



#CiscoLive

The bridge to possible

Designing IP VPNs

MPLS with/out Segment Routing

Rajiv Asati CTO, VP/Cisco Fellow BRKMPL-2102



#CiscoLive

Slido Poll





Abstract

- This session describes IP Virtual Private Networks (IP VPNs) overlays using MPLS data plane. It is the most common Layer 3 VPN technology, as standardized by IETF RFC2547/4364, enabling IPv6 (and/or IPv4) WAN connectivity among 2 or more sites, endpoints, functions etc. over IP/MPLS network(s).
- SPs have been using IP VPN to provide scalable site-to-site/WAN connectivity to Enterprises/Public Sector/SMBs for 2+ decades (and recently to create 5G slices), whereas Enterprises/Public Sectors have been using it to address network segmentation (virtualization and traffic separation) inside their sites e.g. Campus, Branch, Data Center, Cloud. The session will cover:
 - Technology Overview
 - Configuration Overview
 - Use-Cases Summary
 - Best Practices



Prerequisites

- Must understand basic IP routing, especially BGP
- Must understand MPLS basics (push, pop, swap, label stacking)
- Should understand MPLS IP/VPN basics
- Must keep the speaker engaged...
 - ...by asking bad questions ©



Terminology

- LSR: label switch router
- LSP: label switched path (The chain of labels that are swapped at each hop to get from one LSR to another)
- VRF: VPN routing and forwarding (Mechanism in Cisco IOS® used to build per-customer RIB and FIB)
- MP-BGP: multiprotocol BGP
- PE: provider edge router interfaces with CE routers
- P: provider (core) router, without knowledge of VPN
- VPNv4: address family used in BGP to carry IPv4 routes
- VPNv6: address family used in BGP to carry IPv6 routes
- RD: route distinguisher (Distinguish same network/mask prefix in different VRFs)
- RT: route target (Extended community attribute used to control import and export policies of VPN routes)
- FIB: forwarding information base (same as CEF Cisco Express Forwarding)
- LFIB: label forwarding information base
- 6VPE: IPv6 VPN



Cisco Webex App

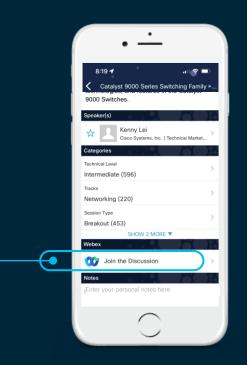
Questions?

Use Cisco Webex App to chat with the speaker after the session

How

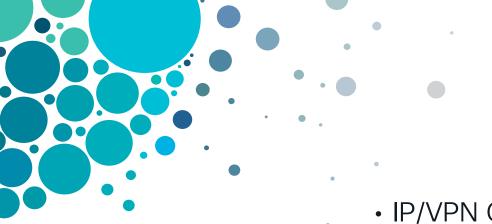
- **1** Find this session in the Cisco Live Mobile App
- 2 Click "Join the Discussion"
- 3 Install the Webex App or go directly to the Webex space
- 4 Enter messages/questions in the Webex space

Webex spaces will be moderated by the speaker until June 17, 2022.



https://ciscolive.ciscoevents.com/ciscolivebot/#BKMPL-2102

cisco / ille



Agenda

- IP/VPN Overview
- Use-Cases Summary
- Best Practices
- Conclusion



Agenda

- IP/VPN Overview
 - Technology Overview
 - Configuration Overview (reference only)
 - Use-Cases
 - Best Practices
 - Conclusion

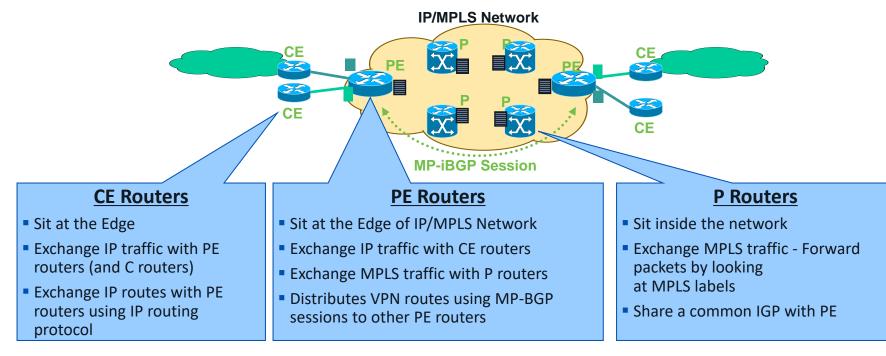


- More than one routing and forwarding tables
- Control plane–VPN route propagation
- Data plane–VPN packet forwarding

cisco / il

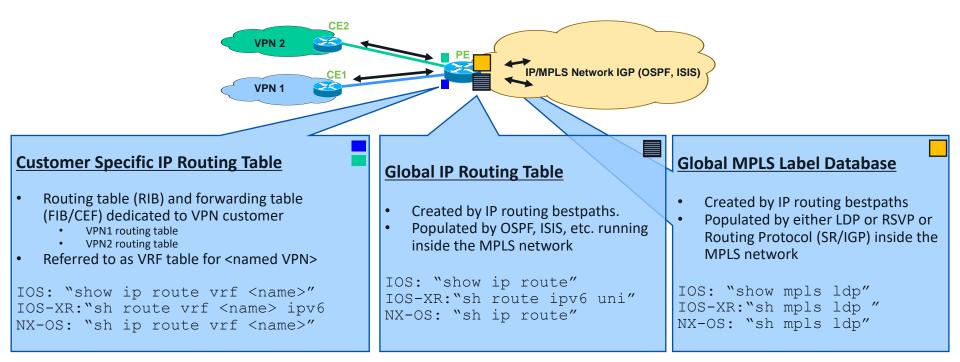


Network Topology / Connection Model

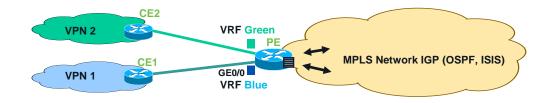




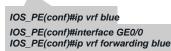
Separate Routing & Forwarding Tables at PE



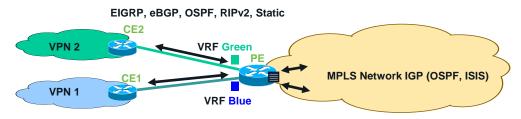
Virtual Routing and Forwarding (VRF) Instance



- VRF = Representation of VPN customer inside the MPLS network
 - Each customer VPN is associated with at least one VRF
- VRF configured on each PE and associated with PE-CE interface(s)
 - Privatize an interface, i.e., coloring of the interface
- No changes needed at CE



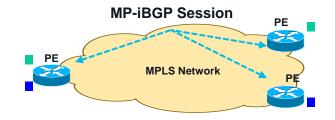
Virtual Routing and Forwarding Instance



Routing Advertisements

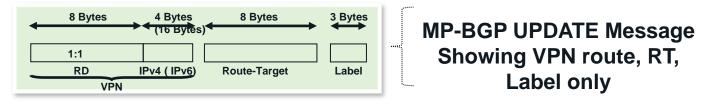
- PE installs the VPN customer' IP routes in VRF routing table(s)
 - VPN routes are learned from CE routers or remote PE routers
 - VRF-aware routing protocol (static, RIP, BGP, EIGRP, OSPF) on each PE
- PE installs the internal routes (IGP) in global routing table
- VPN customers can use overlapping IP addresses
 - BGP plays a key role. Let's understand few BGP specific details.....

VPN Control Plane



- PE routers exchange VPN routes with other PE routers using BGP
 - Multi-Protocol BGP aka MP-BGP
- PE routers advertise the IP routes to their CE routers

VPN Control Plane = Multi-Protocol BGP (MP-BGP)



MP-BGP on PE Customizes the VPN Customer Routing Information as per the Locally Configured VRF Information using:

- Route Distinguisher (RD)
- Route Target (RT)
- Label (not configured)





MP-BGP UPDATE Message

 Visualize how the BGP UPF message carrying VPNv4 r looks like.

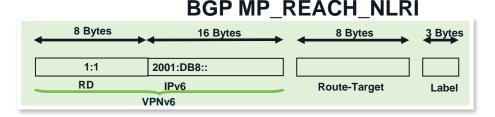
Notice the Path Attributes.

