IPv6:: It's Happening!

CISCO Live

Nathan Sherrard Systems Architect

Cisco Webex App

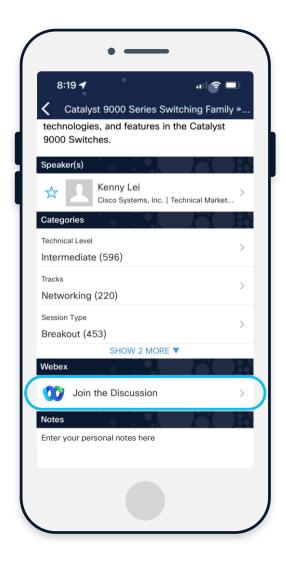
Questions?

Use Cisco Webex App to chat with the speaker after the session

How

- 1 Find this session in the Cisco Live Mobile App
- 2 Click "Join the Discussion"
- 3 Install the Webex App or go directly to the Webex space
- 4 Enter messages/questions in the Webex space

Webex spaces will be moderated by the speaker until June 13, 2025.



FULL CONFERENCE

IT LEADERSHIP

IPv6:: It's Happening! - BRKIPV-2191



Nathan Sherrard, Systems Architect, Cisco - Distinguished Speaker

You are a Speaker

Tuesday, Jun 10 | 11:00 AM - 12:30 PM PDT

IPv6 has had a long and winding history, with many organizations ignoring it. Yet in recent years its use has exploded, and we are now at a point where everyone needs to take it seriously and get ready for an IPv6-only future. If you're looking at the steps toward enabling IPv6, and are wondering where and how to start, this is the session for you. We will look at recent adoption trends and government mandates that are forcing the issue, do a walkthrough on the protocol itself, and finally explore some best practices around addressing plans and transition technologies. This session is targeted for enterprise, commercial, and public sector customers who are only just beginning their IPv6 adoption. We will not be discussing issues relating to service provider and mobile network providers. No IPv6 knowledge is required to attend, though basic familiarity with IPv4 networking is assumed. If you attended the TECIPV Technical Seminars, you do not need to attend this session.

Session Type: Breakout

Technical Level: Intermediate

Technology: IPv6

Track: Networking



Agenda

Introduction

State of the Industry

Protocol Primer

Addressing Plans

Transition Technologies

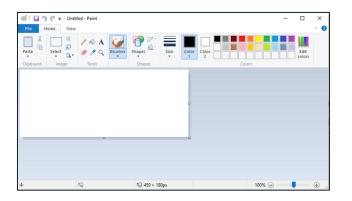
Next Steps

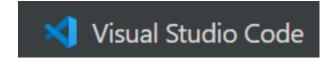
About Nathan









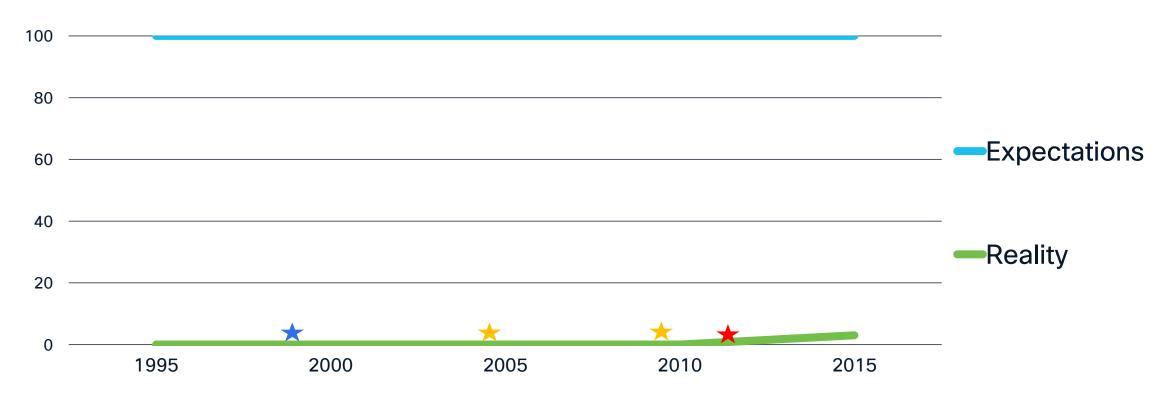






IPv6:: State of the Industry

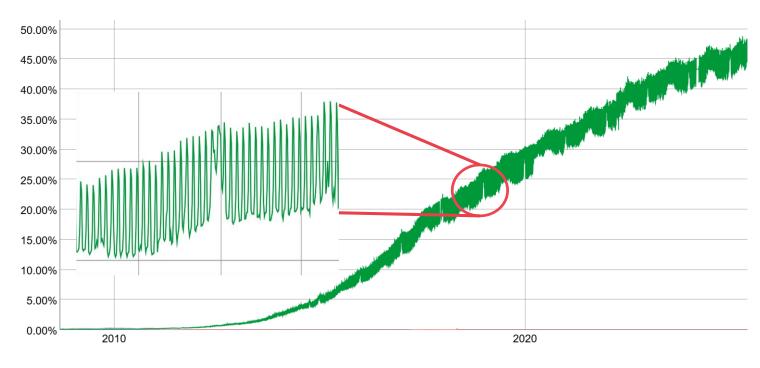
IPv6 Adoption



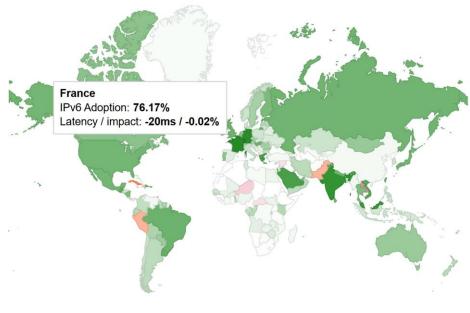
★ Nathan first hears of IPv6 ★ US Govt. Mandates ★ World IPv6 Launch

Global IPv6 Stats

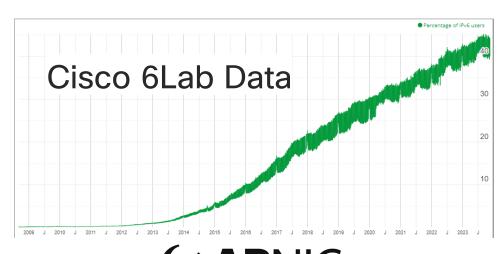
Google Global Traffic %



Google Per-country adoption

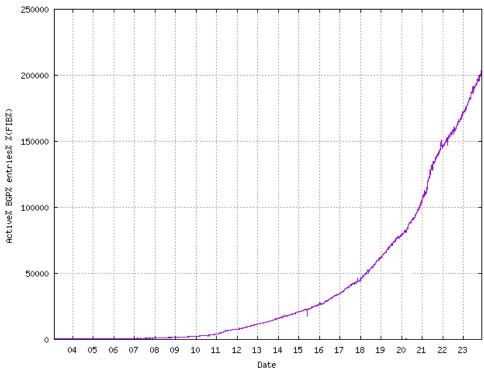


Global IPv6 Stats



APNIC Economies Whole World

IPv6 Prefixes in Global Table



https://6lab.cisco.com/stats/cible.php?country=world&option=users

https://www.cidr-report.org/v6/as2.0/#General_Status https://blog.apnic.net/2025/04/23/ipv6-capability-reaches-50-in-the-asia-pacific-region/

Global IPv6 Stats

Facebook US: 61%

Akamai US: 52%

Cisco Live US: 47%

Cisco Live Melbourne: 54%

Cisco Live EMEA (external): 51%

Cisco Live EMEA (internal): 76%







https://www.facebook.com/ipv6/?tab=ipv6_country https://www.akamai.com/internet-station/cyber-attacks/state-of-the-internet-report/ipv6-adoption-visualization

State of Affairs - pre-2012 (World IPv6 Launch)

A Vicious Cycle



https://commons.wikimedia.org/wiki/File:Mexican Standoff.jpg (Author: Martin SoulStealer). This file is licensed under the <u>Creative Commons Attribution 2.0 Generic</u> license.

