Cuts over to the SPT



← 3 LHR Cutting over to SPT (S,G)

LHR Now must answer 3 questions  
before sending PIM (S,G) Join

Source

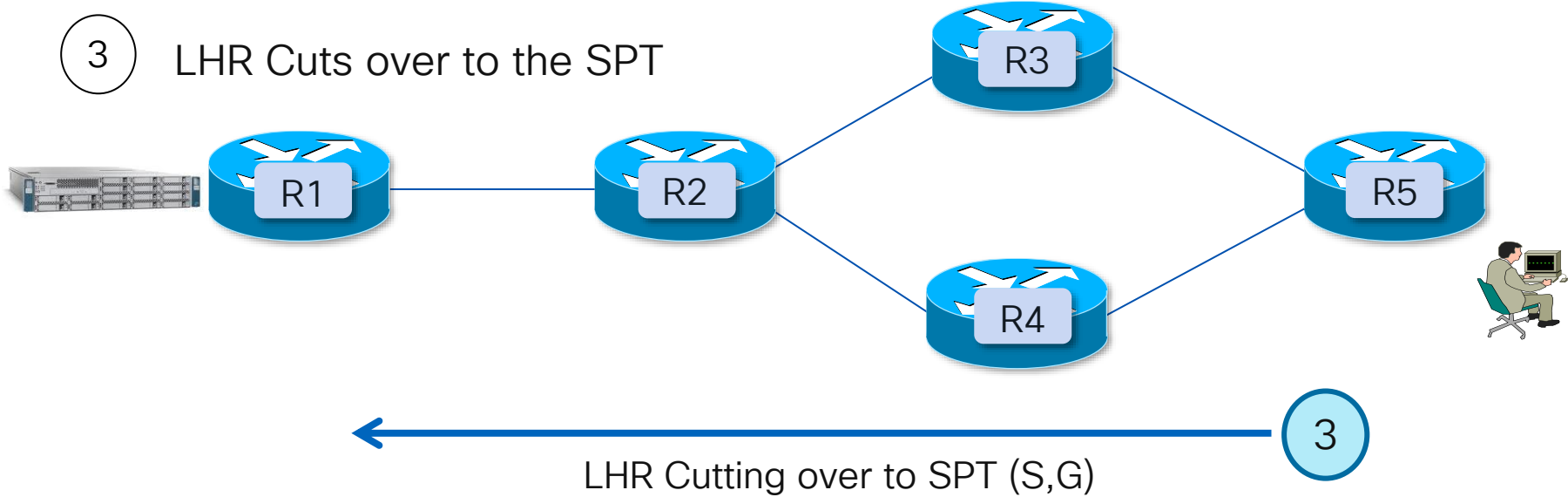
☐ Who?

☐ Where?

☐ RPF Nbr?