DATE Message Capture	olackbox desktop (rajiva-u5:	,				
Brite Moodage Captare		≞ ×				Reference
	<u>File Edit View Capture</u>	e <u>A</u> nalyze <u>H</u> elp				
	🔊 🛏 🔛 🗶 🕲 🔮	≟ 🔄 🗢 轮 🎚	PD 🖪 🗡	; 🔯		
	No. , Time Source	Destina	ation Pr	rotocol	Info	
	1 0,000000 10,13,1				Hello Message	
w the BGP UPDATE	2 0,350273 10,13,1				Hello Packet	
	3 102,894345 10,13,1 4 103,314144 10,13,1				Hello Message Hello Message	
	5 103,754579 10,13,1				ROUTE-REFRESH Message	
rrying VPNv4 routes	6 103,824525 10,33,1				UPDATE Message	
	7 104.054517 10.13.1	.61 10.13.1	1.62 TC	CP .	11002 > 179 [ACK] Seq=23 Ack=91	L Win=16274 Len=0
, .	8 104.064465 10.13.1				UPDATE Message, UPDATE Message,	, UPDATE Message
	9 10/ 25//11 aa+bb+c	~*00*01*00 ==*bb*c	~~+00+01+00 LC	NOP	Loophack	
Path Attributes.	🗄 Transmission Control Prot					
ath Attributes.	□ Border Gateway Protocol □ UPDATE Message Marker: 16 bytes Length: 91 bytes					
ath Attributes.	☐ Border Gateway Protocol					
ath Attributes.	☐ Border Gateway Protocol ☐ UPIATE Message Marker: 16 bytes Length: 91 bytes Type: UPIATE Messa Unfeasible routes	length: 0 bytes				
ath Attributes.	☐ Border Gateway Protocol ☐ UPIATE Message Marker: 16 bytes Length: 91 bytes Type: UPIATE Messa Unfeasible routes					
ath Attributes.	Border Gateway Protocol UPDATE Message Narker: 16 bytes Length: 31 bytes Type: UPDATE Messa Unfeasible routes Total path attributes BORIGN: INCOMPL UPDATE	length: O bytes te length: 68 bytes ETE (4 bytes)				
ath Attributes.	 □ Border Gateway Protocol □ UPDATE Message Marker: 16 bytes Length: 91 bytes Type: UPDATE Messas Unfeasible routes Total path attributes □ ORIGIN: INCOMPL □ BS_PATH: empty 	length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes)				
ath Attributes.	 □ Border Gateway Protocol □ UPIATE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa; Unfeasible routes Total path attributes □ ORIGIN: INCOMPL □ AS_PATH: empty. □ MULTI_EXIT_DISC 	length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) : 0 (7 bytes)				
ath Attributes.	 □ Border Gateway Protocol □ UPDATE Message Narker: 16 bytes Length: 91 bytes Type: UPDATE Messa Unfeasible routes Total path attributes □ ORIGIN: INCOMPL □ BORIGIN: INC	length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) ; 0 (7 bytes)) (7 bytes)				
ath Attributes.	□ Border Gateway Protocol □ UPDATE Message Narker: 16 bytes Length: 31 bytes Tupe: UPDATE Messa Unfeasible routes Total path attribu ■ Path attributes □ BORGIN: INCOMPL □ BS_PATH: empty □ MULTI_EXIT_DISC □ LOCAL_PREF.IONMUN	Iength: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) : 0 (7 bytes) (7 bytes) NITIES: (11 bytes)	. Complete)			
ath Attributes.	 □ Border Gateway Protocol □ UPDATE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa Unfreasible routes Total path attributes □ ORIGIN: INCOMPL □ BS_PATH: empty □ MULTI_ENT_DISC □ LOCAL_PREF: 100 □ EXTENDED_COMMUM □ Flags: 0xc0 	length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) ; 0 (7 bytes)) (7 bytes)				
	□ Border Gateway Protocol □ UPDATE Message Marker: 16 bytes Length: 31 bytes Tupe: UPDATE Messa Unfeasible routes Total path attribu □ Path attributes □ BORGIN: INCOMPL □ BORGIN: INCOMPL □ BAS_PATH: empty □ MULTI_EXIT_DISC □ LOCAL_PREF: 100 □ EXTENDE_COMMUN □ Flags: 0xc0 Type code: 1 Length: 8 by	length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) (7 bytes) (7 bytes) (17ES: (11 bytes) (0ptional, Transitive, EXTENDED_COMMUNITIES (2 ytes				
	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Length: 91 bytes Type: UPDATE Messa Unfeasible routes Total path attribu ■ Path attributes ■ ORIGIN: INCOMPL ■ 65_PATH: empty ■ MULTI_ENTI_DISC ■ LOCAL_PREF: 100 ■ EXTENDE_COMPL ■ Flags: 0xc0 Type code: E Length: 8 by ■ Carnied Exte	length: 0 bytes te length: 68 bytes (3 bytes) (3 bytes) (7 bytes) (7 bytes) UTHES: (11 bytes) (0ptional, Transitive. XTENDED_COMMUNITIES (2 ytes ended communities	16)			
ath Attributes.	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Length: 91 bytes Type: UPDATE Messa Unfeasible routes Total path attribu ■ ORIGIN: INCOMPL ● SPATH: empty ■ MULTI_EXIT_DISC ● LOCAL_PREF ISO ■ LOCAL_PREF ISO ■ Carried Exte Updata S by ■ Carried Exte Optional	<pre>length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) (7 bytes) (7 bytes) ITIES: (11 bytes) (0ptional, Transitive: XTENDED_COMMUNITIES (2 ytes ended communities , Transitive; Complete</pre>	16)			
	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa; Unfeasible routes Total path attributes ■ ORGIN: INCOMP. ■ AS_PATH: empty ■ MULTI_EXIT_DISC ■ LOCAL_PREF: 100 ■ Flags: 0xc0 Type code: E Length: 8 by ■ Carried Exte Optional ■ MP_REACH_NLRI (length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) (7 bytes) (0ptional, Transitive, XTENUED_COMMUNITIES (gtes ended communities , Transitive, Complete 36 bytes)	16) Route Target: 3:3			
	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa Unfeasible routes Total path attributes ■ ORIGN: INCOMPL ■ BS_PATH: empty ■ MULTI_ENTI_DISC ■ LOCAL_PREF: 100 ■ EXTENDED_COMMUN ■ Flags: 0xc0 Type code: 6 Length: 8 by ■ Carried Exte Optional ■ MP_REACH.NLRI (■ Flags: 0xc0	<pre>length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) (7 bytes) (7 bytes) ITIES: (11 bytes) (0ptional, Transitive: XTENDED_COMMUNITIES (2 ytes ended communities , Transitive; Complete</pre>	16) Route Target: 3:3			
	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa Unfeasible routes Total path attribu ■ Path attributes ■ ORIGIN: INCOMPL ■ BS_PATH: empty ■ MULTI_EXENTPL ■ COCAL_PREF: 100 ■ EXENDED_COMMUM ■ Flags: 0x00 Type code: 1 ■ PrEREACH_NERI ■ Flags: 0x00 Type code: 1 ■ Flags: 0x00 Type code: 1 ■ Flags: 0x00 Type code: 1 ■ Length: 33 b	length: 0 bytes te length: 68 bytes (3 bytes) (3 bytes) (7 bytes) (0 ptional, Transitive, XTENDED_COMMUNITES (11 bytes) (0ptional, Transitive, XTENDED_COMMUNITES (28 bytes) (0ptional, Non-transit 4P_REACH_NLRI (14) sytes	16) Route Target: 3:3			
	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Length: 91 bytes Type: UPDATE Messa Unfeasible routes Total path attributes ■ ORIGIN: INCOMPL ● SPATH: empty ■ MULTI_EXIT_DISC ■ LOCAL_PREF: 100 ■ EXTENDED_COMMUN ■ Flags: 0x00 Type code: F Length: 8 by ■ Carried Exte Optional ■ MR_REACH_NLRI (■ Flags: 0x00 Type code: S Length: 35 Address fami	<pre>length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) (7 bytes) (11Es: (11 bytes) (0ptional, Transitive: XTENDED_COMMUNITIES (: ytes ended communities , Transitive, Complete 36 bytes) (0ptional, Non-transit #P_REACH_MLRI (14) ytes lig: IPV4 (1)</pre>	16) #Route Target: 3:3 tive, Complete)			
Route Target = 3:3	■ Border Gateway Protocol ■ UPIATE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa Unfeasible routes Total path attribu ■ Path attributes ■ ORGIN: INCOMP. ■ AS_PATH: empty ■ MULTI_EXIT_DISC ■ LOCAL_PREF: 100 ■ Flags: 0xc0 Type code: F Length: 8 by ■ Carried Extk 0 ptional ■ MP_REACH_NLRI (■ Flags: 0xc0 Type code: F Length: 33 b Address fami Subsequent a	length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) (7 bytes) (7 bytes) (1TIES: (11 bytes) (0ptional, Transitive, EXTENDED_COMMUNITIES (tes anded communities , Transitive, Complete 36 bytes) (0ptional, Non-transit M_REACH_NLRI (14) bytes lig: IPv4 (1) address family identif;	16) sRoute Target: 3:3 tive, Complete) Tier: Labeled VPN L		(128)	
Route Target = 3:3	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa Unfeasible routes Total path attribu ■ Path attributes ■ ORIGIN: INCOMPL ■ BS_PATH: empty ■ MULTI_SENTITIES ■ LOCAL_PREF: 100 ■ EXTENDED_COMMUM ■ Flags: 0x00 Type code: E Length: 8 by ■ Carried Exte Optional ■ MR_REACH_NERI ■ Flags: 0x80 Type code: C ■ Flags: 0x80 Type code: C ■ Flags: 0x80 Type code: C ■ Subsequent a ■ Nuck box code	length: 0 bytes te length: 68 bytes (3 bytes) (3 bytes) (7 bytes) (7 bytes) (7 bytes) (0ptional, Transitive, XTENDED_COMMUNITIES (36 bytes) (0ptional, Non-transit dP_REACH_NLRI (14) systes (19; 19; 44 (1) address family identif)	16) Route Target: 3:3 tive, Complete) ier: Labeled VPN L		(128)	
<u>Route Target = 3:3</u>	■ Border Gateway Protocol ■ UPDATE Message Marker: 16 bytes Tupe: UPDATE Messa Unfeasible routes Total path attributes ■ ORIGIN: INCOMPL ● GPATH zenty ■ MULTI_EXIT_DISC ■ LOCAL_PREF: 100 ■ EXTENDE_COMMUN ■ Flags: 0x80 Type code: 1 ■ PR_REACH_NERI ■ Carried Exte Optional ■ MR_REACH_NERI ■ Flags: 0x80 Type code: 1 ■ Address fami Subsequent 2 ■ Subsequent 2	<pre>length: 0 bytes te length: 68 bytes ETE (4 bytes) (3 bytes) (7 bytes) (7 bytes) (0ptional, Transitive. EXTENDED_COMMUNITIES (tes ended communities , Transitive. Complete 38 bytes) (0ptional, Non-transit M_REGCH_NLRI (14) bytes lig: IPv4 (1) address family identif. used address family identif.</pre>	16) Route Target: 3:3 tive, Complete) ier: Labeled VPN L 0		(128)	
Route Target = 3:3	■ Border Gateway Protocol ■ UPINTE Message Marker: 16 bytes Length: 31 bytes Type: UPDATE Messa; Unfeasible routes Total path attributes ■ ORIGIN: INCOMPL ■ AS_PATH: empty ■ MULTI_EXIT_DISC ■ LOCAL_PREF: 100 ■ EXTENDED_COMMUN ■ Flags: 0xc0 Type code: 16 Length: 3 by ■ Flags: 0xc0 Type code: 16 ■ Flags: 0xc0 Type code: 16 ■ Flags: 0xc0 ■ Flags: 0xc0 ■ Subnetwork of Network lage	length: 0 bytes te length: 68 bytes (3 bytes) (3 bytes) (7 bytes) (7 bytes) (7 bytes) (0ptional, Transitive, XTENDED_COMMUNITIES (36 bytes) (0ptional, Non-transit dP_REACH_NLRI (14) systes (19; 19; 44 (1) address family identif)	16) Route Target: 3:3 tive, Complete) ier: Labeled VPN L o a dation (16 bytes)	Jnicast	(128)	



Route-Distinguisher (rd): 8-byte field

8 Bytes	4 Bytes	8 Bytes	3 Bytes
1:1	200.1.64.0		
RD	IPv4	Route-Target	Label
VPNv4		-	



- VPN customer IP prefix is converted into a VPN prefix by appending the RD (1:1, say) to the IP address (200.1.64.0, or 2001:DB8:: say) => 1:1:200.1.64.0 or 1:1:2001:DB8::
 - Makes the customer's IP address unique inside the shared IP/VPN network
- Route Distinguisher (rd) is configured in the VRF at PE
 - RD is not a BGP attribute, just a field in another attribute (MP_REACH_NLRI)



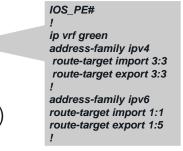
* Since 12.4(3)T, 12.4(3) 12.2(32)S, 12.0(32)S etc., RD Configuration within VRF Has Become **Optional**. Prior to That, It Was Mandatory.

Route-Target (rt): 8-byte extended community attribute

8 Bytes	4 Bytes	8 Bytes	3 Bytes
1:1	200.1.64.0	3:3	Label
RD	IPv4	Route-Target	

8 Bytes	16 Bytes	8 Bytes	3 Bytes
1:1	2001:DB8::	1:5	
RD	IPv6	Route-Target	Label

- Route-target (rt) helps PEs color the VPN prefixes
 - Export rt values : attached to VPN routes by PEs in MP-iBGP advertisements
 - Import rt values : used by PEs to identify which VRF(s) keep the received VPN prefixes
- Each VRF should be configured with 1 or more route-targets at PE
 - Export & Import rt must be the same for Any-to-Any topology
 - Export & Import rt must be different for Hub & Spoke topology
- IPv4 and IPv6 address-family RT values are allowed to be different (as shown)

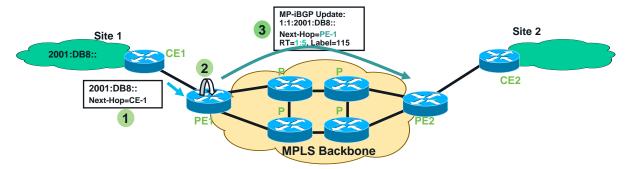


8 Bytes	4 Bytes	8 Bytes	3 Bytes
1:1	200.1.64.0	3:3	23
RD	IPv4	Route-Target	Label

8 Bytes	16 Bytes	8 Bytes	3 Bytes
1:1	2001:DB8::	1:5	115
RD	IPv6	Route-Target	Label

- PE auto-generates & assigns a label for each VPN prefix(es);
 - Next-hop-self towards MP-iBGP neighbors by default i.e. PE sets the NEXT-HOP attribute to its own address (as configured)
 - Label is not an attribute.
- · PE addresses used as the BGP next-hops must be uniquely known in IGP
 - CAUTION Do not summarize the PE loopback addresses in the core

Putting it all together



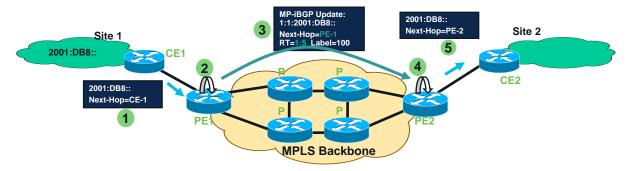
1 PE1 receives an IPv6 (or IPv4) update (eBGP/OSPF/ISIS/RIP/EIGRP)

2 PE1 translates it into VPNv6(v4) address & sends MP-iBGP UPDATE message

- Associates the RT values (export RT =1:5, say) per VRF green configuration
- Rewrites next-hop attribute to its IP address (usually loopback0 int)
- Assigns a label (115, say); Installs it in the MPLS forwarding table.