Driving Factors

- IPv4 address exhaustion
 - Limited availability / costly
 - NAT use ... is complicated
- More IPv6 support
 - Clients
 - Networks
 - Web Content
 - Cloud Providers
 - Standards
- Mobile Devices, IOT, Containers
- Organizational mandates
- Alternate Business Models





https://commons.wikimedia.org/wiki/File:US Navy 110519-N-VA590-457 Sailors participate in the three-person, four-legged race during Sports Day at Nong Prue Municipality Sports Field.jpg
This image was released by the United States Navy with the ID 110519-N-VA590-457

BRKIPV-2191

IPv6 2021 OMB Memorandum

- "The strategic intent is for the Federal government to deliver its information services, operate its networks, and access the services of others using only IPv6."
- Regarding dual-stack: "in recent years it has become clear that this approach is overly complex to maintain and unnecessary."



EXECUTIVE OFFICE OF THE PRESIDEN'
OFFICE OF MANAGEMENT AND BUDGET
WASHINGTON, D.C. 20503

THE DIRECTOR

November 19, 2020

M-21-07

MEMORANDUM FOR HEADS OF EXECUTIVE DEPARTMENTS AND AGENCIES

FROM:

Russell T. Vough

Director

SUBJECT:

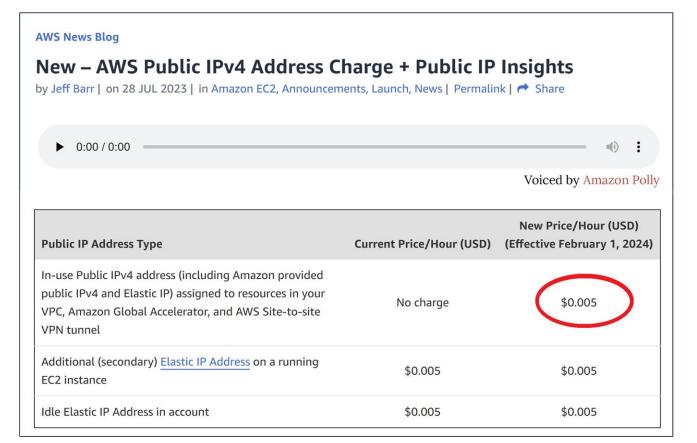
Completing the Transition to Internet Protocol Version 6 (IPv6)

https://www.whitehouse.gov/wp-content/uploads/2020/11/M-21-07.pdf

IPv6 requirements around the world



Pay to Stay... on Legacy





Azure:

Туре	Standard (ARM)
Dynamic IPv4 address	N/A
Static IPv4 address	\$0.005 /hour
Public IPv4 prefix ²	\$0.006 per IP/hour ³

GCP:	SKU ID	SKU Description	SKU List Price (USD) (Previous)	SKU List Price (USD) (New)
	C054-7F72-A02E	External IP Charge on a Standard VM	\$0.004	\$0.005
	4AF8-7C1F-39C4	External IP Charge on a Spot Preemptible VM	\$0.002	\$0.0025

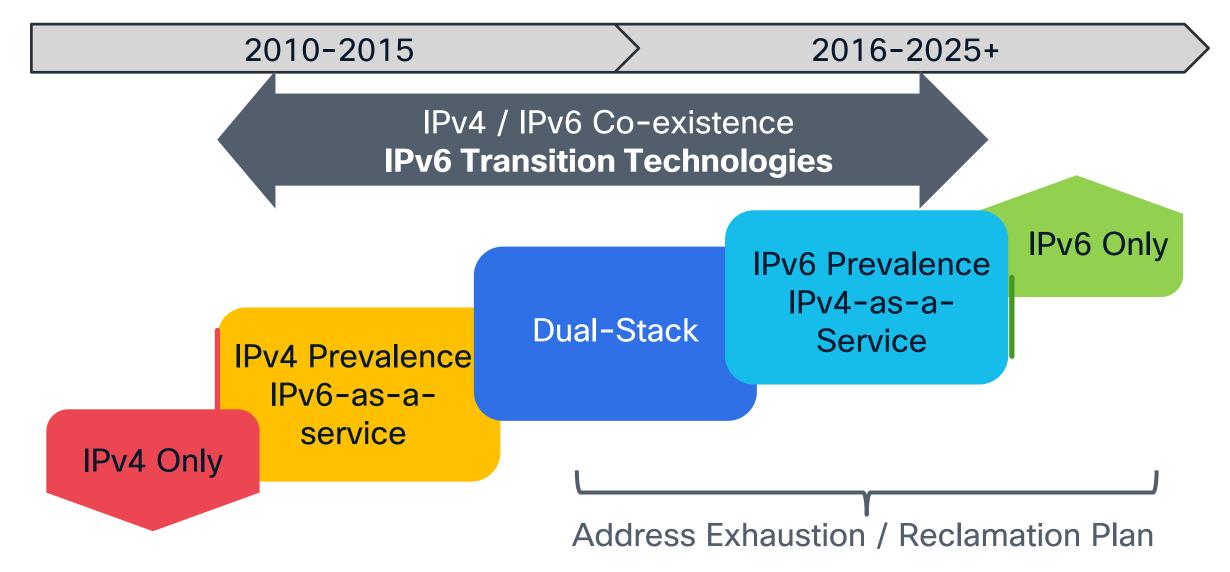
IPv6 is an IETF Standard (RFC 8200/STD86)

- RFC 8200 rolls up all the previous disparate RFCs about IPv6 into a single RFC
 - Obsoletes 2460 and 1883

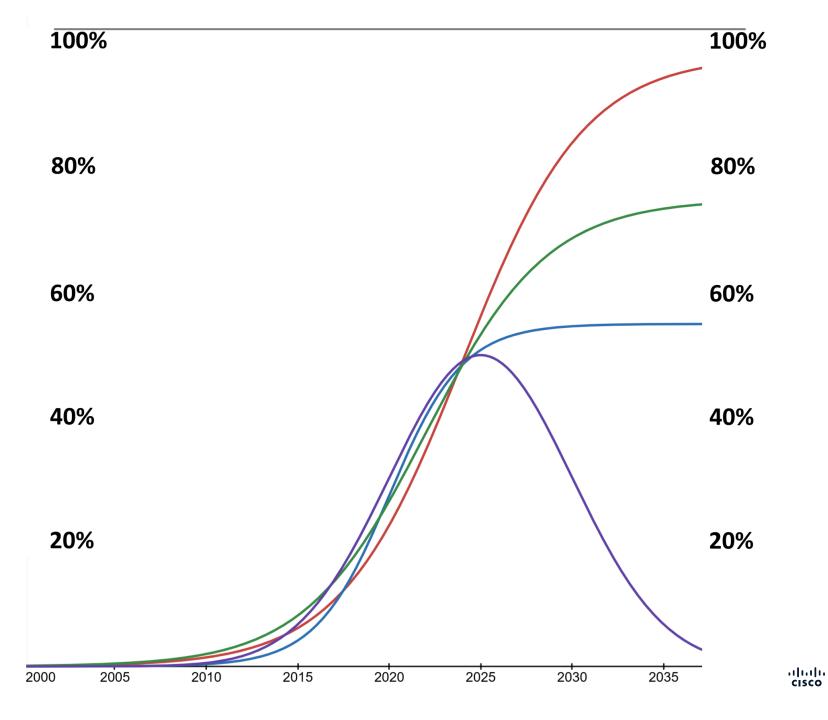
- There are more RFCs around security and best practices (e.g., RFC 9099)
 - See BRKSEC-2044 Secure Operations for an IPv6 Network
- IPv6 is ready to be validated and tested in your environment
 - You can start planning deployment, adoption, and operations
- https://www.system.de/ipv6-rfc/
- https://www.rfc-editor.org/rfc-index.html



IPv6 Multi-Year Evolution



Any guesses?

