

# Introduction to Nornir

Pythonic Network Automation

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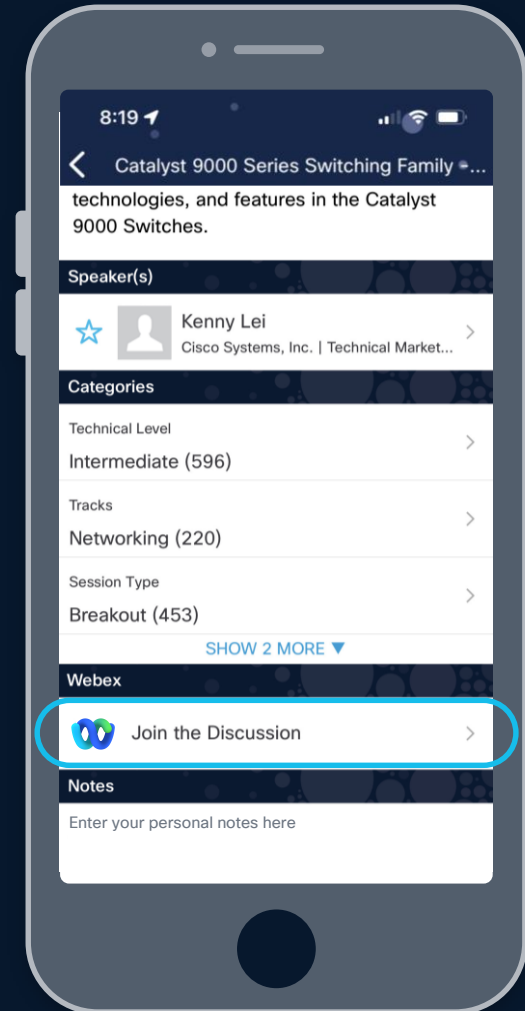
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# Convenience vs. Control: The Trade-Off Choice

## Ansible – Convenient but Limited

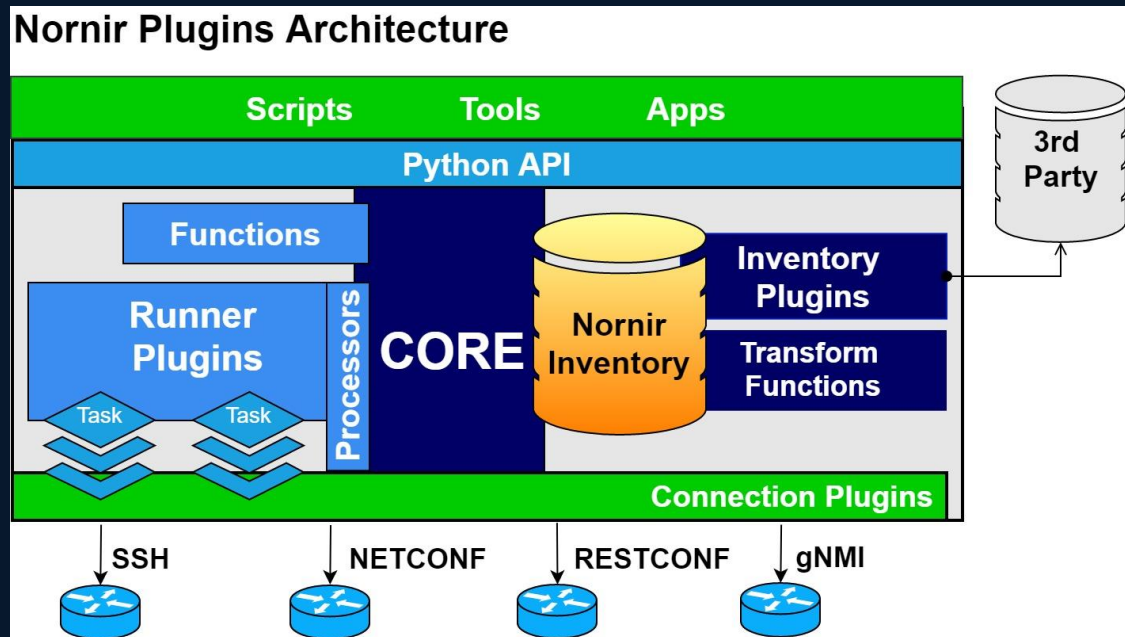


## Nornir – Pythonic Control



# What is Nornir?

**Nornir is a pluggable, multi-threaded automation framework with built-in inventory management that helps you operate collections of network devices.**