3 PE1 sends MP-iBGP update to other PE routers

Putting it all together



4 PE2 receives and checks whether the RT=1:5 is locally configured as 'import RT' within any VRF, if yes, then

- PE2 translates VPN prefix back to IP prefix
- PE2 updates its VRF CEF Table (green) with IP prefix 2001:DB8:: along with label=115

5 PE2 advertises this IP prefix to CE2 (using whatever routing protocol)

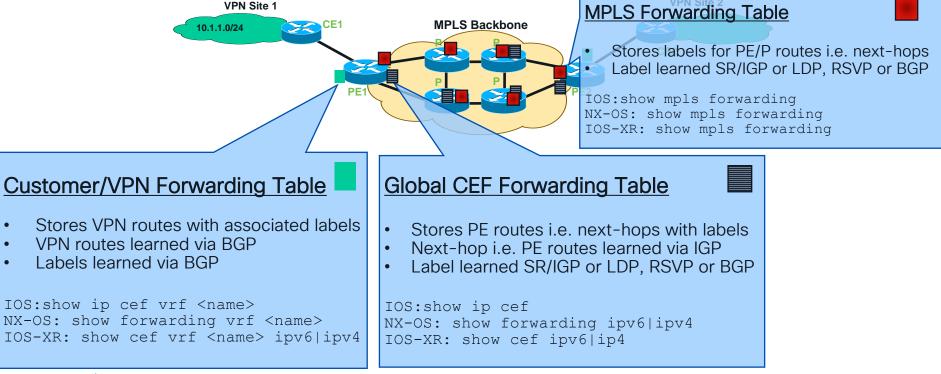
Control Plane is now ready



#CiscoLive BKMPL-2102

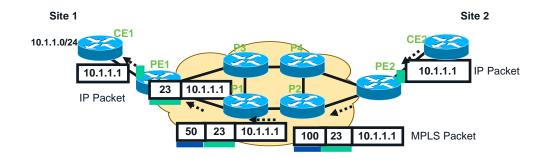


Forwarding Plane





IP/VPN Technology Overview: Forwarding Plane Packet Forwarding



- PE2 imposes two labels (in 2 MPLS headers) for each IP packet going towards remote site
 - Outer label 100 for PE1 address (learned via SR/IGP or LDP or RSVP or static..)
 - Inner label 23 for VPN address (learned via BGP)
- P2 swaps the outer label (100 with 50) per its MPLS forwarding table
- P1 does the Penultimate Hop Popping (PHP) i.e. removes the outer label 50
- PE1 removes label 23, retrieves IP packet and forwards it to CE1.
 (isco / i/e / BKMPL-2102 © 2022 Cisco and



IP/VPN Technology Overview: Forwarding Plane MPLS IP/VPN Packet Capture

- Visua on th
- 2 MP

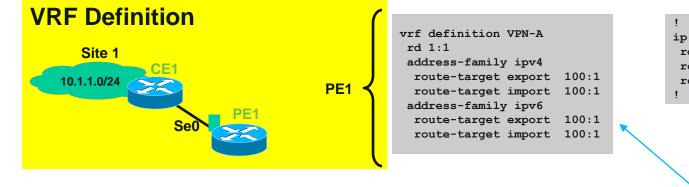
 Visualize an MPLS VPN Packet on the wire (PE-P or P-P) 	File Edit View Capture Analyze Help Image: Comparison of the state of the
 2 MPLS headers 	No Time Source Destination Protocol Info 1 0,00000 10,13,1.6 224,0,0,5 OSPF Hello Packet 2 2,539974 10,13,1.5 224,0,0,5 OSPF Hello Packet 3 2,870013 10,13,1.5 224,0,0,2 LDP Hello Message 4 75,051378 10,13,1.6 224,0,0,2 LDP Hello Message 5 75,130654 aa;bb;cc:00;65;00 aa;bb;cc:00;65;00 LOOP Loopback 6 75,65049 10,13,1,5 224,0,0,2 LDP Hello Message 7 77,765333 217,2,61,5 200,1,62,5 ICMP Echo (ping) request 8 77,798336 217,2,61,5 200,1,62,5 ICMP Echo (ping) request
Ethernet Header Outer MPLS header	 ➡ Frame 7 (122 bytes on wire, 122 bytes captured) ➡ Ethernet II, Src; aa;bb;cc:00;01:00, Jst; aa;bb;cc:00;65:00 ➡ MultiProtocol Label Switching Header MPLS Label; Unknown (2003) MPLS Experimental Bits; 0 MPLS Bottom Of Label Stack; 0
Inner MPLS Header —	MPLS TTL: 255 MultiProtocol Label Switching Header MPLS Label: Unknown (115) MPLS Experimental Bits: 0 MPLS Bottom Of Label Stack: 1
Note: The MPLS values & IP addresses to not refer to the previous examples, sorry. (3) CISCO (1/2) #C	MPLS TTL: 255 ■ Internet Protocol, Src Addr: 217.2.61.5 (217.2.61.5), Jst Addr: 200.1.62.5 (200.1.62.5) ■ Internet Control Message Protocol SCOLIVE BKMPL-2102 © 2022 Cisco and/or its affiliates. All rights reserved. Cisco Public 25

Agenda

- IP/VPN Overview
 - Technology Overview
 - Configuration Overview (reference only)
 - Best Practices
 - Use-Cases
 - Conclusion





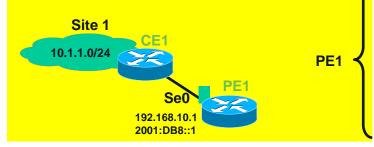


ip vrf VPN-A
rd 1:1
route-target export 100:1
route-target import 100:1

IPv4 VPN only config

Both IPv6 VPN And IPv4 VPN

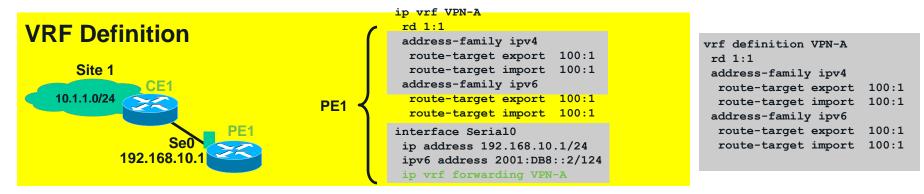
VRF to Interface Association



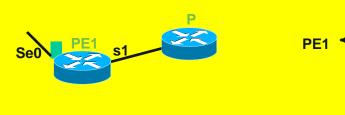
interface Serial0
ip address 192.168.10.1/24
ipv6 address 2001:DB8::1/124
ip vrf forwarding VPN-A







PE-P Configuration

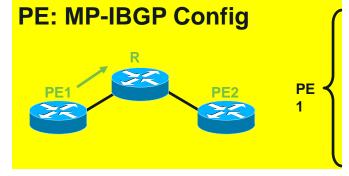


Interface Serial1 ip address 130.130.1.1 255.255.255.252 mpls ip

router ospf 1 network 130.130.1.0 0.0.0.3 area 0







router bgp 1

neighbor 1.2.3.4 remote-as 1 neighbor 1.2.3.4 update-source loopback0

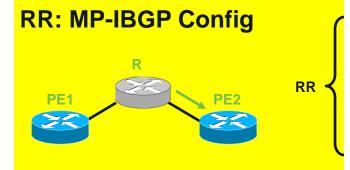
address-family vpnv4

neighbor 1.2.3.4 activate neighbor 1.2.3.4 send-community both

address-family vpnv6

neighbor 1.2.3.4 activate
neighbor 1.2.3.4 send-community both

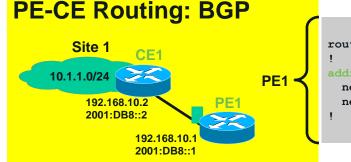
Config Shows Both IPv6 VPN And IPv4 VPN



router bgp 1
no bgp default route-target filter
neighbor 1.2.3.6 remote-as 1
neighbor 1.2.3.6 update-source loopback0

address-family vpnv4 | vpnv6 neighbor 1.2.3.6 route-reflector- client neighbor 1.2.3.6 activate





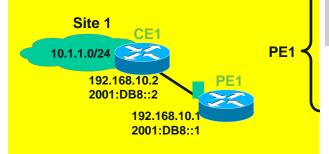
router bgp 1

address-family ipv4 vrf VPN-A neighbor 192.168.10.2 remote-as 2 neighbor 192.168.10.2 activate

router bgp 1

address-family ipv6 vrf VPN-A neighbor 192.168.10.2 remote-as 2 neighbor 192.168.10.2 activate

PE-CE Routing: OSPF

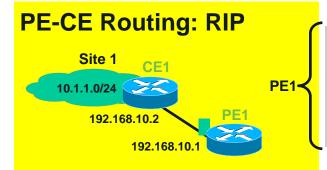


router ospf 2 unicast vrf VPN-A
network 192.168.10.0 0.0.0.255 area 0
redistribute bgp 1 subnets

```
router ospfv3
```

```
address-family unicast vrf VPN-A
router-id 2001:DB8::2
redistribute bgp 1 subnets
!
interface Serial0
ospfv3 2 ipv6 area 0
redistribute bgp 1 subnets
```

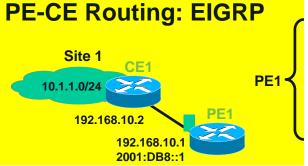




router r	ip
----------	----

address-family ipv4 vrf VPN-A version 2 no auto-summary network 192.168.10.0 redistribute bgp 1 metric transparent

```
ipv6 rip vrf-mode enable
!
ipv6 router rip XYZ
  redistribute bgp 1
!
interface Serial0/0
  ipv6 vrf VPN-A XYZ enable
```



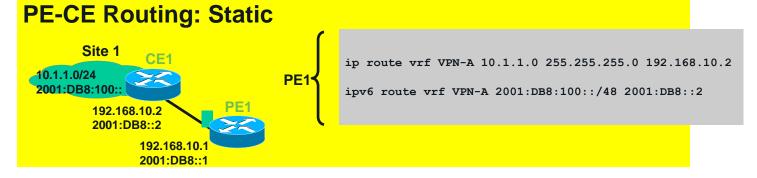
{	<pre>router eigrp 1 ! address-family ipv4 vrf VPN-A no auto-summary network 192.168.10.0 0.0.0.255 autonomous-system 10 redistribute bgp 1 metric 100000 100 255 1 1500 !</pre>
	!

router eigrp XYZ
address-family ipv6 vrf VPN-A
autonomous-system 1
af-interface Serial0/0
!