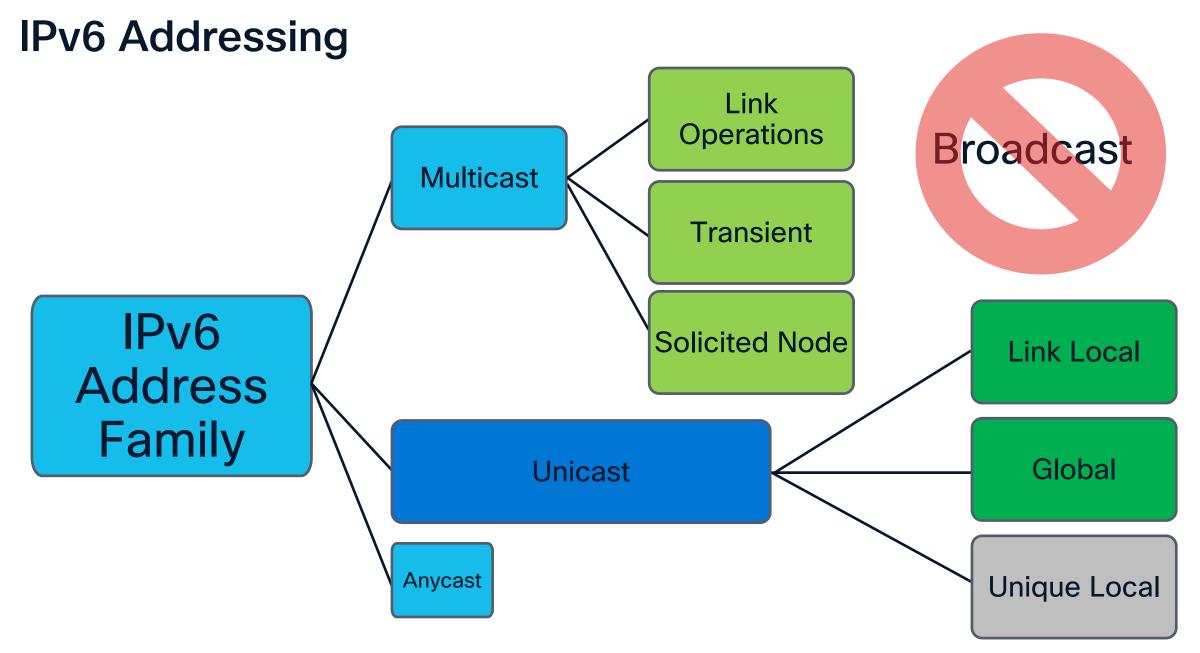


"How did you go bankrupt?"
Bill asked.
"Two ways,"
Mike said.
"Gradually and then suddenly."

The Sun Also Rises

Ernest Hemingway





Hexadecimal Is Really Not That Difficult



Widely used in computing and programming

- Hex is a base 16 numerical system
- Typically expressed by 0x, i.e. 0x34

Every nibble is a Hex character

- 4 bits have 16 combinations
- · Easier than high school algebra

100s	10's	1's	256's 1	6's	1's
0	5	2		3	4
1	7	2		a	C
5	8	9	2	4	d

Binary	Hex	Decimal
0000	О	О
0001	1	1
0010	2	2
0011	3	3
0100	4	4
0101	5	5
0110	6	6
0111	7	7
1000	8	8
1001	9	9
1010	A	10
1011	В	11
1100	С	12
1101	D	13
1110	E	14
1111	F	15

IPv6 Address Format

- •IPv6 addresses are 128 bits long (32 hex characters)
 - 8 groups (words, quads, hextets) of 16 bits separated by (:)
 - RFC5952 lower case, leading zeros, zero compression

2001:0db8:0046:a1d1:0000:0000:0000:0001

2001:db8:46:a1d1:0:0:0:1

2001:db8:46:a1d1::1

Perspective

- Total # of IPv4 addresses:
 4,294,967,296
- Total # of IPv6 addresses: 340,282,366,920,938,463,463,374,607,431,768,211,456

- Don't bring IPv4 thinking into a IPv6 world!
- We now have the space to do things better

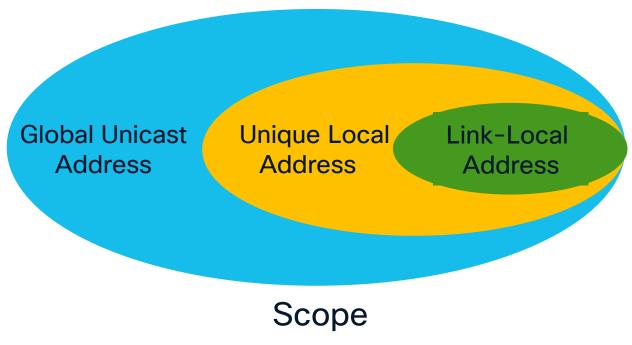




https://commons.wikimedia.org/wiki/File:09-Observable Universe (LofE09240).png
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IPv6 Unicast Address Types

- Link-Local Address (LLA)
 - fe80::/10 range
 - Locally significant to LAN segment
 - Used in many aspects of IPv6 operation
- Unique Local Address (ULA)
 - Routable within administrative domain
 - Poor comparison to RFC1918 IPv4 Addressing
 - fc00::/7
 - Avoid if possible!
- Global Unicast Address (GUA)
 - Routable on the Internet
 - · 2000::/3



IPv4 and IPv6 Header Comparison

IPv4 Header (20-60)

Version	IHL	Type of Service	To	tal Length
Identification		Flags	Offset	
Time to	Live	Protocol	Header Checksum	
	Source Address			
Destination Address				
Options				Padding

- Length was variable
- Fields in green are removed
- Options appear in extension headers

IPv6 Header (40)



Extension Headers (EH) ~ Layer 3.5

- EH are daisy chained, processed in order
- EHs have a Next Header field
- Length is variable, ends on 64-bit boundary
- All EHs and Upper-Layer Headers must be in the initial fragment

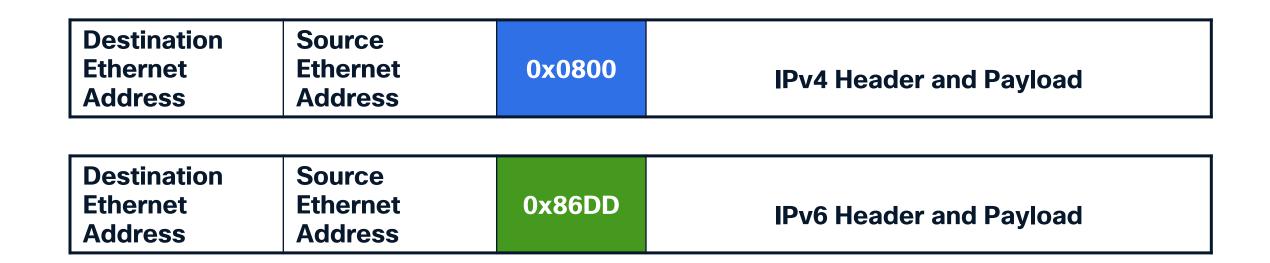
IPv6	Transport	Data		
Header	Header	Data		
IPv6	Extension	Transport		1
IPVO	EXTENSION	Transport	Data	
Header	Header	Header	2 0.10	
15.0			_	
IPv6	HBH EH	AH EH	Transport	
NH = 0	NH = 51	NH = 6	Header	