## Nornir Core

- Inventory (YAML or NetBox)
- Task Runner (Threads / Orchestration)
- Plugins (Device Actions)
  - Netmiko
  - Scrapli
  - NAPALM
  - Jinja2

# Feature Construct Comparison: Ansible vs Nornir

## Concept

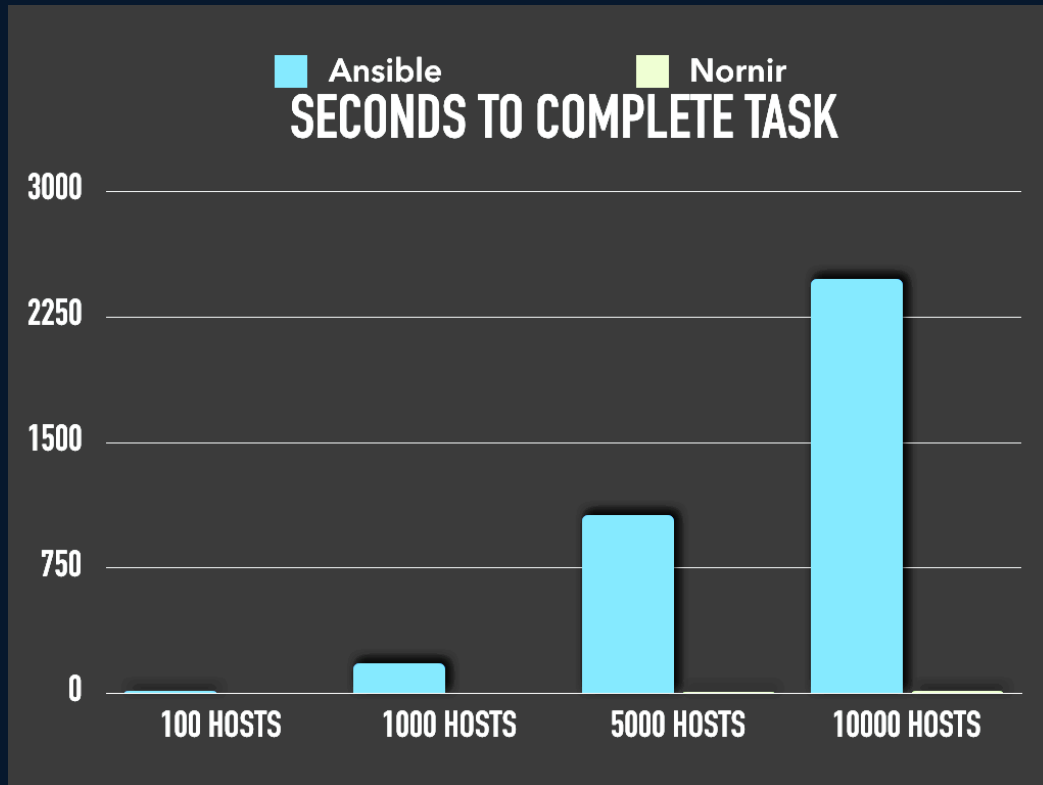
## Ansible

## Nornir

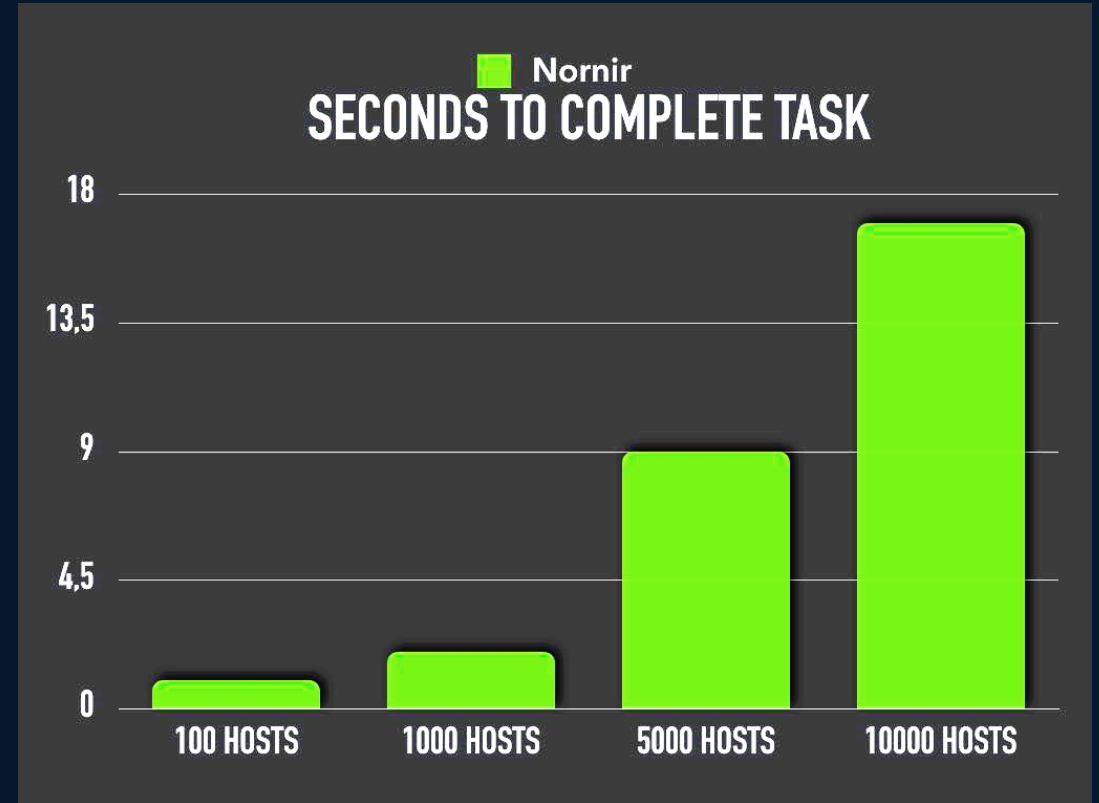
Workflow	Playbook (YAML)	Python Script
Task Definition	Module call (e.g. <code>ios_config</code> )	Python function ( <code>task.run(...)</code> )
Modules / Actions	Ansible Modules	Plugins (Netmiko, Scrapli, NAPALM)
Inventory	INI/YAML/Dynamic	YAML/JSON or Dynamic Plugins
Variables	Host/group vars	Inventory fields, <code>task.host</code>
Conditionals / Logic	<code>when</code> , <code>loop</code> , <code>filters</code>	Full Python logic
Templates	Jinja2	Jinja2 plugin in Python call
Execution Trigger	<code>ansible-playbook pb-ios.yaml</code>	<code>python run_tasks.py</code>

# Why Speed Still Matters – Even Below 100 Devices

Performance gap widens dramatically at scale



Nornir scales linearly with predictable performance



*“I hit a ceiling with just 90 devices – the issue wasn’t scale, it was overhead.”*

<https://networklore.com/ansible-nornir-speed/>

# Nornir Config (config.yaml)

- Inventory