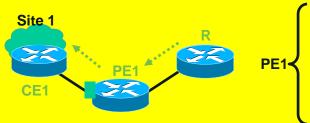
I





If PE-CE Protocol Is Non-BGP (Such as RIP), then Redistribution of VPN Routes from MP-IBGP Is Required (Shown Below for RIP) -

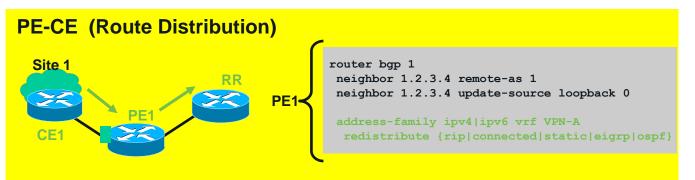
PE-CE: MB-iBGP Routes to VPN







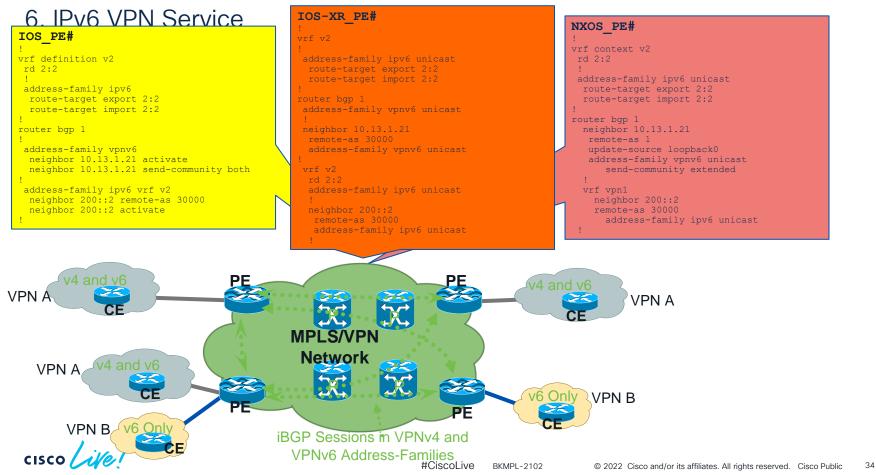
If PE-CE Protocol Is Non-BGP, then Redistribution of Local VPN Routes into MP-IBGP Is Required (Shown Below)



- For hands-on learning, please attend the lab sessions:
 - LTRMPL-2104 Implementing MPLS in SP Networks (Intro Level)
 - LTRMPL-2105 Implementing MPLS in SP Networks (Advanced Level)
- Having familiarized with IOS based config, let's peek through IOS-XR and NX-OS config for VPNs

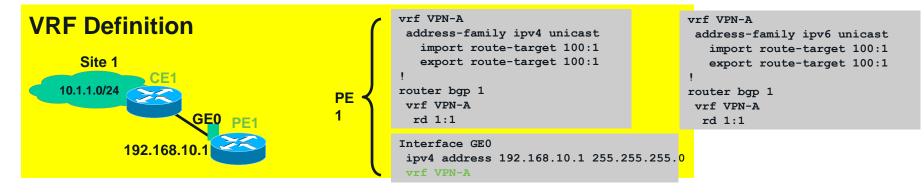
IP/VPN Deployment Scenarios:

Supported in IOS, NXOS and IOS-XR

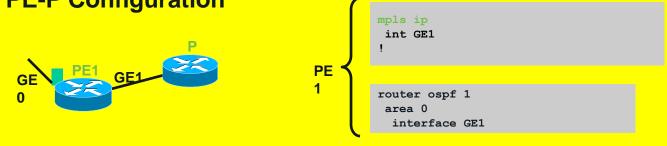




MPLS based IP/VPN Sample Config (IOS-XR)



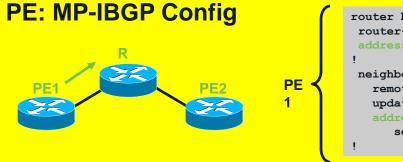
PE-P Configuration

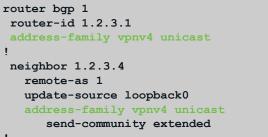


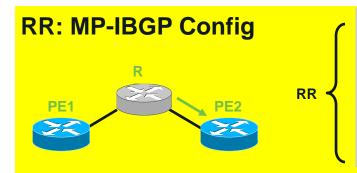


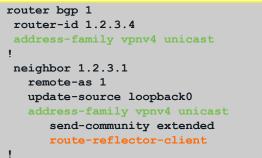


MPLS based IP/VPN Sample Config (IOS-XR)

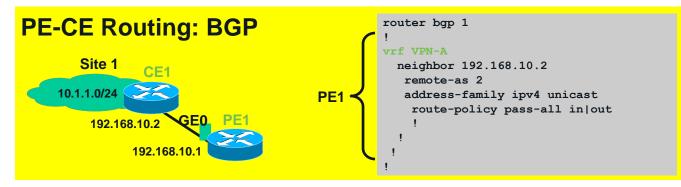


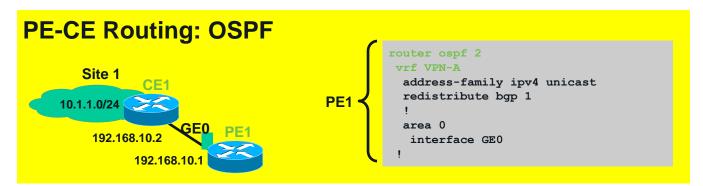






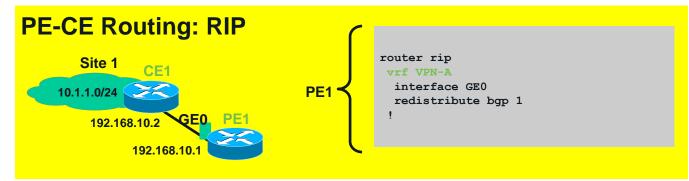




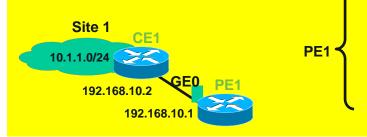








PE-CE Routing: EIGRP



router eigrp 1
vrf VPN-A
address-family ipv4
as 10
default-metric 100000 100 255 1 1500
interface GE0
redistribute bgp 1





PE-CE Routing: Static

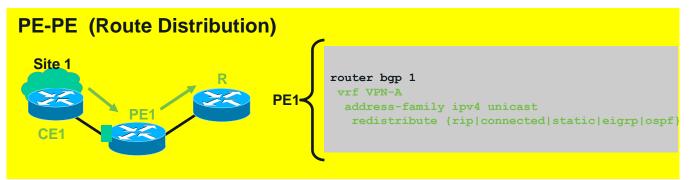


router static
vrf VPN-A
address-family ipv4 unicast
ip route 10.1.1.0/8 192.168.10.2

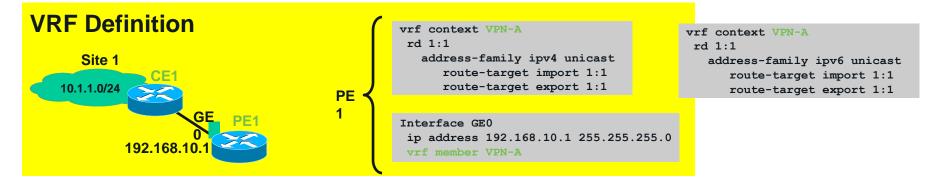
cisco / ile



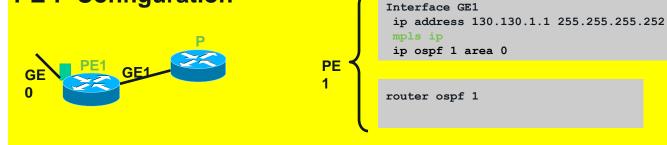
If PE-CE Protocol Is Non-BGP, then Redistribution of Local VPN Routes into MP-IBGP Is Required (Shown Below)





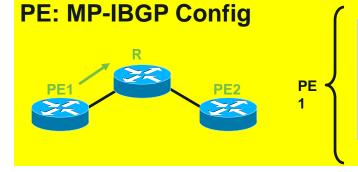


PE-P Configuration

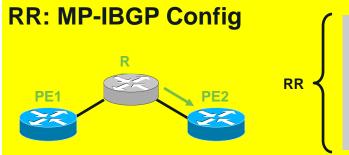








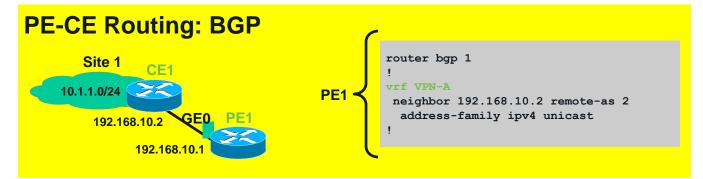
router bgp 1
router-id 1.2.3.1
neighbor 1.2.3.4 remote-as 1
update-source loopback0
address-family vpnv4 unicast
send-community extended



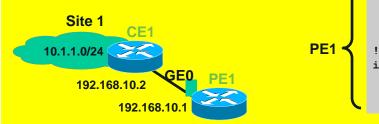
router bgp 1
router-id 1.2.3.4
neighbor 1.2.3.1 remote-as 1
update-source loopback0
address-family vpnv4 unicast
send-community extended
route-reflector-client

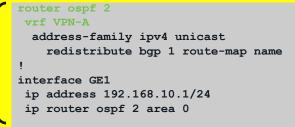






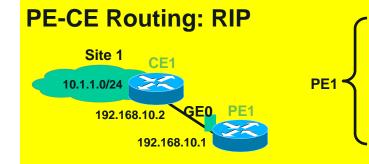
PE-CE Routing: OSPF













PE-CE Routing: EIGRP

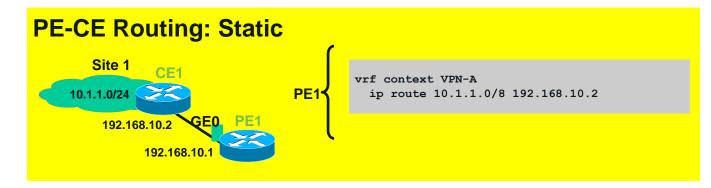


router eigrp 100
vrf VPN-A
address-family ipv4
redistribute bgp 1 route-map name
!

interface GE0
vrf member vpn1
ip router eigrp 100
site-of-origin 1:11



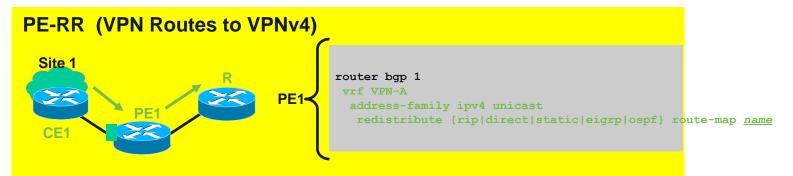




cisco



If PE-CE Protocol Is Non-BGP, then Redistribution of Local VPN Routes into MP-IBGP Is Required (Shown Below)





Agenda

- IP/VPN Overview
- Use-Cases Summary
 - Best Practices
 - Conclusion

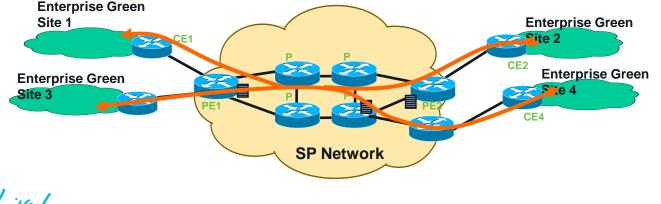
Use-Cases

- 1. SP Business VPN Service, Mobile Backhaul
- 2. SP Internal Usage (e.g. IT), Mobile Backhaul
- 3. Enterprise Campus Virtualization/Segmentation
- 4. Data Center Multi-Tenancy
- 5. Data Center Cloud/Virtualization/Hypervisor