Extension Header	Туре
Hop-by-Hop Options	0
Destination Options	60
Routing Header	43
Fragment Header	44
Authentication Header	51
ESP Header	50
Destination Options	60
Mobility Header	135
Experimental	253,254
No Next Header	59

Data

IPv6 over Ethernet

IPv6 has a specific Ethertype ID



IPv6 relies heavily on (Ethernet) Multicast

33 33 xx xx xx xx

ICMPv6 Messages

See: RFC 4890

- Neighbor or router discovery (133-137)
- Multicast Listener Discovery (130–132, 143)
- Diagnostics using Ping, *Traceroute* (128, 129)
- Destination Unreachable (1)
- Packet Too Big (2)
- Time Exceeded (3)
- Parameter Problem (4)

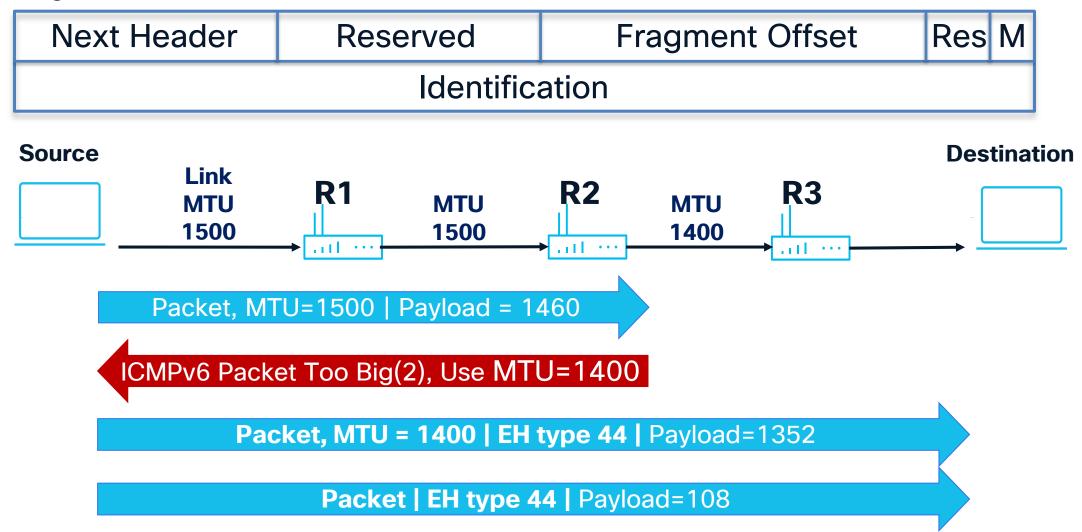
IPv6 NH = **58**



- Type (0-127) = Error messages, (128-255) = Informational messages
- Code More granularity within the type
- Checksum Computed over the entire ICMPv6 & pseudo header
- Data Contents of "offending", filled to 1280 bytes (error) or specific message format (info)

Path MTU Discovery

Fragmentation Header:



IPv6 Multicast Address (RFC 4291)

- Prefix ff00::/8
- Changes based on flag settings

8-bits	4-bits	4-bits	112-bits
1111 1111	0 R P T	Scope	Variable format

Flags	
О	Reserved
R = 0 R = 1	No embedded RP Embedded RP
P = 0 P = 1	Without Prefix Address based on Prefix
T = 0 T = 1	Well Known Address Transient address

Scope	
1	Node
2	Link
3	Realm
4	Admin
5	Site
8	Organization
е	Global

LL Groups	
::1	All Nodes
::2	All Routers
::5	OSPF
::6	OSPF DR
::a	EIGRP
::fb	mDNSv6
::1:2	DHCPv6

Special Use Addresses (RFC 5156)



Localhost

```
0:0:0:0:0:0:0:1=> ::1
```

Default Route

::/0

Unspecified address

```
0:0:0:0:0:0:0:0=> 0::0 => :: => ::/128
```

Documentation Prefix

```
2001:0db8::/32
3fff::/20 (NEW!)
```

Discard Prefix

100::/64

• SRv6

5f00::/16









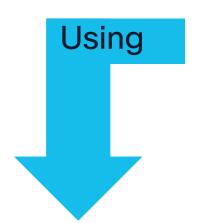






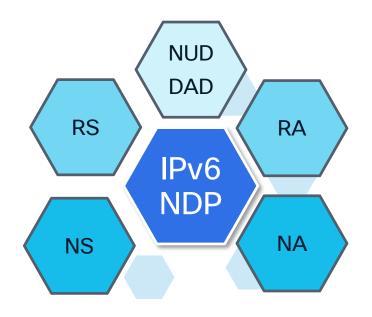
Neighbor Discovery Protocol - (NDP)





Solves the following problems:

- Router discovery
- Prefix discovery
- Parameter discovery
- Address autoconfiguration
- Address resolution
- Next-hop determination
- Neighbor unreachability detection
- Duplicated address detection
- Redirects



Using 5 ICMPv6 packet types:

Router solicitation (133)

Router advertisement (134)

Neighbor solicitation (135)

Neighbor advertisement (136)

Redirect (137)

BRKIPV-1616 BRKENT-3002

Containing Option Name

Source Link Layers Address 1
Target Link-Layer Address 2
Prefix Information 3
Redirected Header 4
MTU 5
RDNSS 25
DNS Search List 31

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<u>Type</u>

Neighbor Discovery Protocol - (NDP)

Informational

RA

NA

NUD

DAD

IPv6

NDP

RS

- Should use Link Local (fe80::/64) as its source
- Hop Limit must be set to 255
 - Generalized TTL Security Mechanism

IPv4	IPv6
ARP Request	Neighbor Solicitation
ARP Reply	Neighbor Advertisement
Broadcast	All-Nodes Multicast or Solicited Node Multicast
Default Gateway via DHCP	Default Gateway via Router Advertisement
Address Assignment via DHCP	Address assignment via Router Advertisement + SLAAC OR DHCPv6

Solicited Node Multicast



- Required & special form of multicast used for neighbor resolution
- Every interface with an IPv6 Unicast address must:
 - Create corresponding solicited node multicast (ff02::1:ff00:0/104)
- All Layer 3 IPv6 multicast packets must:
 - Map to corresponding Layer 2 multicast (33-33-xx-xx-xx)

IPv6 Unicast Address	fe80::aaaa:bbbb:cc55:deca
IPv6 Solicited Node Multicast Address	ff02::0000:0001:ff <u>55:deca</u>
Ethernet Multicast MAC	33-33- <u>FF-55-DE-CA</u>



Solicited Node Multicast Example

```
R1#sh ipv6 int e0
Ethernet0 is up, line protocol is up
  IPv6 is enabled, link-local address is FE80::200:CFF:FE3A:8B18
  Global unicast address(es):
      2001:DB8:46:1234::1 subnet is 2001:DB8:46:1234::/64
  Joined group address(es):
    FF02::1
    FF02::2
    FF02::1:FF00:1
                                          Solicited-Node Multicast Addresses
    FF02::1:FF3A:8B18
  MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
  ICMP redirects are enabled
  ND DAD is enabled, number of DAD attempts: 1
  ND reachable time is 30000 milliseconds
  ND router advertisements are sent every 200 seconds
*If EUI format is used then the 1st solicited node mcast addr is used for both the LL & GU
```

