

# Mastering BGP: A Deep Dive into Basics and Design Best Practices for BGP and L3VPN

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# Cisco Webex App

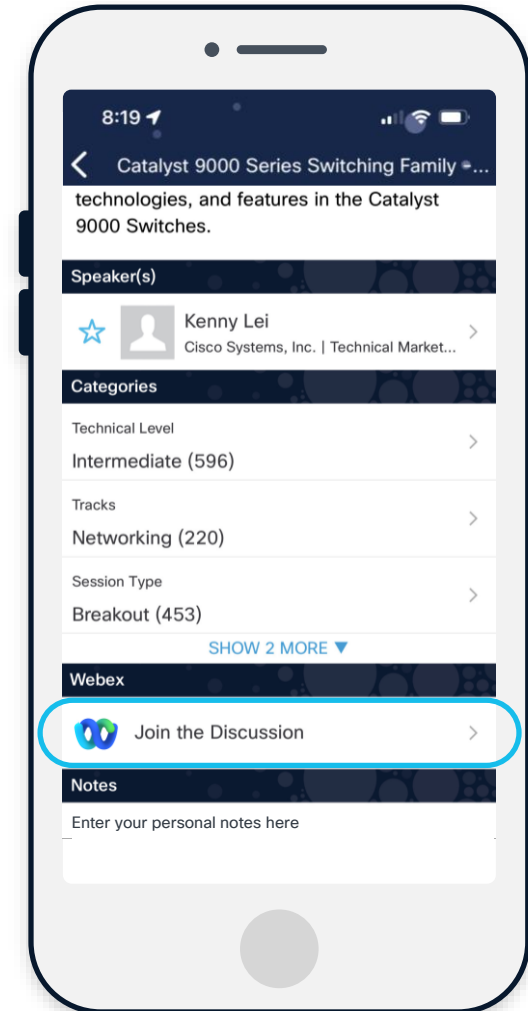
## Questions?

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## How

- 1 Find this session in the Cisco Live Mobile App
- 2 Click “Join the Discussion”
- 3 Install the Webex App or go directly to the Webex space
- 4 Enter messages/questions in the Webex space

**Webex spaces will be moderated by the speaker until June 13, 2025.**



# Before we Start

- This is an **introductory session** – covering basic **BGP** and **L3VPN** concepts
- If you're already a BGP expert, treat this as a **quick revision**
- **Duration:** 1 hour – focused on giving an **overview of BGP fundamentals and some best practices**
- **Q&A at the end** to keep the flow uninterrupted
- For deeper technical discussions, feel free to:
  - **Set up a Meet-the-Engineer session**
  - **Reach out on Webex anytime**

# Agenda

- 01 Basic Terminology
- 02 BGP Deployment scenarios
- 03 Scaling BGP
- 04 BGP Optimal Route reflection
- 05 BGP Route policy
- 06 BGP Soft Reconfig
- 07 BGP Security
- 08 Summary



# Basic Terminology

# Terminology

- **AS : Autonomous System** : Foundation concept: BGP is inter-AS protocol; each network domain is identified by an AS number. (2 or 4 bytes)
- **AFI** : Address Family Identifier (ex: 1 for IPv4)
- **SAFI** : Subsequent Address Family Identifier (ex: 1 for Unicast)



```
RP/0/RP0/CPU0:#show bgp instances
```

```
Tue Jun 10 22:05:48.444 UTC
```

```
Number of BGP instances: 1
```

ID	Placed-Grp	Name	AS	VRFs	Address Families
0	v4_routing	default	101	3	IPv4 Unicast, IPv4 Labeled-unicast, VPNv4 Unicast, IPv6 Unicast, IPv6 Labeled-unicast, VPNv6 Unicast

# Terminology

➤ **Capability:** carried in BGP OPEN Message, indicating supporting features in BGP

```
RP/0/RP0/CPU0:#show bgp neighbors 14.14.14.1 detail
```

```
Tue Jun 10 22:04:08.172 UTC
```

```
Multi-protocol capability received
```

Neighbor capabilities:	Adv	Rcvd
Route refresh:	Yes	No
4-byte AS:	Yes	No
Address family IPv4 Unicast:	Yes	Yes
Address family IPv6 Unicast:	Yes	No

```
For Address Family: IPv4 Unicast
```

```
BGP neighbor version 421104
```

```
Update group: 0.1 Filter-group: 0.5 No Refresh request being processed
```

```
NEXT_HOP is always this router
```

```
AF-dependent capabilities:
```

```
Graceful Restart capability advertised
```

```
Local restart time is 120, RIB purge time is 600 seconds
```

```
Maximum stalepath time is 360 seconds
```

```
Extended Nexthop Encoding: advertised
```

```
For Address Family: IPv6 Unicast
```

```
BGP neighbor version 0
```

```
Update group: 0.1 Filter-group: 0.0 No Refresh request being processed
```

```
NEXT_HOP is always this router
```

```
AF-dependent capabilities:
```

```
Graceful Restart capability advertised
```

```
Local restart time is 120, RIB purge time is 600 seconds
```

```
Maximum stalepath time is 360 seconds
```

```
Slow peer flags: 18
```

# Terminology

- **Prefix:** The basic destination – a block of IP addresses being advertised. (aka NET in IOS XR)
- **Path:** A complete set of information received from a BGP peer: **prefix (NLRI) + attributes**.

```
RP/0/RP0/CPU0#show bgp ipv4 unicast 207.1.1.1/32 detail
```

```
Tue Jun 10 22:02:46.688 UTC
```

```
BGP routing table entry for 207.1.1.1/32=====> Prefix
```

```
Versions:
```

Process	bRIB/RIB	SendTblVer
---------	----------	------------

Speaker	420952	420952
---------	--------	--------

```
Flags: 0x00002001+0x20020000;
```

```
Last Modified: Jun 10 10:04:18.706 for 11:58:28
```

```
Paths: (2 available, best #1)
```

```
Advertised IPv4 Unicast paths to peers (in unique update groups):
```

14.14.14.1	20.20.20.20
------------	-------------

```
Path #1: Received by speaker 0=====> Path
```

```
Flags: 0x200000000104000b+0x00, import: 0x020
```

```
Advertised IPv4 Unicast paths to peers (in unique update groups):
```

14.14.14.1	20.20.20.20
------------	-------------

```
Local
```

```
14.14.14.1 from 0.0.0.0 (10.10.10.10), if-handle 0x00000000
```

```
Origin incomplete, metric 0, localpref 100, weight 32768, valid, redistributed, best, group-best
```

```
Received Path ID 0, Local Path ID 1, version 420952
```

```
Path #2: Received by speaker 0
```

```
Flags: 0x2000000000020005+0x00, import: 0x020
```

```
Not advertised to any peer
```

```
Local
```

```
20.20.20.20 (metric 10) from 20.20.20.20 (20.20.20.20), if-handle 0x00000000
```

```
Origin incomplete, metric 0, localpref 100, valid, internal
```

```
Received Path ID 1, Local Path ID 0, version 0
```



# Terminology

- **Attributes:** carried in BGP Update message indicating additional characteristics of the prefix

```
RP/0/RP0/CPU0:#show bgp advertised neighbor 14.14.14.1
```

```
207.1.1.1/32 is advertised to 14.14.14.1
```

```
Path info:
```

```
neighbor: Local      neighbor router id: 10.10.10.10
```

```
valid redistributed best
```

```
Received Path ID 0, Local Path ID 1, version 420952
```

```
Attributes after inbound policy was applied:=====> Incoming attributes
```

```
next hop: 14.14.14.1
```

```
MET ORG AS
```

```
origin: incomplete metric: 0
```

```
aspath:
```

```
Attributes after outbound policy was applied:=====> out going attributes
```

```
next hop: 14.14.14.0
```

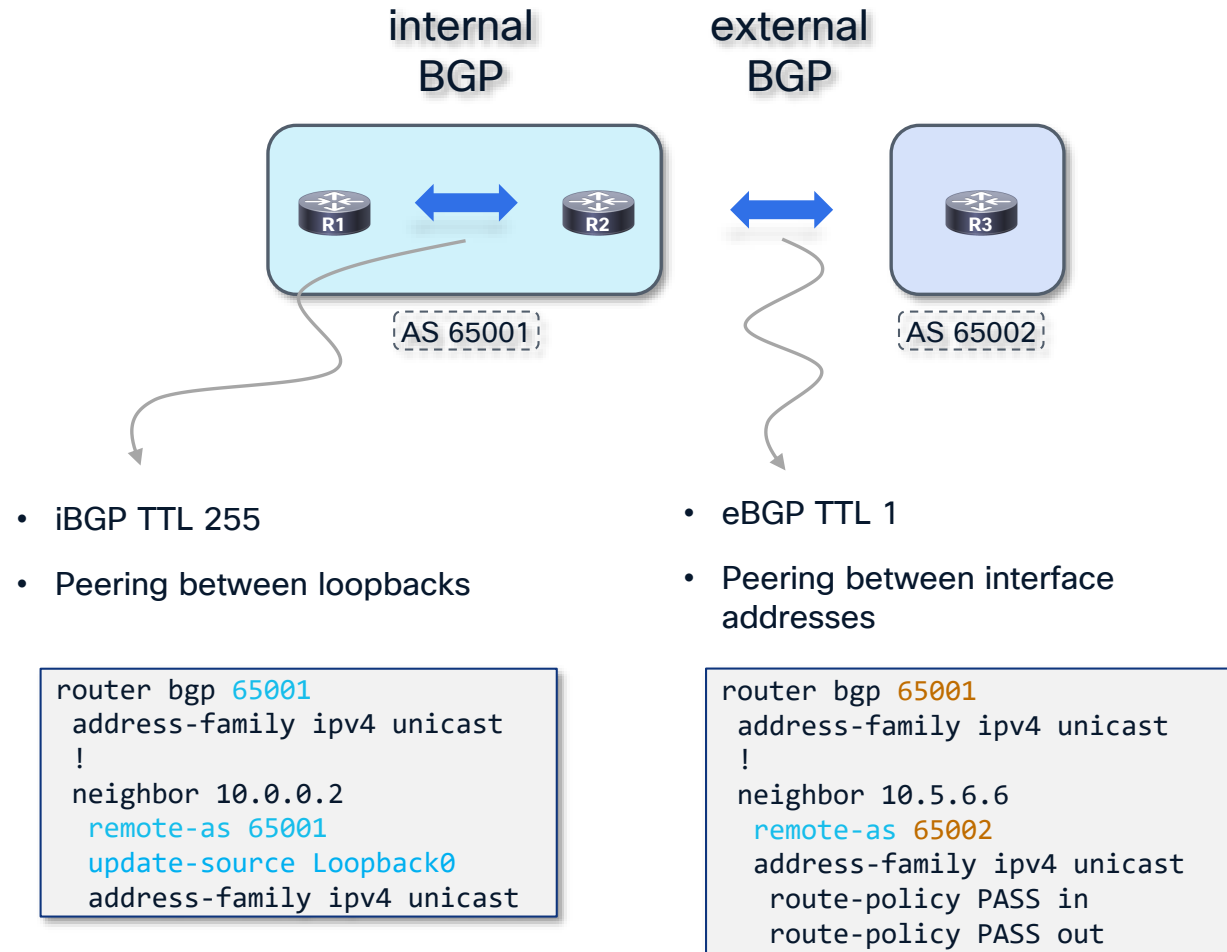
```
MET ORG AS
```

```
origin: incomplete metric: 0
```

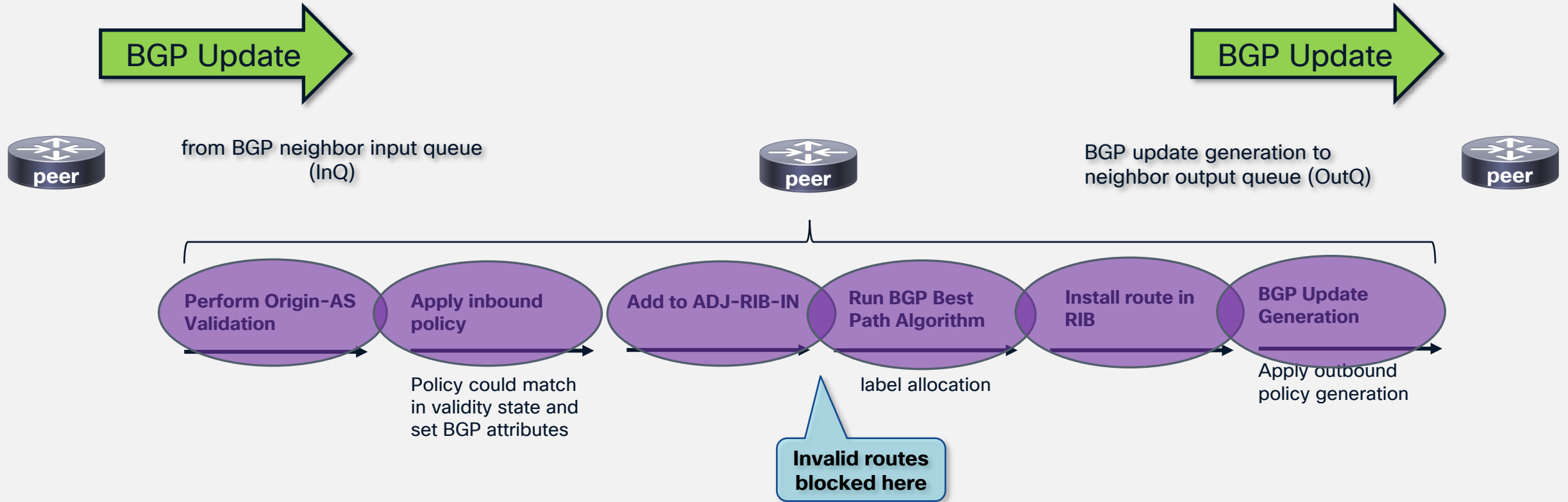
```
aspath: 101
```

# BGP Peering

- Once TCP session is established
- OPEN message
  - Capabilities
- Configured Autonomous System Number (ASN) must match
- eBGP if local AS <> remote AS
- iBGP if local AS = remote AS
- Authentication (if any) must match
- Minimum 1 address family needed



# BGP Pipeline

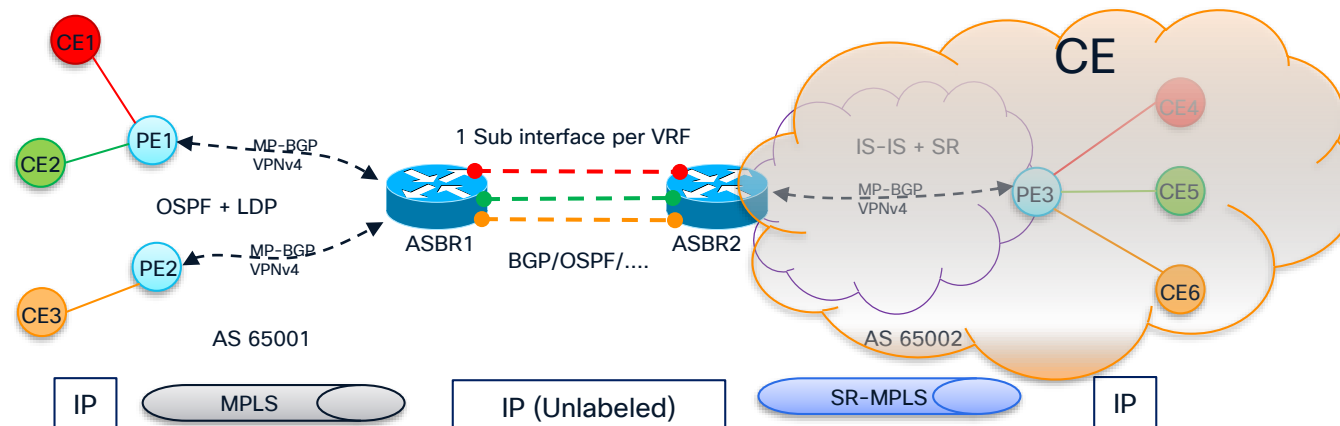


# BGP Deployment scenarios

## L3VPN

# Inter-AS Option A

- Option A is the simplest of the interconnection options.
- The AS Border Router (ASBR) of each AS defines an interface or sub-interface per VRF. Once defined, the ASBR will instantiate the VRF assigning the sub-interface to the VPN. This needs to be done per VPN requiring Inter-AS service.
- The sub-interfaces facing the other AS doesn't transport labeled traffic, only regular IP traffic. In order to exchange routing information with the remote ASBR, any routing protocol can be used.
- From the ASBR1 point of view, the remote AS is seen like any other regular CE device.