Use-Case #1

SP - Business VPN Services, Mobile Backhaul

- SPs can use IP/VPN to offer L3 site-to-site connectivity to Enterprises/SMB customers'
- SPs can even offer Remote Access integrated with L3VPN

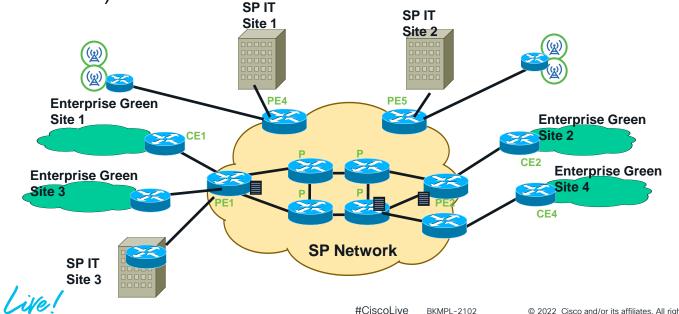


cisco / ille

Use-Case #2

SP – Internal Usage (e.g. IT, Mobile Backhaul)

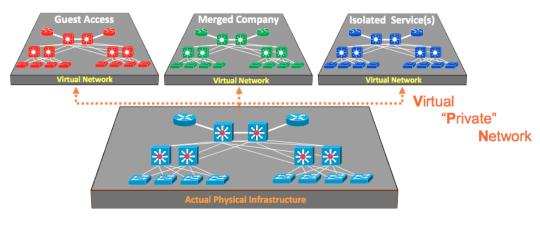
 SP/ISPs can overlay its Enterprise and/or IT WAN connectivity over its MPLS network (that is used to offer L3VPN services to its customers)



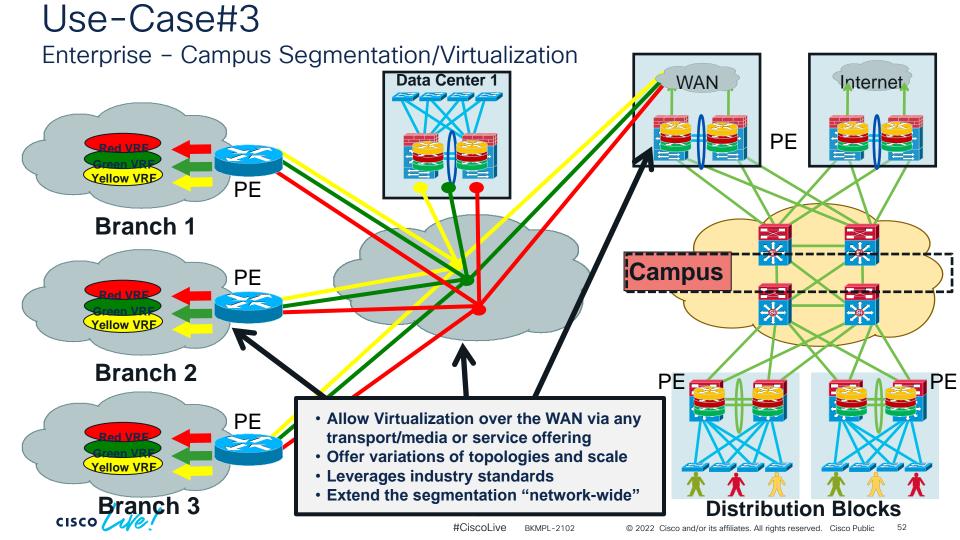
Use-Case#3

Enterprise - Campus Segmentation/Virtualization

- IP/VPN can be used to create multiple logical topologies in the Campus
 - · Allows the use of unique security policies per logical domain
 - Provides traffic isolation per application, group, service etc. per logical domain
- IP/VPN segmentation in the Campus can also be extended over the WAN





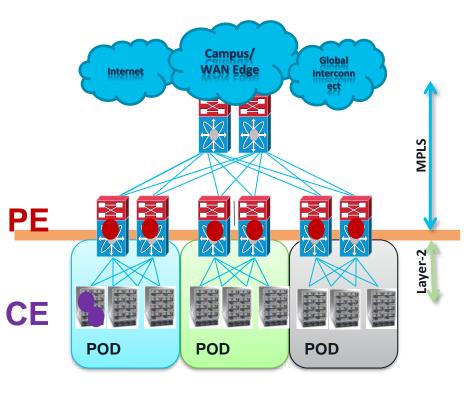


Eliminates the need for VXLAN

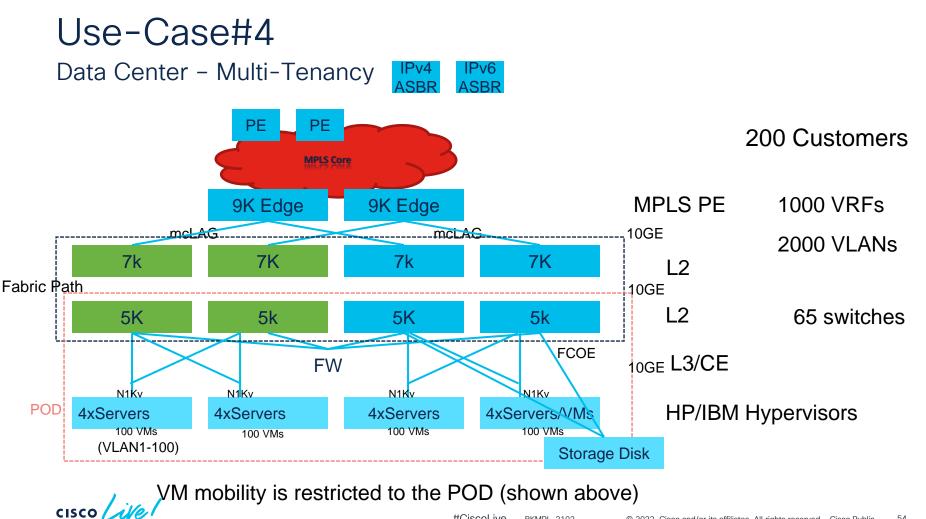
Use-Case#4

Data Center - Multi-Tenancy

- IP/VPN can be used by " Cloud or Hosted DC" providers for multitenancy
 - Data Center services to B2B customers
- MPLS upto TOR/Leaf;
 - Segment Routing could be used
- MPLS PE function on TOR / Leaf Device
- CE function on VMs or Bare Metal
- Layer2 between PE and CE







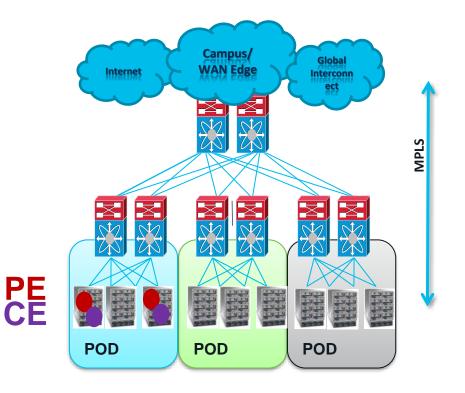
#CiscoLive BKMPL-2102

Eliminates the need for VXLAN

Use-Case#5

Data Center - Cloud / Virtualization

- MPLS in Data Center (Underlay)
- MPLS based IP/VPN as Overlay
- MPLS upto x86 Host;
 - Segment Routing could be used
- MPLS PE function on virtual Router (VM) or Virtual Forwarder (VM or Container)
 - SDN Control Plane and Data Plane Separation in case of latter
- CE function on VMs or Bare Metal
- Layer2 between PE and CE



Please see BRKMPL-2115 for MPLS in DC/Cloud Details

cisco / ile



- IP/VPN Overview
- Use-Cases Summary

Agenda

- Best Practices
- Conclusion

Best Practices (1)

- 1. Use RR to scale BGP; deploy RRs in pair for the redundancy Keep RRs out of the forwarding paths and disable CEF (saves memory)
- 2. Choose AS format for RT and RD i.e., ASN: X

Reserve first few 100s of X for the internal purposes such as filtering

3. Consider unique RD per VRF per PE,

Helpful for many scenarios such as multi-homing, hub&spoke etc. Helpful to avoid add-path, shadow RR etc.

4. Don't use customer names (V458:GodFatherNYC32ndSt) as the VRF names; nightmare for the NOC.

Consider v101, v102, v201, v202, etc. and Use VRF description for naming

5. Utilize SP's public address space for PE-CE IP addressing

Helps to avoid overlapping; Use /31 subnetting on PE-CE interfaces

Best Practices (2)

6. Limit number of prefixes per-VRF and/or per-neighbor on PE

Max-prefix within VRF configuration; Suppress the inactive routes Max-prefix per neighbor (PE-CE) within OSPF/RIP/BGP VRF af

- 7. Leverage BGP Prefix Independent Convergence (PIC) for fast convergence <100ms (IPv6 and IPv4):
 - PIC Core
 - PIC Edge
 - Best-external advertisement
 - Next-hop tracking (ON by default)
- 8. Consider RT-constraint for PE & RR scalability (millions of routes)
- 9. Consider 'BGP slow peer' for PE or RR faster BGP convergence
- 10. Use a dedicated VPN for CE Management



- IP/VPN Overview
 - Use-Cases Summary
 - Best Practices
 - Conclusion



Agenda

Conclusion

- IP/VPN is the most optimal L3VPN technology
 - Any-to-any, Partial-mesh, Hub-and-Spoke topologies
 - IPv6 or IPv4 or both
- Various IP/VPN deployment scenarios for additional value/revenue
- IP/VPN paves the way for virtualization & Cloud Services
 - Benefits SPs, Enterprises, Data Centers

Technical Session Surveys

- Attendees who fill out a minimum of four session surveys and the overall event survey will get Cisco Live branded socks!
- Attendees will also earn 100 points in the Cisco Live Game for every survey completed.
- These points help you get on the leaderboard and increase your chances of winning daily and grand prizes.