- **Plugin:** Specifies the inventory plugin
  - SimpleInventory (YAML files)
  - NetBoxInventory2 (external plugin – NetBox)
  - AnsibleInventory (for reuse from Ansible)
  - Custom (write your own)
- **Options:** Optional settings depend on plugin – NetBox plugins may require API keys, filters, etc.

- Runner

- **Plugin:** Defines how tasks are executed. threaded allows parallel execution.
  - Use threaded for speed, serial for easier debugging
- **Options:** Sets the number of worker threads.

- Logging (optional)

```
inventory:  
  plugin: SimpleInventory  
  options:  
    host_file: "inventory/hosts.yaml"  
    group_file: "inventory/groups.yaml"  
    defaults_file: "inventory/defaults.yaml"  
  
runner:  
  plugin: threaded  
  options:  
    num_workers: 10  
  
logging:  
  enabled: true
```

# Understanding Nornir Inventory

## Static Inventory Files (YAML)

```
# defaults.yaml
username: developer
password: C1sco12345
port: 22
```

```
# groups.yaml
ios:
  platform: ios
```

```
# hosts.yaml
ios_device:
  hostname: 10.10.20.48
  groups: [ios]
  data:
    site: "lab1"
    role: "access"
    loopbacks:
      - number: 100
        ip: 10.0.0.1
        mask: 255.255.255.255
```