Neighbor Solicitation & Advertisement



- Node A needs to resolve node B's link-layer address (Map L3 to L2)
- Multicast for resolution (new), Unicast for reachability (cached)

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Node B will add node A to its neighbor cache during this process w/o sending NS

ICMPv6 Type	135 NS	ICMPv6 Type	136 NA		
IPv6 Source	fe80::a	IPv6 Source	fe80::b		
IPv6 Destination	ff02::1:ff 00:b	IPv6 Destination	fe80::a		
Hop Limit	255	Target Address	2001:db8:46:46::b		
Target Address	2001:db8:46:46::b	Option 2 TLLA	B's Link Layer Address		
Query	What is B link layer address?	*Flags	R = Router		
Opt. 1 SLLA	A's Link Layer Address		S = Response to Solicitation O = Override cache information		

Duplicate Address Detection (DAD)



- Unspecified Source (::), No Option 1 SLLA
- Probing the local link to verify address uniqueness
- Most vendors now use Optimistic DAD



ICMPv6 Type	135 NS
IPv6 Source	UNSPEC = ::
IPv6 Dest.	A's Solicited Node Multicast ff02::1:ffab:cdef
Query	Anyone Using "fe80::1234:5678:90ab:cdef"



Node A can start using queried address

Router Solicitation and Advertisement

- Router Solicitations (RS) are sent by nodes at boot up
- Router Advertisements (RA) go out in response to RS and at regular intervals
- Routers forward packets as well as provide provisioning services



RS				
ICMP Type	133			
IPv6 Source	fe80::a			
IPv6 Destination	ff02::2			
Opt. 1 SLLA	SRC Link Layer Address			

RA	
ICMP Type	134
IPv6 Source	fe80::1
IPv6 Destination	fe80::a
Data	Options, subnet prefix, lifetime, autoconfig flag

Router Advertisement

- M-Flag Stateful DHCPv6 to acquire IPv6 address
- O-Flag Stateless DHCPv6 in addition to SLAAC
- Preference Bits Low, Med, High
- Router Lifetime Must be >0 for Default Router
- Options Prefix Information, Length, Flags
- L bit Only way a host get a On Link Prefix
- A bit SLAAC (Stateless Autoconfiguration)
 - Typically opposite of 'M' flag



```
Type: 134 (RA)
Code: 0
Checksum: 0xff78 [correct]
Cur hop limit: 64
∞ Flags: 0x84
   1... .... = Managed (M flag)
    .0.. .... = Not other (O flag)
    ..0. .... = Not Home (H flag)
    ...0 1... = Router pref: High
Router lifetime: (s)1800
Reachable time: (ms) 3600000
Retrans timer: (ms) 1000
ICMPv6 Option 3 (Prefix Info)
Prefix length: 64
∞ Flags: 0x84
   1... = On link (L Bit)
   .... 0... = No Auto (A Bit)
Prefix: 2001:0db8:4646:1234::/64
```

IPv6:: The Protocol Interface ID's CISCO Live

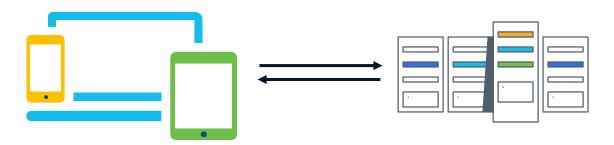
IPv6 interface ID Assignment

Similar to IPv4

Statically configured



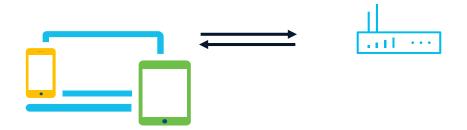
Assigned via DHCPv6



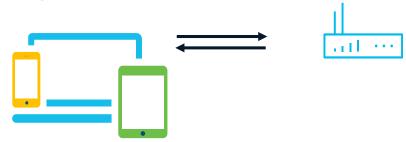
IPv6 interface ID Assignment

New to IPv6

StateLess Address Auto Configuration SLAAC EUI64

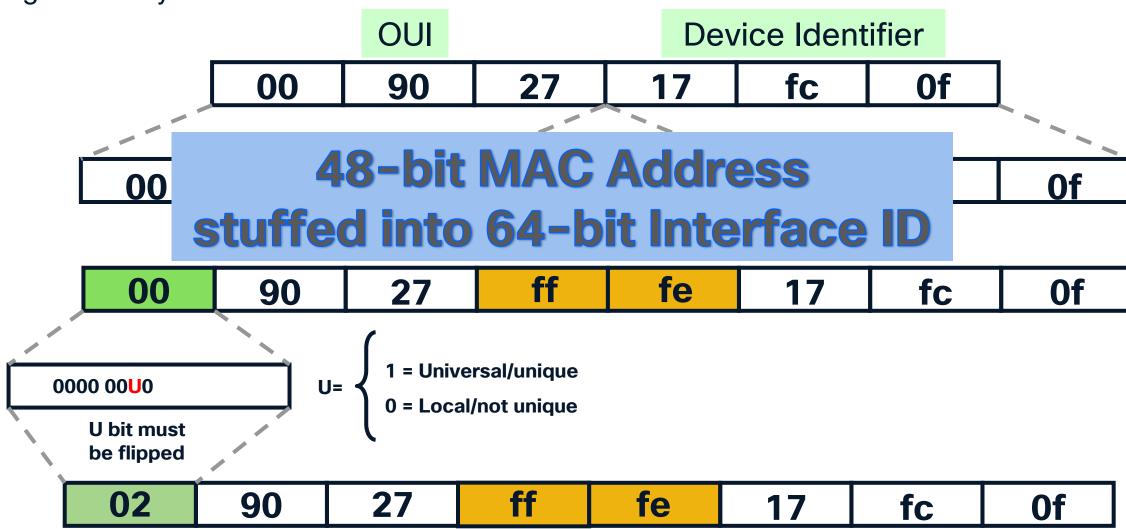


SLAAC RFC 8981 Temporary Address Extensions for Stateless Address Autoconfiguration in IPv6 (formerly Privacy Extensions)



Extended Unique Identifier (EUI64)

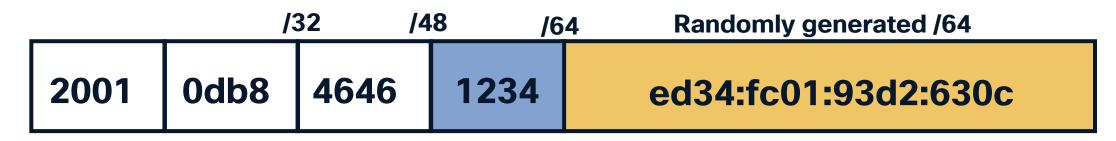
No longer used by most Host OS's



IPv6 Privacy Extensions (RFC 8981)

- Randomly generated for each interface
- Enabled by default in Windows, Android, iOS, Mac OS/X, Linux
- Temporary address rotation in addition

- RFC 7217
- Generate IID's that are Stable/Constant for each subnet
- IID's Change As Hosts Move From One Network to Another