Continue your education

- Visit the Cisco Showcase
 for related demos
- Book your one-on-one Meet the Engineer meeting
- Attend the interactive education with DevNet, Capture the Flag, and Walk-in Labs
- Visit the On-Demand Library for more sessions at <u>www.CiscoLive.com/on-demand</u>



CISCO The bridge to possible

Thank you



#CiscoLive





#CiscoLive

Supplemental Material



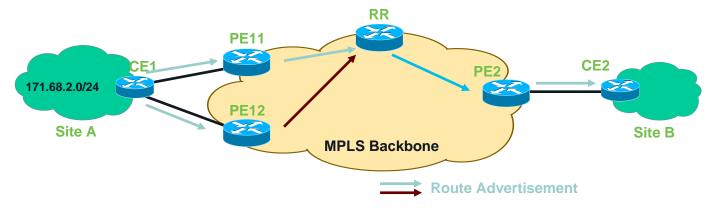
Agenda

- IP/VPN Overview
- IP/VPN Deployment Scenarios
- Best Practices
- Use-Cases
- Conclusion

- 1. Multihoming & Load-sharing
- 2. Hub and Spoke
- 3. Extranet
- 4. Internet Access
- 5. IP/VPN over IP Transport
- 6. Multi-VRF CE

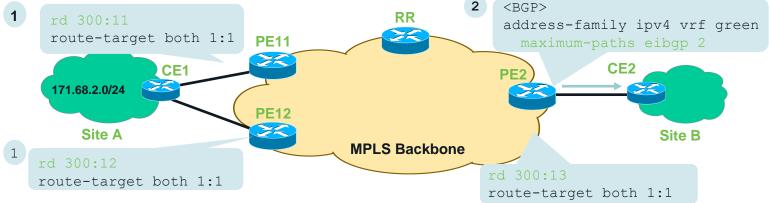
cisco / ile

1. Multi-homing & Loadsharing of VPN Traffic

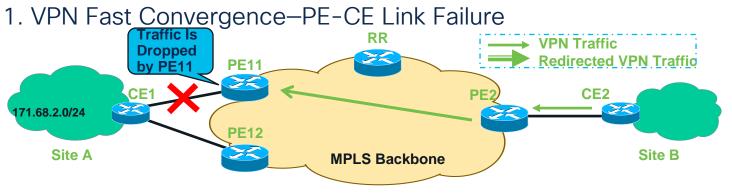


- VPN sites (such as Site A) could be multihomed
- VPN sites need the traffic to (the site A) be loadshared

1. Multi-homing & Loadsharing of VPN Traffic



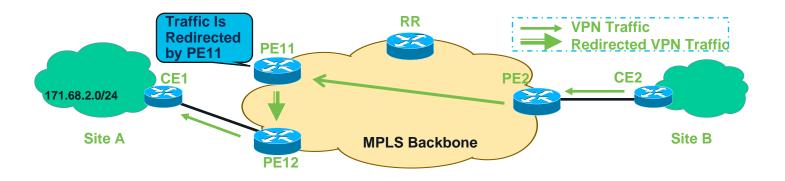
- Configure unique RD per VRF per PE for multi-homed site/interfaces
 - Assuming RR exists
- Enable eiBGP multipath within the relevant BGP VRF address-family at remote PE routers such as PE2 (why PE2?).



- What if PE11-CE link fails?
 - Wait for BGP convergence (~seconds)

cisco / ille

IP/VPN Deployment Scenarios: 1. VPN Fast Convergence-PE-CE Link Failure - PIC Edge Feature



- BGP PIC Edge feature provides fast convergence (~msec).
 - PE11 temporarily redirects the CE1 bound traffic to PE12 until BGP has converged
- BGP PIC Edge is independent of whether multipath is enabled on PE2 or not

Supported in IOS,

and IOS-XR 3.4

Agenda

- IP/VPN Overview
- IP/VPN Deployment Scenarios
- Best Practices
- Use-Cases
- Conclusion

- 1. Multihoming & Load-sharing
- 2. Hub and Spoke
- 3. Extranet
- 4. Internet Access
- 5. IP/VPN over IP Transport
- 6. Multi-VRF CE



2. Hub and Spoke Service

- Many VPN deployments require hub and spoke topology
 - Spoke to spoke communication via Hub site only
 - Example: ATM Machines to HQ, Router Management traffic to NMS/DC
- Despite MPLS based IP/VPN's implicit any-to-any, i.e. full-mesh connectivity, hub and spoke service can easily be offered
 - Uses different import and export of route-target (RT) values
 - Requires unique RD per VRF per PE
- Independent of PE-CE routing protocol per site

2. Hub and Spoke Service

- Two configuration Options :
 - 1. 1 PE-CE interface to Hub & 1 VRF;
 - 2. 2 PE-CE interfaces to Hub & 2 VRFs;

• Use option#1 if VPN Hub site advertises default or summary routes towards the Spoke sites, otherwise use Option#2

* HDVRF Feature Is Discussed Later

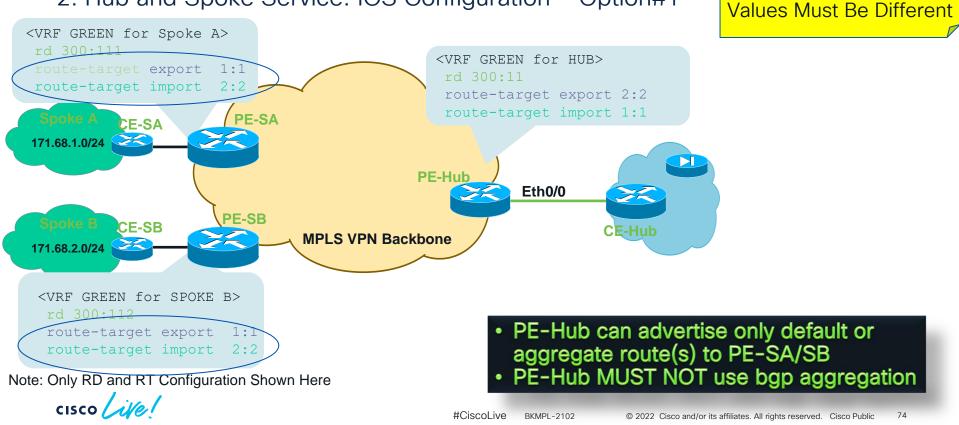
Supported in IOS. NXOS and IOS-XR

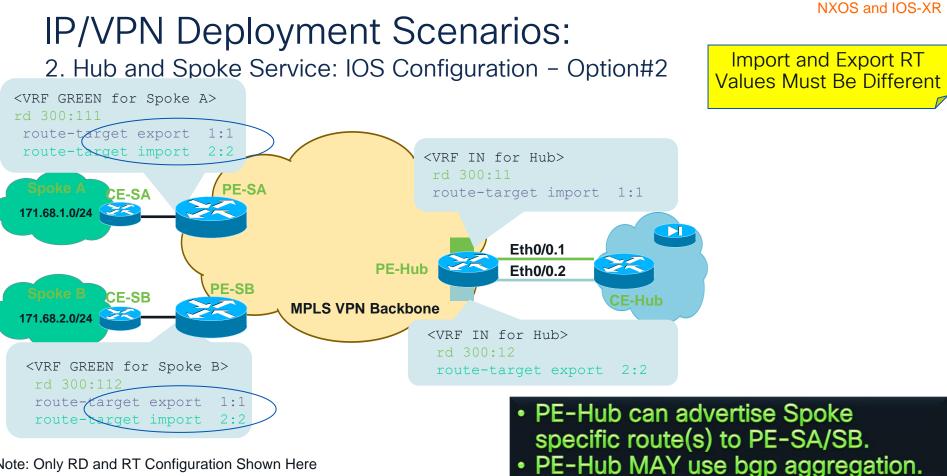
74

Import and Export RT

IP/VPN Deployment Scenarios:

2. Hub and Spoke Service: IOS Configuration – Option#1





Note: Only RD and RT Configuration Shown Here

#CiscoLive

BKMPL-2102

© 2022 Cisco and/or its affiliates. All rights reserved. Cisco Public

Supported in IOS.

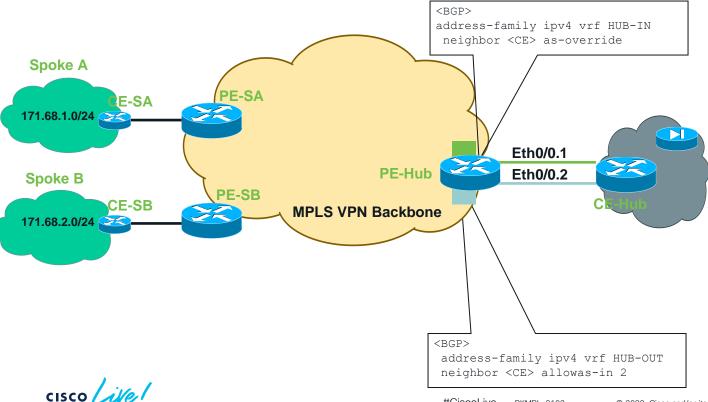
2. Hub and Spoke Service: Configuration – Option#2

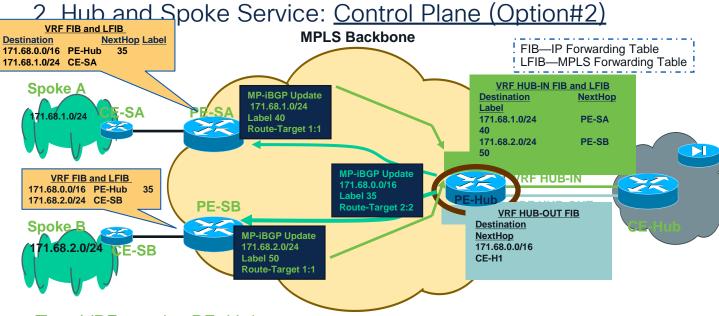
- If BGP is used between every PE and CE, then allowas-in and as-override* knobs must be used at the PE_Hub**
 - Otherwise AS_PATH looping will occur

* Only If Hub and Spoke Sites Use the Same BGP ASN

** Configuration for This Is Shown on the Next Slide

2. Hub and Spoke Service: Configuration – Option#2



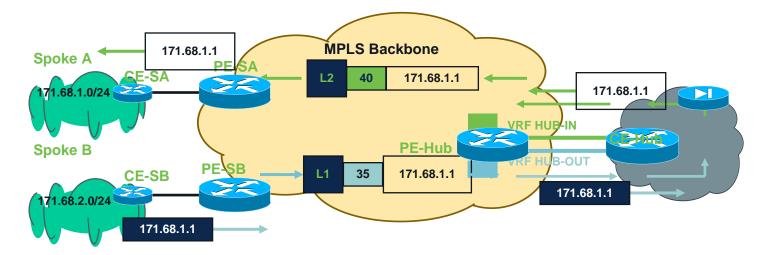


- Two VRFs at the PE-Hub:
 - VRF HUB-IN to learn every spoke routes from remote PEs
 - VRF HUB-OUT to advertise spoke routes or summary 171.68.0.0/16 routes to remote PEs

Supported in IOS, NXOS and IOS-XR

IP/VPN Deployment Scenarios:

2. Hub and Spoke Service: Forwarding Plane (Option#2)



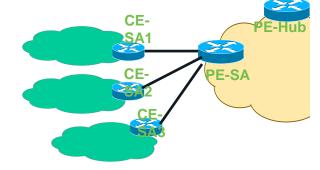
L1 Is the Label to Get to PE-Hub	ì
L2 Is the Label to Get to PE-SA	į

cisco ile

2. What If Many Spoke Sites Connect to the Same PE Router?

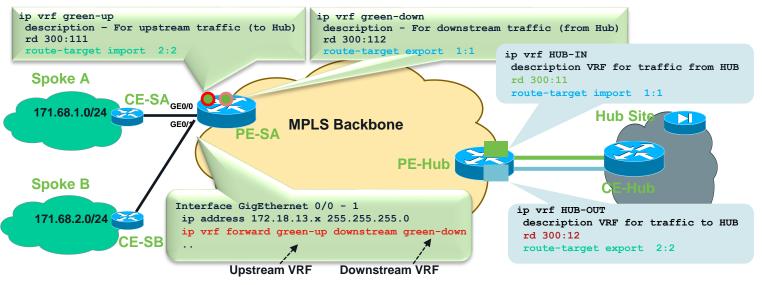
- If more than one spoke router (CE) connects to the same PE router (within the same VRF), then such spokes can reach other without needing the hub.
 - Defeats the purpose of hub and spoke $\,\, \otimes \,\,$

- Half-duplex VRF is the answer
 - Uses two VRFs on the PE (spoke) router :
 - A VRF for <u>spoke->hub</u> communication (e.g. <u>upstream</u>)
 - A VRF for <u>spoke<-hub</u> communication (e.g. <u>downstream</u>)



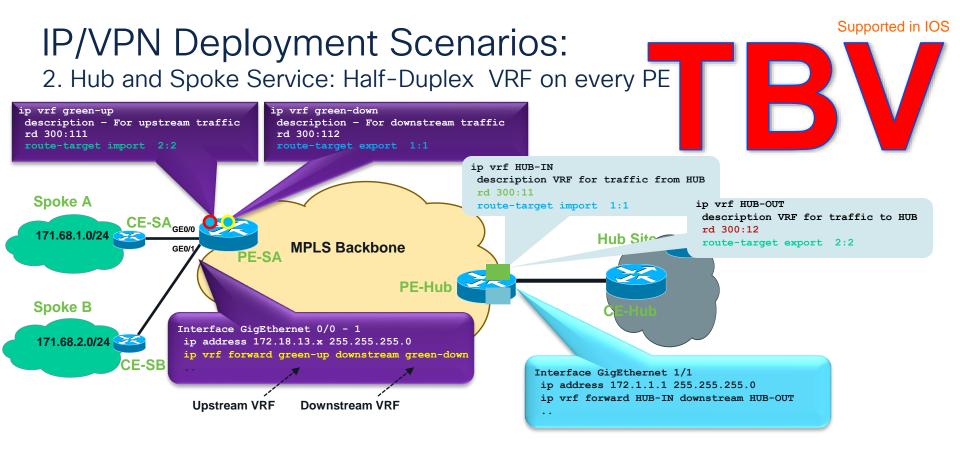
Note: 12.2(33) SRE. XE 3.0S Support Any Interface Type (Eth, Ser, POS, Virtual-Access, etc.)