# ASM Troubleshooting Joining the SPT

3 LHR Cuts over to the SPT



(S,G) Between LHR and FHR

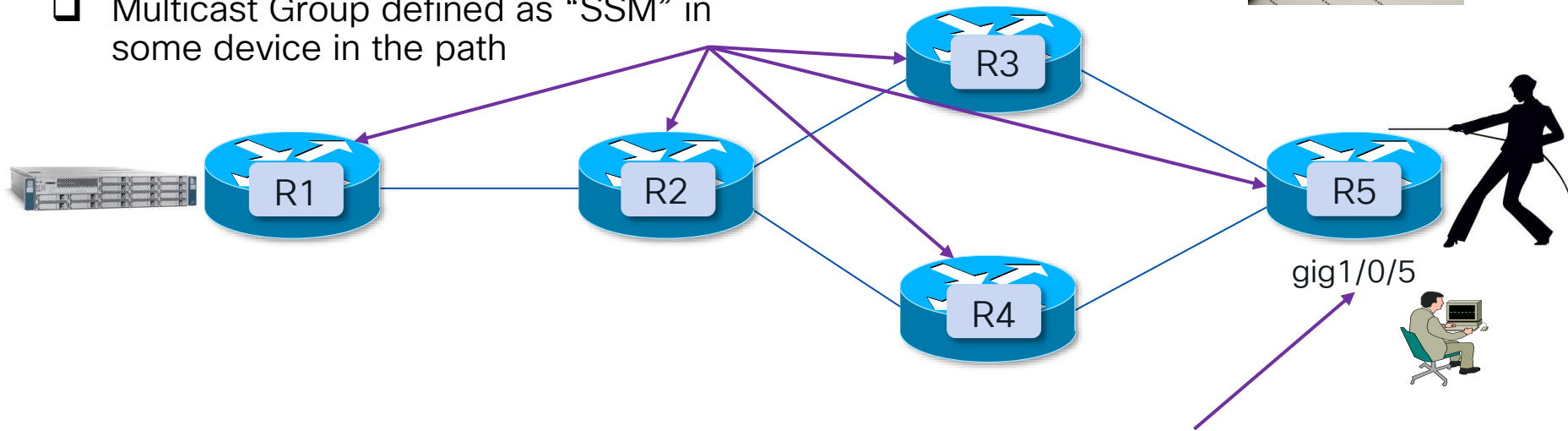


# SSM Specific Troubleshooting



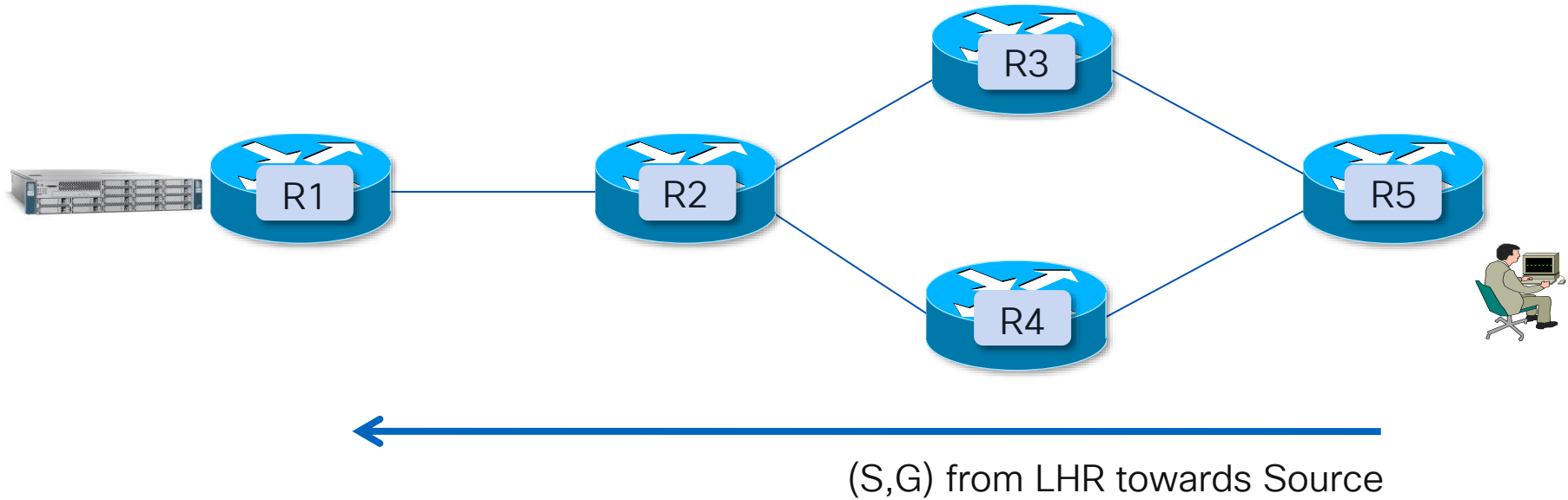
# SSM Specific Troubleshooting Checklist