# Inter-AS option A

## ➤ Benefits

- **Simplicity** – Easy to understand and implement
- **Flexibility** – Adapts to diverse network needs
- **Clear Demarcation** – Separates responsibilities between MPLS L3VPN service providers
- **Ease of Deployment** – Quick to roll out in various environments
- **Traffic Control** – Leverages standard IP access-lists for filtering

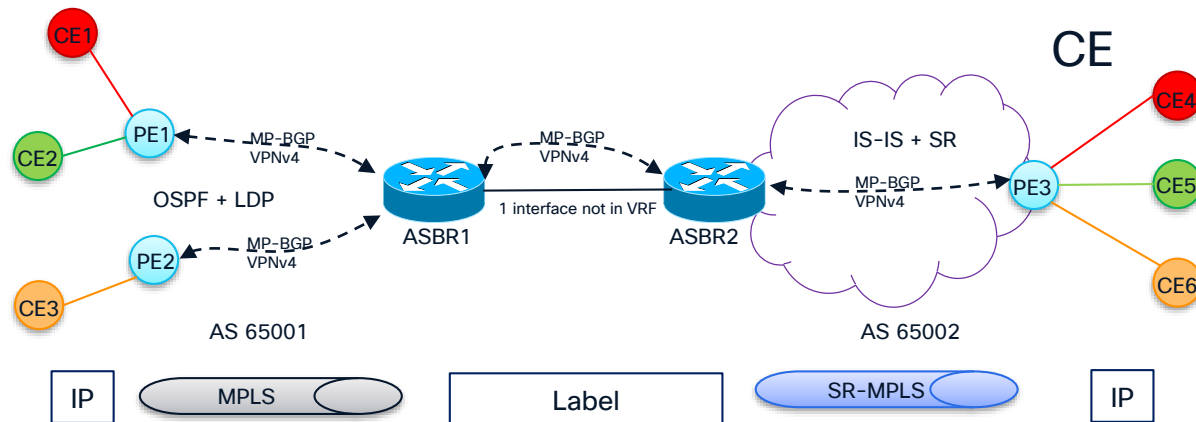
## ➤ Drawback

- **Poor Scalability** – Not ideal for large-scale or high-growth deployments



# Inter-AS Option B

- The Option B is the second option covered in RFC 4364 for interconnecting sites of VPN customers connected to different autonomous systems
- Inter-AS Option B tries to avoid the operational complexity needed to set up a new VPN customer with inter-as connectivity *by moving complexity*. The new procedure partially solve scalability problems but introduces some new ones we didn't have with Option A.
- There is no need to configure one VRF per-VPN customer demanding interconnection. The ASBRs should be directly connected and perform the route exchange using a single interface (physical or logical) not assigned to a VRF.



# Inter-AS option B

## ➤ Benefits

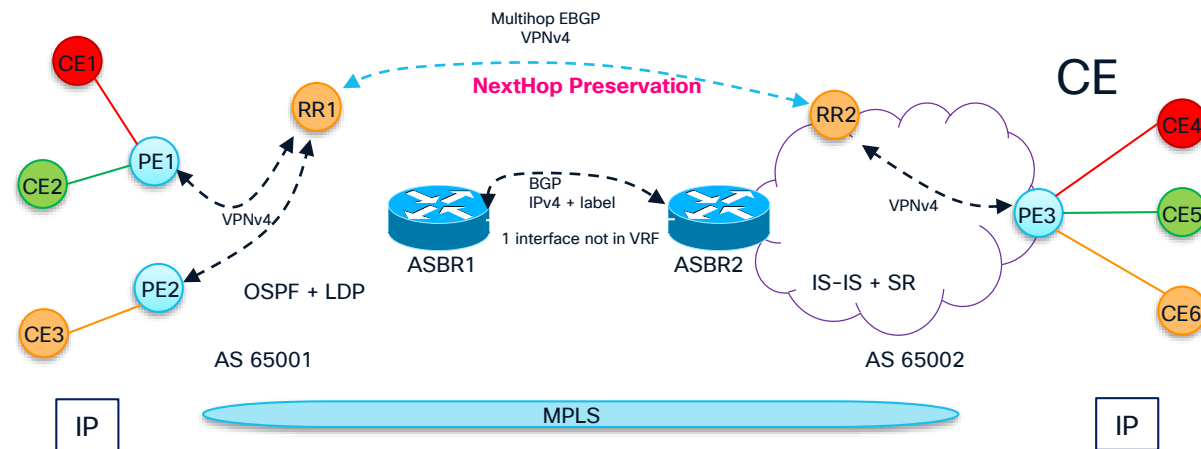
- **Enhances Scalability** – Supports large-scale multi-provider deployments
- **Simplifies Deployment** – Reduced operational complexity and faster provisioning

## ➤ Drawback

- **Diffuse Demarcation Points** – Interface aggregation blurs provider boundaries
- **Challenging Policy Enforcement** – Difficult to apply IP filtering precisely
- **Stronger Trust Dependencies** – Requires higher trust levels between providers
- **Need for Additional Security** – Extra measures needed to ensure data integrity and isolation

# Inter-AS Option C

- Inter-AS Option C is the third option for interconnecting multi-AS backbones covered in RFC 4364. It's the most scalable option of the three so far and it has its own applicability scenarios that we must be aware of to apply this design properly.
- the ASBRs don't carry any of the VPN routes. ASBRs only take care of distributing labeled IPv4 routes of the PEs within their own AS.
- To improve scalability, one MP-EBGP VPNv4 session transports all VPN routes (external routes) between PEs or RR. In the case of using RR to exchange the external routes, the next hop of the VPNv4 routes must be preserved.
- The ASBR use EBGP to exchange the internal PE routing information between AS (internal routes). These internal routes correspond to the BGP next-hops of the external routes advertised through the multi-hop MP-EBGP session between PEs or RRs. The internal routes advertised by the ASBRs can be used to establish the MP-EBGP sessions between PEs and allows for LSP setup from the ingress to the egress PE.



# Inter AS option C

## Scalability

- The ASBRs do not store external routing information
- Resource conservation as the external information is not duplicated on the ASBRs.
- The RRs already store the routes.
- The RRs does not allocate label

## Planes isolation

- Multi-hop EBGp VPNv4 for VPN routes
- EBGp labeled IPv4 for internal routes

## Security

- Advertising of PE addresses to another
- not always a good option

## QoS enforcement per VPN isn't possible at ASBR

- VPN context doesn't exist at ASBRs
- Not possible to perform policing, filtering or accounting with per VPN granularity at ASBR

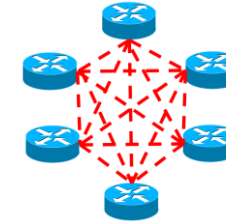
Which make this solution not a very good option when Autonomous Systems don't have a **strong trust relationship** between them

# Scaling BGP

# iBGP: 3 Models

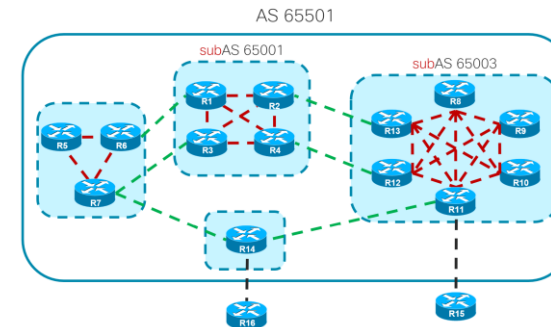
- Full iBGP mesh

- Suffers from  $n*(n-1)/2$ : total number of sessions in networks
- Still only  $(n-1)$  iBGP sessions per BGP edge router
- Manageability: adding 1 edge BGP peer involves touching all other BGP speakers



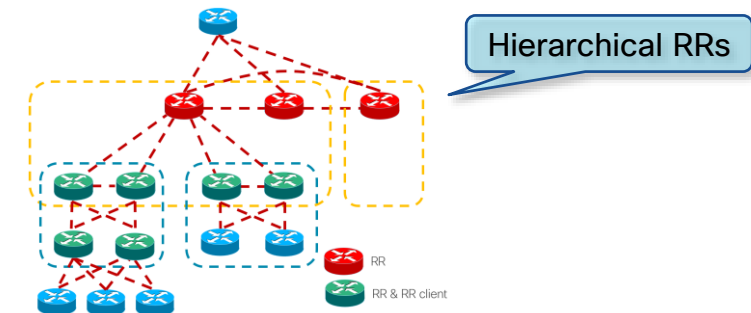
- Confederations

- Scalability by divide and conquer: Sub-Autonomous Systems
  - One or more IGPs allowed
  - Slightly different BGP Best Path Calculation
  - Key routers are inline
  - Difficult to change design; merge Autonomous Systems, deploy new features



- Route Reflectors

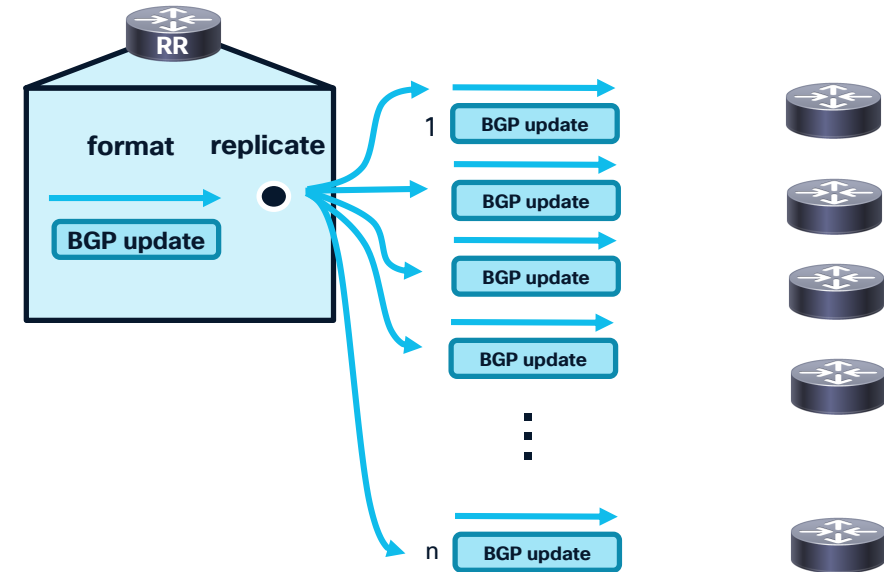
- Highest scalability; allows for hierarchical RRs
- Few BGP sessions from the edge BGP speakers
- RRs have many BGP sessions
- ✓ Dedicated RRs do not forward packets: only BGP matters!
- ✓ Easier to deploy new features (only on RRs)
- ✓ Can be virtual routers





# Update-Group Replication

- An update group is a collection of peers with **identical outbound policy**.
  - Mostly iBGP, mostly RRs!
- When generating updates, **the group policy is used to format messages** that are then replicated and transmitted to the members of the update group.