2. Hub and Spoke Service: Half-Duplex VRF



- 1. PE-SA installs the Spoke routes only in downstream VRF i.e. green-down
- 2. PE-SA installs the Hub routes only in upstream VRF i.e. green-up
- 3. PE-SA forwards the incoming IP traffic (from Spokes) using upstream VRF i.e. green-up routing table.
- 4. PE-SA forwards the incoming MPLS traffic (from Hub) using downstream VRF i.e. green-down routing table

#CiscoLive BKMPL-2102 © 2022 Cisco and/or its affiliates. All rights reserved. Cisco Public 81



Single PE-CE interface on Hub

cisco ile

Agenda

IP/VPN Overview

IP/VPN Deployment Scenarios

- Best Practices
- Use-Cases
- Conclusion

- 1. Multihoming & Load-sharing
- 2. Hub and Spoke
- 3. Extranet
- 4. Internet Access
- 5. IP/VPN over IP Transport
- 6. Multi-VRF CE



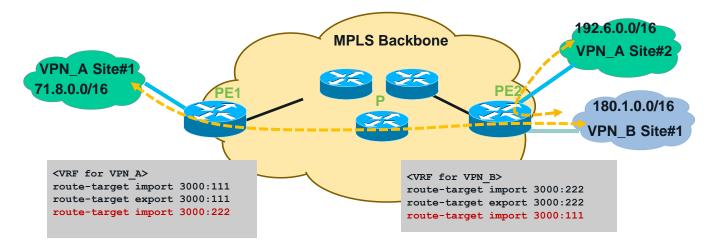
IP/VPN Deployment Scenarios 3. Extranet VPN

- MPLS based IP/VPN, by default, isolates one VPN customer from another
 - Separate virtual routing table for each VPN customer
- Communication between VPNs may be required i.e. extranet
 - External intercompany communication (dealers with manufacturer, retailer with wholesale provider, etc.)
 - Management VPN, shared-service VPN, etc.
- Implemented by sharing import and export route-target (RT) values within the VRFs of extranets.
 - Export-map or import-map may be used for advanced extranet.



IP/VPN Deployment Scenarios 3. Extranet VPN – Simple Extranet (IOS Config sample)

Supported in IOS, NXOS and IOS-XR

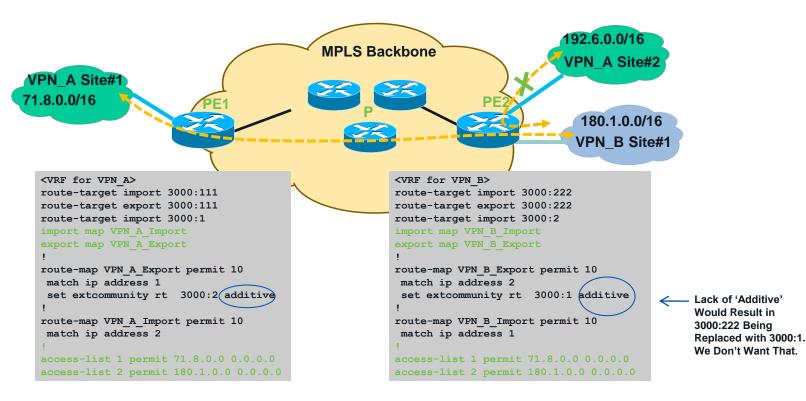


All Sites of Both VPN_A and VPN_B Can Communicate with Each Other #CiscoLive BKMPL-2102

© 2022 Cisco and/or its affiliates. All rights reserved. Cisco Public 85

IP/VPN Deployment Scenarios3. Extranet VPN - Advanced Extranet (IOS Config sample)

Supported in IOS, NXOS and IOS-XR



Only Site #1 of Both VPN_A and VPN_B Would Communicate with Each Other #CiscoLive BKMPL-2102

Agenda

- IP/VPN Overview
- IP/VPN Deployment Scenarios
- Best Practices
- Use-Cases
- Conclusion

- 1. Multihoming & Load-sharing
- 2. Hub and Spoke
- 3. Extranet
- 4. Internet Access
- 5. IP/VPN over IP Transport
- 6. Multi-VRF CE

cisco /

4. Internet Access Service to VPN Customers

- Internet access service could be provided as another value-added service to VPN customers
- Security mechanism must be in place at both provider network and customer network
 - To protect from the Internet vulnerabilities
- VPN customers benefit from the single point of contact for both Intranet and Internet connectivity

4. Internet Access: Design Options

Three Options to Provide the Internet Service -

- 1. VRF specific default route with "global" keyword
- 2. Separate PE-CE sub-interface (non-VRF)
- 3. Extranet with Internet-VRF



IP/VPN Deployment Scenarios4. Internet Access: Design Options

- VRF specific default route
- Static default route to move traffic from VRF to Internet (global routing table)
- Static routes for VPN customers to move traffic from Internet (global routing table) to VRF
- Works well, but doesn't scale well (limited to default routing)

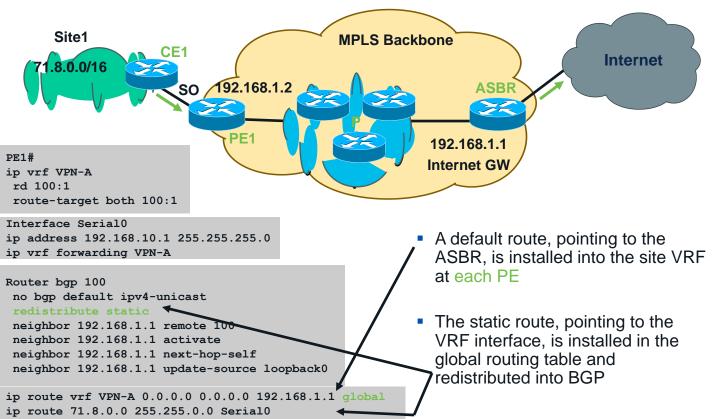
- Separate PE-CE Interface
- Besides VRF interface, a global interface also connect to each VPN site
- May use eBGP on the global interface, if dynamic routing pr internet routes are needed
- Works well and scales well, despite the operational overhead

- Extranet with Internet-VRF
- Internet routes inside a dedicated VRF (e.g. Internet-VRF)
- Extranet between Internet-VRF and Customer VRFs that need internet access

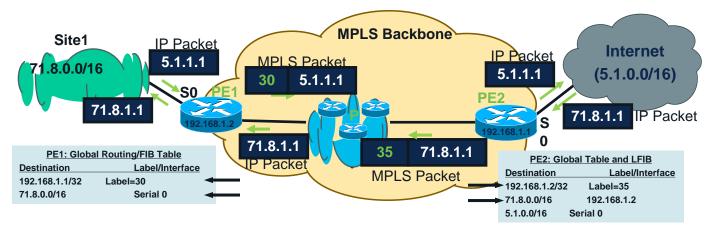


IP/VPN Deployment Scenarios: Internet Acces

4.1 Option#1: VRF Specific Default Route



1P/VPN Deployment Scenarios: Internet Accesserved in IOS, 4.1 Option#1: VRF Specific Default Route (Forwarding)



PE1: VRF Routing/FIB Table		
Destinatio	n Label/Interface	
0.0.0.0/0	192.168.1.1 (Global)	
Site-1	Serial 0	

Pros

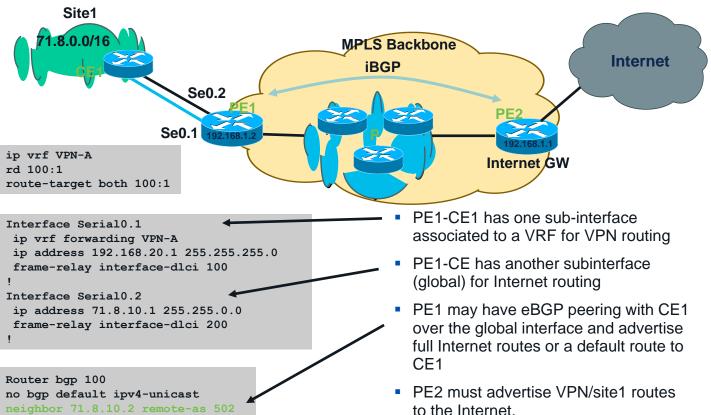
- Different Internet gateways
- Can be used for different VRFs
- PE routers need not to hold the Internet table
- Simple configuration

Cons

- Using default route for Internet
- Routing does not allow any other default route for intra-VPN routing Increasing size of global routing table by leaking VPN routes
- Static configuration (possibility of traffic blackholing)

IP/VPN Deployment Scenarios: Internet Access and IOS-XR

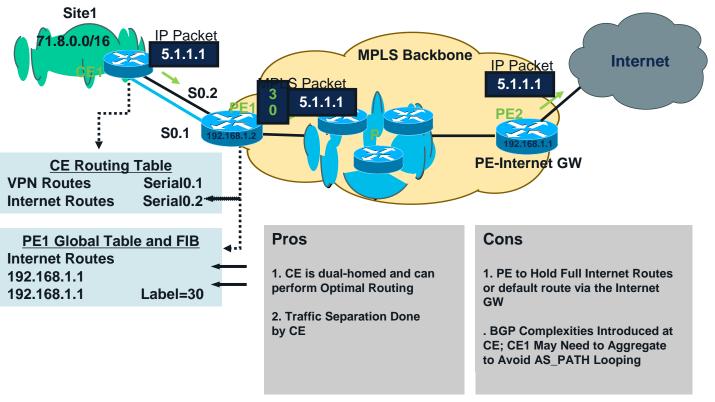
4.2 Option#2: Separate PE-CE Subinterfaces



#CiscoLive BKMPL-2102 © 2022 Cisco and/or its affiliates. All rights reserved. Cisco Public 93

IP/VPN Deployment Scenarios: Internet Access and IOS-XR

4.2 Option#2: Separate PE-CE Subinterfaces (Forwarding)



cisco / ille

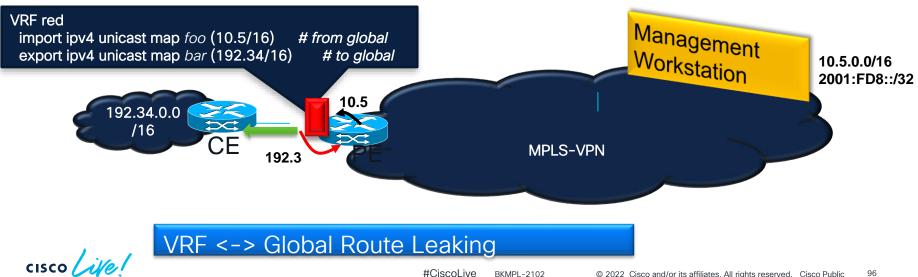
IP/VPN Deployment Scenarios: Internet Access