- ☐ Multicast Group defined as “SSM” in some device in the path



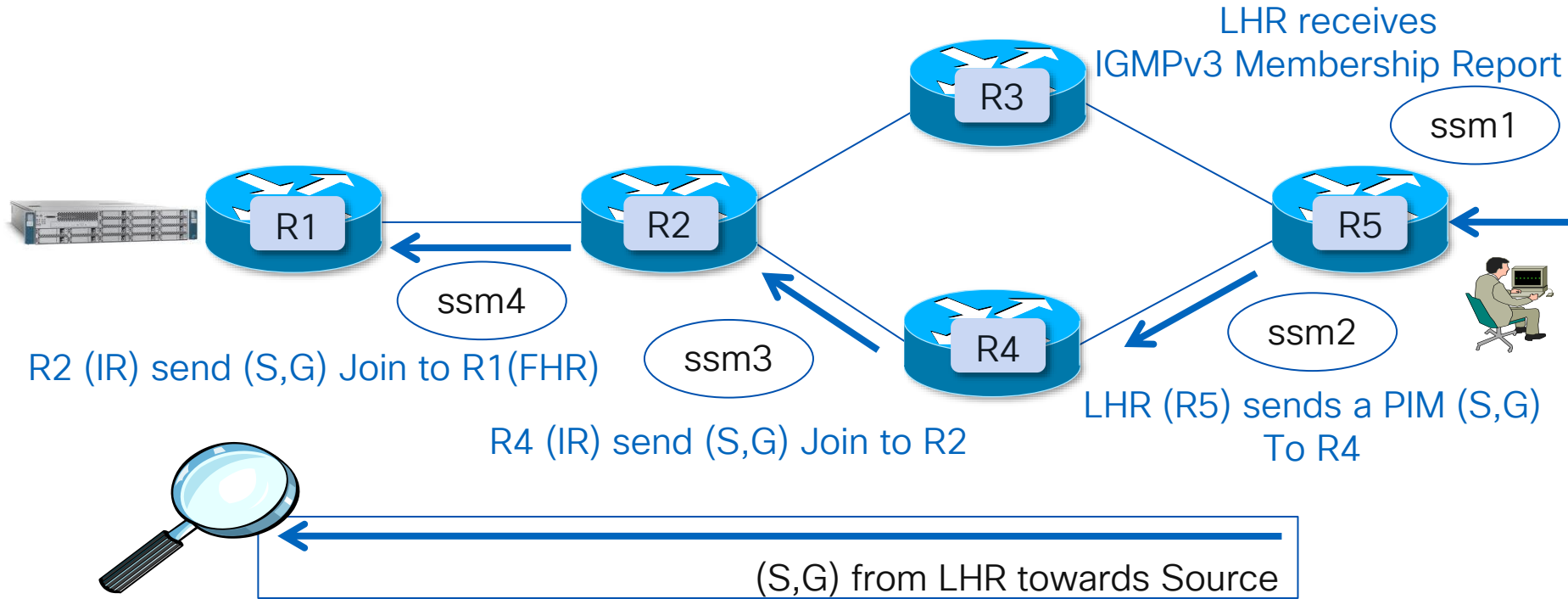
- ☐ IGMP Version 3 enabled (IPv4)
- ☐ MLD Version 2 enabled (IPv6)