## How Inventory is Merged

```
defaults.yaml
  ↓
groups.yaml (ios)
  ↓
hosts.yaml (ios_device)
```

## Accessing Inventory in Python

```
# Inside a task
task.host.hostname # "10.10.20.48"
task.host.platform # "ios"
task.host['username'] # "developer"
```

## Inventory Schema

```
{
  "name": "str",
  "connection_options": {
    "$connection_type": {
      "extras": {
        "$key": "$value"},
        "hostname": "str",
        "port": "int",
        "username": "str",
        "password": "str",
        "platform": "str"}},
    "groups": ["$group_name"],
    "data": {
      "$key": "$value"},
      "hostname": "str",
      "port": "int",
      "username": "str",
      "password": "str",
      "platform": "str"
    }
}
```

# Running a Task with .run()

- **InitNornir(config\_file="...")**
  - Loads config, inventory, and runner setup
- **.run(task=...)**
  - Executes the given function on each host in parallel (threaded by default)
- Nornir passes a task object to your function – includes host data and context
- Use **task.host[...]** to access fields from the merged inventory (hostname, role, etc.)
- The result is returned per host as a structured object – not just printed text

Example: Run simple task across all hosts

```
from nornir import InitNornir

def greet_host(task):
    print(f"Hello from {task.host.name}!")
    print(f"- Platform: {task.host.platform}")
    print(f"- IP Address: {task.host.hostname}")

nr = InitNornir(config_file="config.yaml")
nr.run(task=greet_host)
```

Define a task → Nornir assigns host context → Task runs in thread → Result returned

# Unpacking the Nornir Result Object

## Result Structure: From .run() to Device Output

```
result = nr.run(task=...)
```



```
AggregatedResult
├── "ios_device"
│   └── MultiResult
│       └── Result
```

← top-level result (per host)

← list of individual task results

← actual command output, status, etc.

## Reading Results in Code

```
result["ios_device"]           # MultiResult
result["ios_device"][0].result # Output string
result["ios_device"][0].failed # True/False
result["ios_device"][0].exception # If an error occurred
```

## How This Works

- **AggregatedResult** – overall result tree, with one entry per host
- **MultiResult** – list of task results for one host
- **Result** – output from a single task on a single host (string, dict, etc.)
- The result tree mirrors your inventory:
  - result["host"] → [tasks] → result object
- Common attributes:
  - .result → actual output
  - .failed → True/False if task failed
  - .exception → Captures thrown errors

# Working with Results in Real Tasks

## Example: Inspecting task results per host

```
for host, multi_result in result.items():
    print(f"\nHost: {host}")
    task_result = multi_result[0] # Nornir returns a list of task results per host
    print("    .result ->", task_result.result)
    print("    .failed ->", task_result.failed)
    print("    .exception ->", task_result.exception)
    if task_result.failed:
        print("This task failed - check .exception for details")
```

## How This Works

- Each task returns a **Result** object per host
- You can **access results in code**, not just print them
- Use `.result`, `.failed`, and `.exception` to inspect what happened
- One task, many devices – **each host has its own result**
- This opens the door to logging, logic, and decision-making

```
AggregatedResult
├── "ios_device"
│   └── MultiResult
│       └── Result
```

# Executing a Command with Netmiko + Viewing Results

```
from nornir import InitNornir
from nornir_utils.plugins.functions import print_result
from nornir_netmiko.tasks import netmiko_send_command

nr = InitNornir(config_file="config.yaml")

result = nr.run(
    task=netmiko_send_command,
    command_string="show version"
)

print_result(result)
```

## .run() Basics

- Executes a task on **every host in inventory**
- **\*\*kwargs**: Passed directly to the task function/plugin
  - In this example: `command_string="show version"` goes to `netmiko_send_command`
- Runs in parallel (default: threaded runner)

## Netmiko Plugin

- Imported like any other Python module
- Used as a **task**: `task=netmiko_send_command`
- Handles connection setup, execution, and teardown
- Works with `.run()` like any custom function

# Chaining Tasks with Shared Data

## One task calls multiple subtasks in order

```
def config_chain(task):  
    task.run(task=show_hostname)  
    task.run(task=set_loopback_description)
```

## Extracts hostname and stores it on the host object

```
def show_hostname(task):  
    result = task.run(  
        task=netmiko_send_command,  
        command_string="show run | include hostname"  
    )  
    hostname = result[0].result.strip().split()[-1]  
    task.host["hostname_from_device"] = hostname
```