The reason update groups were introduced

Perform Origin-AS  
Validation

Apply inbound  
policy

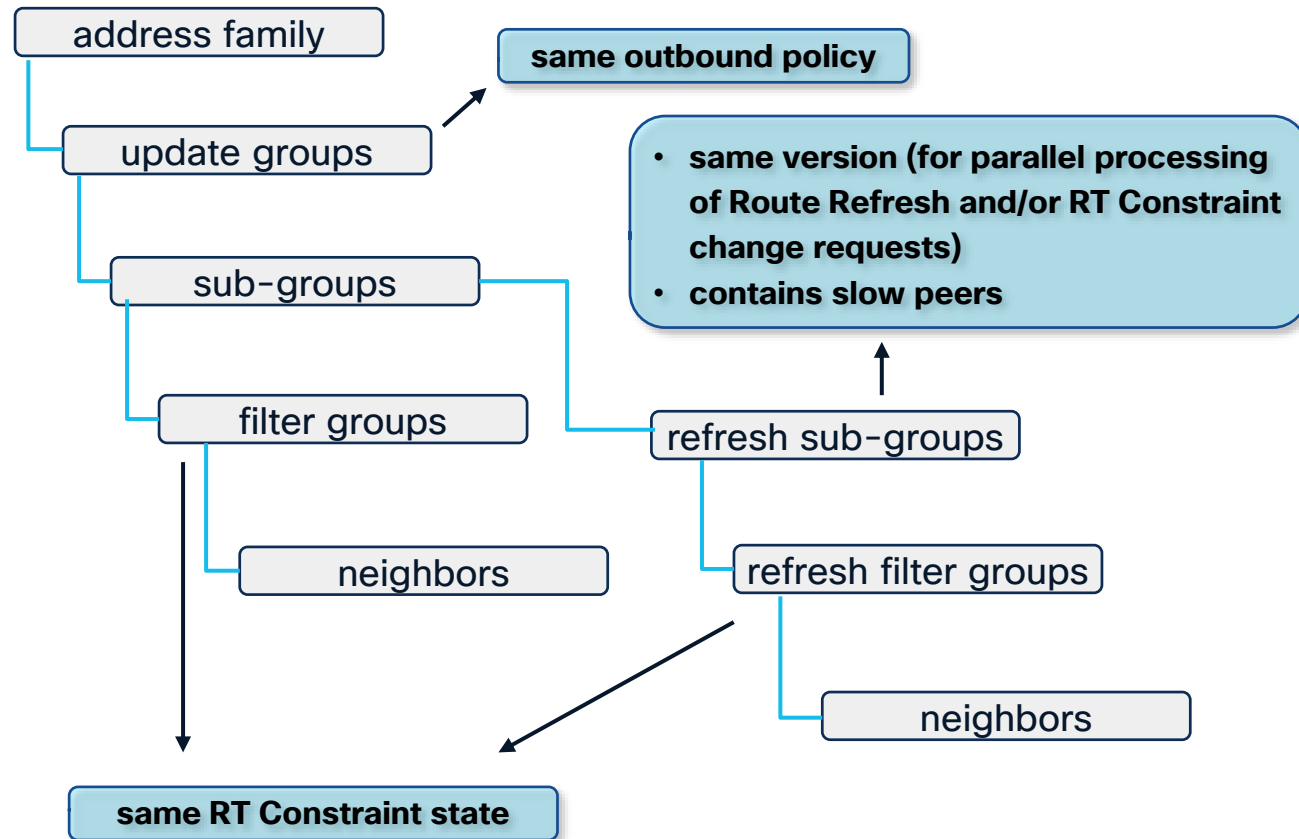
Add to ADJ-RIB-IN

Run BGP Best  
Path Algorithm

Install route in  
RIB

BGP Update  
Generation

# Update Group Hierarchy



```
RP/0/6/CPU0:router#show bgp vpnv4 unicast update-group 0.2 performance-statistics
```

Update group for VPNv4 Unicast, index 0.2:

Attributes:

Internal  
Common admin  
First neighbor AS: 1  
Send communities  
Send extended communities  
Route Reflector Client  
4-byte AS capable  
Send AIGP  
Minimum advertisement interval: 0 secs

Update group desynchronized: 0

Sub-groups merged: 5

Number of refresh subgroups: 0

Messages formatted: 36, replicated: 68

All neighbors are assigned to sub-group(s)

Neighbors in sub-group: 0.2, Filter-Groups num:3

Neighbors in filter-group: 0.3(RT num: 3)

10.1.100.1

Neighbors in filter-group: 0.1(RT num: 3)

10.1.100.2

Neighbors in filter-group: 0.2(RT num: 3)

10.1.100.8

Updates generated for 0 prefixes in 26 calls(best-external:0) (time spent: 0.002 secs)

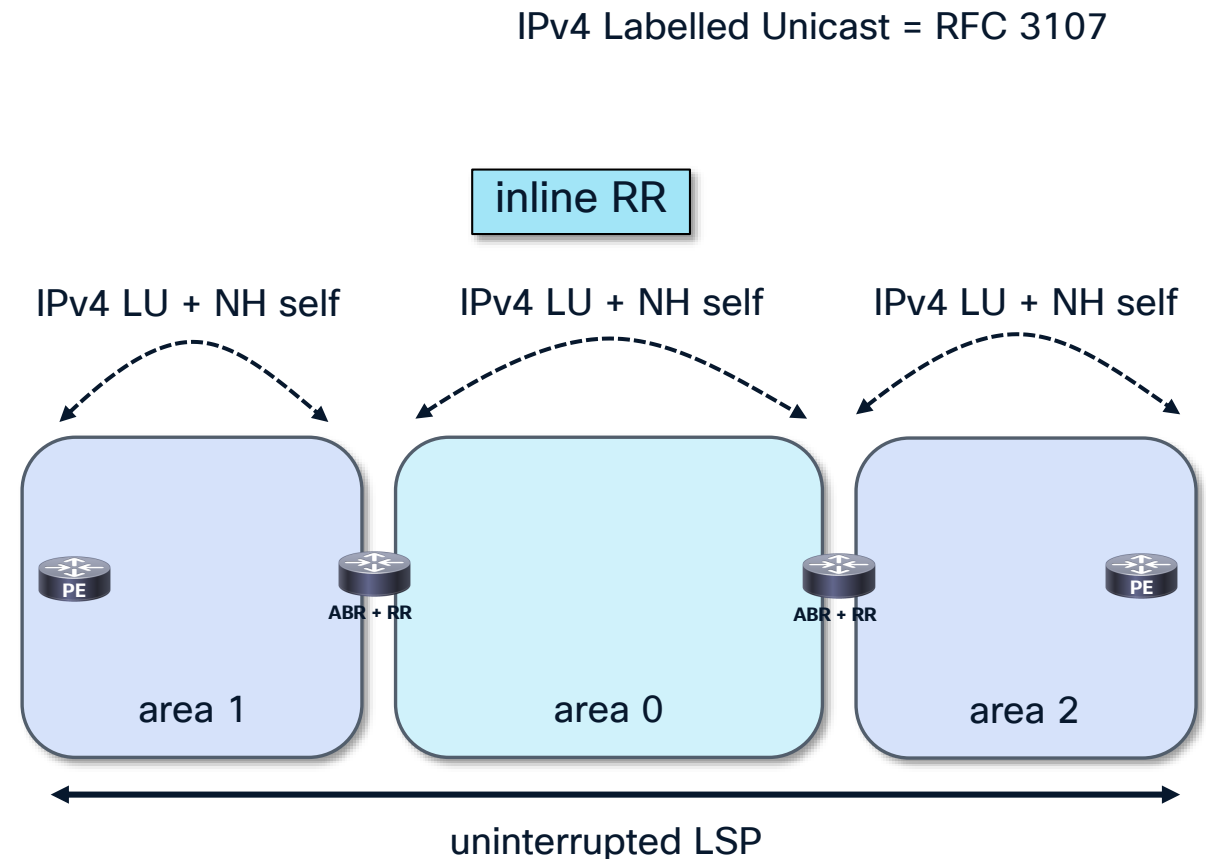
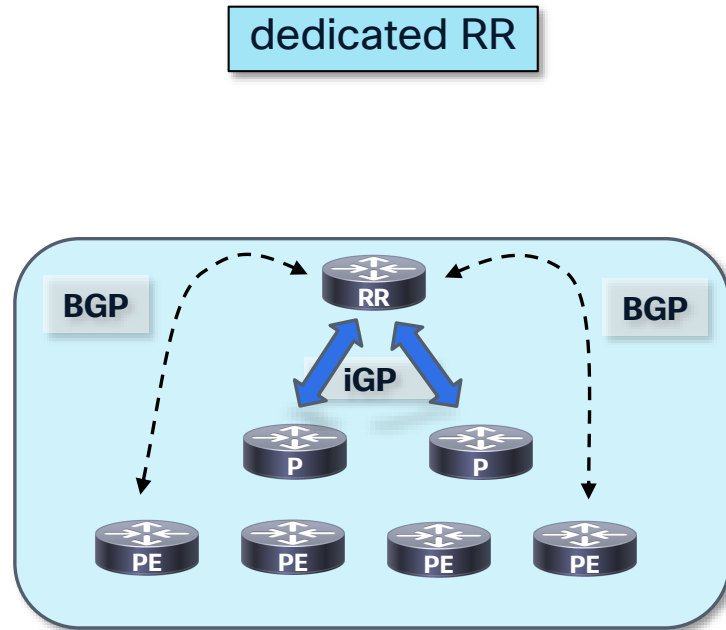
Update timer last started: Apr 3 08:44:21.425

Update timer last stopped: not set

Update timer last processed: Apr 3 08:44:21.435

# Dedicated vs Inline RR

- Dedicated RR = BGP (and IGP) only!
  - No forwarding through the RR
- Inline RR: RR + A(S)BR role
- Any router can be RR: e.g. sometimes PE is also RR



# No RIB Download for Dedicated RR

- Selective RIB Download

- Block all/most BGP routes from installment in the RIB on RR
- Via BGP table-policy
- Implemented as filter extension to table-map command
- For AFs IPv4/6
- Not needed for AFs VPNv4/6

```
route-policy block-into-rib
  if destination in (...) then
    drop
  else
    pass
  end-if
```

```
router bgp 1

address-family ipv4 unicast
  table-policy block-into-rib
```



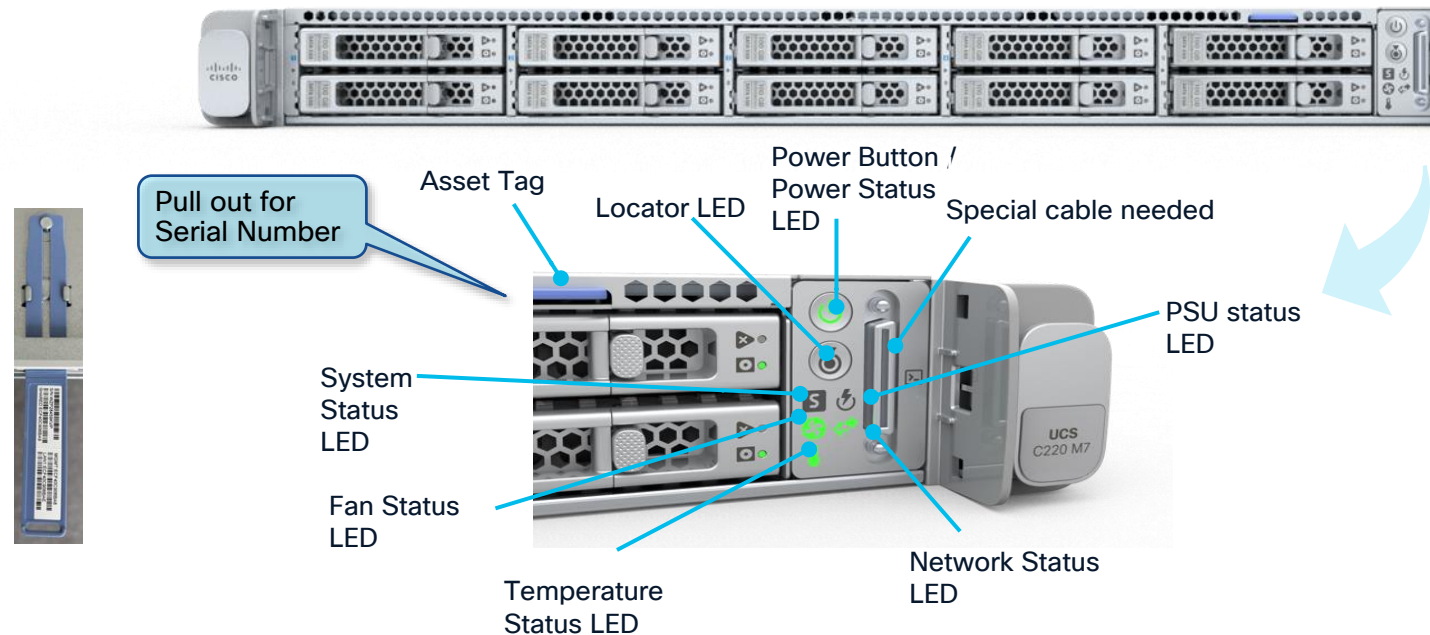
# Real vs Virtual RR

- Real router RR: any platform
- Virtual RR:
  - XRv9k (XRd)
    - On KVM
    - Easily manageable for memory, CPU, maintenance window
- Appliance
  - Dedicated RR
  - On UCS (baremetal)
    - Managed like UCS: CIMC

		BAREMETAL	HYPERVERSOR MODE
1	PERFORMANCE	<ul style="list-style-type: none"><li>• Faster Disk I/O</li><li>• Utilizes full CPU &amp; Memory of System</li></ul>	<ul style="list-style-type: none"><li>• Lesser performance compared to Appliance based vRR</li></ul>
2	SUPPORT	<ul style="list-style-type: none"><li>• Single vendor support for NFVi infrastructure and mounted VNF, easier to reimage</li></ul>	<ul style="list-style-type: none"><li>• Support requirements from NFVi vendor and VNF vendor</li></ul>
3	MULTI-APP	<ul style="list-style-type: none"><li>• Can support only single application</li></ul>	<ul style="list-style-type: none"><li>• Can support Multi-VMs and Applications</li><li>Cannot benefit from extra HW (TPM, smart NIC)</li></ul>
4	COSTS	<ul style="list-style-type: none"><li>• Built for Performance; Slightly Expensive</li></ul>	<ul style="list-style-type: none"><li>• Built for flexibility; less expensive</li></ul>
5	FLEXIBILITY	<ul style="list-style-type: none"><li>• Fixed Scale, Fixed Resource Mapping for Application</li></ul>	<ul style="list-style-type: none"><li>• Variable resource allocation; flexible</li></ul>

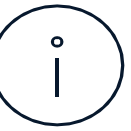
# Latest Appliance: XRv9k UCS M7

- Fully integrated **IOS XRv 9000** router running over **Cisco UCS hardware** server, out of factory
  - Bare Metal: no need to operate, maintain & optimize NIC drivers/virtualization layer/firmwares
  - Behaves/managed like a regular IOS-XR router
  - But on steroids for BGP RR function: augmented CPU & RAM for optimal scale & convergence
- Two versions available:
  - XRV-M7-APLN-25G: 4x10G/25G ports
  - XRV-M7-APLN-100G: 4x100G





# Latest Appliance: XRv9k UCS M7



- 1 x UCS-CPU-I5420+, Intel(R) Xeon(R) Gold 2S 5420+
  - Base frequency: 2GHz
  - Max frequency: 4.10Ghz
  - 28 Cores, 56 threads
  - 52.5MB Cache
  - DDR5 4400MT/s
  - TDP: 205W



- 128GB DDR5

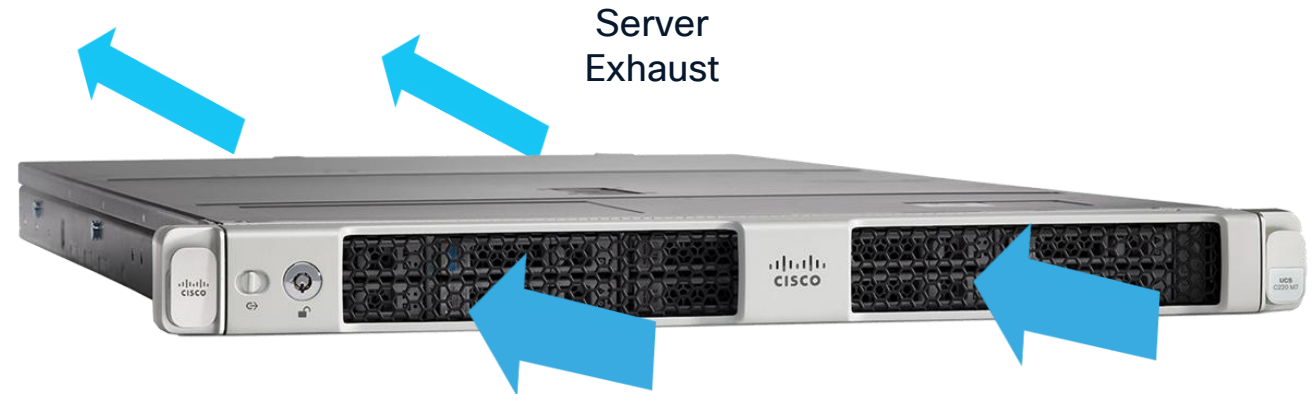


- Airflow (8 FANs)