# SSM Specific Troubleshooting





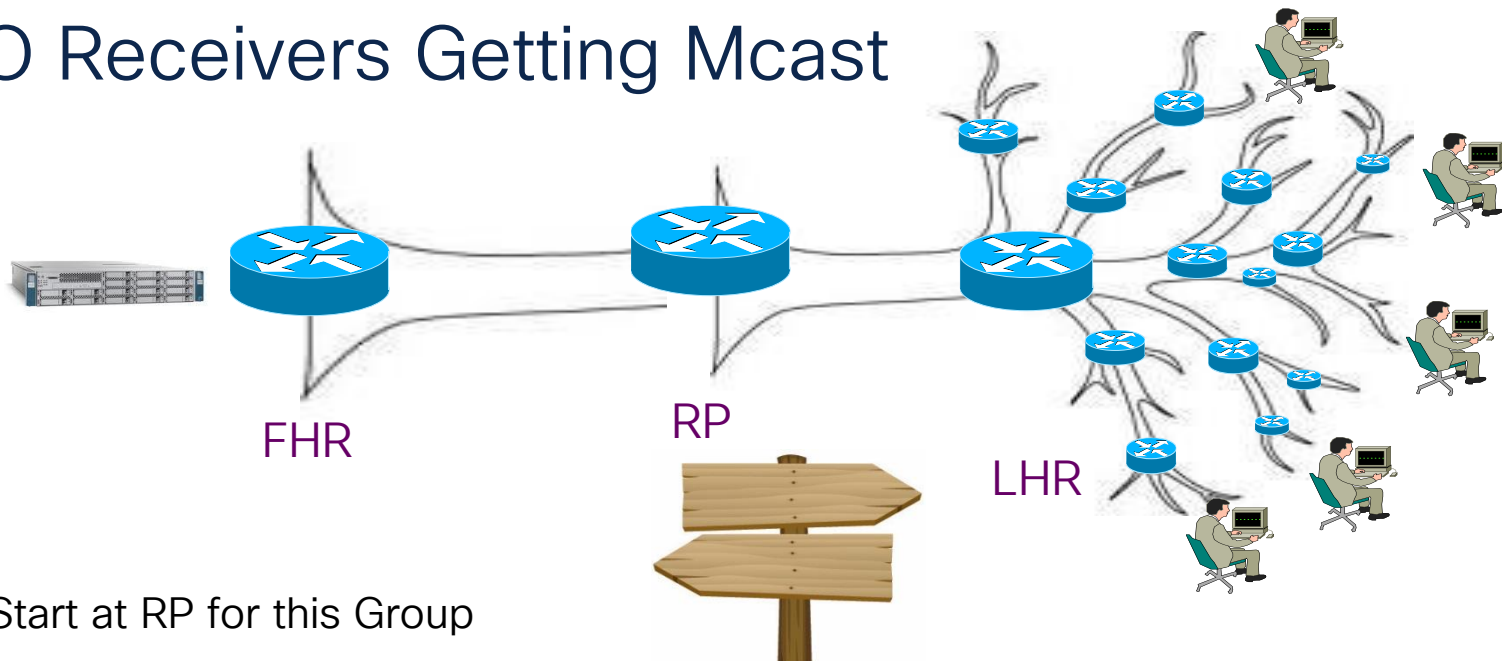
# SSM Specific Troubleshooting



# Troubleshooting Tips with Fish



# NO Receivers Getting Mcast

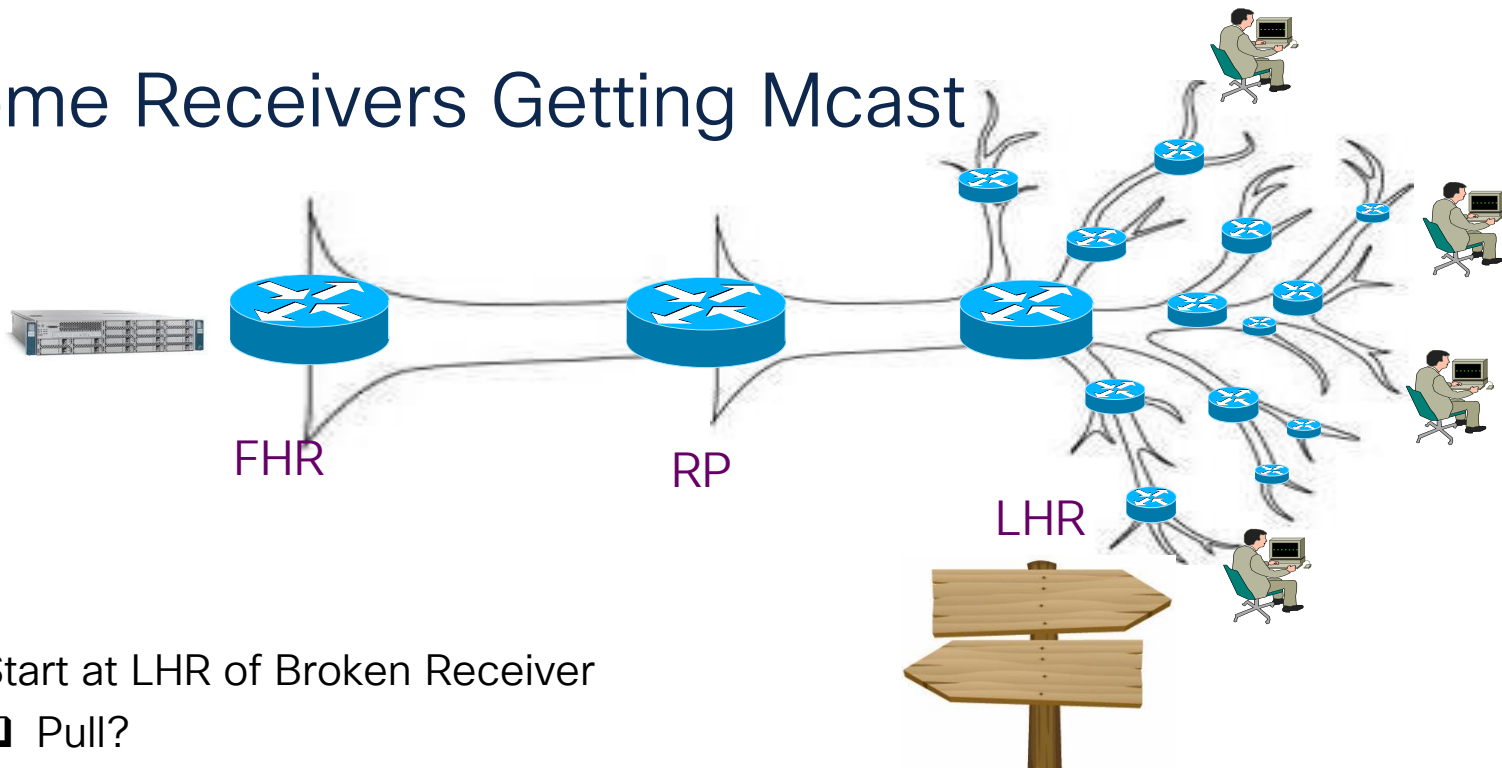


Start at RP for this Group

- ☐ \*,G w/ OIL?
  - NO? Go to LHR and start there
- ☐ S,G
  - NO? Go to any FHR



# Some Receivers Getting Mcast

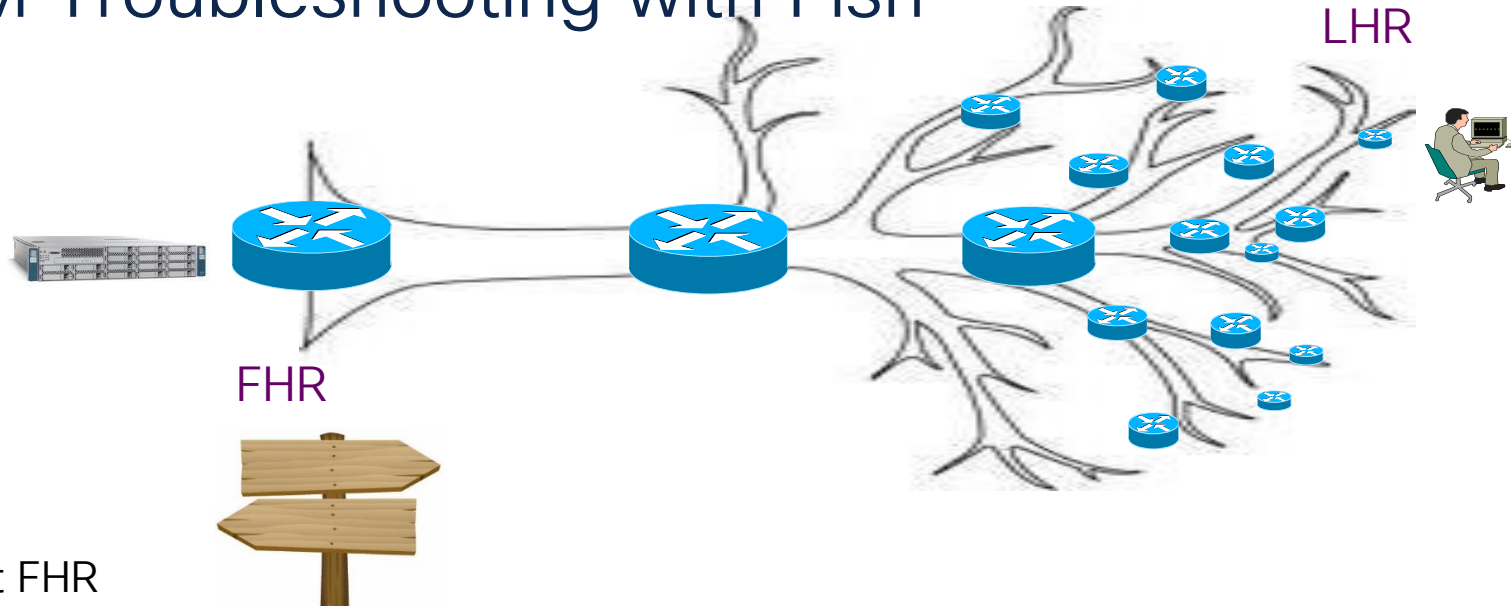


Start at LHR of Broken Receiver

- ☐ Pull?
- ☐ Who, Where, What



# SSM Troubleshooting with Fish



Start at FHR

❑ S,G w/ OIL?

- NO? Pick 1 LHR and start there
- YES? Check to see if traffic coming in from Source

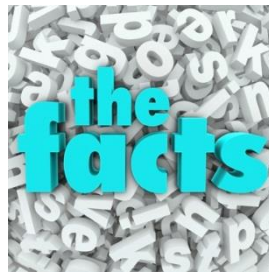


# Key Takeaways



# Troubleshooting Toolbox

## Facts to Remember



- Multicast Trees get built backwards towards the root