DHCPv6

Stateful

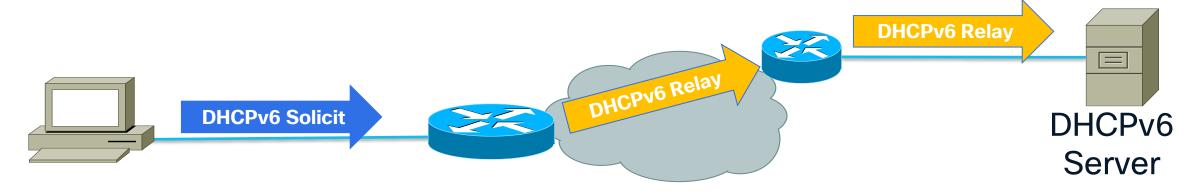
- Source fe80::1234, Destination ff02::1:2
- Client UDP 546, Server UDP 547
- DUID Different from v4 (not MAC!), used to identify clients
- Original Multicast encapsulated in unicast (relay)

SOLICIT (any servers) →

← ADVERTISE (want this address)

REQUEST (I want that address) →

← REPLY (It's yours)



DHCPv6

Stateless

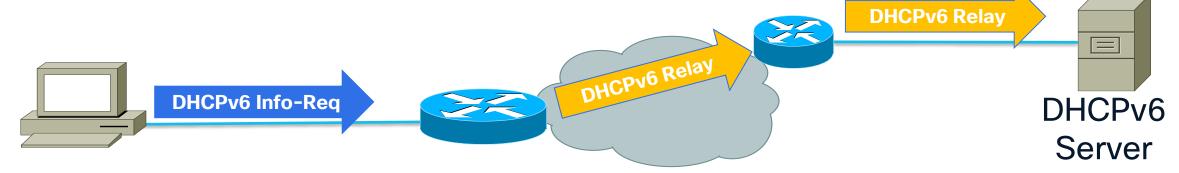
- Use SLAAC for address, but still desire extra information
- Same source/dest addresses and ports as Stateful
- Managed flag = 0
- O flag = 1

INFORMATION-REQUEST (any servers) → Option Requests

← REPLY (Here is your config parameters)

BRKENT-2008

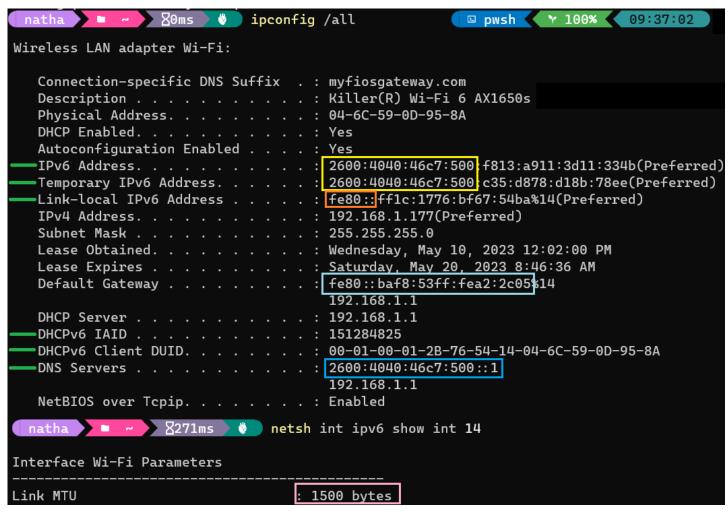
 RDNSS allow DNS recursive servers and DNS search-lists in the Router Advertisement



Router Advertisement on the wire

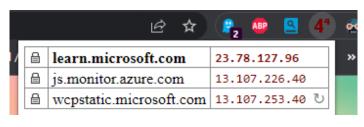
```
> Ethernet II, Src: Arcadyan_a2:2c:05 (b8:f8:53:a2:2c:05), Dst: IPv6mcast 01 (33:33:00:00:00:01)
Internet Protocol Version 6, Src: fe80: baf8:53ff:fea2:2c05, Dst: ff02::1
Internet Control Message Protocol v6
   Type: Router Advertisement (134)
   Code: 0
   Checksum: 0xa04a [correct]
   [Checksum Status: Good]
   Cur hop limit: 64
 → Flags: 0x40, Other configuration, Prf (Default Router Preference): Medium
   Router lifetime (s): 900
                                       0... .... = Managed address configuration: Not set
   Reachable time (ms): 0
   Retrans timer (ms): 0
 ICMPv6 Option (Prefix information: 2600:4040:46c7:500::/64)
    Type: Prefix information (3)
    Length: 4 (32 bytes)
    Prefix Length: 64
   Flag: 0xc0, On-link flag(L), Autonomous address-configuration flag(A)
    Valid Lifetime: 7200
    Preferred Lifetime: 7200
    Reserved
    Prefix: 2600:4040:46c7:500::
 > ICMPv6 Option (Route Information : High 2600:4040:46c7:500::/56)
 > ICMPv6 Option (Recursive DNS Server 2600:4040:46c7:500::1)
 > ICMPv6 Option (MTU : 1500)
 > ICMPv6 Option (Source link-layer address : b8:f8:53:a2:2c:05
```

Endpoint Validation



Numerous 'netsh', 'ip' and 'ifconfig' commands for Windows, Linux and Mac







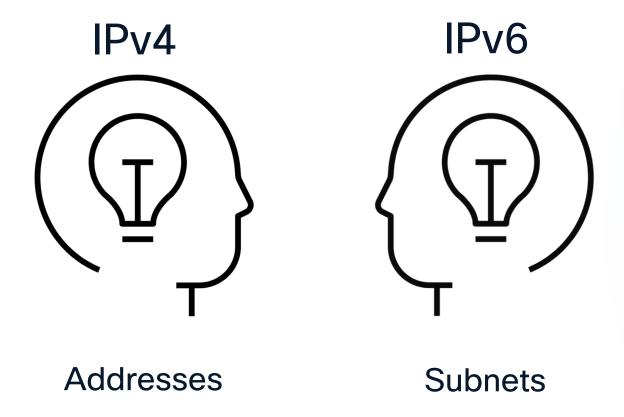


		Ŕ	☆) (P 4	ABD 3	٩	63
₽	packetpushers.net	2606	:476	90:	3033	::68	15:5	087
	fonts.googleapis.com	2607	:f8l	00:4	1004	:c09	::5f	
	fonts.gstatic.com	2607	:f8l	00:4	1004	:c09	::5e	
	promo.packetpushers.net	66.1	65.2	234.	.114			
	www.googletagmanager.com	2607	:f8l	00:4	1004	:c17	::61	



IPv6:: Addressing Plans

A shift in thinking...



IPv6 Address Space - PA vs. PI

Provider Aggregatable ("Assigned") (PA)

- Original intention for all
- Residential and small business
- Prefixes may change (DHCPv6-PD)

Provider Independent (PI)

- Now more common in Enterprises
- Control and stability
- Requires AS and extra cost
- Often used with BGP (though not always)

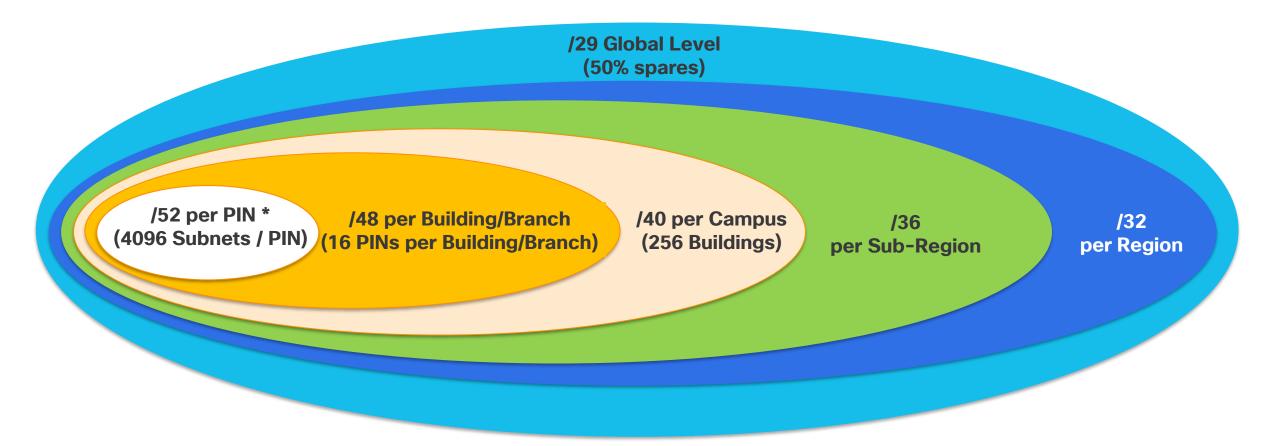
Considerations

- Local breakout (DIA) at sites?
- Will my ISP run BGP with me at each of my sites?
- Should I get 1 PI block or per-RIR?
- Will I be multihoming?