- 4.3 Option#3: Extranet with Internet
- The Internet routes could be placed within the VRF at the Internet-GW i.e., ASBR
- VRFs for customers could 'extranet' with the Internet VRF and receive either default, partial or full Internet routes
 - Default route is recommended
- Be careful if multiple customer VRFs, at the same PE, are importing full Internet routes
- Works well only if the VPN customers don't have overlapping addresses

IOS-XR 4.3.1 IOS-XE 3.7

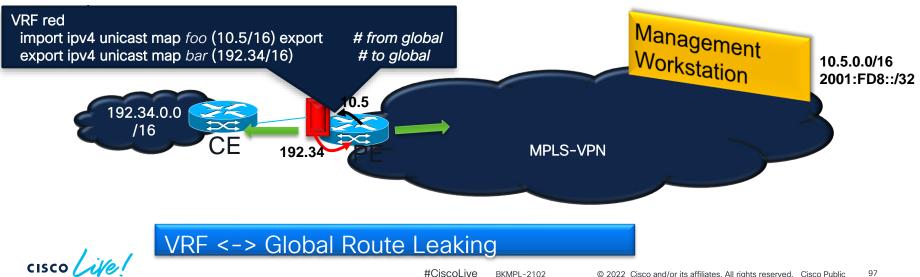
IP/VPN Deployment Scenarios: Internet Access

- 4.3 Option#3: VPN Extranet with Global (Internet) Table
- Export an IPv6/v4 prefix from VRF to Global routing table
- Import a VPNv6/v4 prefix from Global routing table into VRF
- Advertise imported prefixes to the CE router



VRF <-> Global Route Leaking eBGP (CE) and iBGP (PE) Advertisement

- Export an IPv6/v4 prefix from VRF to Global routing table
- Import a VPNv6/v4 prefix from Global routing table into VRF
- Advertise imported prefixes to the CE router and optionally PE



IOS-XR 4.3.1 IOS-XE 3.10

IP/VPN Deployment Scenarios: Internet Access 4.4 Option#4: Using VRF-Aware NAT

- If the VPN customers need Internet access without Internet routes, then VRF-aware NAT can be used at the Internet-GW i.e., ASBR
- The Internet GW doesn't need to have Internet routes either
- Overlapping VPN addresses is no longer a problem
- More in the "VRF-aware NAT" slides...

Agenda

- IP/VPN Overview
- IP/VPN Deployment Scenarios
- Best Practices
- Use-Cases
- Conclusion

- 1. Multihoming & Load-sharing
- 2. Hub and Spoke
- 3. Extranet
- 4. Internet Access
- 5. IP/VPN over IP Transport
- 6. Multi-VRF CE

5. Providing MPLS/VPN over IP Transport

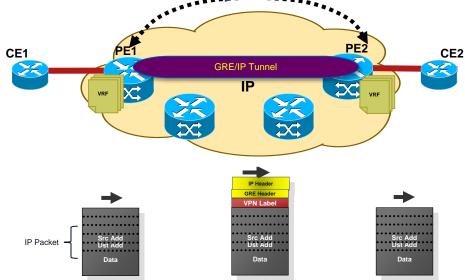
- MPLS/VPN (rfc2547) can also be deployed using IP transport
 - No MPLS needed in the core
- PE-to-PE IP tunnel is used, instead of MPLS tunnel, for sending MPLS/VPN packets
 - MPLS labels are still allocated for VPN prefixes by PE routers and used only by the PE routers
 - MPLS/VPN packet is encapsulated inside an IP header
- IP tunnel could be point-to-point or Multipoint GRE encapsulation based.

http://www.cisco.com/en/US/docs/ios/interface/configuration/guide/ir_mplsvpnomgre.html

101

IP/VPN Deployment Scenarios:

5. Providing MPLS/VPN over IP Transport



- GRE/IP header and VPN label imposed on VPN traffic by PE1
- VPN traffic is forwarded towards egress PE using IP forwarding
- Egress PE2 decapsulates, and uses VPN label to forward packet to CE2

Source -- http://www.cisco.com/en/US/docs/ios/interface/configuration/guide/ir_mplsvpnomgre.html



#CiscoLive BKMPL-2102 © 2022 Cisco and/or its affiliates. All rights reserved. Cisco Public

IP/VPN Overview

IP/VPN Deployment Scenarios

Agenda

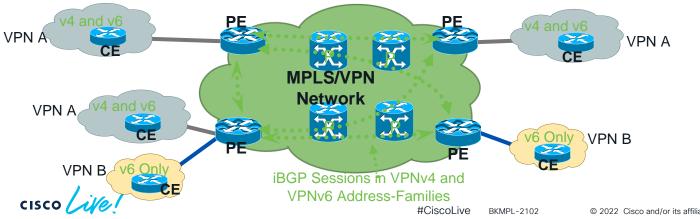
- Best Practices
- Use-Cases
- Conclusion

- 1. Multihoming & Load-sharing
- 2. Hub and Spoke
- 3. Extranet
- 4. Internet Access
- 5. IP/VPN over IP Transport
- 6. IPv6 VPN
- 7. Multi-VRF CE

cisco ile

IP/VPN Deployment Scenarios: 6. IPv6 VPN Service

- Similar to IPv4 VPN, IPv6 VPN can also be offered.
 - Referred to as "IPv6 VPN Provider Edge (6VPE)".
 - No modification on the MPLS core; Can stay on IPv4
 - Config and operation of IPv6 VPN are similar to IPv4 VPN
- PE-CE interface can be single-stack IPv6 or dual-stack
 - IPv4 and IPv6 VPNs can be offered on the same PE-CE interface



Supported in IOS.

NXOS and IOS-XR

Agenda

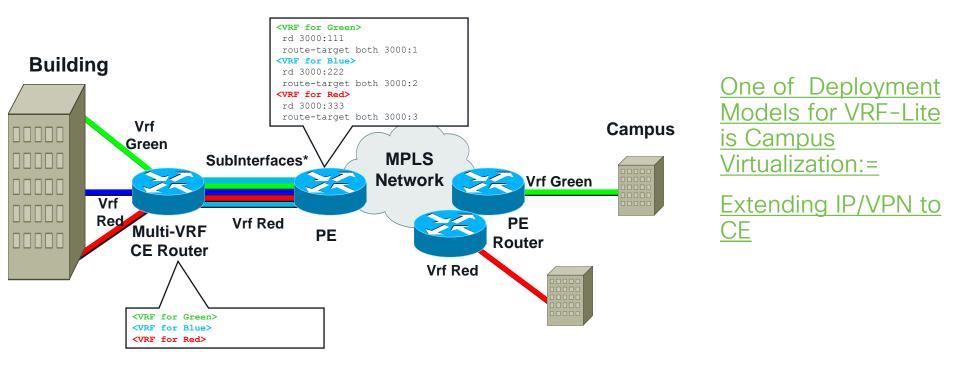
- IP/VPN Overview
- IP/VPN Deployment Scenarios
- Best Practices
- Use-Cases
- Conclusion

- 1. Multihoming & Load-sharing
- 2. Hub and Spoke
- 3. Extranet
- 4. Internet Access
- 5. IP/VPN over IP Transport
- 6. Site Segmentation



- 7. Providing Multiple VPNs inside VPN Site
- Is it possible for a CE router to keep multiple customer connections separated ?
 - Yes, "multi-VRF CE" a.k.a. vrf-lite can be used
- "Multi-VRF CE" provides multiple virtual routing tables (and forwarding tables) per customer at the CE router
 - Not a feature but an application based on VRF implementation
 - Any routing protocol that is supported by normal VRF can be used in a multi-VRF CE implementation
- No MPLS functionality needed on CE, no label exchange between CE and any router (including PE) ☺

IP/VPN Deployment Scenarios: 7. Multi-VRF CE aka VRF-Lite





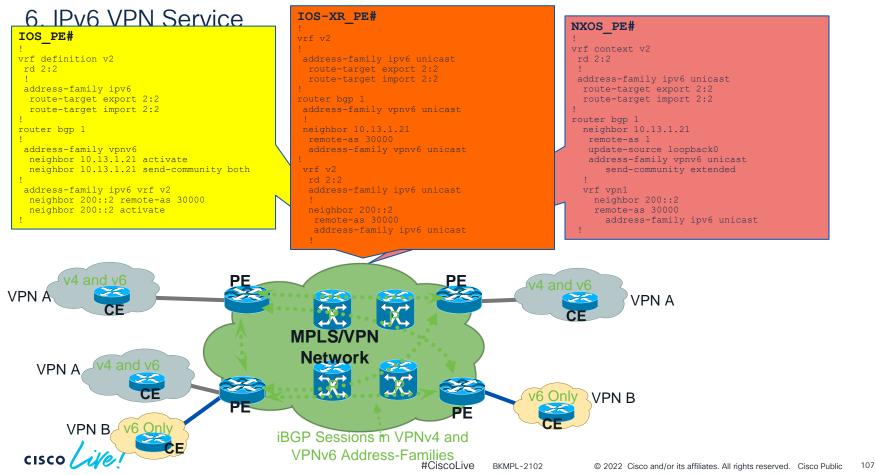
*SubInterfaces –Any Interface Type that Supports Sub Interfaces = Ethernet Vlan, Frame Relay, ATM VCs

#CiscoLive BKMPL-2102

Supported in IOS,

NXOS and IOS-XR

Supported in IOS, NXOS and IOS-XR



Technical Session Surveys

- Attendees who fill out a minimum of four session surveys and the overall event survey will get Cisco Live branded socks!
- Attendees will also earn 100 points in the Cisco Live Game for every survey completed.
- These points help you get on the leaderboard and increase your chances of winning daily and grand prizes.



Cisco Learning and Certifications

From technology training and team development to Cisco certifications and learning plans, let us help you empower your business and career. www.cisco.com/go/certs

Pay for Learning with Cisco Learning Credits

(CLCs) are prepaid training vouchers redeemed directly with Cisco.

E Learn

Cisco U.

IT learning hub that guides teams and learners toward their goals

Cisco Digital Learning

Subscription-based product, technology, and certification training

Cisco Modeling Labs

Network simulation platform for design, testing, and troubleshooting

Cisco Learning Network

Resource community portal for certifications and learning

En Train

Cisco Training Bootcamps Intensive team & individual automation and technology training programs

Cisco Learning Partner Program

Authorized training partners supporting Cisco technology and career certifications

Cisco Instructor-led and Virtual Instructor-led training

Accelerated curriculum of product, technology, and certification courses

E Certify

Cisco Certifications and Specialist Certifications

Award-winning certification program empowers students and IT Professionals to advance their technical careers

Cisco Guided Study Groups

180-day certification prep program with learning and support

Cisco Continuing Education Program

Recertification training options for Cisco certified individuals

Here at the event? Visit us at The Learning and Certifications lounge at the World of Solutions



Continue your education

- Visit the Cisco Showcase for related demos
- Book your one-on-one Meet the Engineer meeting
- Attend the interactive education with DevNet, Capture the Flag, and Walk-in Labs
- Visit the On-Demand Library for more sessions at <u>www.CiscoLive.com/on-demand</u>



CISCO The bridge to possible

Thank you



#CiscoLive





#CiscoLive