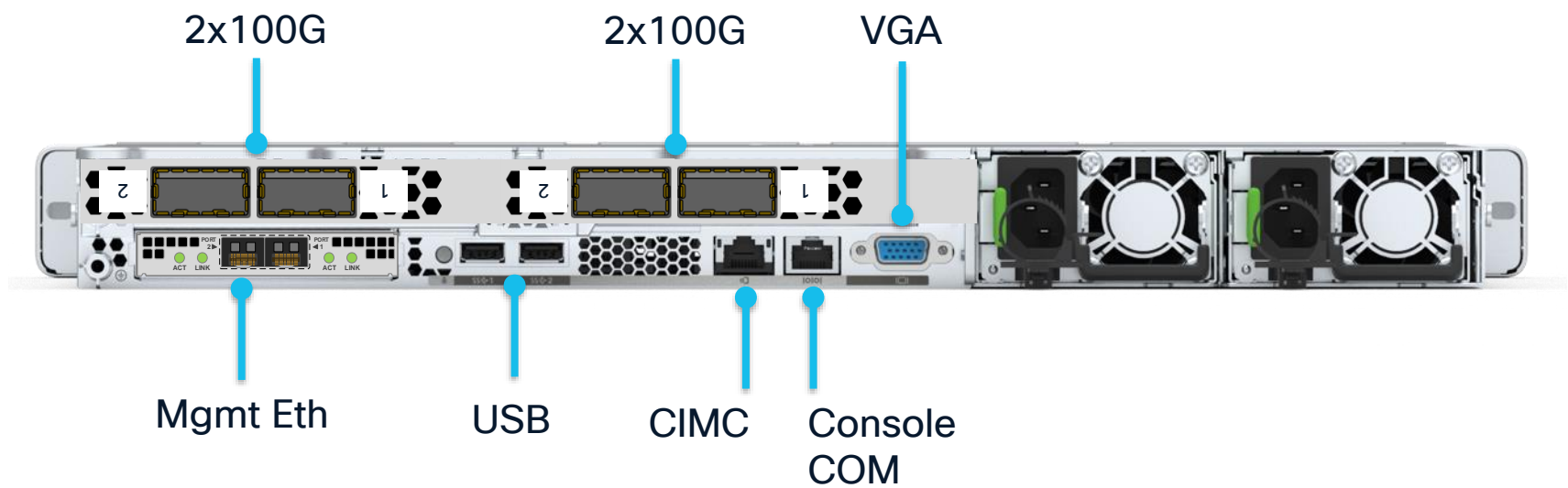
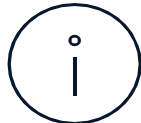


- Power supply

- 2 x 1200W AC or 2 x 1050W DC

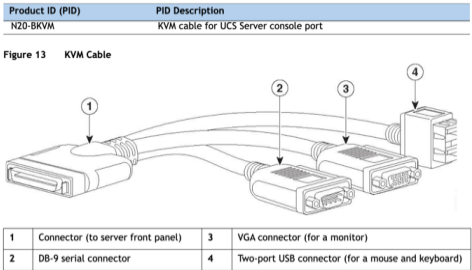


# Appliance Access



## KVM options

- Option 1: Use CIMC virtual KVM
- Option 2: Use Cisco KVM cable on front

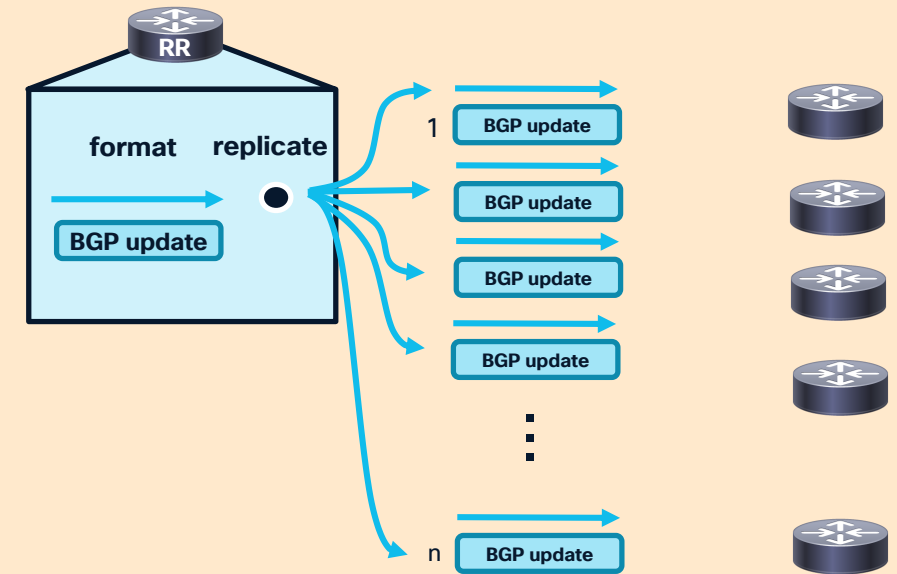


- Option 3: USB keyboard + VGA port on back



# BGP Slow Peer

- BGP update generation uses the concept of **update groups** to optimize performance.
- What If one of the peer is not able to process the update fast enough?
- **A slow peer** is a peer that cannot keep up with the rate at which the router is generating update messages over a prolonged period of time.
  - The slow peer slows down the BGP processing of all peers in that update group.
  - A slow peer has a large Output Queue
  - **Slow-peer detection is enabled by default; handling is not**
  - Slow peers are moved to a separate **refresh sub-group** (peer must be slow for 5 min)



Peer 'n' cannot **process BGP updates** at the **rate** it receives them.

# Slow Peer Mitigation Handling

- Configuration

```
router bgp 65001
  slow-peer dynamic threshold 120
```

Enable dynamic slow peer **handling** and a threshold time of 120 sec (default is 300 sec)

```
router bgp 65001
  neighbor 10.7.15.15
  address-family ipv4 unicast
  slow-peer static
```

You can configure a static slow peer

- Syslog messages

```
bgp[1079]: %ROUTING-BGP-5-AF_SLOW_PEER : BGP neighbor 10.0.0.2 of vrf default afi 0 is detected as slow-peer
```

```
bgp[1079]: %ROUTING-BGP-5-AF_SLOW_PEER_RECOVERED : Slow BGP peer 10.0.0.2 of vrf default afi 0 has recovered
```

# Slow Peer Troubleshooting

```
RP/0/RP0/CPU0:RR7#show bgp update out neighbor
```

```
VRF "default", Address-family "IPv4 Unicast"  
Main routing table version: 1500037  
RIB version: 1500037
```

```
Legend: (S) - Slow peer static configured  
(D) - Slow peer dynamic detected
```

Neighbor	FG	SG	SG-R	UG	Status	OutQ	OutQ-R	Version	Ack/Ack-R
10.0.0.1	0.1	0.1	---	0.4	Normal	0	0	1500037	1461343
10.0.0.2	0.1	0.1	---	0.4	Normal	0	0	1500037	1461343
10.0.0.4	---	---	---	0.4	Normal	0	0	0	0
10.0.0.5	0.1	0.1	---	0.4	Normal	0	0	1500037	1461343
10.7.14.14	---	---	---	0.3	Normal	0	0	0	1
10.7.15.15	0.1	0.1	0.1:1	0.4	Normal	1832100	891300	1500037	37/0 (D)

```
RP/0/RP0/CPU0:RR7#show bgp update-group 0.1
```

```
Update group for IPv4 Unicast, index 0.1:
```

```
Attributes:
```

```
Neighbor sessions are IPv4
```

```
...
```

```
Contains Slow peers
```

```
Minimum advertisement interval: 0 secs
```

```
Update group desynchronized: 0
```

```
Sub-groups merged: 0
```

```
Number of refresh subgroups: 0
```

```
Messages formatted: 5760, replicated: 5760
```

```
All neighbors are assigned to sub-group(s)
```

```
Neighbors in sub-group: 0.3, Filter-Groups num:1
```

```
Neighbors in filter-group: 0.6(RT num: 0)
```

```
10.0.0.2
```

```
RP/0/RP0/CPU0:RR7#show bgp all all update out neighbor slow-peers brief
```

```
Address Family: IPv4 Unicast
```

```
-----  
VRF "default", Address-family "IPv4 Unicast"  
Main routing table version: 2100037  
RIB version: 2100037
```

```
Legend: (S) - Slow peer static configured  
(D) - Slow peer dynamic detected
```

Neighbor	FG	SG	SG-R	UG	Status	OutQ	OutQ-R	Version	Ack/Ack-R
10.7.15.15	0.1	0.1	0.1:1	0.4	Normal	1939100	876400	2100037	37/0 (D)

Refresh sub-group under existing update-group

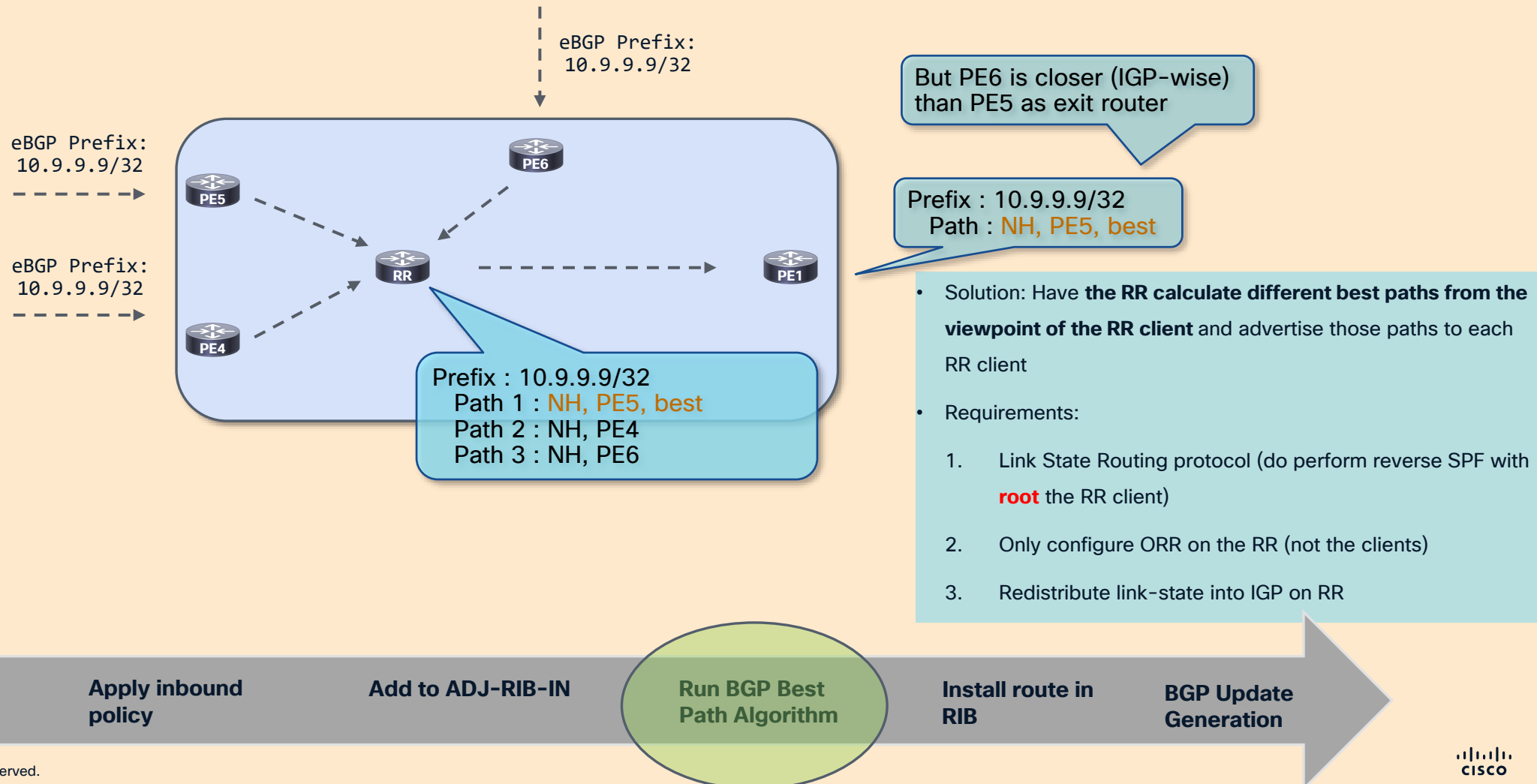
non-zero Output Queue for a long time = indication of a slow peer



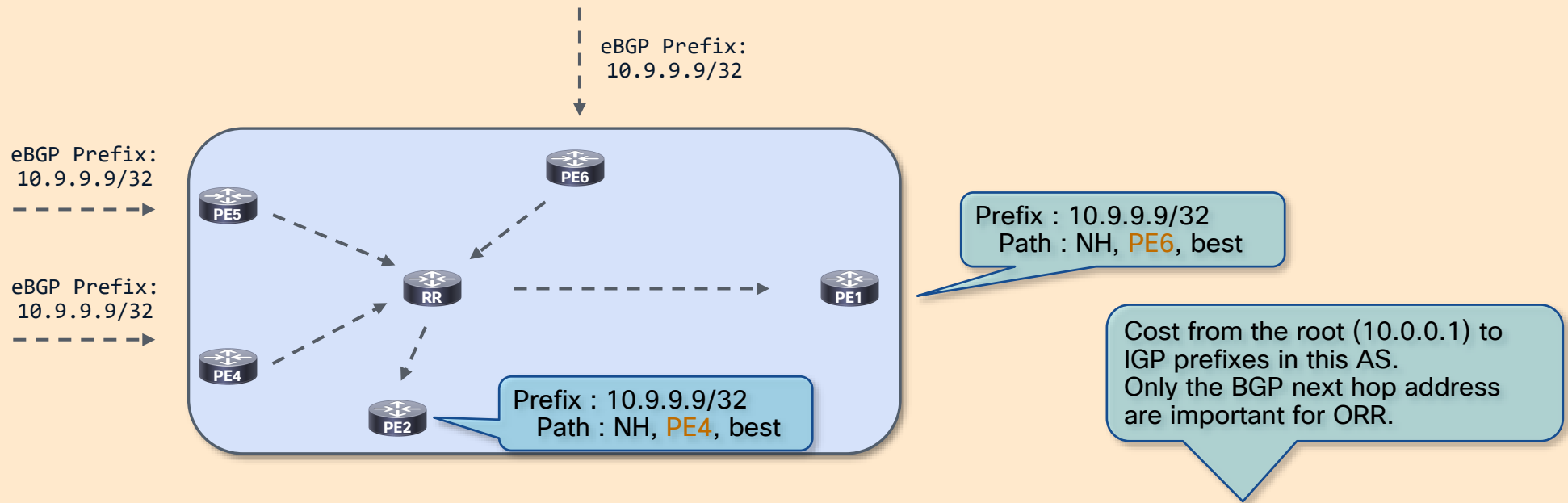
# BGP Optimal Route Reflection

# Optimal Route Reflection (ORR)

- RR has an “IGP” location in the network
- RR sends its best route, which might not be the best route from ingress to egress BGP peer