Address Overview Example

Breaking down the /28



Nibble Boundaries!

* PIN = Place In the Network - A framework to classify functional areas of the network e.g., Lab, Desktop, DC, DMZ, etc.

Address Planning Continued

More Examples

```
2001:0db8::/32 - allocated from RIR
```

```
PPPP:PPPP:CGGG:LLSS ::/64
```

- P = Global Prefix from RIR (2001:0db8)
- c = Campus vs. Cloud vs. Colo
- **G** = Geographic breakdown
- L = Logical/Functional breakdown (PIN)
- s = Subnet

```
PPPP:PPPP:CGGG:LSSS ::/64
```

```
PPPP: PPPP: CGGL: LSSS :: /64
```

```
PPPP:PPPC:GGGL:LSSS ::/64
```

PPPP: PPPC: GGGG: LLSS :: /64

```
PPPP: CGGG: GLSS ::/64
```

/48 is longest prefix allowed in global routing tables

Address Planning Continued

Template Addressing Example

'Site' Identifier

(13th Nibble) Functional Identifier

PIN (16)

Subnets / PIN (4096)

/48

/52

/64

2001:0db8:729c::/48

0 = Reserved

2 = Infrastructure

4 = Desktop (wired)

6 = Wireless (corp)

8 = Guest Wi-fi

A = Lab

C = Building DC

E = DMZ

F = Reserved

'Even' = Future Use

2001:0db8:729c:4000::/52 - Desktop PIN

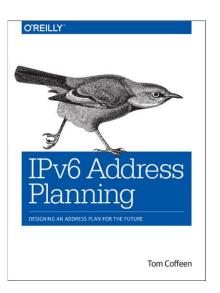
2001:0db8:729c:4200::/64 - Desktop VLAN 200

2001:0db8:729c:4201::/64 - Desktop VLAN 201

2001:0db8:029c:a000::/52 - Lab PIN

2001:0db8:029c:a004::/64 - Lab Subnet 4

2001:0db8:029c:a005::/64 - Lab Subnet 5



Address Planning: The 4 Rules

1. SIMPLE

You don't want to spend weeks explaining it!

2. Embed Information

- To help troubleshooting and operation of the network
- Examples: location, country, PIN, VLAN, IPv4 addresses in Link Local and/or Global Addresses

3. Build-in Reserve

- Cater for future growth, mergers & acquisitions, new locations
- Reserved vs. assigned

4. Aggregatable

- Good aggregation is essential, just one address block (per location), we can take advantage of this (unlike in IPv4!)
- Ensures scalability and stability

IPv6:: Transition Technologies CISCO Live

Dual-Stack (former recommendation)

Transition from IPv4 to Dual-stack

Then IPv6-only / IPv6-mostly can be introduced after

- Node has both IPv4 and IPv6 addresses
 Clients, servers, network, services
- IPv6 is preferred over IPv4

RFC 6724 - Host Address Selection

RFC 8305 - Happy Eyeballs



Dual-Stack - Pros and Cons



Pros

Classic standard solution model

Supports legacy (IPv4) applications

Widely available

Once services are on IPv6, IPv4 can simply be discontinued



Cons

Doesn't solve IPv4 exhaustion

Increased CapEx+OpEx

Scalability concerns

Policy synchronization

Security: larger attack surface

Hidden brokenness

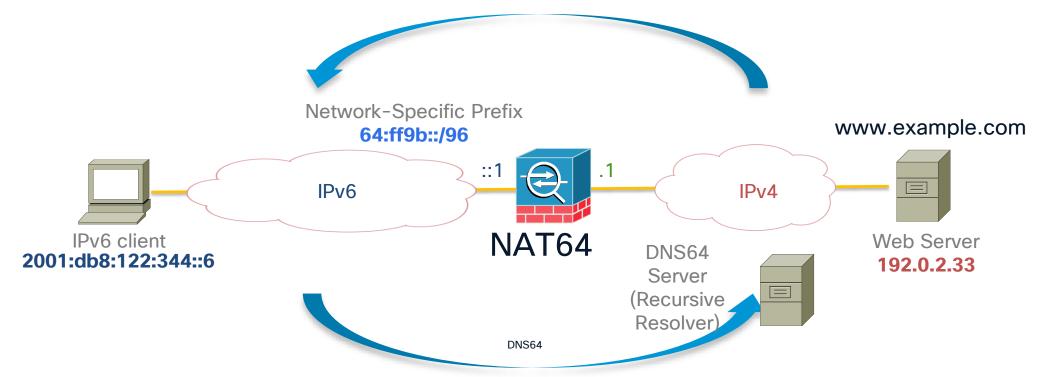
IPv6-only Transition Technologies

Dual-Stack (former go-to, now only when necessary)

- NAT64 + DNS64
 - Allows access to IPv4 resources from IPv6 clients
 - Common in enterprise
- **SLB64**
 - Easy; common for data center / servers
 - Presents IPv6 address to outside
- 464XLAT
 - mobile service provider ... and now Enterprise
- MAP-T / MAP-E / DS-Lite / Iw4o6 access provider
- 6rd legacy access provider
- Teredo/ISATAP/6to4 legacy tunnels

DNS64 Operation

←Step 5 Translates it to a AAAA record (embed IPv4 address on end of network-specific prefix)
←Step 4 DNS64 resolver receives A record for IPv4 server



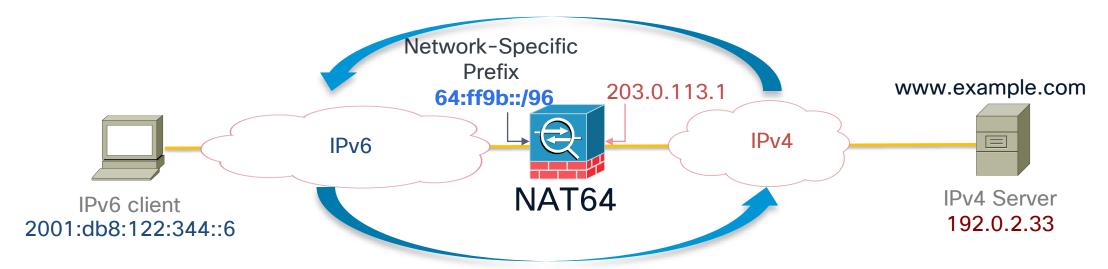
Step 1→ IPv6 client queries AAAA record for IPv4 server ←Step 2 DNS64 receives "empty" AAAA record