- Multicast traffic in ASM and SSM are triggered via a “pull”
- High on the “food chain” dependent on routing working and PIM working



# Troubleshooting Toolbox

## Questions to Remember



- Who is the root?
- Where is the root?
- What is the PIM RPF neighbor towards the root?





# Troubleshooting Toolbox Checklist





- ☐ IGMP Membership Report Received by LHR
- ☐ “WHO:” is the root?
- ☐ “WHERE” is the root?
- ☐ “WHAT” is the PIM RPF neighbor towards the root?




# NetworkingWithFish.Com Multicast Fun

<https://networkingwithfish.com/tag/multicast/>

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 YOUTUBE

 BLOG SERIES



**MPLS Fun in the Lab: Building a MPLS L3VPN Unicast and Multicast Cloud (6 Part Blog Series)**  
MARCH 29, 2019 •

Hope you have TONS of fun with this blog series! I needed to build a full MPLS cloud with L3VPN unicast and multicast for a CPOC. 😊 Figured what the heck... bring y'all along for a "knowledge sharing ride-along". Ultimately... [Read More](#) •



**Network Detective Ride-Along: Troubleshooting Multicast**  
MAY 27, 2018 •

Grab your Network Detective badge! It's time for another Network Detective ride-along. 😊 Multicast this time. Case of the Missing Multicast Streams We need to solve the case of the missing Multicast streams. ONLY 2 multicast streams (232.2.1.1 and... [Read More](#) •



**Introducing the Multicast "Dating Service" (aka the "RP"), Part 1**  
AUGUST 13, 2014 •

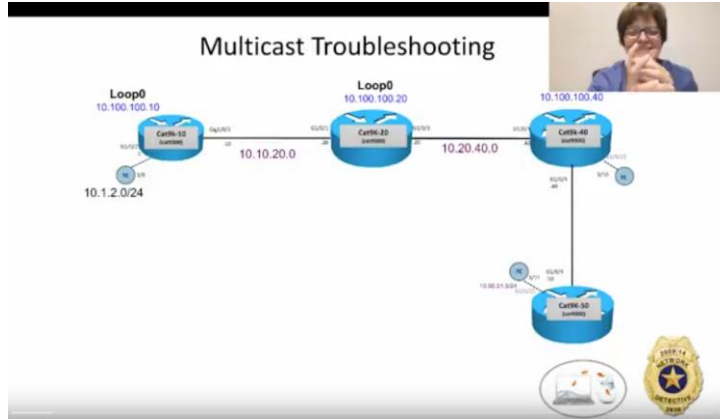
Posted a new blog today on Packet Pushers!