## Reads hostname and pushes config to the device

```
def set_loopback_description(task):  
    hostname = task.host.get("hostname_from_device", "unknown")  
    return task.run(  
        task=netmiko_send_config,  
        config_commands=[  
            "interface Loopback100",  
            f"description Host: {hostname}"  
        ]  
    )
```

## How This Works

- Run multiple tasks in sequence using task.run() inside a single function
- Store data between tasks using task.host
- Drive logic based on live device state or previous results
- Each host executes its own task chain independently
- A flexible, Pythonic alternative to static playbook lists

## Use Cases

- Gather multiple facts or CLI outputs in a structured format
- Build custom “playbook-like” sequences inside Python
- Pre-checks → config render → post-checks (in one task)
- Build dynamic task chains that adapt per device

# Targeting Devices with filter()

## Filtering to IOS devices

```
nr = InitNornir(config_file="config.yaml")
nr = nr.filter(platform="ios")
result = nr.run(task=config_chain)
print_result(result)
```

## Common Use Cases

- `nr.filter(platform="ios")`
- `nr.filter(role="access")`
- `nr.filter(groups__contains="lab")`
- `nr.filter(platform="ios", site="lab1")`

## Why Use `.filter()`

- Targets only matching hosts from inventory
- Helps avoid running tasks on incompatible devices
- Works with any host attribute (platform, site, role, group)

# Rendering Configs with Jinja2 Templates

## Host inventory with custom data fields

```
# hosts.yaml
ios_device:
  hostname: 10.10.20.48
  groups:
    - ios
  data:
    loopbacks:
      - number: 100
        ip: 10.0.0.1
        mask: 255.255.255.255
```

## Task that renders config and applies it

```
def render_and_apply_config(task):
    result = task.run(
        task=template_file,
        template="loopbacks.j2",
        path="templates",
        loopbacks=task.host["loopbacks"]
    )
    config_lines = result.result.splitlines()
    task.run(
        task=netmiko_send_config,
        config_commands=config_lines
    )
```

## Loopback Jinja2 template to render

```
{% for loopback in loopbacks %}
interface Loopback{{ loopback.number }}
ip address {{ loopback.ip }} {{ loopback.mask }}
{% endfor %}
```

## How This Works

- `template_file` renders `loopbacks.j2` with host-specific variables
- `loopbacks=` passes list from `task.host["loopbacks"]`
- `result.result` returns the full rendered config as a string
- `.splitlines()` converts it into a CLI command list
- Data can come from inventory, JSON, YAML, or other sources

# Collecting Device Facts with NAPALM + Exporting to CSV

Run NAPALM to pull structured device info

```
from nornir_napalm.plugins.tasks import napalm_get

result = nr.run(
    task=napalm_get,
    getters=["facts"]
)
```

Write Facts to CSV with Python

```
with open("device_facts.csv", "w", newline="") as csvfile:
    fieldnames = [
        "host", "hostname", "model", "os_version", "serial_number", "uptime"
    ]
    writer = csv.DictWriter(csvfile, fieldnames=fieldnames)
    writer.writeheader()
    for host, multi_result in result.items():
        facts = multi_result[0].result.get("facts", {})
        writer.writerow({
            "host": host,
            "hostname": facts.get("hostname", ""),
            "model": facts.get("model", ""),
            "os_version": facts.get("os_version", ""),
            "serial_number": facts.get("serial_number", ""),
            "uptime": facts.get("uptime", "")
        })
```

How This Works

- napalm\_get is a Nornir task that returns structured device data
  - In this case, we're using the "facts" getter for basic info like hostname, model, and uptime
- Results are stored in a predictable structure
  - result[host][0].result["facts"] gives you a dictionary of device facts
- Each host's result is a list (**MultiResult**) even if only one task was run
  - We access the first task result with [0]
- Python makes it easy to export the data
  - Here we use `csv.DictWriter()` to write device facts to a CSV file

# Handling Failures with Real APIs

## Example: Querying MTG Card Info from Scryfall

```
def fetch_card_info(task):
    card_name = task.host.get("mtg_card", "Black Lotus")
    try:
        response = requests.get("https://api.scryfall.com/cards/named", params={"exact": card_name})
        response.raise_for_status()
        return Result(result=f"Found card: {response.json()['flavor_text']}")
    except requests.RequestException as e:
        return Result(result=f"API request failed for card: {card_name}", failed=True, exception=e)
```