Step 3→ DNS64 asks for A record of IPv4 server

NAT64 Operation

←Source IPv6 64:ff9b::c000:221 Dest. IPv6 2001:db8:122:344::6

←Source IPv4 192.0.2.33 Dest. IPv4 203.0.113.1



→ Source IPv6 2001:db8:122:344::6 Dest. IPv6 64:ff9b::c000:221

→Source IPv4 203.0.113.1 Dest. IPv4 192.0.2.33

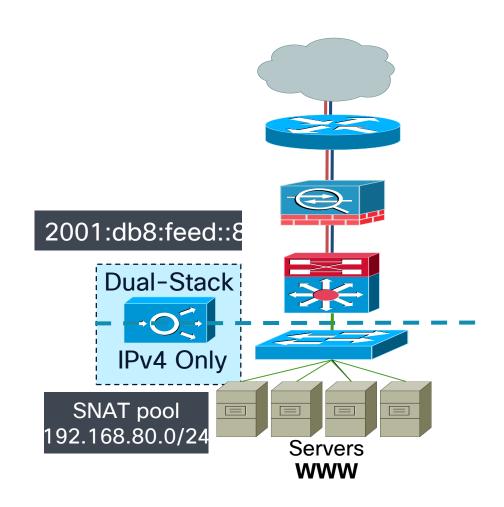
IPv6-only Transition Technologies

- Dual-Stack (former go-to, now only when necessary)
- NAT64 + DNS64 common in enterprise
 - Allows access to IPv4 resources from IPv6 clients
- **SLB64** easy; common for data center / servers
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SLB64 Translation Technique

- Almost every network has some load balancing
- Router; ADC; Reverse Proxy
- Create Virtual IP (VIP)
 - Tie the VIP to servers (WWW)
 - Publish VIP AAAA record in DNS
- Establish a source NAT pool
 - Use as IPv4 source after translation
- Wide vendor support (on-prem and cloud)
- Very quick to deploy



X-Forwarded-For (XFF) / Forwarded Headers

- Web Server Logging for Geo Location, Analytics, Security
- Source IP of client requests will be logged as SNAT address
- Use X-Forwarded-For (or Forwarded) field of the HTTP header

GET / HTTP/1.1

Host: www.foo.org

User-Agent: Mozilla Firefox/3.0.3

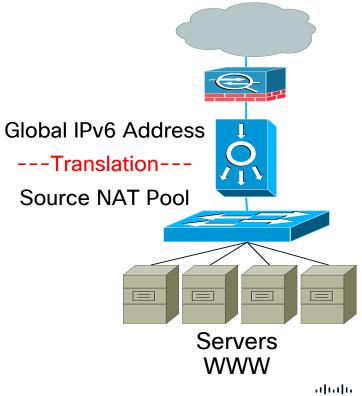
Accept: text/html,application/xhtml+xml,application/xml

Accept-Language: en-us,en

Keep-Alive: 300

X-Forwarded-For: **2001:db8:ea5e:1:49fa:b11a:aaf8:91a5**

Connection: keep-alive

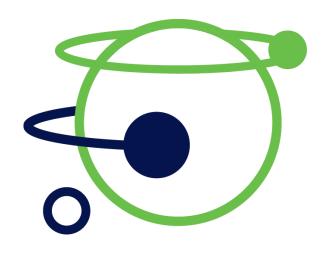


IPv6:: More Next Steps

Network Validation

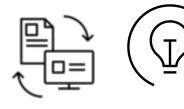
- NetFlow / IPFIX
 - What percentage of traffic is IPv4 vs IPv6?
 - Which network segments/subnets/VLANs are 100% IPv6, 100% IPv4?
 - Which servers are primarily IPv6, primarily IPv4?
 - Which clients are primarily IPv6, primarily IPv4?

- Secure Network Analytics (formerly StealthWatch)
- Catalyst (DNA) Center Assurance



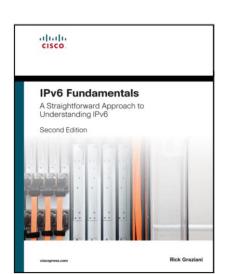


Be Aware of What's Changed



- Deprecated/rarely used: 6to4, Teredo, ISATAP, NAT-PT, SeND, Mobile IPv6
- Abandoning of IPSec as required for end-to-end connections
- Move from EUI-64 to Privacy/Temporary addresses
- Rarity of extension headers (especially multiple!)
- Proliferation of PI space and the corresponding larger allocations readily available from the RIR's (i.e., no longer just /48's you get from your SP)

Resources

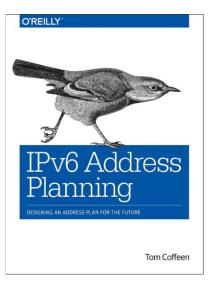


IPv6 Buzz Podcast - packetpushers.net/series/ipv6-buzz/



Infoblox IPv6 Center of Excellence - blogs.infoblox.com/category/ipv6-coe/

RIPE IPv6 Info Centre - www.ripe.net/publications/ipv6-info-centre



ARIN IPv6 Information - www.arin.net/resources/guide/ipv6/

APNIC IPv6 Information - www.apnic.net/community/ipv6/

RFC 9099: Operational Security Considerations for IPv6 Networks - www.rfc-editor.org/rfc/rfc9099

Cisco Live San Diego 2025 IPv6 Learning Map

10:15

Sunday-8th

TECIPV-2000 9:00

IPv6 in the Host and in the Local Network

Nathan Sherrard Nicole Wajer Steve Simlo

Monday-9th

BRKSEC-2044 13:00

Secure Operations for an **IPv6 Network**

Eric Vvncke

IBOIPV-1000 11:00

U.S. Government Mandate Driving to 80% IPv6-Only and beyond in 2025

Nathan Sherrard David Prall

IBOIPV-2000 13:00

Sharing Experience on **IPv6** Deployments

Eric Vvncke Steve Simlo

BRKIPV-2186 13:00

IPv6 Networking in a Cloud Native World

Josh Halley

Tuesday-10th

CTF-1001

IPv6: The Internet's best kept secret!

Nicole Wajer

BRKIPV-2191 11:00

IPv6:: It's Happening!

Nathan Sherrard

BRKENT-2008 13:30

Goodbye Legacy, the Move to an IPv6-Only Enterprise

David Prall

BRKOPS-2223 14:00

The Network of the Future is Here - Let's Automate vour IPv6 deployment with Python!

Nicole Waier Juulia Santala

Wednesday-11th

10:30 BRKIPV-2005

Riding the IPv6 Wave: Network Operations in an Increasingly IPv6 world

Jeffry Handal

BRKIPV-1616 13:00

IPv6 - What Do You Mean There Isn't a Broadcast?

Fish Fishburne

IBOENT-2811 14:30

Everything You Wanted to Know about IPv6 but Were Afraid to Ask

Nicole Waier Peter Paluch

BRKENT-3002 15:30

IPv6 Security in the Local Area with First Hop Security

Eric Vyncke

Thursday-12th

BRKIPV-2418

Deploying IPv6 Routing Protocols: Specifics and Considerations

Peter Paluch

BRKENT-3340 8:30

The Hitchhiker's Guide to Troubleshooting IPv6

Nicole Wajer

BRKEWN-2834

IPv6-Enabled Wi-Fi Access: Design and **Deployment Strategies**

Vinay Saini

Walk in Labs

LABIPV-1639 IPv6 Foundations: A Dive into Basic Networking Concepts

LABIPV-2640 IPv6 Deep Dive: Beyond Basics to Brilliance

LABMPL-1201 **SRv6 Basics**

LABSP-2129 SRv6 Micro-Segment Basics

LABCRT-2005 CCNP Service Provider SPRI - Implement Segment Routing v6 LTRENT-2016

Instructor-led Labs

LTRIPV-2000

IPv6 deployment in Live IPv4 network

Learning IPv6 in the Enterprise for Fun and (Fake) Profit: A Hands-On Lab

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