# ORR



```
router bgp 65001
  optimal-route-reflection ipv4 ipv4-orr-group-1 10.0.0.1
  address-family ipv4 unicast
    optimal-route-reflection apply ipv4-orr-group-1
  !
  neighbor 10.0.0.4
  remote-as 65001
  update-source Loopback0
  address-family ipv4 unicast
    optimal-route-reflection ipv4-orr-group-1

router isis 65001
  distribute link-state level 2
```

```
RP/0/RP0/CPU0:RR#show orrspf database ipv4-orr-group-1

ORR policy: ipv4-orr-group-1, IPv4, RIB tableid: 0xe0000001
Configured root: primary: 10.0.0.1, secondary: NULL, tertiary: NULL
Actual Root: 10.0.0.1, Root node: 0000.0000.0001.0000

Prefix                                Cost
10.0.0.1/32                          10
10.0.0.2/32                          50
10.0.0.3/32                          30
10.0.0.4/32                          50
10.0.0.5/32                          40
10.0.0.6/32                          20
10.1.3.0/24                          20
10.1.6.0/24                          10
...
Number of mapping entries: 14
```

# ORR: BGP Output

```
RP/0/RP0/CPU0:RR#show bgp ipv4 unicast 10.9.9.9/32
```

```
BGP routing table entry for 10.9.9.9/32
```

```
Versions:
```

Process	bRIB/RIB	SendTblVer
Speaker	10	10

```
Last Modified: Apr 10 14:31:21.786 for 00:11:07
```

```
Paths: (3 available, best #2)
```

```
Advertised IPv4 Unicast paths to update-groups (with more than one peer):  
0.4
```

```
Path #1: Received by speaker 0
```

```
ORR bestpath for update-groups (with more than one peer):
```

```
0.5
```

```
Local, (Received from a RR-client)
```

```
10.0.0.4 (metric 30) from 10.0.0.4 (10.0.0.4)
```

```
Origin IGP, metric 0, localpref 100, valid, internal, add-path
```

```
Received Path ID 0, Local Path ID 4, version 10
```

```
Path #2: Received by speaker 0
```

```
Advertised IPv4 Unicast paths to update-groups (with more than one peer):
```

```
0.4
```

```
Local, (Received from a RR-client)
```

```
10.0.0.5 (metric 20) from 10.0.0.5 (10.0.0.5)
```

```
Origin IGP, metric 0, localpref 100, valid, internal, best, group-best
```

```
Received Path ID 0, Local Path ID 1, version 8
```

```
Path #3: Received by speaker 0
```

```
ORR bestpath for update-groups (with more than one peer):
```

```
0.2
```

```
Local, (Received from a RR-client)
```

```
10.0.0.6 (metric 30) from 10.0.0.6 (10.0.0.6)
```

```
Origin IGP, metric 0, localpref 100, valid, internal, add-path
```

```
Received Path ID 0, Local Path ID 5, version 10
```

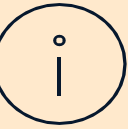
ADD PATH is not enabled.  
Path IDs are used by ORR

ORR bestpath: path with next-hop 10.0.0.4  
advertised to 1 RR client  
(configured as root for ORR)

ORR bestpath: path with next-hop 10.0.0.6  
advertised to 1 RR client (configured as  
root for ORR)



# ORR and Traffic Engineering



- To make ORR work, minimal Traffic Engineering is needed on the root(s)
  - MPLS TE is enabled in the specific ISIS level
  - The MPLS TE router-ID is configured matching the configured root address on the RR
  - MPLS TE is configured on at least one interface
- There is no need for other MPLS TE configuration or RSVP anywhere!

## root configuration

```
router isis 65001
 address-family ipv4 unicast
  mpls traffic-eng level-2-only
  mpls traffic-eng router-id Loopback0
```

```
mpls traffic-eng
```

ISIS Router ID TLV  
is advertised

```
IS-IS 1 (Level-2) Link State Database
LSPID          LSP Seq Num  LSP Checksum  LSP Holdtime/Rcvd  ATT/P/OL
PE1.00-00      0x00000019  0xcf63        1194 /1200         0/0/0
Area Address:  49.0001
Metric: 20      IS-Extended RR3.00
Physical BW: 1000000 kbits/sec
Metric: 10      IS-Extended PE6.00
Physical BW: 1000000 kbits/sec
NLPID:          0xcc
IP Address:     10.0.0.1
Router ID:      10.0.0.1
```

# BGP Route Policy



# Why RPL (Route Policy Language)

## Scaling

- Using route-maps could lead to 100k – 1M lines of configuration (e.g. 1.000s of BGP peers)

## Modularity

- Exploit modularity to reuse common portions of configuration

## Parameterization

- For elements which are not exact copies of each other we can add parameterization ( think variables ) to get further re-use

## Improved Clarity

- No silently skipped statements
- What you see is what you get!

## Human-readable

- Hierarchical policy
- Parameterized policy



# RPL BGP Attach Points

- **Policy Attach Points** are the points where an association is formed between a specific protocol entity, in this case a BGP neighbor, and a specific named policy.

- **Implicit drop** if no match/set

- Neighbor inbound
- Neighbor outbound
- Neighbor ORF
- Aggregation
- Default originate
- Dampening
- Redistribution

- Import
- Export
- Retain RT
- Allocate-label
- Table policy
- Network command
- Some/debug BGP commands

## attachment point

```
router bgp 65500
neighbor 10.2.3.4
address-family ipv4 unicast
route-policy foo in
route-policy bar out
```

# RPL Examples

```
if med eq 150 then
    set local-preference 10
elseif med eq 200 then
    set local-preference 60
else
    set local-preference 0
endif
```

if, then, elseif, else

```
route-policy one
    set med 100
end-policy

route-policy two
    apply one
    set community (10:100)
end-policy
```

hierarchical

```
if community matches-every(12:34, 56:78) then
    if med eq 8 then
        drop
    endif
    set local-preference 100
endif
```

nested if

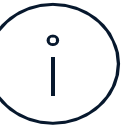
```
route-policy one ($med)
    set med $med
end-policy

route-policy two
    apply one (10)
end-policy
```

parameterized

no looping or recursion allowed

# RPL Global Variable



Global variable to be used across route policies

```
policy-global  
  PRIMARY '1'  
end-global
```

A change of the value here is propagated to multiple route policies using this global variable

```
route-policy XXX_IN  
  var globalVar1 $PRIMARY  
  if globalVar1 is 1 then  
    set local-preference 150  
  elseif globalVar1 is 2 then  
    set local-preference 110  
  endif  
end-policy
```

# Using RPL

Hot troubleshooting tip!

Use RPL to match prefixes: show or debug commands

Match certain RT in **show** command

```
extcommunity-set rt ext1
  4:3
end-set

route-policy ext_rp1
  if extcommunity rt matches-any ext1 then
    pass
  else
    drop
  endif
end-policy
```

```
RP/0/0/CPU0:R1#show bgp vpnv4 unicast policy route-policy ext_rp1
Route Distinguisher: 1:3
50.1.1.0/24 is advertised to 10.0.101.1
  Path info:
    neighbor: 10.3.101.1      neighbor router id: 10.3.101.1
    valid external best multipath import-candidate
Received Path ID 0, Local Path ID 1, version 6
Attributes after inbound policy was applied:
  next hop: 10.3.101.1
  ORG AS EXTCOMM
  origin: IGP neighbor as: 1001
  aspath: 1001
  extended community: RT:4:3
Attributes after outbound policy was applied:
  next hop: 0.0.0.0
  ORG AS COMM EXTCOMM
  origin: IGP neighbor as: 1001
  aspath: 1 1001
  community: graceful-shutdown
  extended community: RT:4:3
```

Limit **debug** output for updates with prefixes in the range 199.1.1.0/25 eq 32/

```
RP/0/0/CPU0:R1#show rp1 route-policy ldg
route-policy ldg
  if destination in (199.1.1.0/25 eq 32) then
    pass
  endif
end-policy

RP/0/0/CPU0:R1#debug bgp update ipv4 unicast route-policy ldg in

RP/0/0/CPU0:R1#show debug
#### debug flags set from tty 'vty0' ####
ip-bgp update flag is ON with value '#ipv4#unicast#in###ldg####'
```

The RPL does not need an attachment point

# Check RPL Before Applying It

```
RP/0/RP0/CPU0:R1#show bgp neighbors 10.1.4.4 dryrun-policy new-rpl
```

## Policy Statistics

```
-----
AFI:                               IPv4 Unicast
Direction:                         Inbound
In-use Policy:                     neighbor_10_1_4_4_in
Dry-run Policy:                    new-rpl
Remote-as:                         65003
Total Networks walked:             350
Total Paths walked:                382
Dry-run elapsed time(ms):          3
Dry-run request complete:          True
-----
```

	Dry-run-Policy	In-use-Policy	Delta
-----			
Neighbor: 10.1.4.4			
Accepted Unmodified:	250	154	96
Accepted Modified:	0	32	-32
Pre-inbound policy copy:	0	32	-32
Denied:	0	64	-64
Estimated Total Paths Memory:	25.39KB	28.64KB	-3.25KB

```
RP/0/RP0/CPU0:R1#show bgp scale detail
```

VRF: default

Neighbors Configured: 3      Established: 2

Address-Family	Prefixes	Paths	PathElem	Prefix Memory	Path Memory	PathElem Memory
IPv4 Unicast	350	382	350	64.26KB	38.80KB	43.41KB
SoftReconfig Changed		32			3.25KB	
-----						
Total	350	382	350	64.26KB	38.80KB	43.41KB

Total VRFs Configured: 0

check the difference with the existing route-policy and the new route-policy before you apply it

# Check Performance of RPL

- PCL = Policy Clientlib Information
- Policy profiling tool for route policies which can be used without impact on performance in order to measure the time spent in each statement of a route policy at a specific attach point.
- You can check the run time of the route policy at this specific attach point.
- Works for policy IN or OUT
- By default, the profiling is enabled only for aggregate route policy stats.

```
RP/0/RP0/CPU0:R1#show pcl protocol bgp speaker-0 ?
```

debug-policy	Attachpoint name
permnet	Attachpoint name
import	Attachpoint name
export	Attachpoint name
interafi-import	Attachpoint name
source-rt	Attachpoint name
interafi-export	Attachpoint name
retain-rt	Attachpoint name
addpath	Attachpoint name
neighbor-in-dflt	Attachpoint name
neighbor-in-vrf	Attachpoint name
neighbor-out-dflt	Attachpoint name
neighbor-out-vrf	Attachpoint name
orf-dflt	Attachpoint name
orf-vrf	Attachpoint name
dampening-dflt	Attachpoint name
dampening-vrf	Attachpoint name
default-originate-dflt	Attachpoint name

...

clearing the stats

```
RP/0/RP0/CPU0:R1#clear pcl protocol bgp speaker-0 neighbor-in-dflt default-IPv4-Uni-10.0.54.6  
policy profile
```



# Check Performance of RPL

enabling debug pcl profile to get more detailed stats

```
RP/0/RP0/CPU0:R1#debug pcl profile detail
```

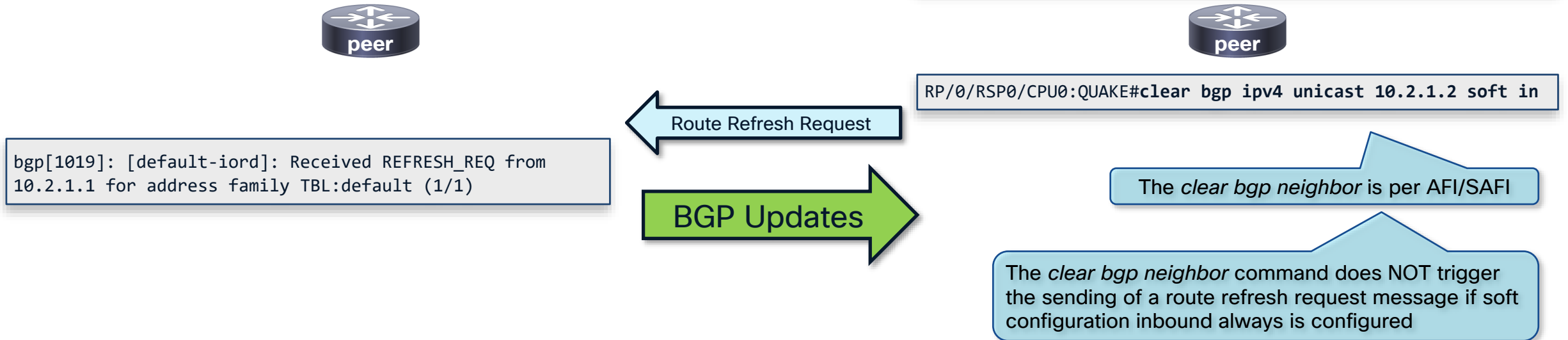
```
RP/0/RP0/CPU0:R1#show pcl protocol bgp speaker-0 neighbor-in-dflt default-IPv4-Uni-10.0.54.6 policy profile
Policy profiling data
Policy : INGRESS-ROUTE-POLICY
Pass : 720100
Drop : 0
# of executions : 720100
Total execution time : 222788msec !!!! about 3.7 minutes to process ingress updates

Node Id      Num visited      Exec time  Policy engine operation
-----
PXL_0_1      720100           221796msec  if as-path aspath-match ... then
                                     <truePath>
PXL_0_3      3525             3msec       set local-preference 150
                                     <end-policy/>
                                     </truePath>
                                     <falsePath>
PXL_0_2      716575           225msec     set local-preference 50
                                     <end-policy/>
                                     </falsePath>
```