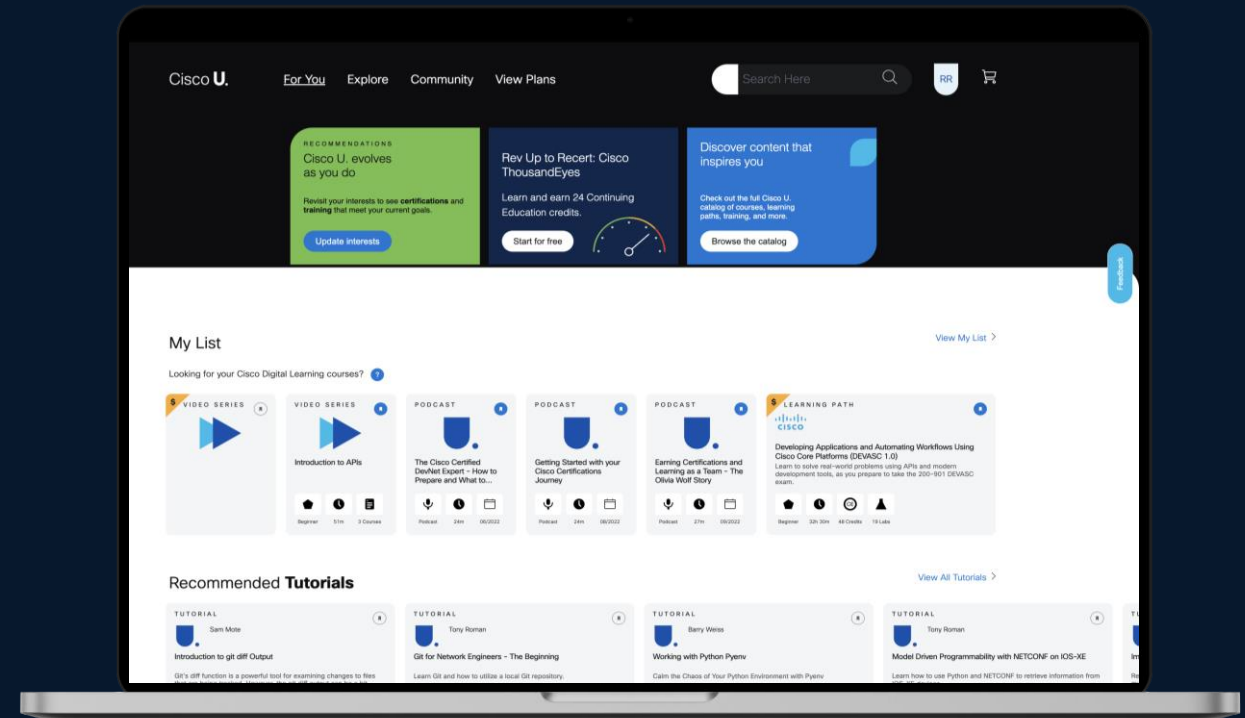
### How This Works

- Runs a REST API query per host using the requests library
- Card name is pulled from host variable: `task.host["mtg_card"]`
- If the request fails (404, timeout, etc), it sets `.failed = True` and captures the exception
- Success returns the flavor text of the card
- Wrap any logic in a task – REST APIs, file ops, tests, and more

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Enabling Decision-Making in Network Automation Scripts	Robert Whitaker	Intermediate	1h 5m	Jan, 2025
Construct an EEM Applet for Enterprise Automation	Quinn Snyder	Beginner	48m	Nov, 2024
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# From Playbooks to Python: Building Your Workbench



- Nornir is your workbench
  - *Choose the tools, build the workflow, scale when ready*
- You're not locked into modules or syntax – it's just Python
  - *Design automation that fits how your team works*
- Start with one task, grow into a toolkit

## What You Can Do Now

- **Connect to devices at scale**
  - Use tasks like `netmiko_send_command` to audit configs or run diagnostics
- **Generate and deploy configurations**
  - Use Jinja2 templates to create and push changes based on host data
- **Build internal tools on top of Nornir**
  - Create CLI utilities or scripts your team can run to troubleshoot, validate, or deploy

Code From Today: <https://github.com/jabelk/nornir-demo>

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