**vBrownBag: Troubleshooting Multicast High Level**  
FEBRUARY 17, 2016 •

For "basic" multicast I have always found that >70% of the problems I troubleshoot end up being the same things over and over and over again. Missing "trigger" to "pull" the multicast down to the receiver Multicast Distribution Tree (MDT)... [Read More](#) •

# YouTube Multicast Troubleshooting Fun



Symptom: ONLY 2 multicast streams (232.2.1.1 and 239.2.1.1) are getting thru to the hosts who requested them. The other 4 streams the same hosts requested are NOT getting thru.

Start of Video - 2:30: The Facts and the Symptom

[2:31](#) - 4:40: Overview of How I Plan on Troubleshooting This PLUS What I will Find

[4:41](#) til End: Off to the CLI and playing Network Detective. :)

<https://youtu.be/KXC7Q-l3wDc>

# CiscoLive BRKIPM-2264: In Depth Mcast Troubleshooting

## Multicast Troubleshooting - BRKIPM-2264



**Fish Fishburne**, Solution Architect, Cisco Systems, Inc. - **Distinguished Speaker**

You built it. Now how do you maintain it? Multicast networks present unique challenges to network managers. This session presents a look at basic multicast troubleshooting and troubleshooting methodologies. This session will also present many examples of common, and not so common, multicast networks problems and show what commands to use and how to solve them.

**Event:** 2019 San Diego

**Technical Level:** Intermediate

**Technology:** Routing

**Session Type:** Breakout

**Tracks:** Enterprise Technologies

**Featured:** Sessions with Video



Session Presentation



Session Video

<https://www.ciscolive.com/on-demand/on-demand-library.html?zid=pp&search=BRKIPM-2264#/session/163605991636900178q9>

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- These points help you get on the leaderboard and increase your chances of winning daily and grand prizes.



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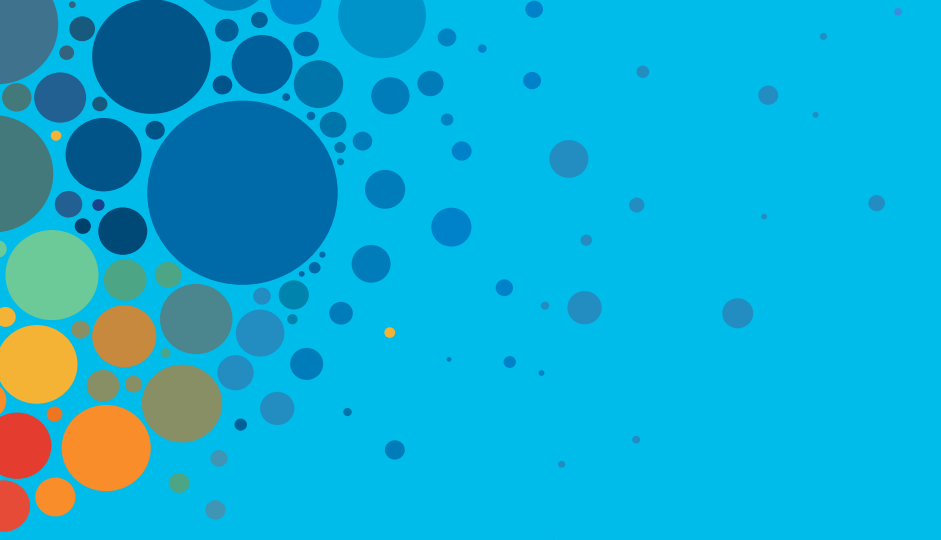
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The bridge to possible

# Thank you



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