# BGP Soft Reconfig

# Route-Refresh

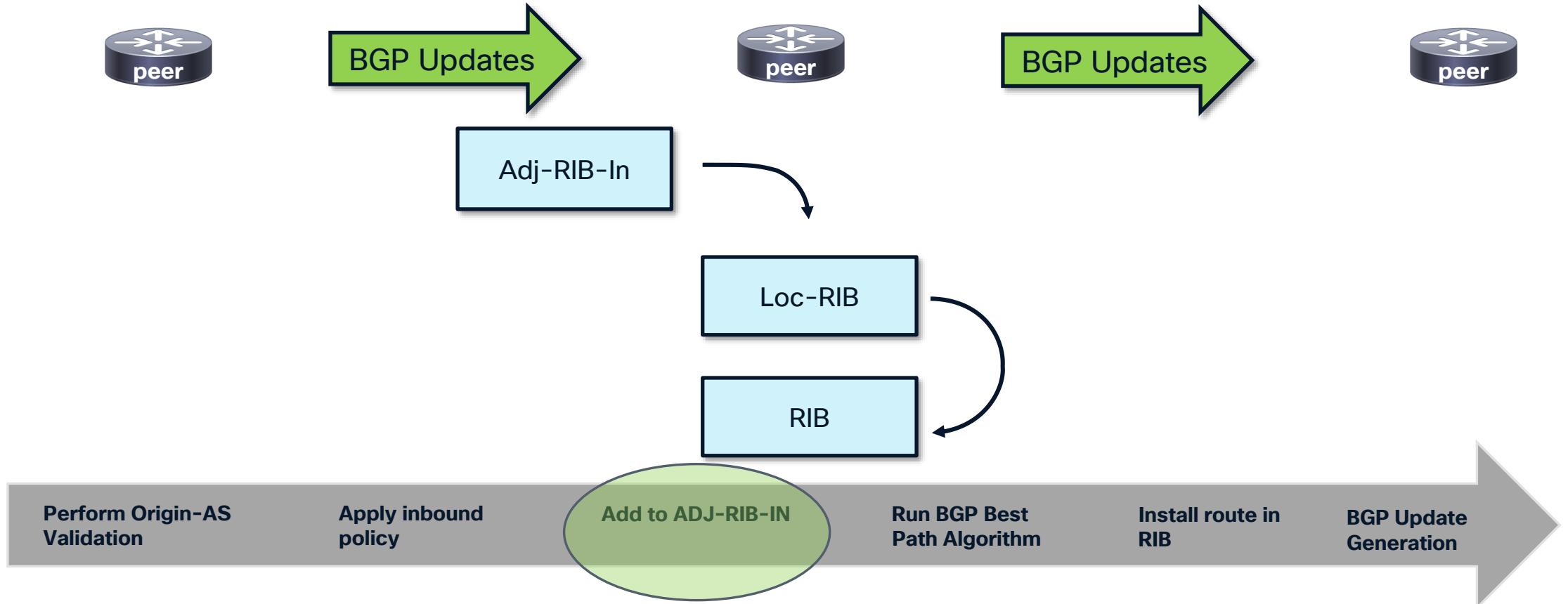
- A **hard reset** is to clear the neighbor that would lead to the router re-learning the routes from its neighbor
- **Route Refresh** capability
  - The original routes are not stored because they can be retrieved from the neighbor through a **route refresh request**
  - No hard reset required
- A route refresh can be triggered:
  - Automatically by the router
  - Manually with ***clear bgp ...***



```
RP/0/RP0/CPU0:R1#show bgp neighbor 10.1.4.4
For Address Family: IPv4 Unicast
Route refresh request: received 0, sent 0
Policy for incoming advertisements is neighbor_10_1_4_4_in
186 accepted prefixes, 186 are bestpaths
Exact no. of prefixes denied: 64
Cumulative no. of prefixes denied: 64
No policy: 0, Failed RT match: 0
By ORF policy: 0, By policy: 64
```

# Adj-RIB-Out vs Adj-RIB-In

- Adj-RIB-In
  - Unmodified routing information received from the BGP neighbors
  - The inbound RPL will apply the changes to this table and store the result in the BGP table (Loc-RIB)
- Adj-RIB-Out
  - A table holding the routing information to be sent to one neighbor



# Adj-RIB-Out vs Adj-RIB-In: All 1 Show BGP Command

```
RP/0/RSP0/CPU0:R1#show bgp ipv4 unicast 198.168.12.1/32

Path #1: Received by speaker 0
  Advertised IPv4 Unicast paths to peers (in unique update groups):
    10.0.0.1
    65001, (received & used)
```

passed prefix

rpl action: **pass**

```
RP/0/RSP0/CPU0:R1#show bgp ipv4 unicast 198.168.12.2/32

Paths: (1 available, no best path)
  Not advertised to any peer
  Path #1: Received by speaker 0
  Not advertised to any peer
  65001, (received-only)
```

blocked prefix

rpl action: **drop**

```
RP/0/RSP0/CPU0:R1#show bgp ipv4 unicast 198.168.12.3/32

Paths: (2 available, best #1)
Path #1: Received by speaker 0
  Advertised IPv4 Unicast paths to peers (in unique update groups):
    10.0.0.1
    65001
      Origin IGP, metric 0, localpref 200, valid, external, best, group-best
Path #2: Received by speaker 0
  Not advertised to any peer
  65001, (received-only)
      Origin IGP, metric 0, localpref 100, valid, external
```

new modified path

original received path

rpl action: **modify**

# Soft Reconfig Inbound Overview

RP/0/RP0/CPU0:R1#show bgp summary soft-reconfig-stats											
Process	RcvTblVer	bRIB/RIB	LabelVer	ImportVer	SendTblVer	StandbyVer					
Speaker	138	138	138	138	138	0					
Neighbor	Spk	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	St/PfxRcd	SoftChgd	Denied
10.0.0.2	1	65001	219	237	582	0	0	03:26:45	100	0	0
10.0.0.4	1	65001	0	0	0	0	0	00:00:00	Idle		
10.1.4.4	1	65003	241	230	582	0	0	00:03:28	186	32	64
Total									286	32	64
Legend:											
Total PfxRcd : Sum of accepted unmodified and modified paths											
Total SoftChgd : Sum of accepted modified paths											
Total Denied : Sum of denied paths											



# Optimizations



# Label Allocation Mode

- Per prefix

- The default allocation mode
- 1 unique label per prefix
- Good for load balancing MPLS traffic (unique hash per flow)
- Least scalable (risk of running out of MPLS labels)

```
RP/0/RP0/CPU0:R1#show bgp vrf one labels
```

Network	Next Hop	Rcvd Label	Local Label
*> 10.1.4.0/24	0.0.0.0	no label	24000
*> 10.100.0.0/24	10.1.4.4	no label	24001
*> 10.100.1.0/24	10.1.4.4	no label	24002
*> 10.100.2.0/24	10.1.4.4	no label	24003
*> 10.100.3.0/24	10.1.4.4	no label	24004
*> 10.100.4.0/24	10.1.4.4	no label	24005

- Per CE (Customer Edge)

```
R1(config-bgp-vrf)#label-allocation-mode per-ce
```

- Unique label per (CE) net hop
- Very scalable
- Still MPLS lookup only

different attached CE

```
RP/0/RP0/CPU0:R1#show bgp vrf one labels
```

Network	Next Hop	Rcvd Label	Local Label
*> 10.1.4.0/24	0.0.0.0	no label	24000
*> 10.100.0.0/24	10.1.4.4	no label	24001
*> 10.100.1.0/24	10.1.5.5	no label	24002
*> 10.100.2.0/24	10.1.4.4	no label	24001
*> 10.100.3.0/24	10.1.4.4	no label	24001
*> 10.100.4.0/24	10.1.4.4	no label	24001

- Per VRF

```
R1(config-bgp-vrf)#label-allocation-mode per-vrf
```

- Same label for all prefixes in the VRF
- Very scalable
- IP lookup is forced (hence no PIC)
- Not always good for load balancing MPLS traffic

```
RP/0/RP0/CPU0:R1#show bgp vrf one labels
```

Network	Next Hop	Rcvd Label	Local Label
*> 10.1.4.0/24	0.0.0.0	no label	24000
*> 10.100.0.0/24	10.1.4.4	no label	24000
*> 10.100.1.0/24	10.1.5.5	no label	24000
*> 10.100.2.0/24	10.1.4.4	no label	24000
*> 10.100.3.0/24	10.1.4.4	no label	24000
*> 10.100.4.0/24	10.1.4.4	no label	24000

\* Connected and BGP aggregate prefixes always have the same label (“per-vrf aggregate” prefixes)

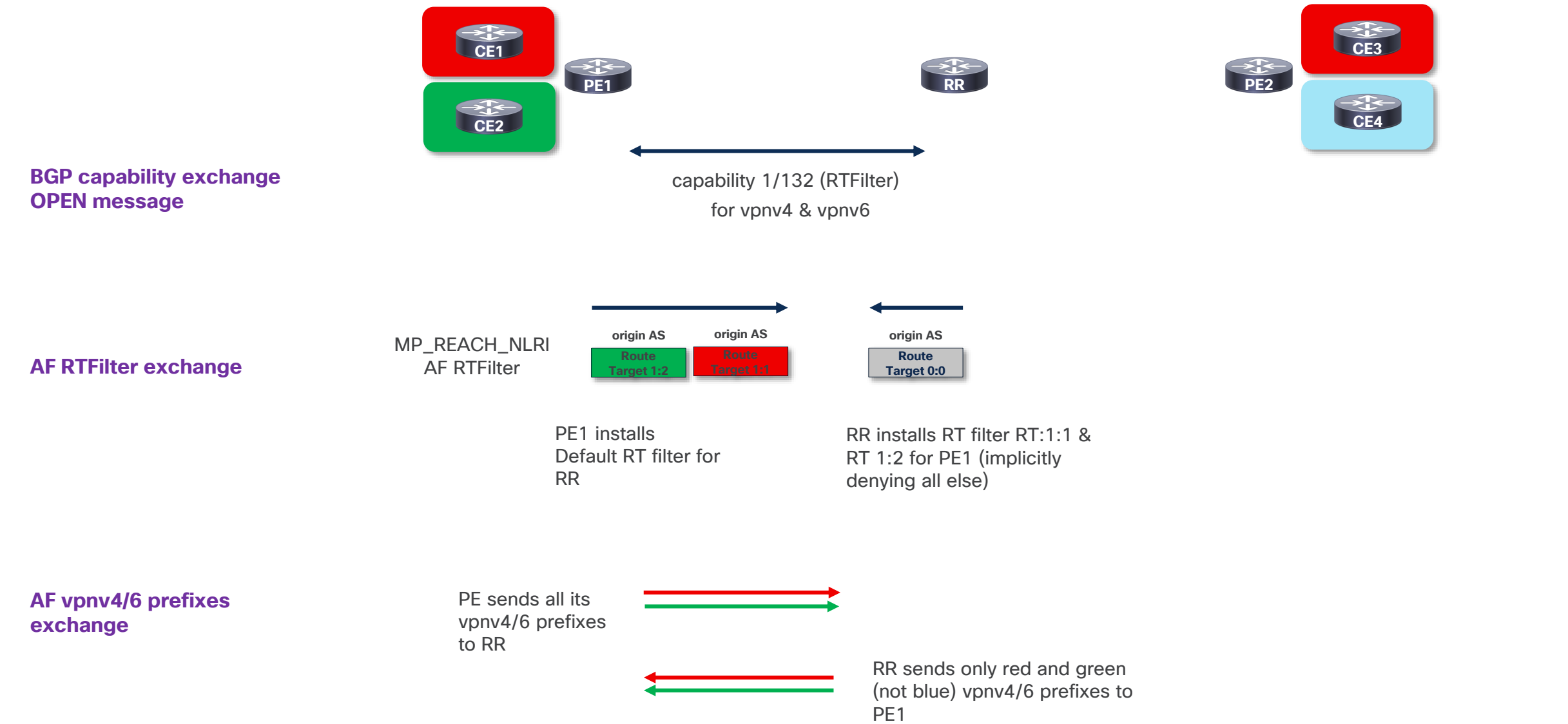
# BGP RR Optimization: RTC

- RTC = RT Constraint
  - Constrain the **vpn4/6 routes** to the PE routers which need them
  - “need them” = PE routers that have **a VRF importing** the routes
- Trade-off between
  - Sending all to every RR Client (less processing)
  - **Processing and sending (filtering) only to interested RR Clients**



amount of BGP updates vs  
BGP processing time

# RT-Constraint - RFC4364



# Security

# RFC 7454 “BGP Operations and Security” – Overview

- Best Current Practice as of 2015 (RFC 7454 published in 2015)
- Max prefixes on a BGP peering
- Protect BGP sessions
  - Control plane policing
  - MD5/TCP-AO
  - GTSM (Generalized TTL Security Mechanism)
- Dampening
- Prefix filtering
  - Also filtering prefixes that are too specific
- Communities scrubbing
- BGP RPKI

# Max Prefixes Limit

- Max number of prefixes allowed from neighbor (**post inbound policy**)
- Bring down session above limit, each add-path is counted
- Need manual clear to bring up if no restart configured

```
router bgp 65001
 neighbor 10.1.4.4
  remote-as 65002
  address-family ipv4 unicast
    maximum-prefix 10000 80 restart 20
```

max 10.000 prefixes  
syslog warning at 80%  
bring down if exceed  
restart time interval is 20 min

```
router bgp 65001
 neighbor 10.1.4.4
  remote-as 65002
  address-family ipv4 unicast
    maximum-prefix 10000 90 discard-extra-paths
```

max 10.000 prefixes  
syslog warning at 90%  
discard extra paths when limit is exceeded

```
RP/0/RP0/CPU0:R1#show bgp neighbors 10.1.4.4
For Address Family: IPv4 Unicast
Maximum prefixes allowed 10000 (discard-extra-paths)
```

- Max prefixes in RIB (routing protocol independent), any VRF

```
address-family ipv4 unicast
 maximum prefix 1500000
!
address-family ipv6 unicast
 maximum prefix 500000
```



# RPKI (Resource Public Key Infrastructure)



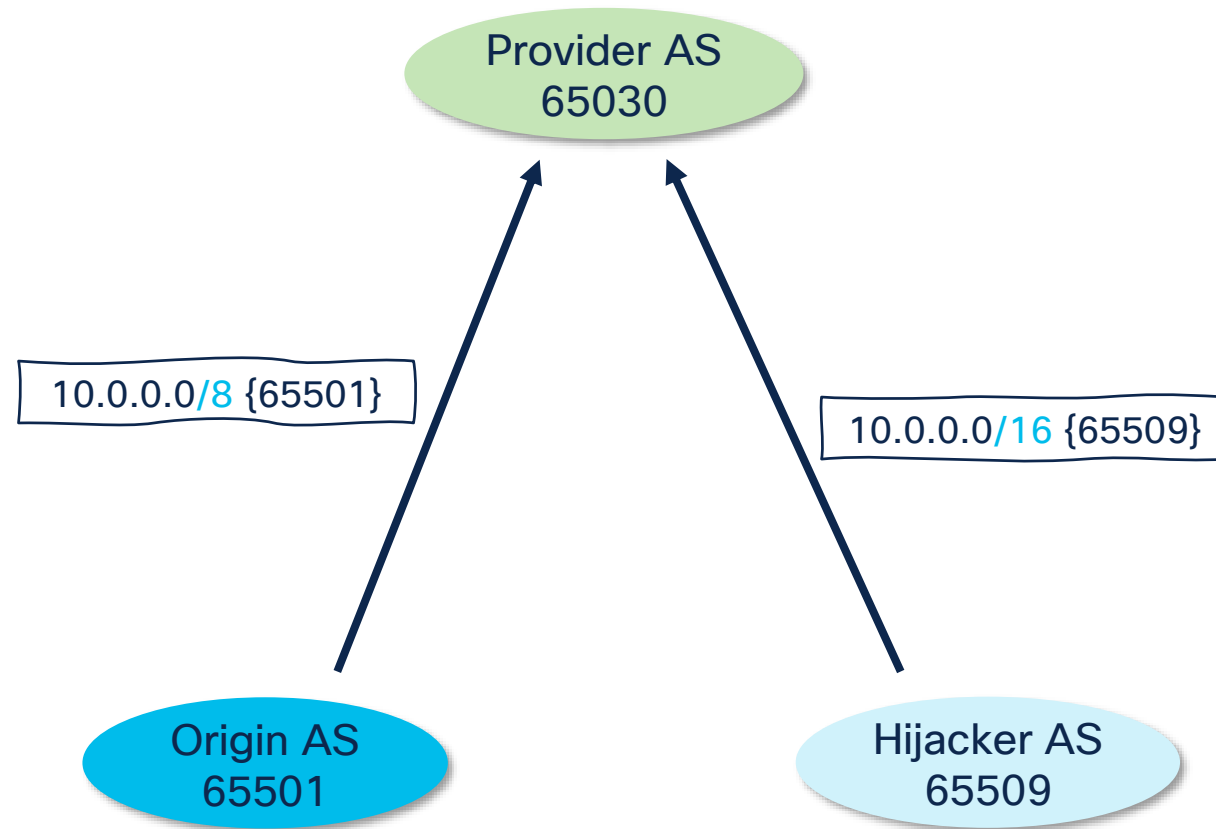
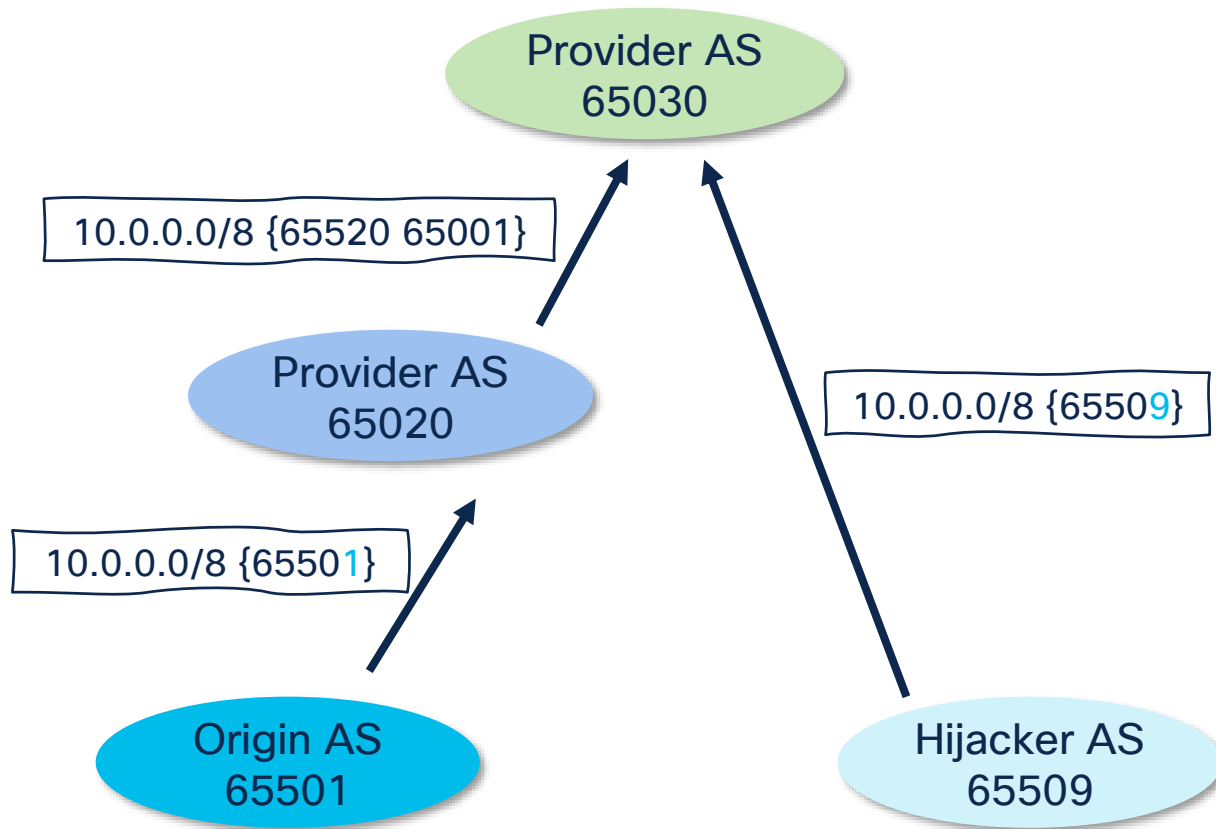
# Prefix Hijacking

- Same prefix, but **shorter AS\_PATH length**: wins

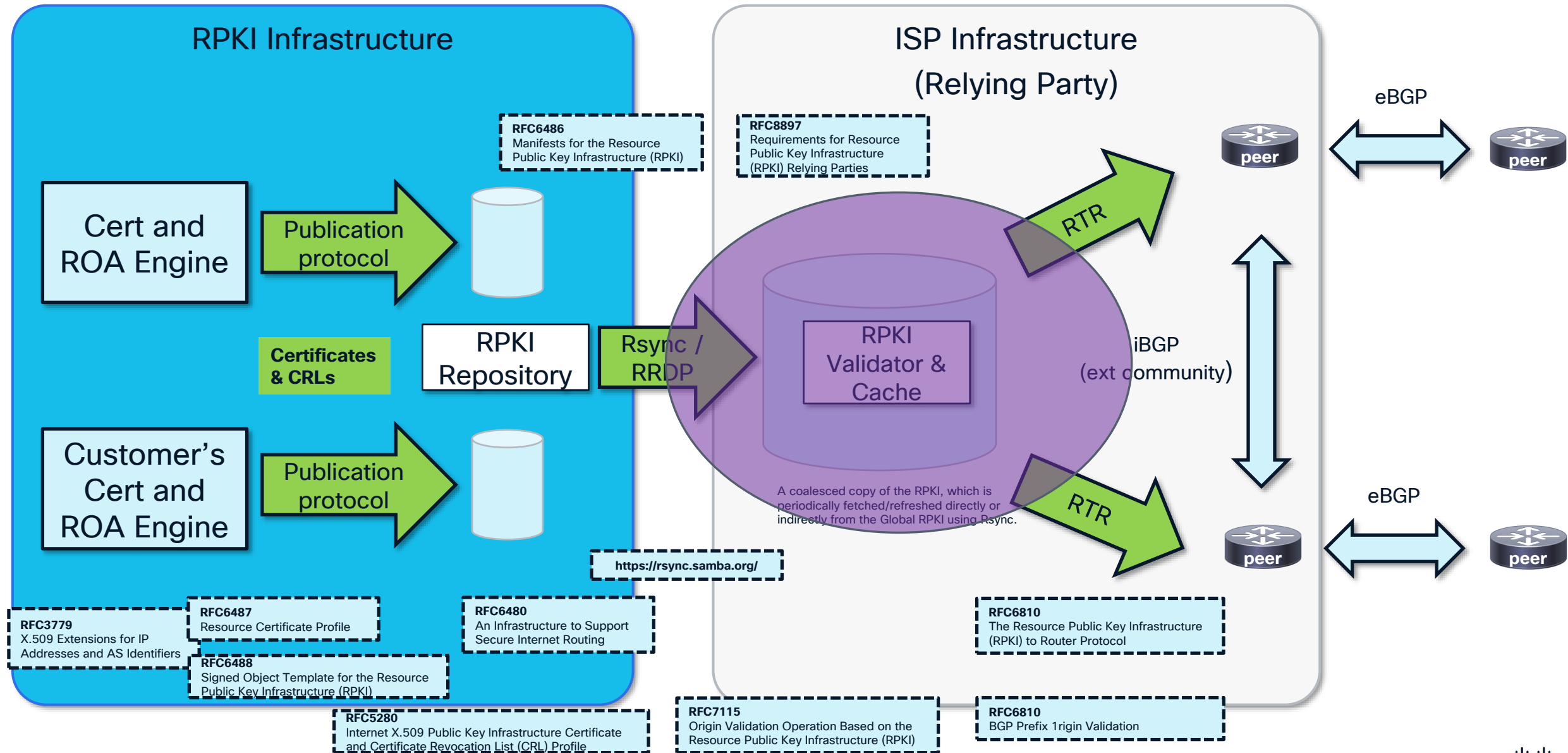
**Intent**

Capture  
Inspect  
Redirect  
Manipulate traffic

- Longer mask: **more specific prefix** wins



# RPKI System



# RPKI Prefix States

RFC6811  
BGP Prefix Origin Validation

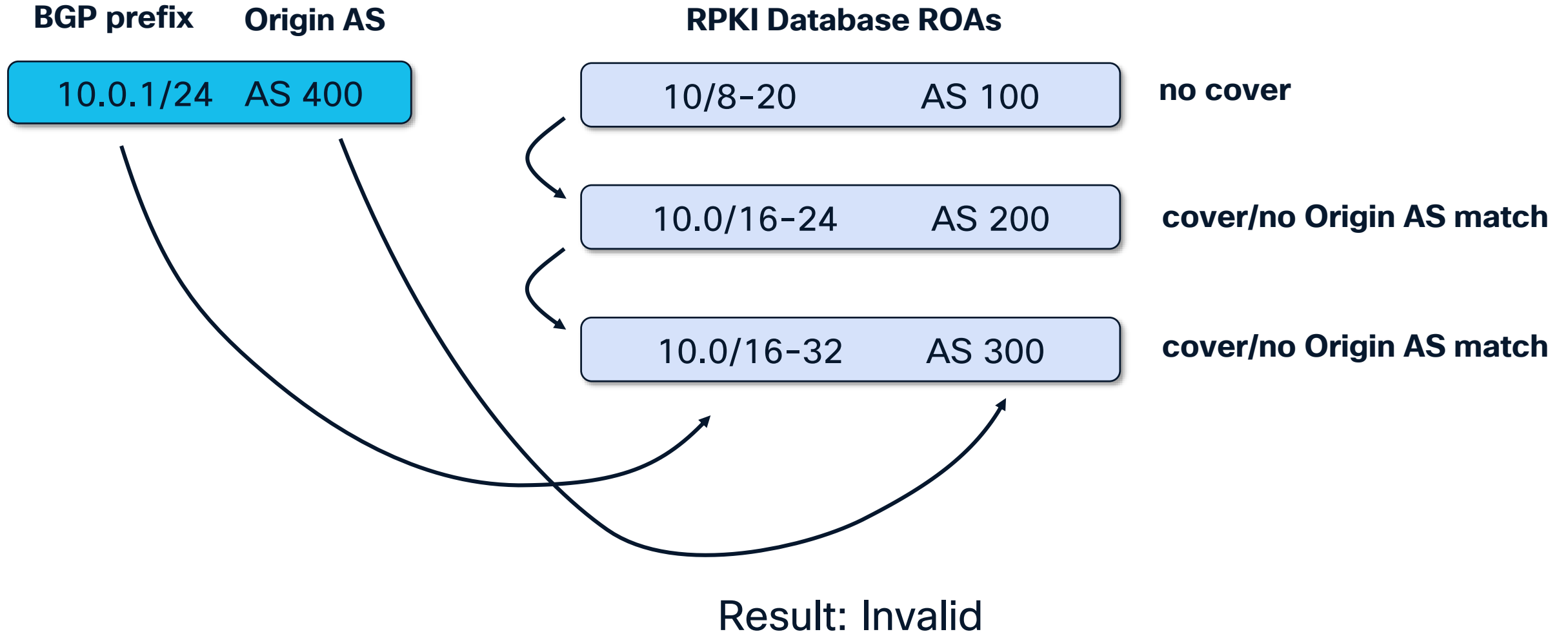
- Origin is:
  - **Valid**
    - At least one VRP *matches* the Origin AS of the prefix
  - **NotFound**
    - No VRP *covers* the route prefix
  - **Invalid**
    - At least one VRP *covers* the prefix, but the Origin AS does not *match* it

No change in prefix behavior

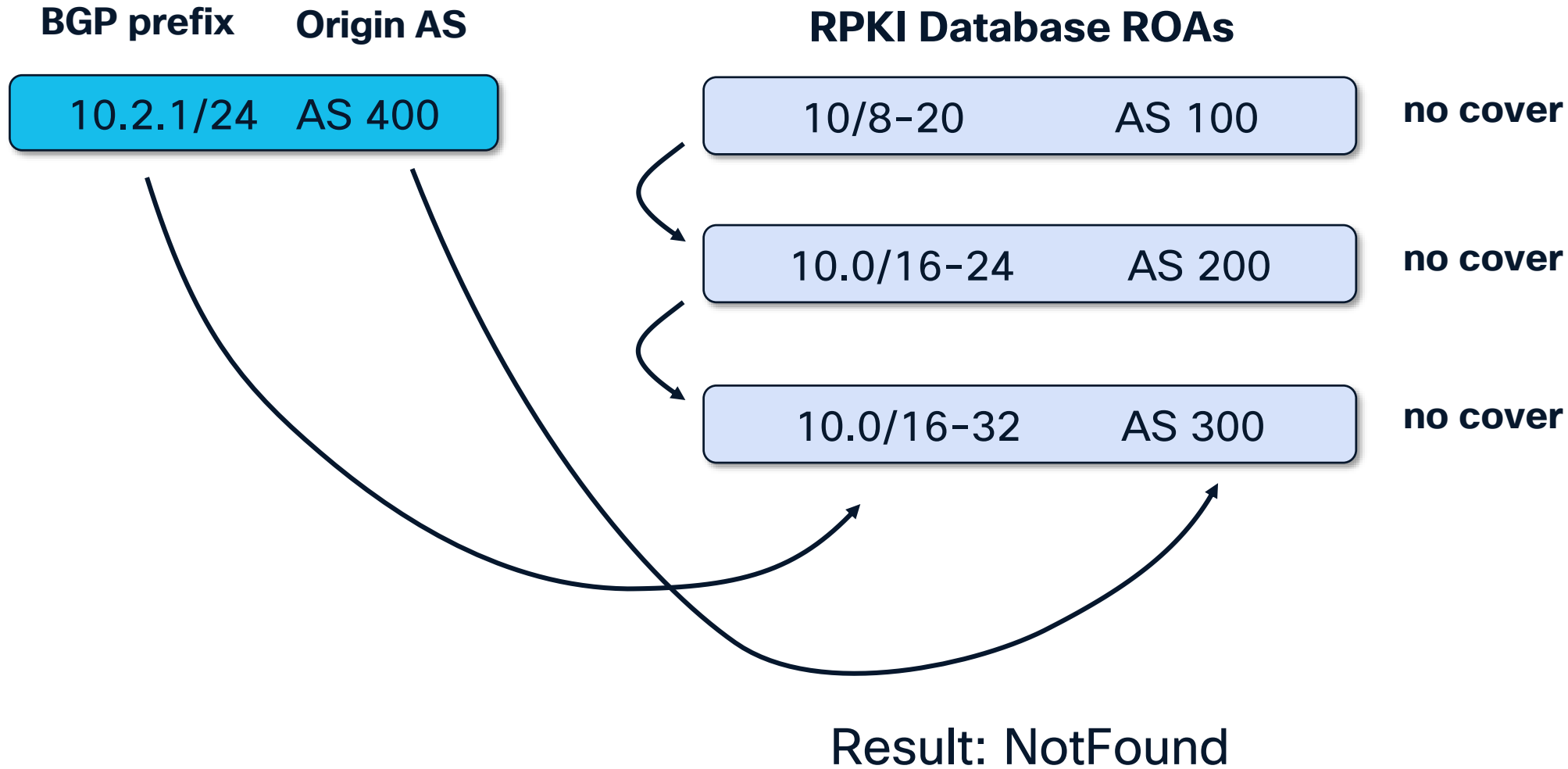
No change in prefix behavior.  
As long as BGP RPKI is in adoption mode: prefixes are advertised.

Change in prefix behavior.  
Prefix should not be advertised.

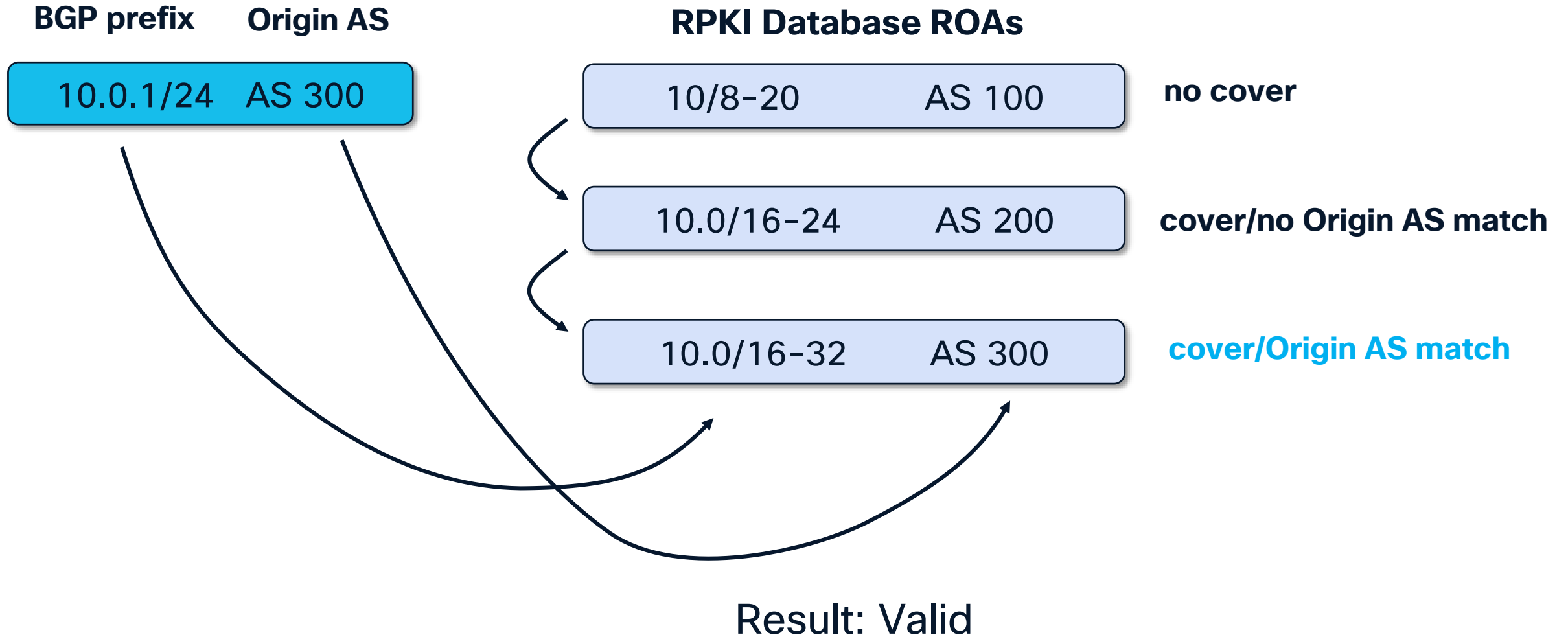
# RPKI Prefix State Invalid



# RPKI Prefix State NotFound



# RPKI Prefix State Valid





# IOS-XR Configuration – Validator

```
router bgp 65001
 rpki server 10.7.14.14
  transport tcp port 8083
```

```
RP/0/RP0/CPU0:R1#show bgp rpki server summary
```

Hostname/Address	Transport	State	Time	ROAs (IPv4/IPv6)
10.7.14.14	TCP:8083	ESTAB	00:00:02	39099/6963

```
RP/0/RP0/CPU0:R1#show bgp rpki server 10.7.14.14
```

```
RPKI Cache-Server 10.48.42.204
```

```
Identifier: 1
```

```
Transport: TCP port 3323
```

```
Bind source: (not configured)
```

```
Connect state: ESTAB
```

```
Conn attempts: 1
```

```
Total byte RX: 15501652
```

```
Total byte TX: 56948
```

```
RPKI-RTR protocol information
```

```
Serial number: 2932
```

```
Cache nonce: 0x7543
```

```
Protocol state: DATA_END
```

```
Refresh time: 600 seconds
```

```
Response time: 30 seconds
```

```
Purge time: 60 seconds
```

```
Protocol exchange
```

```
ROAs announced: 536784 IPv4 129137 IPv6
```

```
ROAs withdrawn: 15897 IPv4 5835 IPv6
```

```
Error Reports : 0 sent 0 rcvd
```

10 min refresh timer is the default and the recommended value.  
This is a high value, which prevents frequent route refreshes towards the BGP peers when an ROA update is received.

# Enable Origin Validation

```
router bgp 65001
address-family ipv4 unicast
  bgp origin-as validation enable
```

enables the Origin Validation

one prefix

```
RP/0/RP0/CPU0:R1#show bgp ipv4 unicast origin-as validity
```

```
...
Status codes: s suppressed, d damped, h history, * valid, > best
               i - internal, r RIB-failure, S stale, N Nexthop-discard
Origin codes: i - IGP, e - EGP, ? - incomplete
```

```
Origin-AS validation codes: V valid, I invalid, N not-found, D disabled
```

Network	Next Hop	Metric	LocPrf	Weight	Path
V*> 1.0.0.0/24	10.7.14.14	0	65500	444	13335 i
I*> 1.0.0.0/28	10.7.14.14	0	65500	444	13335 i
N*> 1.0.4.0/25	10.7.14.14	0	65500	38803	i
N*> 2.0.0.0/12	10.7.14.14	0	65500	555	1234 i
N*> 2.0.0.0/16	10.7.14.14	0	65500	555	3215 i
N*> 3.0.0.0/8	10.7.14.14	0	65500	1 2 3 4 5 6 7	
8 9 i					
* i10.0.0.1/32	10.0.0.1	0	100	0	i
*>i	10.0.0.1	0	150	0	i

```
RP/0/RP0/CPU0:RR7#show bgp ipv4 unicast 1.0.0.0/28
```

```
...
65500 444 13335
10.7.14.14 from 10.7.14.14 (10.7.14.14)
Origin IGP, localpref 100, valid, external, best, group-best
Received Path ID 0, Local Path ID 1, version 53
Origin-AS validity: invalid
ASPA validity: not-found
```

# Check Prefix Validation State

Valid

```
RP/0/RP0/CPU0:R1#show bgp ipv4 unicast origin-as validity
  Network      Next Hop      Metric LocPrf Weight Path
V*> 1.0.0.0/24  10.7.14.14          200      0 65500 444 13335 i
```



exact match in the RPKI table

```
RP/0/RP0/CPU0:R1#show bgp rpki table 1.0.0.0/24 max 24
RPKI ROA entry for 1.0.0.0/24-24
  Origin-AS: 13335 from 10.7.14.14
```

Invalid

```
RP/0/RP0/CPU0:R1#show bgp ipv4 unicast origin-as validity
  Network      Next Hop      Metric LocPrf Weight Path
I*> 1.0.0.0/28  10.7.14.14          0 65500 444 13335
```



cover/no match in the RPKI table

```
RP/0/RP0/CPU0:R1#show bgp rpki table 1.0.0.0/28 max 28
RPKI ROA entry for 1.0.0.0/28-28
  Origin-AS: 12345 from 10.7.14.14
```

Not-Found

```
RP/0/RP0/CPU0:R1#show bgp ipv4 unicast origin-as validity
  Network      Next Hop      Metric LocPrf Weight Path
N*> 3.0.0.0/8   10.7.14.14          200      0 65500 1 2 3 i
```



no cover: the only prefixes with 3.0.0.0 in the RPKI table have a longer mask

```
RP/0/RP0/CPU0:R1#show bgp rpki table 3.0.0.0/8 max 8
RP/0/RP0/CPU0:R1#
```

```
RP/0/RP0/CPU0:RR1#show bgp rpki table 3.0.0.0/10 max 10
RPKI ROA entry for 3.0.0.0/10-10
  Origin-AS: 16509 from 10.7.14.14
Version: 522568
```

# iBGP & RPKI

- iBGP routes are not validated by the router against the ROA database
- iBGP routes gain an RPKI validity from the RPKI extended community
- If the iBGP route is received without this extended community, then its validation-state is set to not-found

```
router bgp 65001
  bgp origin-as validation signal ibgp
```

have iBGP carry the extended community for RPKI

```
RP/0/RP0/CPU0:PE1#show bgp 1.0.0.0/24
```

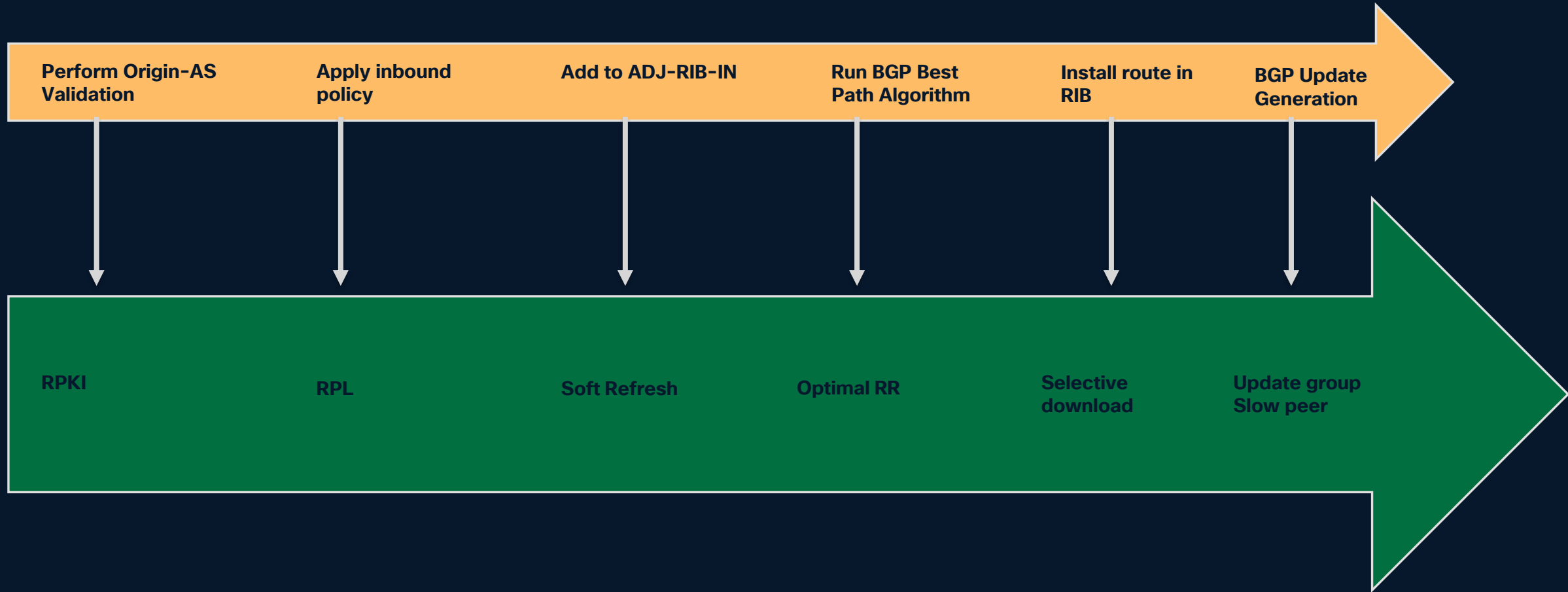
```
...
10.7.14.14 (metric 10) from 10.0.0.7 (10.0.0.7)
  Origin IGP, localpref 200, valid, internal, best, group-best
  Received Path ID 1, Local Path ID 1, version 598571
  Community: 6500:123
  Extended community: VALIDITY:0
  Origin-AS validity: valid (iBGP signalled)
  ASPA validity: disabled
```

0 - Valid  
1 - Not Found  
2 - Invalid

Non-Transitive Opaque Extended  
Community 0x4300  
0x0000 : 4 bytes indicating state

Extended Community for RPKI  
validation state signaling

# Summary



# Complete your session evaluations



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